Rexroth

OPTIFEED-FM
CLM 1.4
2 (4) Axis Positioning Control with Profibus

Functional Description: LAP-03VRS

Rexroth
Indramat

	OPTIFEED-FM
Title	CLM 1.4
	2 (4) Axis Positioning Control with Profibus
Type of Documentation	Functional Description

| **Document Typecode** | DOK-CONTRL-CLM1.4LA**3-FK01-EN-P |

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Purpose of Documentation

This documentation describes the function of the firmware
FWA-CLM1.4-LAP-03VRS-MS

• for description of all functional features

Record of Revisions

Description	Release Date	Notes
DOK-CONTRL-CLM1.4LA**3-FK01-EN-P	07.02	First release

Validity

The specified data is for product description purposes only and may not be deemed to be guaranteed unless expressly confirmed in the contract. All rights are reserved with respect to the content of this documentation and the availability of the product.

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1   System Setup

1.1   The CLM at a Glance

The CLM is a compact, modular, 4-axis CNC control that can be combined with maintenance-free dynamic Rexroth Indramat AC Servo drives to create an efficient and economical control and drive system.

Typical applications are:

- Feed-to-Length Systems
- Packaging Machinery
- Thermoforming Machinery
- Linear Portals
- Robot Devices
- Bending Machinery
- Wood-processing Machinery

The efficient user program enables the CLM to execute complicated processes.

Combined with maintenance-free, dynamic Rexroth Indramat AC Servo drives, the CLM achieves:

- a noticeable increase in productivity because of improved system availability and higher feed-to-length capacity.
- markedly increased quality through incremental control of position, velocity and acceleration.
- eliminating the need for an additional PLC control through many additional functions.
- ON-LINE programmability
- programming in the appropriate language, either directly from the front panel or from a PC via a serial interface.
- tailoring of drive and machine data using simple parameter input. no specialized unit is required for parameter input.
- segmentation of complex machine processes due to a user program with 3000 instructions. immediate availability of all status information about initial startup, monitoring and service support via the system display or the serial interface.
- increased system security because of continuous drive and measuring wheel encoder monitoring.
- a compact control and drive package, in combination with Rexroth Indramat drives.

1.2   Technical Data

Operating Modes:
- Parameter Input
- Manual
- Automatic

Control Characteristics:
- 4 axes
- units can be defined in mm, inches and degrees
- dimensions can be programmed as incremental or absolute
- preselection of velocity in ‰ of Vmax
- maximum system and manual (jog) velocity programmable via parameters
- feed velocity programmable via the user program

Program Data:
- 3000 instructions
- any number of subprograms, with nesting hierarchy up to 127
- system variables
- 400 available variables
- 224 marker flags

Logic Task:
- 1000 assignments
- Processing speed: 1000 assignments/sec
- Cycle time 4ms
- System Marker Flags
- 320 marker flags

Interfaces:
- parallel interface
  24 permanent system inputs and 18 permanent system outputs
  88 inputs and 51 outputs available (freely-programmable) in the user program

Control Interface:
- 4 analog inputs +/- 10 V (12-bit resolution)
- 4 analog outputs +/- 10 V (14-bit resolution) – for controlling 4 servo drives

Data Interface:
- serial, RS232C or RS485
- freely-selectable baud rate and transmission format

Fieldbus Interface:
- Profibus

Measuring System Interface:
- linear and rotary incremental encoders with a maximum sampling frequency of 1 MHz
- synchronous absolute encoders / SSI synchronous transmission, gray-coded

Voltage Supply:
- Voltage: + 24 V DC; + 20 %; determined by the drive electronics, e.g. TVM, KDV, TVD

Current Requirements:	• approx. 450mA – for the CLM without encoder or accessories
	• approx. 50 mA – per incremental encoder
	• approx. 125 mA – per absolute encoder
	• approx. 50 mA – for the decade switch unit (IDS01)
	• approx. 100 mA – for the expansion of inputs and outputs (Option E)

Dimensions:
• The dimensions of the CLM control correspond to the modularly built Rexroth Indramat AC controllers, e.g. TVM and TDM. Depth x Width x Height = 330 x 105 x 390 mm

Weight:
• The CLM control weighs approximately 13.3 lbs. (6 kg).

1.3   Saving Data

The user program is saved in buffered RAM memory on a module card (MOK19) inside the CLM.

Note:	This data can be lost in the event of an error. Therefore, it is critically important to back up this data in another place outside the control. (e.g.: external computer that contains the MotionManager PC program, or as a hard copy)

Buffering occurs with the help of a battery back-up, which is continuously charged during operation and which provides power to the RAM memory when the power supply is turned off. At the factory, the battery is not charged to 100% capacity. Total charging time is approx. 40 hours and data security using a fully charged battery is 0.5 years.

During each new start-up of the control and every four hours during operation, a battery test is performed. If the battery charge not sufficient, the error `Battery is low´ is displayed after turning on the power supply, and the `Error´ output is not set. This error can be cleared using the Clear key. Every 10 minutes, the message `Battery is low´ is displayed.

1.4   System Overview
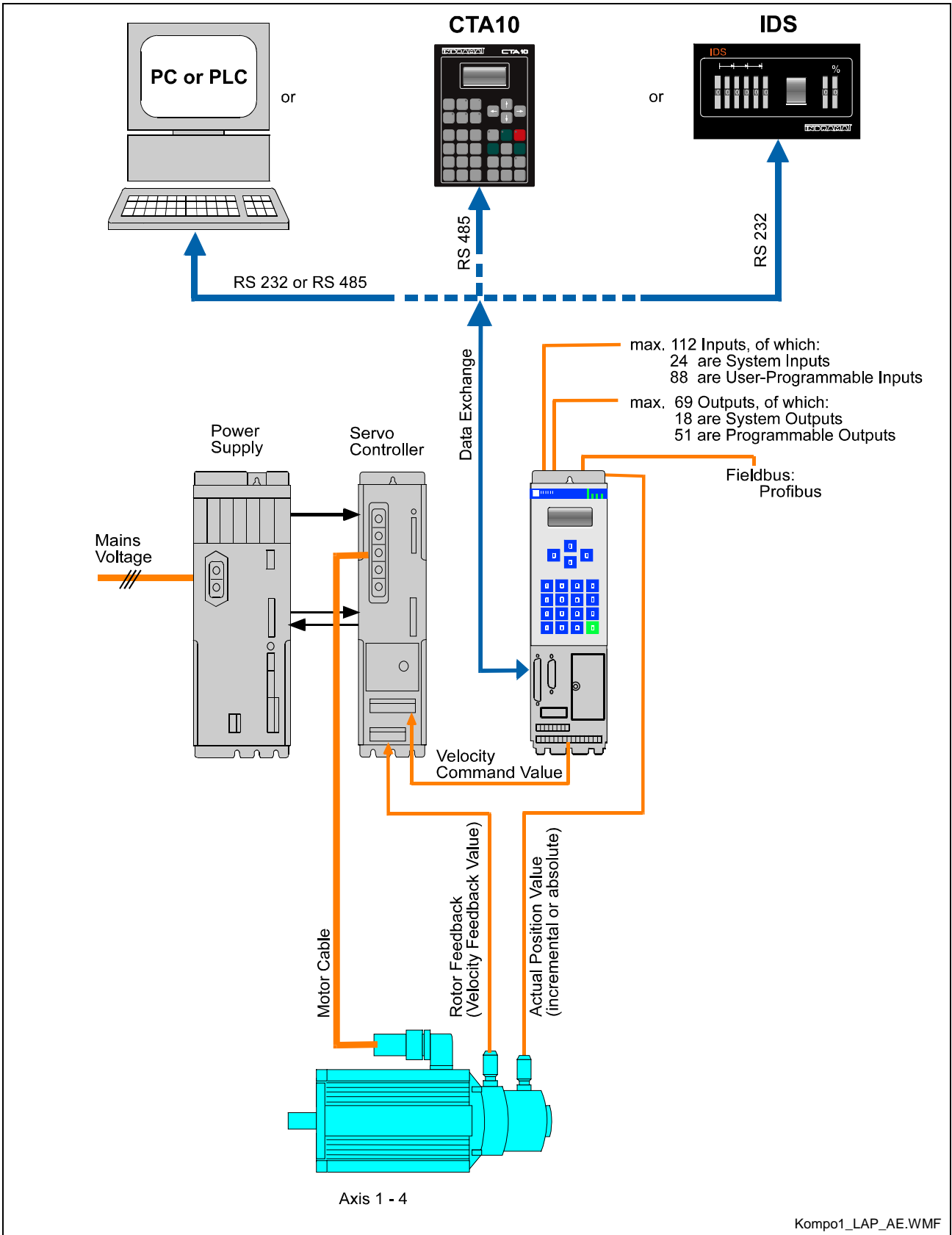
Fig. 1-1: System Overview

2   Important directions for use

2.1   Appropriate use

Introduction

Rexroth Indramat products represent state-of-the-art developments and manufacturing. They are tested prior to delivery to ensure operating safety and reliability.

The products may only be used in the manner that is defined as appropriate. If they are used in an inappropriate manner, then situations can develop that may lead to property damage or injury to personnel.

Note: Rexroth Indramat, as manufacturer, is not liable for any damages resulting from inappropriate use. In such cases, the guarantee and the right to payment of damages resulting from inappropriate use are forfeited. The user alone carries all responsibility of the risks.

Before using Rexroth Indramat products, make sure that all the pre-requisites for appropriate use of the products are satisfied:

- Personnel that in any way, shape or form uses our products must first read and understand the relevant safety instructions and be familiar with appropriate use.

- If the product takes the form of hardware, then they must remain in their original state, in other words, no structural changes are permitted. It is not permitted to decompile software products or alter source codes.

- Do not mount damaged or faulty products or use them in operation.

- Make sure that the products have been installed in the manner described in the relevant documentation.

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Areas of use and application

CLM1.4-LAP Rexroth Indramat defines appropriate use as for precision motion control of to four axes.

Control and monitoring of (the) CLM1.4-LAP may require additional sensors and actors.

Note: CLM1.4-LAP may only be used with the accessories and parts specified in this document. If a component has not been specifically named, then it may not be either mounted or connected. The same applies to cables and lines.

Operation is only permitted in the specified configurations and combinations of components using the software and firmware as specified in the relevant function descriptions.

The CLM1.4-LAP and every drive controller has to be programmed before starting it up, making it possible for the motor to execute the specific functions of an application.

The CLM1.4-LAP has been developed for use in single or multiple-axis drives and control tasks.

Typical applications of CLM1.4-LAP are:

* Handling and assembly systems,
* Roll feeds
* Automatic bending machines and
* Woodworking machines

The CLM1.4-LAP may only be operated under the assembly, installation and ambient conditions as described here (temperature, system of protection, humidity, EMC requirements, etc.) and in the position specified.

2.2   Inappropriate use

Using the CLM1.4-LAP outside of the above-referenced areas of application or under operating conditions other than described in the document and the technical data specified is defined as "inappropriate use".

CLM1.4-LAP may not be used if

* they are subject to operating conditions that do not meet the above specified ambient conditions. This includes, for example, operation under water, in the case of extreme temperature fluctuations or extremely high maximum temperatures or if

* Rexroth Indramat has not specifically released them for that intended purpose. Please note the specifications outlined in the general Safety Guidelines!

3   Safety Instructions for Electric Drives and Controls

3.1   Introduction

Read these instructions before the initial startup of the equipment in order to eliminate the risk of bodily harm or material damage. Follow these safety instructions at all times.

Do not attempt to install or start up this equipment without first reading all documentation provided with the product. Read and understand these safety instructions and all user documentation of the equipment prior to working with the equipment at any time. If you do not have the user documentation for your equipment, contact your local Rexroth Indramat representative to send this documentation immediately to the person or persons responsible for the safe operation of this equipment.

If the equipment is resold, rented or transferred or passed on to others, then these safety instructions must be delivered with the equipment.

⚠️ **WARNING**	**Improper use of this equipment, failure to follow the safety instructions in this document or tampering with the product, including disabling of safety devices, may result in material damage, bodily harm, electric shock or even death!**

3.2   Explanations

The safety instructions describe the following degrees of hazard seriousness in compliance with ANSI Z535. The degree of hazard seriousness informs about the consequences resulting from non-compliance with the safety instructions.

Warning symbol with signal word	Degree of hazard seriousness according to ANSI
⚠️ **DANGER**	Death or severe bodily harm will occur.
⚠️ **WARNING**	Death or severe bodily harm may occur.
⚠️ **CAUTION**	Bodily harm or material damage may occur.

Fig. 3-1:   Hazard classification (according to ANSI Z535)

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3.3   Hazards by Improper Use

DANGER

High voltage and high discharge current! Danger to life or severe bodily harm by electric shock!

DANGER

Dangerous movements! Danger to life, severe bodily harm or material damage by unintentional motor movements!

WARNING

High electrical voltage due to wrong connections! Danger to life or bodily harm by electric shock!

WARNING

Health hazard for persons with heart pacemakers, metal implants and hearing aids in proximity to electrical equipment!

CAUTION

Surface of machine housing could be extremely hot! Danger of injury! Danger of burns!

CAUTION

Risk of injury due to improper handling! Bodily harm caused by crushing, shearing, cutting and mechanical shock or incorrect handling of pressurized systems!

CAUTION

Risk of injury due to incorrect handling of batteries!

3.4 General Information

- Rexroth Indramat GmbH is not liable for damages resulting from failure to observe the warnings provided in this documentation.

- Read the operating, maintenance and safety instructions in your language before starting up the machine. If you find that you cannot completely understand the documentation for your product, please ask your supplier to clarify.

- Proper and correct transport, storage, assembly and installation as well as care in operation and maintenance are prerequisites for optimal and safe operation of this equipment.

- Only persons who are trained and qualified for the use and operation of the equipment may work on this equipment or within its proximity.

  - The persons are qualified if they have sufficient knowledge of the assembly, installation and operation of the equipment as well as an understanding of all warnings and precautionary measures noted in these instructions.

  - Furthermore, they must be trained, instructed and qualified to switch electrical circuits and equipment on and off in accordance with technical safety regulations, to ground them and to mark them according to the requirements of safe work practices. They must have adequate safety equipment and be trained in first aid.

- Only use spare parts and accessories approved by the manufacturer.

- Follow all safety regulations and requirements for the specific application as practiced in the country of use.

- The equipment is designed for installation in industrial machinery.

- The ambient conditions given in the product documentation must be observed.

- Use only safety features and applications that are clearly and explicitly approved in the Project Planning Manual.
  For example, the following areas of use are not permitted: construction cranes, elevators used for people or freight, devices and vehicles to transport people, medical applications, refinery plants, transport of hazardous goods, nuclear applications, applications sensitive to high frequency, mining, food processing, control of protection equipment (also in a machine).

- The information given in the documentation of the product with regard to the use of the delivered components contains only examples of applications and suggestions.
  The machine and installation manufacturer must

  - make sure that the delivered components are suited for his individual application and check the information given in this documentation with regard to the use of the components,

  - make sure that his application complies with the applicable safety regulations and standards and carry out the required measures, modifications and complements.

- Startup of the delivered components is only permitted once it is sure that the machine or installation in which they are installed complies with the national regulations, safety specifications and standards of the application.

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- Operation is only permitted if the national EMC regulations for the application are met.
  The instructions for installation in accordance with EMC requirements can be found in the documentation "EMC in Drive and Control Systems".
  The machine or installation manufacturer is responsible for compliance with the limiting values as prescribed in the national regulations.

- Technical data, connections and operational conditions are specified in the product documentation and must be followed at all times.

3.5 Protection Against Contact with Electrical Parts

Note: This section refers to equipment and drive components with voltages above 50 Volts.

Touching live parts with voltages of 50 Volts and more with bare hands or conductive tools or touching ungrounded housings can be dangerous and cause electric shock. In order to operate electrical equipment, certain parts must unavoidably have dangerous voltages applied to them.

⚠️ **DANGER**	**High electrical voltage! Danger to life, severe bodily harm by electric shock!**

⇒ Only those trained and qualified to work with or on electrical equipment are permitted to operate, maintain or repair this equipment.

⇒ Follow general construction and safety regulations when working on high voltage installations.

⇒ Before switching on power the ground wire must be permanently connected to all electrical units according to the connection diagram.

⇒ Do not operate electrical equipment at any time, even for brief measurements or tests, if the ground wire is not permanently connected to the points of the components provided for this purpose.

⇒ Before working with electrical parts with voltage higher than 50 V, the equipment must be disconnected from the mains voltage or power supply. Make sure the equipment cannot be switched on again unintended.

⇒ The following should be observed with electrical drive and filter components:

⇒ Wait five (5) minutes after switching off power to allow capacitors to discharge before beginning to work. Measure the voltage on the capacitors before beginning to work to make sure that the equipment is safe to touch.

⇒ Never touch the electrical connection points of a component while power is turned on.

⇒ Install the covers and guards provided with the equipment properly before switching the equipment on. Prevent contact with live parts at any time.

⇒ A residual-current-operated protective device (RCD) must not be used on electric drives! Indirect contact must be prevented by other means, for example, by an overcurrent protective device.

⇒ Electrical components with exposed live parts and uncovered high voltage terminals must be installed in a protective housing, for example, in a control cabinet.

To be observed with electrical drive and filter components:

⚠ **DANGER**	**High electrical voltage on the housing! High leakage current! Danger to life, danger of injury by electric shock!**

⇒ Connect the electrical equipment, the housings of all electrical units and motors permanently with the safety conductor at the ground points before power is switched on. Look at the connection diagram. This is even necessary for brief tests.

⇒ Connect the safety conductor of the electrical equipment always permanently and firmly to the supply mains. Leakage current exceeds 3.5 mA in normal operation.

⇒ Use a copper conductor with at least 10 mm² cross section over its entire course for this safety conductor connection!

⇒ Prior to startups, even for brief tests, always connect the protective conductor or connect with ground wire. Otherwise, high voltages can occur on the housing that lead to electric shock.

3.6 Protection Against Electric Shock by Protective Low Voltage (PELV)

All connections and terminals with voltages between 0 and 50 Volts on Rexroth Indramat products are protective low voltages designed in accordance with international standards on electrical safety.

⚠ **WARNING**	**High electrical voltage due to wrong connections! Danger to life, bodily harm by electric shock!**

⇒ Only connect equipment, electrical components and cables of the protective low voltage type (PELV = Protective Extra Low Voltage) to all terminals and clamps with voltages of 0 to 50 Volts.

⇒ Only electrical circuits may be connected which are safely isolated against high voltage circuits. Safe isolation is achieved, for example, with an isolating transformer, an opto-electronic coupler or when battery-operated.

3.7 Protection Against Dangerous Movements

Dangerous movements can be caused by faulty control of the connected motors. Some common examples are:

- improper or wrong wiring of cable connections
- incorrect operation of the equipment components
- wrong input of parameters before operation
- malfunction of sensors, encoders and monitoring devices
- defective components
- software or firmware errors

Dangerous movements can occur immediately after equipment is switched on or even after an unspecified time of trouble-free operation.

The monitoring in the drive components will normally be sufficient to avoid faulty operation in the connected drives. Regarding personal safety, especially the danger of bodily injury and material damage, this alone cannot be relied upon to ensure complete safety. Until the integrated monitoring functions become effective, it must be assumed in any case that faulty drive movements will occur. The extent of faulty drive movements depends upon the type of control and the state of operation.

⚠

DANGER

Dangerous movements! Danger to life, risk of injury, severe bodily harm or material damage!

⇒ Ensure personal safety by means of qualified and tested higher-level monitoring devices or measures integrated in the installation. Unintended machine motion is possible if monitoring devices are disabled, bypassed or not activated.

⇒ Pay attention to unintended machine motion or other malfunction in any mode of operation.

⇒ Keep free and clear of the machine's range of motion and moving parts. Possible measures to prevent people from accidentally entering the machine's range of motion:

- use safety fences

- use safety guards

- use protective coverings

- install light curtains or light barriers

⇒ Fences and coverings must be strong enough to resist maximum possible momentum, especially if there is a possibility of loose parts flying off.

⇒ Mount the emergency stop switch in the immediate reach of the operator. Verify that the emergency stop works before startup. Don't operate the machine if the emergency stop is not working.

⇒ Isolate the drive power connection by means of an emergency stop circuit or use a starting lockout to prevent unintentional start.

⇒ Make sure that the drives are brought to a safe standstill before accessing or entering the danger zone. Safe standstill can be achieved by switching off the power supply contactor or by safe mechanical locking of moving parts.

⇒ Secure vertical axes against falling or dropping after switching off the motor power by, for example:

- mechanically securing the vertical axes

- adding an external braking/ arrester/ clamping mechanism

- ensuring sufficient equilibration of the vertical axes

The standard equipment motor brake or an external brake controlled directly by the drive controller are not sufficient to guarantee personal safety!

⇒ Disconnect electrical power to the equipment using a master switch and secure the switch against reconnection for:

  - maintenance and repair work

  - cleaning of equipment

  - long periods of discontinued equipment use

⇒ Prevent the operation of high-frequency, remote control and radio equipment near electronics circuits and supply leads. If the use of such equipment cannot be avoided, verify the system and the installation for possible malfunctions in all possible positions of normal use before initial startup. If necessary, perform a special electromagnetic compatibility (EMC) test on the installation.

3.8 Protection Against Magnetic and Electromagnetic Fields During Operation and Mounting

Magnetic and electromagnetic fields generated near current-carrying conductors and permanent magnets in motors represent a serious health hazard to persons with heart pacemakers, metal implants and hearing aids.

⚠️
WARNING

Health hazard for persons with heart pacemakers, metal implants and hearing aids in proximity to electrical equipment!

⇒ Persons with heart pacemakers, hearing aids and metal implants are not permitted to enter the following areas:

  - Areas in which electrical equipment and parts are mounted, being operated or started up.

  - Areas in which parts of motors with permanent magnets are being stored, operated, repaired or mounted.

⇒ If it is necessary for a person with a heart pacemaker to enter such an area, then a doctor must be consulted prior to doing so. Heart pacemakers that are already implanted or will be implanted in the future, have a considerable variation in their electrical noise immunity. Therefore there are no rules with general validity.

⇒ Persons with hearing aids, metal implants or metal pieces must consult a doctor before they enter the areas described above. Otherwise, health hazards will occur.

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3.9   Protection Against Contact with Hot Parts

⚠ CAUTION	**Housing surfaces could be extremely hot! Danger of injury! Danger of burns!** ⇒ Do not touch housing surfaces near sources of heat! Danger of burns! ⇒ After switching the equipment off, wait at least ten (10) minutes to allow it to cool down before touching it. ⇒ Do not touch hot parts of the equipment, such as housings with integrated heat sinks and resistors. Danger of burns!

3.10   Protection During Handling and Mounting

Under certain conditions, incorrect handling and mounting of parts and components may cause injuries.

⚠ CAUTION	**Risk of injury by incorrect handling! Bodily harm caused by crushing, shearing, cutting and mechanical shock!** ⇒ Observe general installation and safety instructions with regard to handling and mounting. ⇒ Use appropriate mounting and transport equipment. ⇒ Take precautions to avoid pinching and crushing. ⇒ Use only appropriate tools. If specified by the product documentation, special tools must be used. ⇒ Use lifting devices and tools correctly and safely. ⇒ For safe protection wear appropriate protective clothing, e.g. safety glasses, safety shoes and safety gloves. ⇒ Never stand under suspended loads. ⇒ Clean up liquids from the floor immediately to prevent slipping.

3.11 Battery Safety

Batteries contain reactive chemicals in a solid housing. Inappropriate handling may result in injuries or material damage.

⚠️ **CAUTION**	**Risk of injury by incorrect handling!** ⇒ Do not attempt to reactivate discharged batteries by heating or other methods (danger of explosion and cauterization). ⇒ Never charge non-chargeable batteries (danger of leakage and explosion). ⇒ Never throw batteries into a fire. ⇒ Do not dismantle batteries. ⇒ Do not damage electrical components installed in the equipment.

Note: Be aware of environmental protection and disposal! The batteries contained in the product should be considered as hazardous material for land, air and sea transport in the sense of the legal requirements (danger of explosion). Dispose batteries separately from other waste. Observe the legal requirements in the country of installation.

3.12 Protection Against Pressurized Systems

Certain motors and drive controllers, corresponding to the information in the respective Project Planning Manual, must be provided with pressurized media, such as compressed air, hydraulic oil, cooling fluid and cooling lubricant supplied by external systems. Incorrect handling of the supply and connections of pressurized systems can lead to injuries or accidents. In these cases, improper handling of external supply systems, supply lines or connections can cause injuries or material damage.

⚠️ **CAUTION**	**Danger of injury by incorrect handling of pressurized systems !** ⇒ Do not attempt to disassemble, to open or to cut a pressurized system (danger of explosion). ⇒ Observe the operation instructions of the respective manufacturer. ⇒ Before disassembling pressurized systems, release pressure and drain off the fluid or gas. ⇒ Use suitable protective clothing (for example safety glasses, safety shoes and safety gloves) ⇒ Remove any fluid that has leaked out onto the floor immediately.

Note: Environmental protection and disposal! The media used in the operation of the pressurized system equipment may not be environmentally compatible. Media that are damaging the environment must be disposed separately from normal waste. Observe the legal requirements in the country of installation.

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Notes

4   Display and Operating Devices

4.1   General Information about the CTA

The CTA, which has a liquid-crystal display (LCD), is located on the front panel of the CLM.

The display consists of 4 lines of 16 characters each. Below the display is a keypad with pressure-sensitive keys for data entry and manipulation of the display options.

A cursor blinks at the location where an input is to be made. The cursor automatically moves to the next position after a data key is pressed.

Fig. 4-1: Front Panel

CLM Display

Firmware Version
(after power supply)

CLM01.4-N-N-4-B
CLM1.4-LAP-03VRS

Control Status

System Is Ready

Length Measurement

Material Length
+00000000
Product Length
+00000000

Material Speed

Material Speed
+0000000.0

Length Measurement and Material Speed
are shown only if the Application Type is
programmed as "Flying Cutoff".

Variable Display

Variable:
V600
+00000000.000000

Input / Output / Flag Status

I/O - Status
I 1.00 .1...111.
M2.01 1111....
Q 1.02 ..1111...
7 0

Counter Display

E 1010   Counter

Actual Position *

P 1A+001357.000
o 2A+000300.000
s 3A+002500.200
   4A+001000.000

Position Lag *

S 1 +000001.500
A 2 +000002.070
   3 +000003.210
   4 +000000.000

Actual Speed *

Speed   RPM
1: - 0100   2: +2431
3: +1500   4: - 1050

Remaining Feed *

R 1 +000643.000
E 2 +000150.000
S 3 +000000.200
T 4 +000000.000

The displays for Axis 2, 3 und 4 are
shown only if the axes are activated
in the parameters.

Manual Mode

E: Progr. Status
Task1: 0000 JMP
Task2: 0757 AKN
Task3: 1905 CID

E: Progr. Status
Task4: 1500 JSR
Task5: 2000 PSA

This Display is active if Task4 or
Task5 is active.

Manual   A1 Init.
         A2 Init.
         A3 Init.
         A4 Init.

The displays for Axis 2, 3 und 4 are
shown only if the axes are activated
in the parameters.

Display : Automatic Mode
current Block No. Task 1 bis 3

A: Progr. Status
Task1: 0000 JMP
Task2: 0757 AKN
Task3: 1905 CID

The displays for Task 2 + 3 are
shown only if the Tasks are activated
in the parameters.

A: Progr. Status
Task4: 1500 JSR
Task5: 2000 PSA

The displays for Task 4 + 5 is
shown only if the Tasks are activated
in the parameters.

Edit Program

E 1250 PSA   999
1 +123456.78 999

If the cursor is in Line 1, typing the following characters has a specific meaning:
+ = increase instruction number (+1)
- = decrease instruction number (-1)

* : The displays for Axis 2, 3 und 4 are shown only
if the axes are activated in the parameters.

22_anzei_LAP_Fly_AE.WMF

Fig. 4-2: Map of Display Screens

4.2   Description of the Input Keys

Data Entry Keys

0 to **9**
These keys allow for the input of program, Logic Task or parameter data and their functionality, depending on the type of data required.

+ or **-**
These keys allow for input of the operational sign (e.g. feed direction) during program input (cursor in 2nd display line), and are displayed accordingly. In addition, the program instruction number (cursor in 1st display line), the Logic Task instruction number, the counter number, the variable number or the parameter number can be quickly edited by ± 1.

Control Keys

CL
Faults can be cleared using the `Clear´ key.

CR
Using this key, the cursor can be moved to defined positions for data input.

Program Load: Pressing the CR key twice moves the cursor from the second display line to the first line directly following the program command, and on the first digit of the program instruction number.

Parameter Input: Pressing the CR key twice moves the cursor from any position in the data field to the first position of the data field and then to the second digit of the parameter number.

◁ or ▷
These keys move the cursor by one space to the right or left. During data input, the cursor is moved within the data field depending on the internal input mask, which means that the cursor can only be moved to fields which require an input.

△ or ▽
1. With these keys, switching between different display options is possible.

2. Display Mode `Program Load´:
If the cursor is positioned after the command, the user can use these keys to scroll through the user commands.
If the cursor is placed at a position that can contain M, Q, I or 0, the user can scroll through these characters.
If the cursor is positioned at a position that can contain a V (variable), the user can toggle between variable and constant input types.

3. Display Mode `Parameter Input´:
If the cursor is positioned on the parameter number, the user can scroll through the parameter types (B0, A1, A2, A3, A4, C0).
If the cursor is placed at a position that can contain M, Q, I or 0, the user can scroll through these characters.

2. Display Mode `Logic Task Input´:
If the cursor is positioned in the command, the user can use these keys to scroll through the Logic Task commands.
If the cursor is placed at a position that can contain M, Q or I, the user can scroll through these characters.

Program Load: After pressing this key, the data shown on the display is transferred to the program memory. After the data is transferred, the next program instruction (current instruction number +1) is displayed and the cursor is placed after the command.

Parameter Input: After pressing this key, the data shown on the display is transferred to the parameter memory. After the data is transferred, the next parameter (current number + 1) is displayed.

For Logic Task Input: After pressing this key, the data shown on the display is transferred to the Logic Task memory. After the data is transferred, the next Logic Task instruction (current instruction number +1) is displayed and the cursor is placed in the command.

F1

1. Display Mode 'Program Load´:
If the cursor is positioned after the command, an `NOP´ is displayed when pressing this key. This way, `NOP´ can more quickly be written into program lines.

2. Display Mode `Firmware Version´:
Pressing this key displays the release status in the 4th display line.

3. Display Mode `Parameter Input´ or `Logic Task Input´:
Pressing this key toggles between `Parameter Input´ and `Logic Task Input´ Modes.

4.3   Description of the Display Modes

Because of the varied information that must be displayed, the display is multi-functional. The operating mode determines the available quantity and types of display modes.

The following operating modes exist:

> Parameter
>
> Manual
>
> Automatic

Depending on the operating mode, the following displays are possible:

> Operating Mode: Parameter
>
> > 1. Parameter Input
> >
> > 2. Logic Task Input

> Operating Mode: Manual
>
> > 1. CLM Firmware Version / Diagnostics
> >
> > 2. (Length Counter)
> >
> > 3. (Material Velocity)
> >
> > 4. Variable Display
> >
> > 5. Status of the inputs, outputs and markers
> >
> > 6. Counter
> >
> > 7. Position Display / Position Lag / Remaining Distance / Velocity
> >
> > 8. Task Display
> >
> > 9. Program Input

> Operating Mode: Automatic
>
> > 1. CLM Firmware Version / Diagnostics
> >
> > 2. (Length Counter)
> >
> > 3. (Material Velocity)
> >
> > 4. Variable Display
> >
> > 5. Status of the inputs, outputs and markers
> >
> > 6. Counter
> >
> > 7. Position Display / Position Lag / Remaining Distance / Velocity
> >
> > 8. Task Display
> >
> > 9. Program Input

After turning on the control or after clearing a fault, the CLM either displays the firmware version or 'Parameter Input´ mode is active (see Operating Mode). The △ and ▽ keys allow scrolling between the displays.

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Firmware Version / Status Diagnostics

In this display, the user can switch to Status Diagnostics by pressing ▷ or ◁. The diagnostic depends on the operating mode and the status.

```
C L M 0 1 . 4 - P - E - 4 - B

C L M 1 . 4 - L A P - 0 3 V R S
```

Firmware Description

The release version is shown in line 4 by pressing [F1].

Operating Mode: Manual

```
S y s t e m   I s   r e a d y
```

Control Status: Immediate Stop at +24V

```
    S t o p     A c t i v e
```

Control Status: Immediate Stop at +0V

Operating Mode: Automatic

```
A :   N o   c y c l   S t a r t
```

Control Status: Immediate Stop at +24V
No Start Signal (Program not running)

```
A :     S t a r t   A c t i v e
```

Control Status: Immediate Stop at +24V
Start Signal present (Program running)

```
    S t o p     A c t i v e
```

Control Status: Immediate Stop at +0V

Length Counter

This display is valid only when Axis 1 is operated in the 'Flying Cutoff´ (Parameter A100) application type.

```
Material  Length
          +00000000
Product  Length
          +00000000
```

In this display mode, the material length counter and the product length counter are displayed in IU.

Material Velocity

This display is valid only when Axis 1 is operated in the `Flying Cutoff´ (Parameter A100) application type.

```
Material  Speed
      +0000000.0
```

In this display mode, the current material speed is displayed in IU per second.

If `Test Mode´ is activated in Parameter A100, material feed is simulated by an internal clock generator in the CLM. In `Automatic´ Mode, the material speed can be increased or decreased in 32 steps between zero and the maximum velocity (Parameter A106) by pressing ⊞ or ⊟. By pressing CL, the material speed is immediately set to zero.

Variable Display

```
Variable  :

V600
+00000000.000000
```

In this display, the variable contents are shown. The contents of the user-programmable variables (V600 to V999) can be edited directly .

Display: Inputs / Outputs / Marker Flags

```
I / O  -  S t a t u s
I 1 . 0 0      . . . 1 1 . . 1
Q 1 . 0 1      1 1 1 . . 1 1 1
M 2 . 0 2      . . . 1 1 1 . .
              Bit 7 . . . . . . 0
```

The cursor can be positioned here using the ⌨CR key. Using the △ and ▽ keys, the user can invoke a different display.

In this display, the current status of the inputs, outputs or marker flags is shown. The bits of the selected byte are displayed on each line.

The byte address can be changed by pressing ⊞ or ⊟ . Using the ◁ or ▷ keys, you can move between lines.

Counter Display

Counter Display Mode

Display of the Program Instruction Number.

```
E :  1 2 3 4    C o u n t e r
A c t .  :
T o t a l :
```
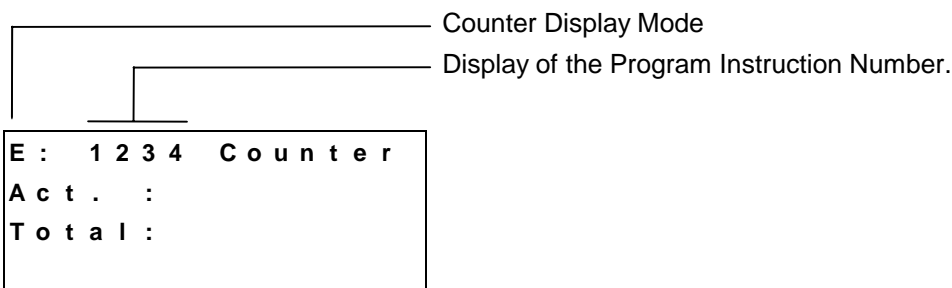
In this display mode, the current status of any programmed counter can be viewed. The desired program instruction number must be entered in the first line.

To achieve this, the cursor can be moved to the program instruction number by pressing ◁ or ▷ and then entering the desired number using the keys ⓪ to ⑨ . The entered program instruction number is maintained in all operating conditions, until a new number is input. If no counter is programmed in the displayed program instruction, nothing is displayed on the second, third and fourth lines.

The program instruction number can be increased or decreased by one by pressing ⊞ or ⊟.

Position Display

In this display mode, the user can display the current position by pressing ▷ or ◁.

Display Mode 'Length´:

```
P   1 A + 0 0 1 3 7 5 . 3 4 5
o   2   + 0 0 0 2 5 0 . 0 0 0
s   3   + 0 0 0 0 1 0 . 5 0 0
    4 A + 0 0 0 5 5 5 . 1 1 0
```

Actual position value in IU (input units)

Space = Not Homed
A   = Homed (absolute)

Axis Number

`Not homed´ is displayed if the drive is not set to absolute while detecting a position using an incremental encoder. The actual position display can be reset to zero by pressing �度, so that a new relative zero point can be entered. Zeroing occurs for all axes.

`Homed´ is displayed for the drive, while detecting a position using an incremental encoder after homing, or generally when using an absolute encoder.

Display Mode `Lag Distance´:

```
S   1   + 0 0 0 1 0 0 . 5 0 0
A   2 A + 0 0 0 2 5 0 . 5 0 0
    3 A + 0 0 0 1 0 0 . 5 0 0
    4   + 0 0 0 2 0 0 . 5 0 0
```

Difference between the command and actual positions (following error) in Input Units (IU).

A = Homed (absolute)

Axis Number

Display Mode 'Remaining Distance´

```
R    1 A + 0 0 0 5 0 0 . 0 0 0
e    2   + 0 0 0 0 5 0 . 0 0 0
s    3   + 0 0 0 0 0 0 . 0 0 0
t    4 A + 0 0 0 3 0 0 . 0 0 0
```

Remaining distance in Input Units (IU)

A = Homed (absolute)

Axis Number
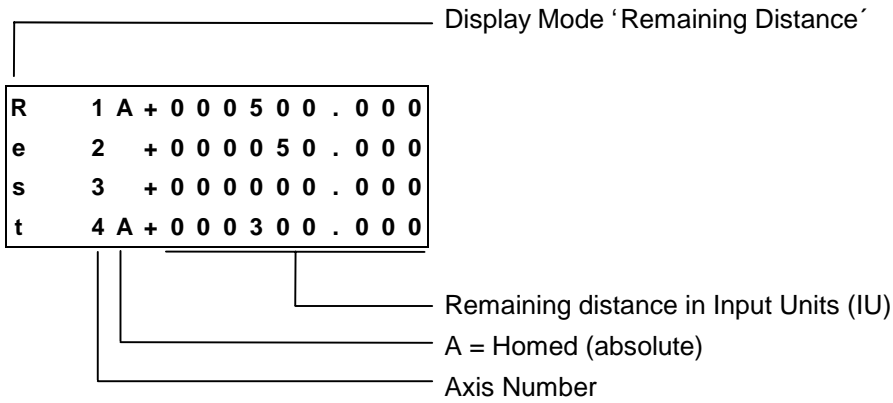
For Interrupting, Immediate Stop and Positioning Monitoring, the remaining travel distance is shown. For axes that are not programmed, no information is shown on the display.

```
A c t .   S p e e d       R P M
1 : + 2 0 0 0     2 : + 0 0 0 0
3 : + 3 0 0 0     4 : + 0 0 0 0
```

Display of the Velocity in RPM

Axis Number
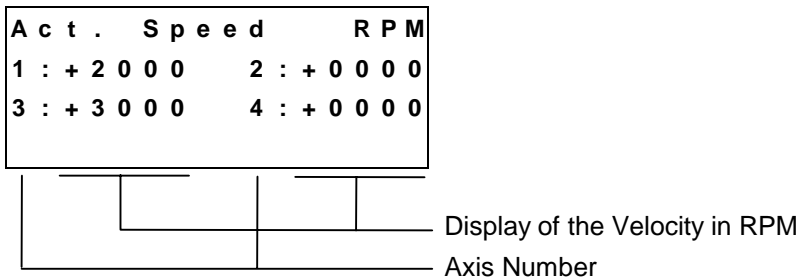
The displayed velocity is an average of the last 32 cycles, in order to keep the contents of the display consistent. Velocity values are rounded to the nearest whole number. For axes that are not programmed, no information is shown on the display.

Display Mode `Length´:

Display Mode `Measuring Wheel Operation, Axis 1´

```
L    M R   A + 0 0 0 1 0 0 . 0 0   = Actual Position, Measuring Wheel
     1       + 0 0 0 0 9 9 . 9 6   = Actual Position of Drive, Axis 1
D i f f .    + 0 0 0 0 0 0 . 0 4   = Difference between Measuring Wheel and Drive
```
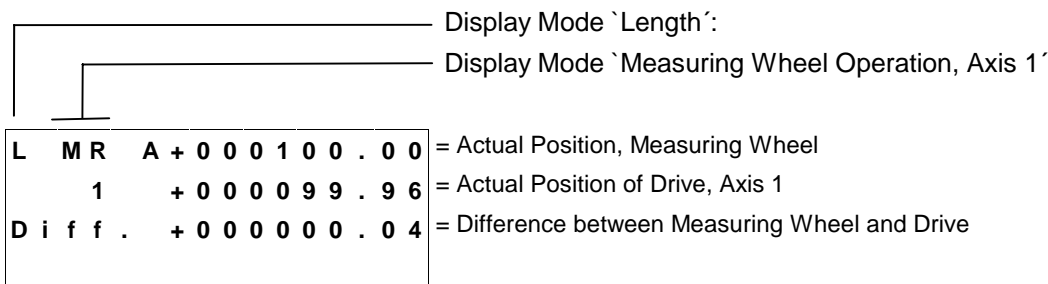
If a measuring wheel in the system is being monitored by the control, an additional display appears.

The measuring wheel position display is only active when you are in Measuring Wheel Mode. If axis 1 is not homed, the displayed position can be set to zero by pressing ⌨CR.

Operation Data

Automatic

In this display mode, the program instruction that is currently being processed is displayed.

The first 3 tasks (if programmed) are displayed simultaneously. If Tasks 4 and 5 are also programmed, these can be displayed by pressing ▷ or ◁.

The display in Automatic Mode is also valid for Manual Mode.

Operating Mode: A = Automatic
                         M = Manual
                         F = Fault

```
A :   P r o g . S t a t u s
T a s k 1 :   0 0 0 0   J M P
T a s k 2 :   0 6 0 0   P O I
T a s k 3 :   2 4 0 0   A E A
```

Current user command

Current program instruction number

Operating Mode: A = Automatic
                         M = Manual
                         F = Fault

```
A :   P r o g . S t a t u s
T a s k 4 :   1 0 0 0   J M P
T a s k 5 :   2 6 0 0   P O I
```

Current user command

Current program instruction number

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Manual

─────────────────────────────── Display Mode 'Manual Mode´

```
Manual    A1  Init.
          A2  Init.
          A3  Init.
          A4  Init.
```

───── `Init.´ = Homed

This information is shown when the applicable drive has been homed as an absolute axis. For absolute encoders, the display is shown immediately; for incremental encoders it is shown after a homing operation.

───── `A1´ to `A4´ = Drive 1 to Drive 4

Individual drives are only shown if they are enabled. To accomplish this, the corresponding input `Enable´ (Connector 3/Pin 6 or 7, or Connector 22/Pin 1 or 4) must be set to +24V.

Program Input

─────────────────────────────── Display Mode Operating Mode
─────────────────────────────── Program Instruction Number
─────────────────────────────── User Command

```
E   0123  POI
1        +000100.500
  999
```
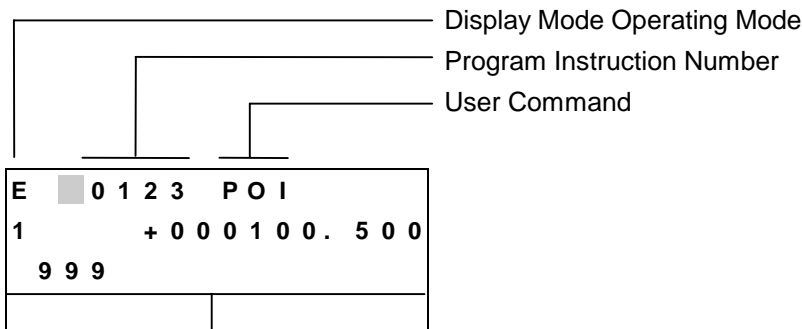
───── Data that belongs to the displayed user command

In this display mode, the user program can be changed via manual inputs on the keypad. By overwriting the instruction number, each program instruction between 0000 and 2999 can be retrieved and edited.

The ability to enter program data via the keypad can be disabled in Parameter B001.

Parameter Input

```
Max Travel        A 1


A 1 0 4
1 2 3 4 5 6 . 7 8 0
```

Parameter Description

Parameter Data

Parameter Number

Relationship to Axis
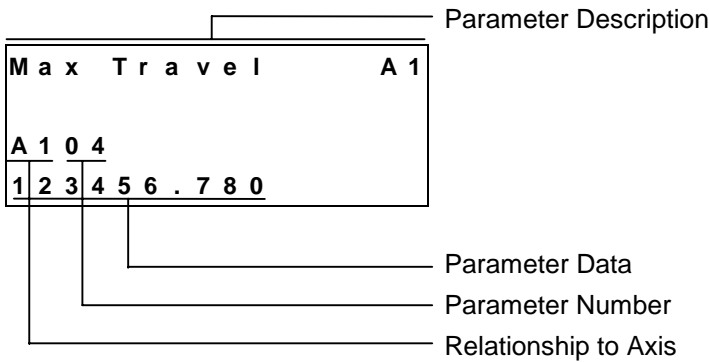
This display mode is available only in the operating mode 'Parameter´. Here, all rating data of a system is input in parameters. The input of parameters is described in the `Parameters´ chapter. Pressing the ⌗ F1 key opens the `Logic Task Input´ display mode.

Logic Task Input

```
P   0 0 0 0


A N D N    I 1 . 0 0 . 0
```

Logic Task Instruction Number

Data that belongs to the displayed Logic Task Command

Logic Task Command
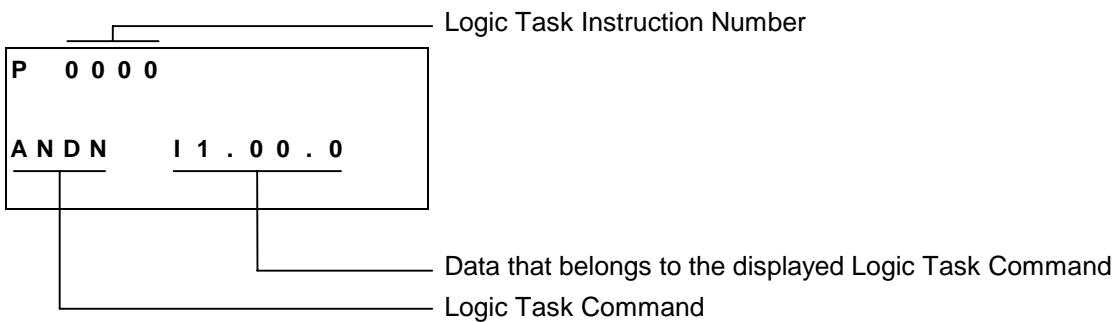
This display mode is available only in the operating mode `Parameter´. In this display mode, the Logic Task program can be changed via manual inputs on the keypad. By overwriting the instruction number, each program instruction between 0000 and 0999 can be retrieved and edited. Inputting the Logic Task Program is described in the `Logic Task´ chapter. Pressing the ⌗ F1 key opens the `Parameter Input´ display mode.

Notes

5   Writing the User Program

5.1   Overview of All User Commands

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5.2   General Information

The basic programming is pre-set, and the user has no external access to it.

The programming language for the user program is a code similar to the BASIC programming language and was developed especially for use with this program.

The user program can have a maximum size of 3000 instructions or lines. Only one command is stored within each program instruction.

In programming, any four-digit program number between `0000´ and `2999´ is allowed.

The user program can be input via the keypad or loaded via the serial port.

In both cases, program loading can occur in any operating mode. A running program should not be interrupted.

The processing time for an instruction depends on the selected cycle time and is a duration of 2 - 4 ms.

After that, the instruction with the next higher sequence number is processed (unless a jump instruction is given). In the descriptions that follow, this action is called `proceed immediately to next instruction´.

In the case of commands involving wait states for receipt of an outcome, the process time is always extended by the cycle time required for the outcome to arrive.

In most commands, both constants and variables can be used. For clearer understanding, command examples are shown once with variables and once with constants. If both example lines contain a variable or a constant in the same location, only this type of value is allowed.

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5.3   Program Input

Input via the Keypad

For programming via the keypad, the CLM must be in the display mode `Program Input´.

Display Mode Program Input
Program Instruction Number
User Command
Cursor Position for Editing the User Command

```
E    0 1 2 3   P O I █
1  + 0 0 0 1 1 5 . 5 3 0
5 0 0
```

User Command Data
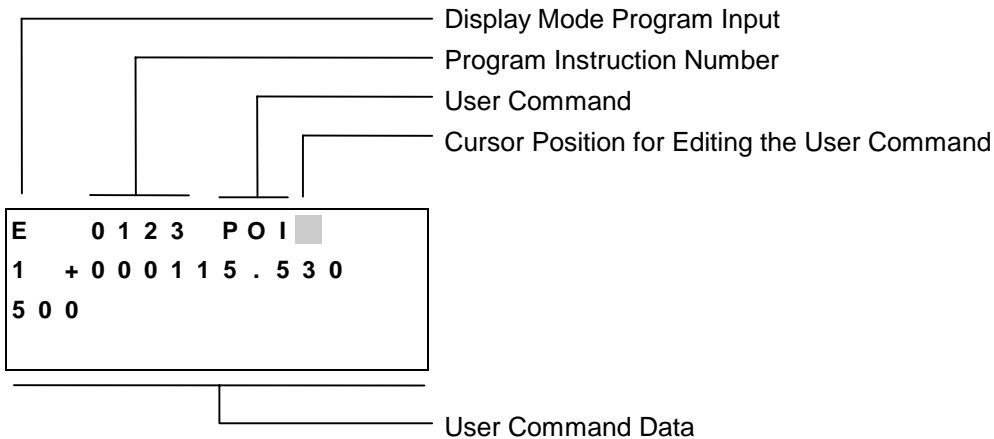
In line 1 of the input menu, the number of the program instruction to be displayed or programmed is input.

To accomplish this, move the cursor to the first position in the program instruction number by pressing ▷ and input the desired number using the data keys.

The cursor moves one space to the right after each input. Back up by pressing ◁.

While inputting the instruction number, the command assigned to the number is displayed. After inputting the last digit of the program instruction number, the cursor moves to the first place after the user command.

In this position, it is possible to scroll through all commands in alphabetical order by pressing △ and ▽.

This chapter contains an overview of all commands.

After locating the desired command, move the cursor to the data field in the 2nd (and 3rd) row using ▷ or ◁. Here, the data for the command is input or edited using the data keys.

The new data is visible on the display, but it has not yet replaced the old data. This (replacing the old data) occurs only after saving.

To save the edited data, press the Save ⇧ key.

After pressing the Save key ⇧, the information is saved. Then, the next program instruction (+1) is displayed and the cursor is placed after the command.

Cursor Movement

If the cursor is placed after a command, it is moved to the first position in the instruction number by pressing ⌴CR⌴.

If the cursor is in line 2 or 3, it is moved to the position after the command by pressing ⌴CR⌴. From all other positions, the cursor is moved to the first position in the instruction number by pressing ⌴CR⌴.

Advancing to the Next Instruction

As long as the cursor is in the first row, the instruction number can be changed by pressing ⌴+⌴ and ⌴-⌴.

Editing data can be aborted at any time. By pressing ⌴CR⌴, the cursor returns to the first position of the instruction number and the previously saved contents of the program instruction are redisplayed.

Example:
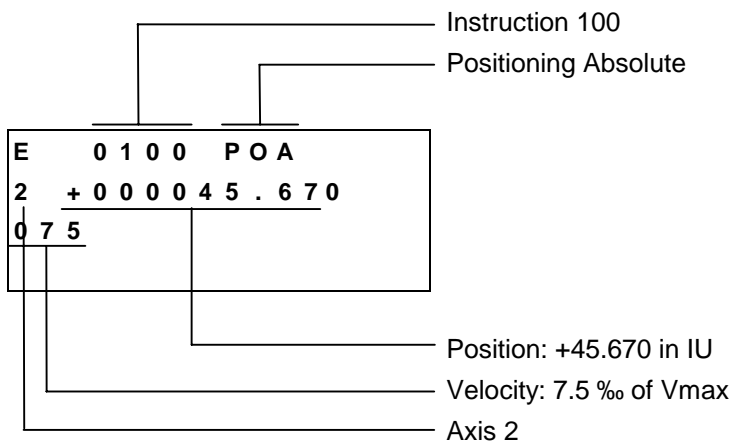
Instruction 100

Positioning Absolute

```
E     0 1 0 0   P O A
2   + 0 0 0 0 4 5 . 6 7 0
0 7 5
```

Position: +45.670 in IU

Velocity: 7.5 ‰ of Vmax

Axis 2

For each command, a predefined input mask is completed with data.

For each incorrectly programmed character, a `?´ is displayed. A command is correctly programmed when no `?´ characters appear in the instruction after pressing ⌴⇕⌴. If you attempt to save an instruction that contains `?´, the input is not accepted.

Using the ⌴△⌴ and ⌴▽⌴ keys, the user can change to a different display. To accomplish this, the cursor must be in the input field for the program instruction number.

Loading via the Serial Port

The program can be loaded via the serial port of any computer that has an RS232C or RS485 interface.

Parameters B002 and B003 control the activation and setting of the serial port.

The transmission format used by the CLM is described in the chapter entitled `Interfaces´.

5.4   Starting the User Program

The user program can be started only in `Automatic´ Mode. One exception is the `Manual Vector´.

The program start address for Task 1 is reset to `0000´ after each change of operating mode or CLM power up. The start addresses for Task 2 to Task 5 are set in Parameters B011 and B012.

The Task 3 program runs as a higher-level program in every operating mode (except Parameter Mode) and is not affected by the `Start´ or `Immediate Stop´ input.

The program start command is received via the `Start´ input (refer to chapter entitled `Interfaces´).

Note: If the application type `Flying Cutoff´ is programmed, processing of the Task 1 program begins immediately after switching from `Manual´ to `Automatic´ Mode, using the previous length instruction minus 1. Tasks 2, 4 and 5 begin in the programmed start instruction (Parameter B011 or B012). The `Start´ input has no function.

5.5 Stopping the User Program

The running program can be stopped at any time. There are two ways to accomplish this:

1) Stop the program externally using the `Immediate Stop´ input (refer to the chapter entitled `Interfaces´).

2) Stop the program using the `JST´ user command.

If the operating mode was not changed after such a stop, the program continues from the point of interruption once the start command is received.

There are also two ways to interrupt the user program. Unlike a program stop, no start command is required once the cause of the interrupt is removed, i.e., the program immediately continues from the point of the interrupt.

1) Program interrupt caused by signal at the `Interrupt´ input.

2) Program interrupt caused by signal at the `Feed Angle Monitoring´ input.

See chapter entitled `Inputs / Outputs / Marker Flags´.

Note: If the application type `Flying Cutoff´ is programmed, processing of the program can only be stopped by switching from `Automatic´ to `Manual´ Mode. The `Immediate Stop´ input must be wired to +24 V, the `JST´ command may not be programmed and the `Feed Angle Monitoring´ and `Interrupt´ functions must be deactivated (see chapter entitled `Flying Cutoff´).

In the event of an error message in the CLM, the user program is always stopped in Tasks 1, 2, 4 and 5. Continuation of the program following correction of the problem is possible only at instruction `0000´ for Task 1 and for Tasks 2, 4 and 5 for the instruction defined in Parameters B011 and B012.

Exception: refer to `Restart´ (`Restart´ chapter).

Note: If the application type `Flying Cutoff´ is programmed, after clearing the error, processing of the Task 1 program begins immediately after switching from `Manual´ to `Automatic´ Mode, using the previous length instruction minus 1. Tasks 2, 4 and 5 begin in the programmed start instruction (Parameter B011 or B012). The `Restart´ function must be deactivated.

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5.6 Variables

The commands contain data which are subsets of the instruction.

These constants can also be changed on-line via the serial interface, but not from the user program.

Using variables is an alternative for using constants. They can be programmed in place of the constants, so that this data can also be edited from the user program.

The variables are retained and all have the same format:

+12345678.123456

If a variable is used in a command, only the size of the constant that has been placed here is used. If the content of the variable is greater or less than the size of the data, an error message is generated.

Note: The variable's operational sign is always taken into account!

Examples:

For a travel command POI, several inputs are shown.

With Constants:

POI 1 +123456.123 111

Velocity in ‰

Feed Length in IU

Axis 1

For feed length, the following data size is assigned   min.: -999999.999
max: +999999.999

For velocity, the following data size is assigned   min: 000
max: 999

V600 = +00123456.123456
V601 = +999.9999
V602 = +01234567.123456
V603 = -999.99999
V604 = -1234.123456

POI 1 +V600 V601

The value +123456.123 is picked up from the variable V600.

The value 999 is picked up from the variable V601.

POI 1 +V602 V603

The value of variable V602 is too large. An error message is generated.

The value of variable V603 is negative. An error message is generated.

POI 1 -V604 V601

The content of variable V604 is negative. With the operational sign from the command, the feed length becomes positive.

User-Programmable Variables

The following variables can be used for programming in the NC user programs:

V600   to V999

General System Variables

The general system variables can only be read.

No.	Definition	Description
V007	Analog Input 1	Input Voltage at Analog Input 1 standardized to +/- 1
V008	Analog Input 2	Input Voltage at Analog Input 2 standardized to +/- 1
V009	Analog Input 3	Input Voltage at Analog Input 3 standardized to +/- 1
V010	Analog Input 4	Input Voltage at Analog Input 4 standardized to +/- 1
V011	Velocity of Master Encoder 1	Actual Velocity of Master Encoder 1 in IU / s
V015	Length of IDS01 (5 places before decimal, 1 place after decimal)	The loaded length of decade switch IDS01 with 5 places before the decimal and 1 place after the decimal.
V016	Length of IDS01 (4 places before decimal, 2 places after decimal)	The loaded length of decade switch IDS01 with 4 places before the decimal and 2 place after the decimal.
V017	Length of IDS01 (3 places before decimal, 3 places after decimal)	The loaded length of decade switch IDS01 with 3 places before the decimal and 3 place after the decimal.
V018	Velocity of IDS01	Loaded velocity of decade switch IDS01 multiplied by a factor of 10. The variable can be directly applied in a move command.
V019	Time Counter	Running time of the CLM control in hours
V025	Processed Material Length	The material length that was processed through the tool, which was measured using the FUN command.

Fig. 5-1: General System Variables

Axis-Related System Variables

The axis-related system variables can only be read.

They exist for each axis and are assigned to variables V1xx - V4xx.

No.	Definition	Description
Vx00	Axis x Actual Position	Axis x Current Actual Position in IU
Vx04	Axis x Velocity	Axis x Current Actual Velocity in IU/s
Vx10	Axis x Remaining Distance	Axis x Current Remaining Distance in IU

Legend: x = Axis Number

Fig. 5-2: Axis-Related System Variables

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5.7 Description of Commands

ACC - Acceleration Change

ACC V602 V600 V601 or
ACC   1   999   999

Deceleration in ‰ of the value programmed in Parameter Ax09

Acceleration in ‰ of the value programmed in Parameter Ax09

Axis: 1 to 4
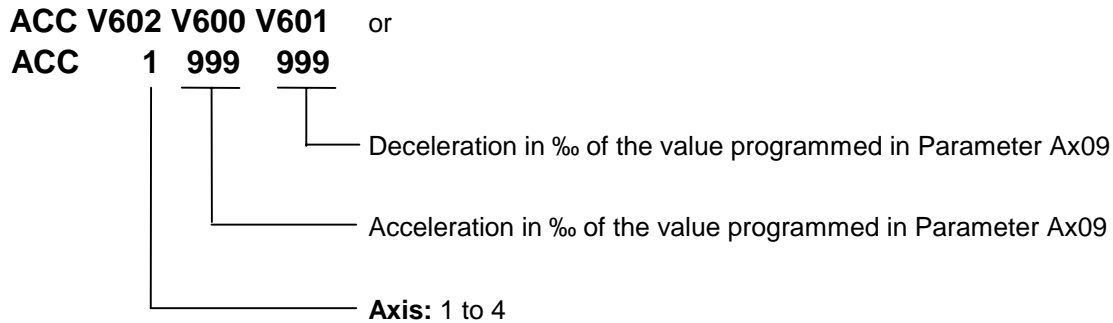
Acceptance of the new acceleration and deceleration value is immediate.

The new acceleration and deceleration value is retained until changed by a new `ACC´ command.

After switching from Automatic to Manual Mode, following an error or power up, the valid acceleration and deceleration value is always the value programmed in Parameter Ax09.

Example of how to change the acceleration value:

0000	ACC	1 999 999	- Set acceleration to 100%
0001	POI	1 +000200.000 999	- Position, then proceed immediately to next instruction
0002	AKN	M2.00.0	- Wait until position is reached Programmed in Parameter Ax27
0003	ACC	1 500 999	- Reduce acceleration to 50%
0004	WAI	00.100	- Wait until drive unit is stabilized
0005	PSI	1 +000300.000 999	- Positioning at 50% acceleration without proceeding to next instruction
0006	WAI	02.000	- Wait 2 seconds
0007	JST	0000	- Program end in instruction 0000

Fig. 5-3: Example of Programming an Acceleration Change
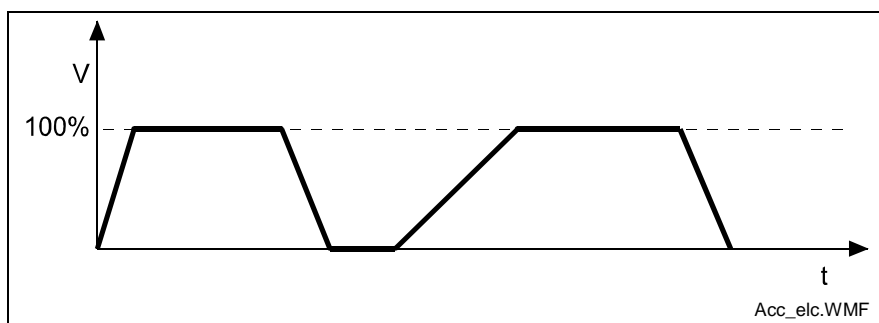
Fig. 5-4: : Example Showing Acceleration Change

The program proceeds to the next instruction following the time period of one cycle.

AEA - Bit Set/Clear

```
AEA  Q1.02.3  V600   or
AEA  Q1.02.3     1
```

0 = Clear Bit
1 = Set Bit

Bit: M2, M3, M4, Q1
        Fieldbus :   Q2.02.0-Q2.05.7
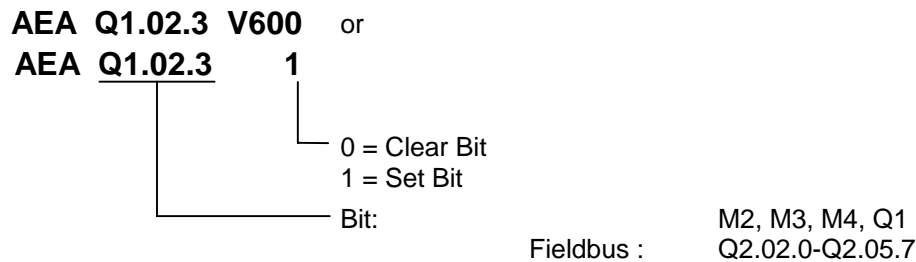
This command affects the status of the programmed bit.

Hardware outputs are set at the beginning of the following cycle. Commands in the current instruction of a task with a higher task number directly affect the changing of this bit.

The program proceeds to the next instruction following the time period of one cycle.

AEO - Acceleration Override

```
AEO  V602  1  1  V600  V601  or
AEO     1  1  1   500   100
```

Limiting the acceleration to a minimum value in ‰, via Parameter Ax09 (000 to 999)

Scaling Factor: 000 to 999 (valid only for default value 5!)
In preparation: Override value in ‰ of Parameter Ax09 (001 to 999) (only for default value 4)

Override Update:
1 =   Read override value only once when this command is invoked
In preparation:
0 = Read in new override value in each controller cycle

Override Default Value Settings:
0 =   Disable override
5 =   Pulse frequency from Master Encoder 1
In preparation:
1 =   Analog value of 0 to +10 volts at the corresponding analog input (Axis 1: AE1 to Axis 4: AE4)
2 =   Binary value at inputs I1.01.0-I1.01.7 (Input I1.01.0 = 2^0 to I1.01.7 = 2^7)
3 =   Gray-code at inputs I1.01.4-I1.01.7 (Weighted value, see Description of `Override´)
4 =   Override value from the `AEO´ command

Axis: 1 to 4

The program proceeds to the next instruction following the time period of one cycle.

Description of Override Default value from Master Encoder 1:

This function can only be activated using the `AEO´ command if the axis in Parameter Ax00 is set to mode 0 (normal feed axis). Additionally, Master Encoder 1 (Parameter C000 to C003) must be set up correctly in the parameters. Otherwise, the program proceeds to the following instruction immediately.

The acceleration is changed depending on the measuring wheel pulse frequency, so that the acceleration path remains constant from 0 to V (drive) = measuring wheel velocity.

The override acceleration is transferred, as for the `ACC´ command, as soon as any positioning move in process has been completed.

The new acceleration via the override is calculated as follows:

Acceleration [IU/s^2] =

$$Parameter\,Ax09 \times \frac{(Velocity\ of\ Meas.Wh.Encoder[IU/s])^2}{(Parameter\,Ax06)^2} \times \frac{Scaling\ Factor}{1000}$$

L: IU   =   Input Units

Fig. 5-5: Acceleration Override

This relationship is only valid for command velocity = 999.

The value for acceleration via override may not be lower than the minimum acceleration set with the `AEO´ command.

AKN - Acknowledge Bit

AKN	M2.02.2	V600
AKN	M2.02.2	1

or

0 = Wait until status of the bit is at `0´
1 = Wait until status of the bit is at `1´

Bit: M0 - M5
                                           I0 - I1
                                           Q0 - Q1
                       Fieldbus :   Q2, I2
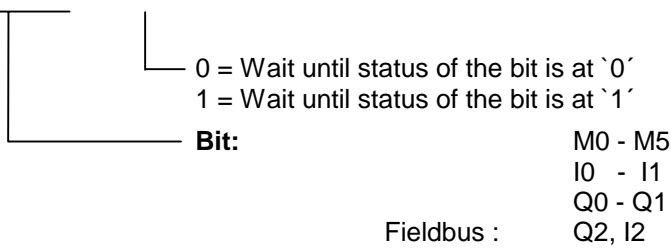
This is where the status of the programmed bit is verified. The program proceeds to the next instruction as soon as the bit assumes the desired status.

For inputs not present in the hardware, the signal level is always set to `0´.

AKP - Acknowledge Byte

AKP M2.02 11022001

```
                          Bit Field

Byte:                      M0 - M5
                           I0  - I1
                           Q0 - Q1
           Fieldbus :      Q2, I2
```
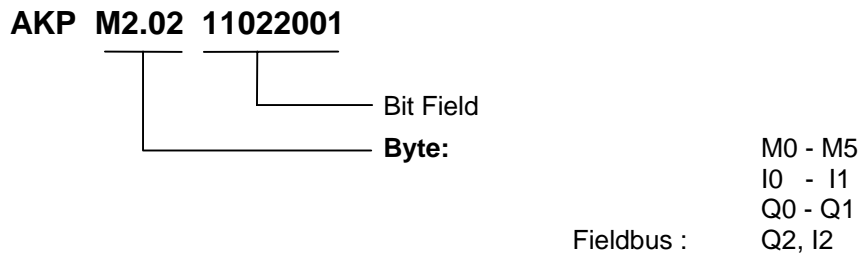
This command represents an extension of the `AKN´ command. It can be used to verify that conditions have been met for a particular byte. The program proceeds to the next instruction if all bits have met their conditions. If not, the program waits at this instruction until all conditions for proceeding on to the next instruction have been met.

Three different conditions are possible:

0 = The bit is checked to see if it is set to `0´.
1 = The bit is checked to see if it is set to `1´.
2 = The bit is not checked.

Example:

```
0008_AKP_M_0_._0_2_ _2 1 0 0 1 2 2 0
                     7 6 5 4 3 2 1 0
```

Bits 0, 4 and 5 are checked to see if they are set to `0´.
Bits 3 and 6 are checked to see if they are set to `1´.
Bits 1, 2 and 7 are not checked.

The program proceeds to the next instruction once all bits are in the correct state.

APE - Byte Set / Clear

APE M2.02 21022001

```
                                    Bit Field
                                    Byte:                M2, M3, M4, Q1
                                       Fieldbus :        Q2.02.0-Q2.05.7
```
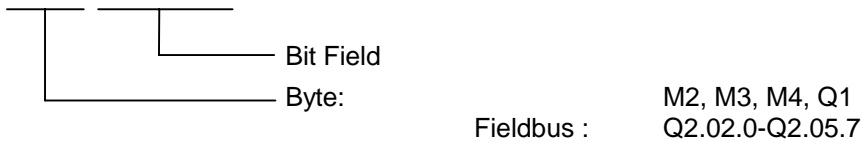
This command represents an extension of the `AEA´ command. It can be used to switch the bits in a byte. At the same time, each of the bits can be controlled independently.

Three different conditions are possible:

0 =   The bit is set to `0´.
1 =   The bit is set to `1´.
2 =   The status of the bit remains unchanged.

Example: a)

```
0008_APE_M2.02 _2 1 0 0 2 2 1 0
               7 6 5 4 3 2 1 0
```

Bits 0, 4 and 5 are set to `0´.
Bits 1 and 6 are set to `1´.
Bits 2, 3 and 7 are not changed.

Example: b)

```
0008_APE_M2.02 _2 1 1 1 0 0 0 2
               7 6 5 4 3 2 1 0
```

Bits 1, 2 and 3 are set to `0´.
Bits 4, 5 and 6 are set to `1´.
Bits 0 and 7 are not changed.

The program proceeds to the next instruction following the time period of one cycle.

BAC - Branch Conditional on Count

BAC V600 +1234 V603   or
BAC 0345 +1234 12345

- Preset Count
- Actual Quantity Offset
- Target Instruction

Like the `COU´ command, this command allows the program to count events, process cycles, quantities, etc.

First the quantity is incremented. Then, the actual quantity is compared with the desired target quantity. If the programmed target quantity is not reached, the program jumps to the target location. If the target quantity is reached, the actual quantity is reset to zero and the program proceeds to the next instruction.

Example: a) Count following the event

0000	WAI	01.000
0001	PSI	1 +000050.000 250
0002	BAC	0000 +0000 00010
0003	JST	0000

Positioning is executed 10 times, and then the program waits for a new start signal.

Example: b) Count prior to the event

0000	BAC	0002 +0000 00010
0001	JST	0000
0002	PSI	1 +000050.000 250
0003	WAI	01.000
0004	JMP	0000

Positioning is executed 9 times, and then the program waits for a new start signal.

For additional information on this command, see the explanation below under the `COU´ command.

BCE - Branch Conditional on Bit

```
BCE V602 M2.02.3 V600   or
BCE 0100 M2.02.3    1
```

0 = Jump when status is `0´
1 = Jump when status is `1´

Bit: M0 - M5
                                  I0 - I1
                                  Q0 - Q1
           Fieldbus :   Q2, I2

Target Instruction
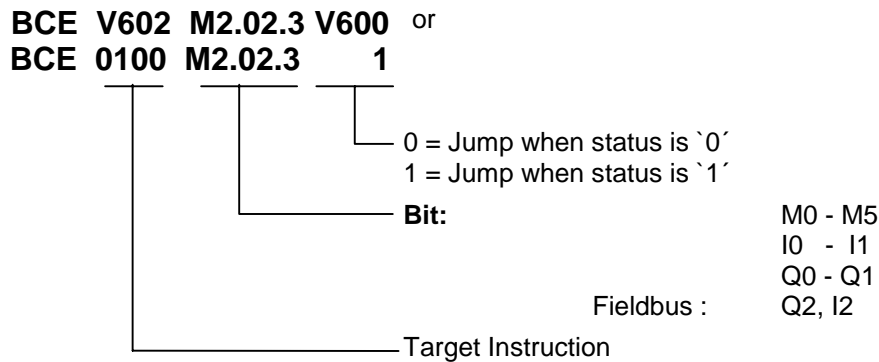
The jump to the target instruction is executed if the programmed bit has met the preselected condition.

If the condition is not met, the program continues at the instruction with the next higher number.

The program continues after the time period of one cycle.

BIC - Branch Conditional on Bit Field Value

```
BIC V600 V601 M2.02.3 2 1   or
BIC 0234   10 M2.02.3 2 1
```

Mode
0 = Evaluate as binary (Input values 2 to 9 for future expansion, e.g. BCD, Gray-Coding, etc.)
1 = Evaluate as BCD

Number of Bits: 1 to 8

Low Bit: M0 - M5
                                  I0 - I1
                                  Q0 - Q1
           Fieldbus :   Q2, I2

Jump Length : Maximum value = 99

Instruction Offset
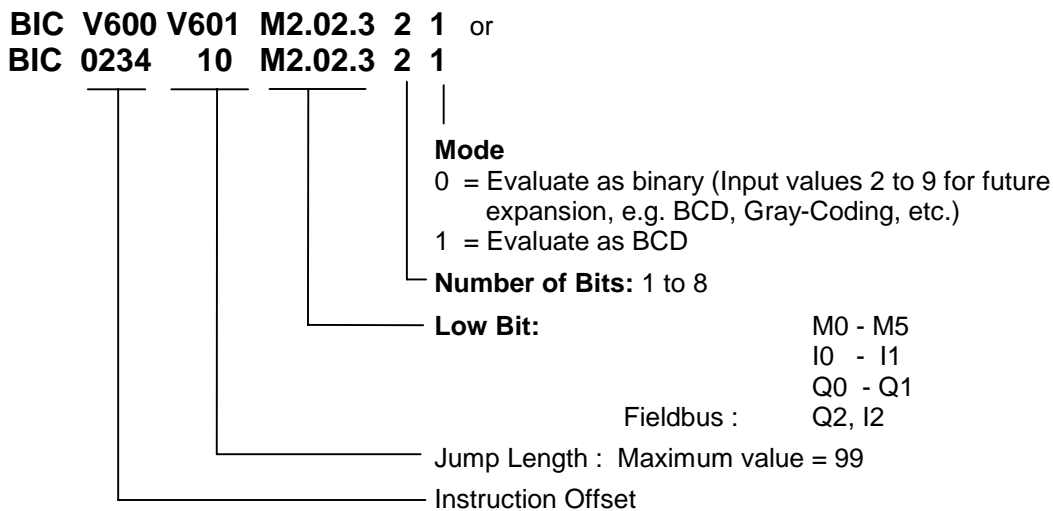
This command executes a jump to a calculated target location. The destination depends on the state of the programmed bits. Up to 8 bits are considered. If a target location of >2999 is produced, the error message `Invalid Block #´ is generated.

If digits >9 result from the BCD evaluation, the error message `BCD Input Error´ is issued.

The target instruction is calculated as follows:

$$Target\,Instruction = Instruction\,Offset + (Total\,Scaling \times Jump\,Interval)$$

Fig. 5-6: Calculation of Target Instruction with Binary Input Logic

BCD Evaluation Examples:

	M2.03			M2.02						
Start Bit :	2	1	0	7	6	5	4	3	2	1	0
Current Status :	0	1	1	0	1	1	0	1	0	1	1

1) Input   : BIC 0500 11 M2.02.4 5 0

Selected Bits   : 1   0   1   1   0
Binary Scaling   : 2^4 2^3 2^2 2^1 2^0
Equiv. Decimal Value : 16   8   4   2   1

Target Instruction   (16 + 0 + 4 + 2 + 0) = 22
                        22 * 11 + 500   = 0742

2) Input   : BIC 0300 02 M2.02.2 8 0

Selected Bits   : 1   1   0   1   1   0   1   0
Binary Scaling   : 2^7 2^6 2^5 2^4 2^3 2^2 2^1 2^0
Equiv. Decimal Value : 128 64   32   16   8   4   2   1

Target Instruction :   (128 + 64 + 0 + 16 + 8 + 0 + 2 + 0) = 218
                        218 * 02 + 300   = 0736

BCD Evaluation Examples:

	M2.03			M2.02						
Start Bit :	2	1	0	7	6	5	4	3	2	1	0
Current Status :	1	0	1	0	1	1	0	0	1	1	1

1) Input   : BIC 0500 11 M2.02.4 5 1

Selected Bits   :   1   0   1   1   0
Decimal Scaling :   10   8   4   2   1

Total Scaling   :   10 + 0 + 4 + 2 + 0   = 16
Target Instruction :   16 * 11 + 500   = 0676

2) Input   : BIC 0300 02 M2.02.2 8 1

Selected Bits   :   0   1   0   1   1   0   0   1
Decimal Scaling :   80   40   20   10   8   4   2   1

Total Scaling   :   0 + 40 + 0 +10 +   8 + 0 + 0 + 1 = 59
Target Instruction :   59 * 02 + 300   = 0418

The program proceeds to the target location following the time period of one cycle.

BIO - Branch Conditional on Byte Compare

```
BIO  V600 M2.02 Q1.06 01201201  or
BIO  0123 M2.02 Q1.06 01201201
```

Assigned Bit Field
Compare Byte 2 : M0 - M5, I0 - I2, Q0 - Q2
Compare Byte 1 : M0 - M5, I0 - I2, Q0 - Q2
Target Instruction
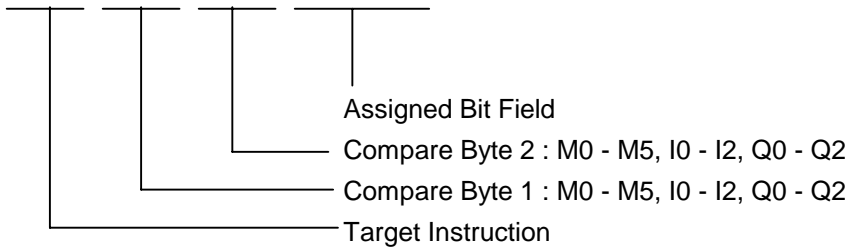
The assigned bit field is to designate which bits of the two compare bytes are to be checked for which states.

0 = The bit is checked to see if it is set to `0´.
1 = The bit is checked to see if it is set to `1´.
2 = The bit is not checked

The condition is met when the state of all selected bits in both compare bytes matches the state of the assigned bit field.

The jump is executed when all conditions are met.

Example:

```
0032_BIO_0123_M2.02_Q1.00  1 1 1 1 0 0 0 0

     Compare Byte 1         1 1 1 0 0 0 1 0

     Compare Byte 2         1 1 0 0 0 0 1 0

     Result                 1 1 X X 0 0 X 0
                            7 6 5 4 3 2 1 0
```

For results places with a content of 0 or 1, the condition is met. For results places with a content of X, the conditions are not met, and therefore the overall condition is not met.

The program continues after the time period of one cycle.

BPA - Branch Conditional on Byte

BPA V123 M2.02 21112212 or
BPA 0123 M2.02 21112212

```
                              └──── Assigned Bit Field
                        └──────── Compare Byte : M0 - M5, I0 - I2, Q0 - Q2
          └──────────────────── Target Instruction
```
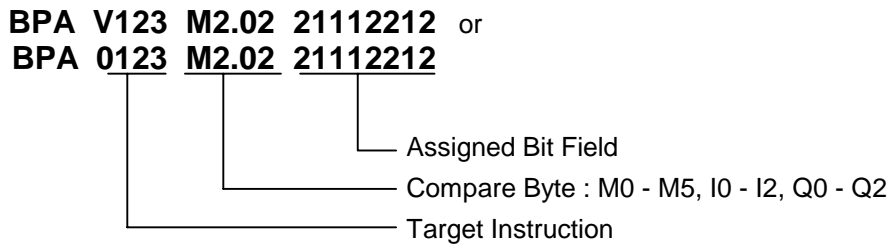
Here, the byte is checked for a met condition. At the same time, the condition can be stipulated separately for each bit. The jump to the target location is executed only if all programmed conditions are met. Otherwise, the program proceeds to the next instruction.

Three different conditions are possible:

0 = The condition is true if the bit is set to `0´.
1 = The condition is true if the bit is set to `1´.
2 = The bit is not checked.

The program continues after the time period of one cycle.

CID - Change Variable Value

CID V600 0 +   V601 or
CID V600 1 +000000.100

```
                        └──── Operand
                  └──────── **Operational Sign:**
                            + = Operand is added to variable
                            - = Operand is subtracted from variable

            └────────────── **Assignment:**
                            0 = Addition or subtraction
                            1 = Addition or subtraction; however the result must be positive
                                following the operation, or the operation will not be executed.
                            2 = Addition or subtraction; however the result must be negative
                                following the operation, or the operation will not be executed.
                            3 = Place information and its operational sign in variable.
                            4 = Addition or subtraction; however the result must be positive
                                following the operation, or the variable is set = 0.
                            5 = Addition or subtraction; however the result must be negative
                                following the operation, or the variable is set = 0.
      └──────────────────── Variable
```

This command changes the data in a variable.

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CIO - Copy Bit Field

CIO M2.02.3 Q1.01.3 V123 or
CIO M2.02.3 Q1.01.3   07
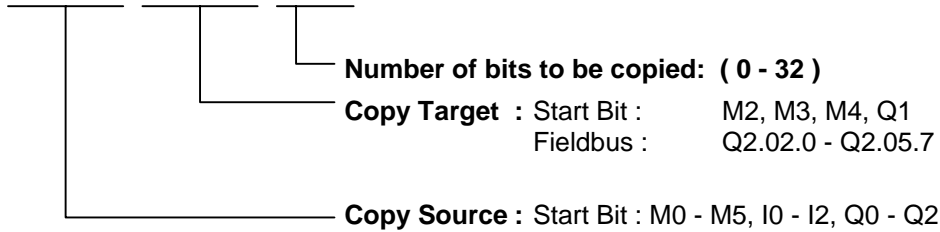
Number of bits to be copied: (0 - 32)

Copy Target : Start Bit :   M2, M3, M4, Q1
                      Fieldbus :   Q2.02.0 - Q2.05.7

Copy Source : Start Bit : M0 - M5, I0 - I2, Q0 - Q2

This command can be used to copy bit states. This command is particularly important for security programs. Regularly saving the data ensures that it may be possible to continue the program with the proper state settings following a fault.

Example:

```
0456 CIO I1.01.0 M2.02.0 5
```

The status of inputs I1.01.0 to I1.01.4 is copied to markers M2.02.0 to M2.02.4.

```
Status of the Input Bits    1  0  1  0  1  0  1  1
                            7  6  5  4  3  2  1  0
```

```
Status of the Marker Bits
            before    =  0  0  0  0  0  0  0  0
            after     =  0  0  0  0  1  0  1  1
                         7  6  5  4  3  2  1  0
```

The program proceeds to the next instruction following the time period of one cycle.

CLC - Clear Counter

CLC V661   or
CLC 0123

Instruction number of the counter to be set to zero
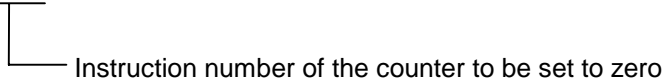
At the specified instruction number, this command resets the current value of a counter to zero. If the specified instruction contains no `BAC´ or `COU´ count command, this instruction is skipped.

The program proceeds to the next instruction following the time period of one cycle.

CON - Continuous Operation

CON V600 V601   +V602   or
CON   1   1   + 999

Velocity in ‰ (001 to 999) of the programmed maximum velocity (Parameter Ax06)

Direction: + = Forward / - = Back (variable value with operational sign)

0 = Continuous Operation `OFF´
1 = Continuous Operation `ON´

Axis: 1 to 4
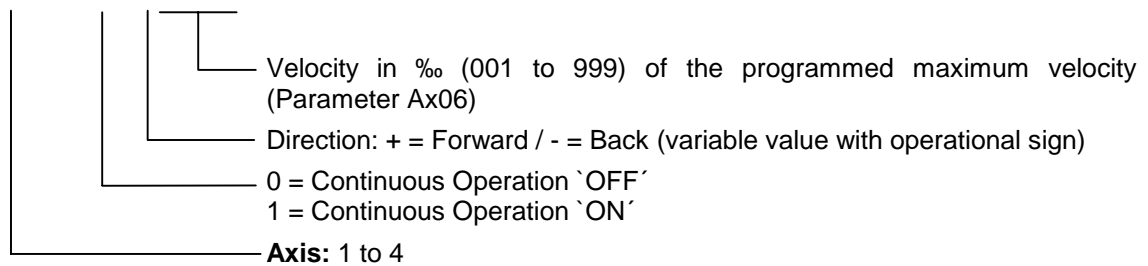
The CON command can also be used in the `Homed´ state. In that case, however, the position limit values (**Parameters Ax03** and **Ax04**) must be noted.

Within the program, continuous operation can be switched off only using the commands `CON´, `JST´ or `PBK´.

A change in the operating mode (e.g., from Automatic to Manual) switches continuous operation off.

Acceleration and deceleration are always executed using the current values.

The program proceeds to the next instruction following the time period of one cycle.

COU - Counter

COU +12345 Q1.01.3   V601 or
COU +12345 Q1.01.3   123456

Preset Count

`Preset Count Reached´ Bit :   M2, M3, M4, Q1
                    Fieldbus :   Q2.02.0 - Q2.05.7

Actual Quantity Offset
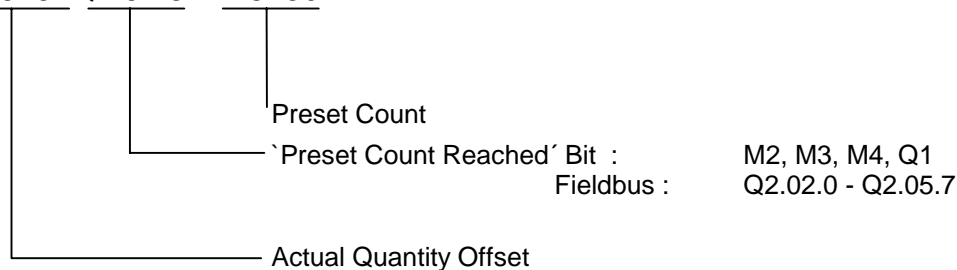
In the same way as the `BAC´ command, this command allows the program to count events, process cycles, quantities, etc.

The quantity is incremented each time the instruction is processed. Then, the actual quantity is compared with the desired target quantity. Once the target quantity is reached, the programmed bit is activated and the actual quantity is set to zero.

The programmed bit is only enabled here. If it is necessary for this bit to be disabled, this action must take place at another location within the user program.

Counters can be set at any position as often as desired within the user program.

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Example:

```
0000 CLC 0002
0001 AEA Q1.00.4 0
0002 COU +00000  Q1.00.4  000010
0003 PSI 1 +000050.000  999
0004 WAI 01.000
0005 BCE 0001 Q1.00.4 0
0006 JST 0001
```

Positioning is executed ten times. Then, output Q1.00.4 is set and the system waits for a new start signal.

Note on actual count offset for `COU´ (Count) and `BAC´ (Branch Conditional on Count):

The counter shown on the display or Status 4 via the serial interface can be used to check the counter status. The actual quantity is not apparent within the command itself. Once a `COU´ command (`BAC´ command) has been read in, the actual quantity can be manipulated. To accomplish this, the actual quantity offset must be entered. With the `BAC´ command, the offset has one less digit.

Actual Quantity Offset	Effect
+00000 or -00000	No effect on the actual quantity
+02345 or -02345	The actual quantity offset, with its operational sign, is added to the actual quantity
000000	When the operational sign is a `0´, the actual quantity is set to zero

The actual quantity offset is significant only if the `COU´ command (`BAC´ command) has been read in (even when storing occurs via the RS interface). When the program is running, the offset has no meaning. In the user program, the actual quantity can be reset to zero using the `**CLC´ command**.

During a production cycle, it may be necessary to change the desired target quantity. This can be accomplished by overwriting the quantity within the command and then resaving.

In order to prevent unintentional repetition of a one-time correction every time the program is read in, the offset within the command itself is reset to `+00000´ once the actual quantity offset has been accepted. This prevents unintentional changes from being made to the actual quantity.

Notes: The current actual quantity of every counter is retained even in the event of a fault, emergency stop, change of operating mode or shutdown.

If the target piece count is programmed through a variable for the `COU´ and `BAC´ commands, the current piece count is automatically assigned to the variable with the number higher by 1.

The program proceeds to the next instruction following the time period of one cycle.

CPJ - Compare and Jump

```
CPJ  V600 >=  +        V601    V602 V603  or
CPJ  V600 >=  +12345.123  1234.12  0400
```

Target Instruction
Tolerance Range
Compare Operand 2
Operational Sign for Compare Operand 2
Compare Conditions

=	equal to	(with tolerance range)
>	greater than	
<	less than	
>=	greater than or equal to	
<=	less than or equal to	
<>	not equal to	(with tolerance range)

Compare Operand 1
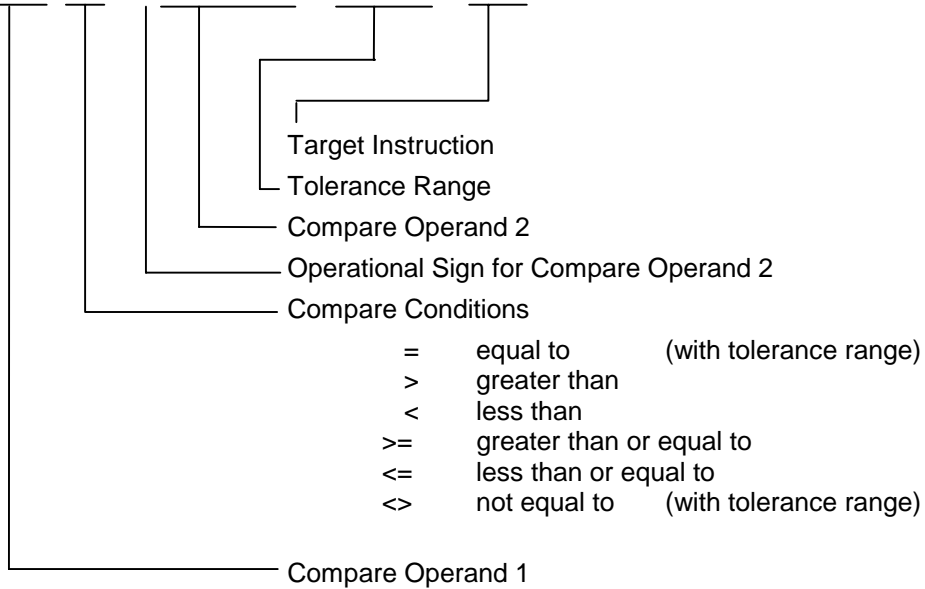
The jump to the target location is executed when the comparison has been made.

If the condition is not met, the program continues at the instruction with the next higher number.

For the compare conditions `equal to´ and `not equal to´, the condition is met when the difference between the two operands lies within the tolerance range.

The program continues after the time period of one cycle.

Example: CPJ V600 >= +V601 0000.00 0400

V600 = 100.000

V601 = 090.000

The command branches to instruction 400.

CPL - Clear Position Lag

CPL V600 or
CPL   1

└── **Axis:** 1-4

The position lag of the axis is set to zero on a one-time basis. Normally, this action is useful only for special tasks such as moving to a positive stop. When this task is performed, buildup of a substantial position lag is possible because the monitoring systems are deactivated and the performance of the drive has been affected.

The program proceeds to the next instruction following the time period of one cycle.

⚠
CAUTION

This command directly accesses the position control circuit. It is therefore possible for unauthorized changes to be made in the values for length, position and acceleration.

CPS - Compare and Set a Bit

CPS V600 >= +   V601   V602 M2.02.0 or
CPS V600 >= +12345.123 1234.12 M2.02.0

Result Bit   M2, M3, M4, Q1
             Fieldbus :   Q2.02.0 - Q2.05.7

Tolerance Range

Compare Operand 2

Operational Sign for Compare Operand 2

Compare Conditions

=	equal to	(with tolerance range)
>	greater than	
<	less than	
>=	greater than or equal to	
<=	less than or equal to	
<>	not equal to	(with tolerance range)
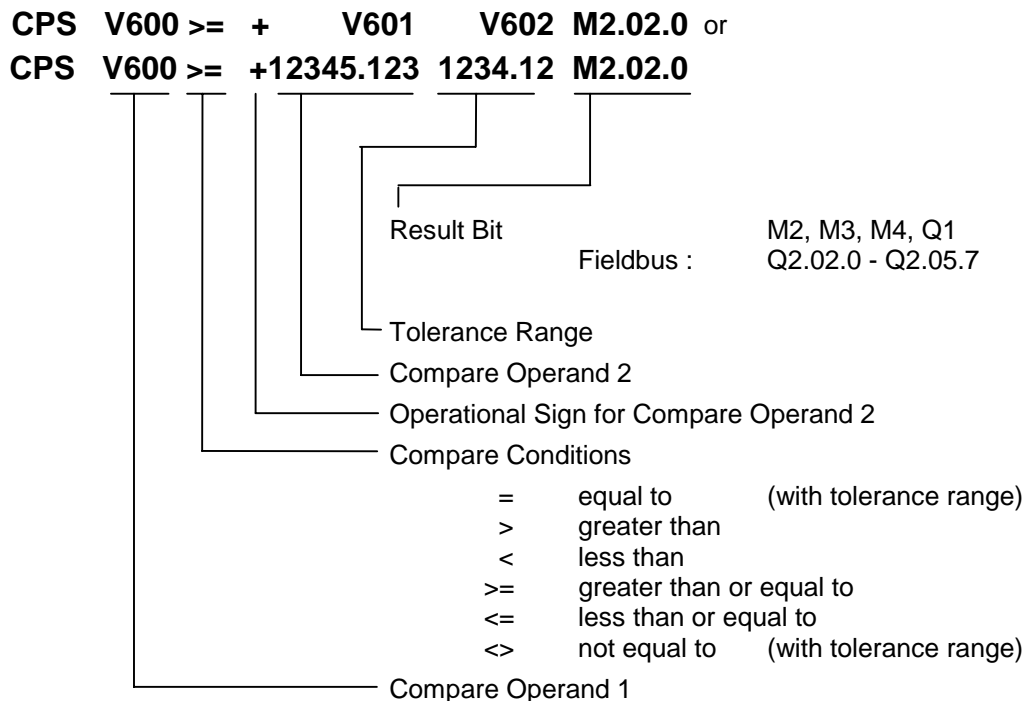
Compare Operand 1

The result bit is set when the comparison has been made. Otherwise, the result bit is deleted.
For the compare conditions `equal to´ and `not equal to´, the condition is met when the difference between the two operands lies within the tolerance range.

The program continues after the time period of one cycle.

CST - Clear Subroutine Stack

CST 1   1

                    └─── 0 = Clear the subroutine stack
                         1 = Correct the subroutine stack by 1 level
                         2 = Correct the subroutine stack by 2 levels
                                 and so on until
                         9 = Correct the subroutine stack by 9 levels
               └─── 0 = Task 1 and Task 2
                    1 = Task 1
                    2 = Task 2
                    3 = Task 1, 2, 4 and 5
                    4 = Task 4
                    5 = Task 5

This command can be used to correct the subroutine stack.

If several subroutines are accessed within one program cycle, a direct return across several levels is not possible with the RTS command. If the subroutine stack has been corrected using the `CST´ command, a subsequent `RTS´ command will execute a direct return across several levels.

Note: If all subroutine stacks have been cleared, issuing an `RTS´ command after the `CST X 0´ command will result in an `RTS nesting´ error.

Example:
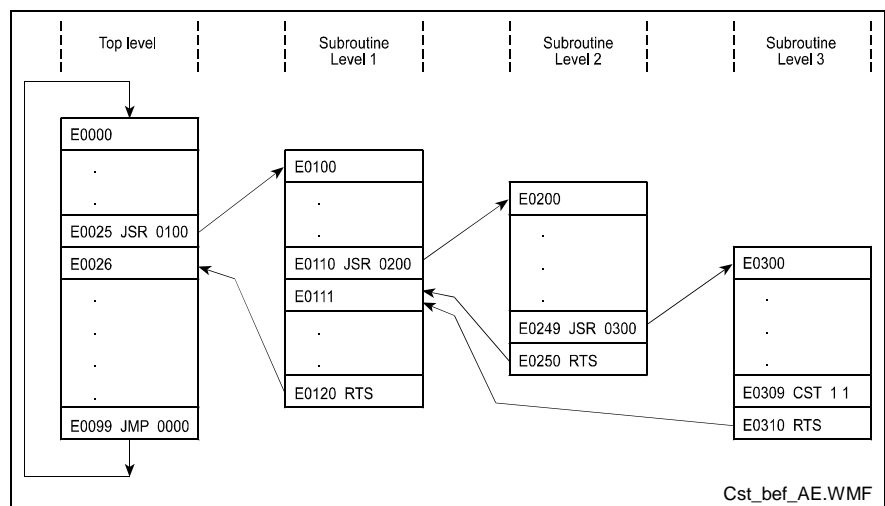
Fig. 5-7: Example Overview of Subroutine Stack Levels

CVT - Convert Variable <-> Marker

CVT V601 M2.02 1 1

0 = Convert from a variable to a bit pattern
1 = Convert from a bit pattern to a variable

0 = BCD conversion
1 = Binary conversion

Lowest byte of the bit pattern : M2.00 - M2.12
Starting with this byte, the 8 following bytes are always converted.
(Input only M2.00 - M2.12)
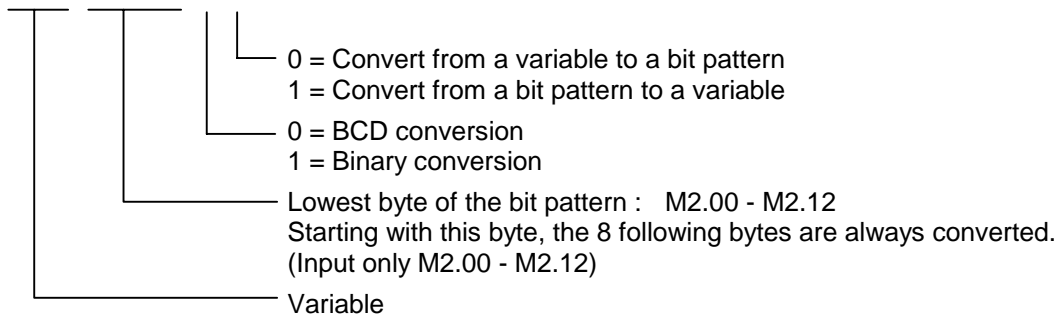
Variable

This command converts a binary or BCD bit pattern to a variable or converts a variable to a binary or BCD bit pattern.

Binary : 1 x operational sign bit   (1 = negative   0 = positive)

highest bit in the highest byte before the decimal point

4 x bytes before the decimal point

4 x bytes after the decimal point

BCD   : 1 x byte before the decimal point (1-FF = negative, 0 = positive)

4 x bytes before the decimal point   (8 decimal places)

3 x bytes after the decimal point   (6 decimal places)

The program proceeds to the next instruction following the time period of one cycle.

Example:

Convert the content of a variable to a BCD bit pattern

V600 = -87654321.654321

CVT   V600 M2.00 0 0

Marker Flags	Bit Number 7654 3210	Value	Comment
M2.00	0010 0001	2 1	After decimal point
M2.01	0100 0011	4 3	After decimal point
M2.02	0110 0101	6 5	After decimal point
M2.03	0010 0001	2 1	Before decimal point M2.03.0 indicates if value is even or odd.
M2.04	0100 0011	4 3	Before decimal point
M2.05	0110 0101	6 5	Before decimal point
M2.06	1000 0111	8 7	Before decimal point
M2.07	1111 1111		Operational sign

Fig. 5-8: Marker Use According to CVT Command

<u>Example: Loading the Decade Switch</u>
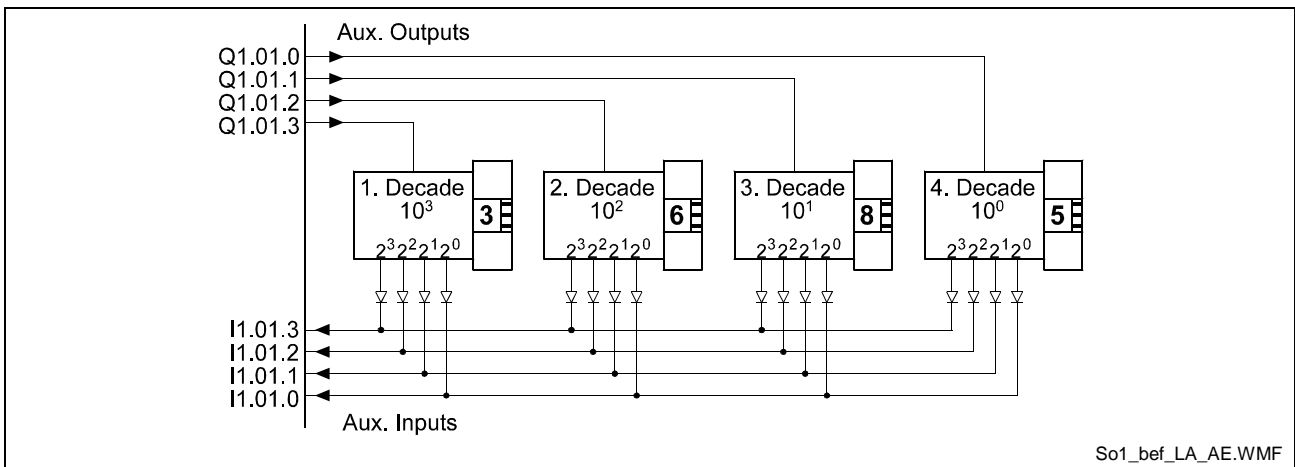
Fig. 5-9: Loading the Decade Switch

Commands	Comment
APE Q1.01 22220001	Select Decade 4 10^0
WAI 00.02	Wait Until Level is Stable
CIO I1.01.0 M2.03.0 04	Load Value of the Decade Switch
APE Q1.01 22220010	Select Decade 3 10^1
WAI 00.02	Wait Until Level is Stable
CIO I1.01.0 M2.03.4 04	Load Value of the Decade Switch
APE Q1.01 22220100	Select Decade 2 10^2
WAI 00.02	Wait Until Level is Stable
CIO I1.01.0 M2.04.0 04	Load Value of the Decade Switch
APE Q1.01 22221000	Select Decade 1 10^3
WAI 00.02	Wait Until Level is Stable
CIO I1.01.0 M2.04.4 04	Load Value of the Decade Switch
CVT V600 M2.00 0 1	Write Decade Switch Value after V600

Fig. 5-10: Programming Example: Loading the Decade Switch

EOS - End of Synchronization

EOS

A processing program must always end with this command.

Note: The `EOS´ command is valid only for Axis 1 and for Mode 5 `Flying Cutoff´.

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FAK - Length Scaling Factor

FAK V600   V601   or
FAK 1   1.234567

Multiplication Factor
Input: from 0.000000 to 1.999999

Axis: 1 to 4
      5 = Master Encoder 1
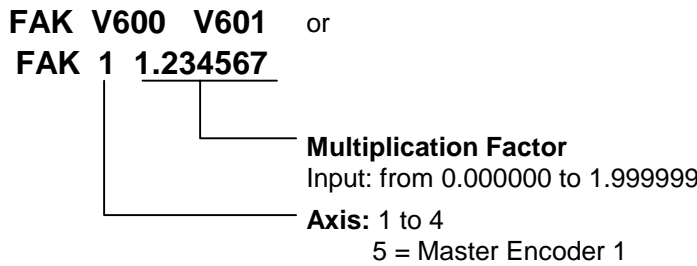
Positioning travel of the `POA´, `POI´, `PSI´ and `PSA´ commands is **always** the result of a preselected linear value or position and a multiplication factor.

The formula below applies for incremental positioning:

$$Positioning\ Travel = Preselected\ Length \times Multiplication\ Factor$$

Fig. 5-11: Calculation of Incremental Positioning

The formula below applies for absolute positioning:

$$Target\ Position = Preselected\ Absolute\ Position \times Multiplication\ Factor$$

Fig. 5-12: Calculation of Absolute Positioning

Each change in the factor applies to all subsequent positioning motions. A positioning motion already in progress is no longer affected by changes in this factor.

To make a change in the operating mode (Manual/Automatic), the multiplication factor is preset to a value of 1.000000.

If a value of 5 is programmed for the axis, the feed rate constant of Master Encoder 1 (measuring wheel) is multiplied by the multiplication factor. The value in the parameter (Parameter C002) remains unchanged. After each power up, clearing of an error and after exiting Parameter Mode, the factor is internally set to a value of 1.000000.

Note: The function `Measuring Wheel Correction´ is valid only for Axis 1 and for Mode 5 `Flying Cutoff´.

0000	PSI	1 +000100.000 999	- Positioning = 100
0001	JSR	0100	
0002	FAK	1 1.234500	
0003	PSI	1 +000100.000 999	- Positioning = 123.45
0004	JSR	0100	
0005	FAK	1 1.000300	
0006	PSI	1 +000100.000 999	- Positioning = 100.03

Fig. 5-13: Example of Multiplication Factor for Positioning Motions

The program proceeds to the next instruction following the time period of one cycle.

FOL - Follow Master

```
FOL  V600 V600  –     V601         or
FOL  1    1     –01.123456
```

Slave Factor
 Input of 0.000000 to 99.999999

Direction, with reference to Master Axis
 + or ` ´ = in the same direction
 -       = in the opposite direction

Status of the Slave Axis - in preparation !
 0 = Slave Axis OFF
 1 = Slave Axis ON

Axis = 1 to 4
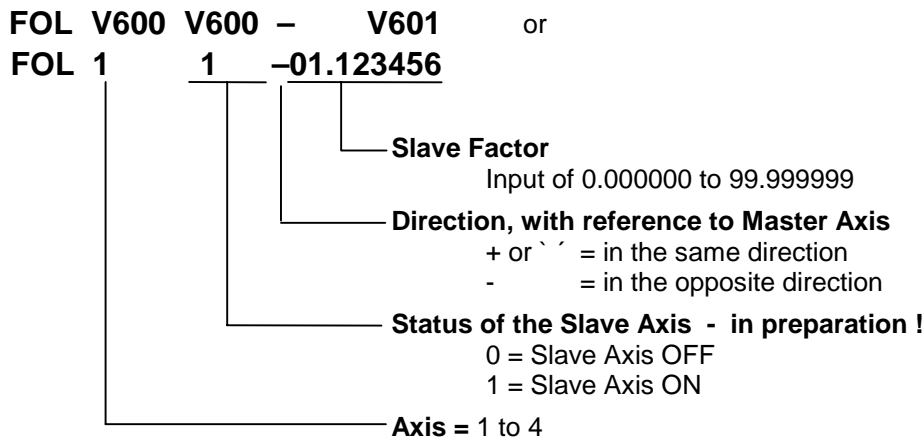
This command assigns the parameter for the axis to be used as a slave axis.

The `FOL´ command can be used to enable or disable the slave axis function. The behavior of the slave axis can also be changed by using a multiplication factor.

The positioning travel of the slave axis in IU is calculated as follows:

$$Positioning\ Travel\ Master\ Axis\ in\ IU \times Multiplication\ Factor$$

 L: IU = input units

Fig. 5-14: Calculation of Positioning Travel of Slave Axis

In calculating the positioning travel in IU for the slave and master axes, the IU shall be considered in terms of the feed constant for the relevant axis (slave or master). Any differences in the values calculated for the input units shall also be taken into account.

Other programmed positioning motions of the slave axis (e.g., using POI or PSI) are additive in terms of velocity!

When the operating mode is changed from Manual to Automatic, or vice versa, the status (enabled or disabled) and the current value of the multiplication factor are retained.

Each time the operating mode is changed from Parameter Mode to Manual or Automatic Mode, the slave axis defaults to a multiplication factor of 1.000000.

Note: Currently, deactivating operation of the slave axis in Slave or Synchronous Mode is possible only by setting the multiplication factor to zero!

See also Section `Slave Axis´.

The program proceeds to the next instruction following the time period of one cycle.

FUN - Functions

FUN 1 0 0 0 0 0 0

- Reserved
- Reserved
- Reserved
- Reserved
- Reserved
- Reserved
- Length measurement of the material processed through the tool

    0 =   Buffer the measured value, then clear counter and re-start measurement.

    1 =   Clear counter and re-start measurement. The buffered measured value is retained.

    2 =   No change
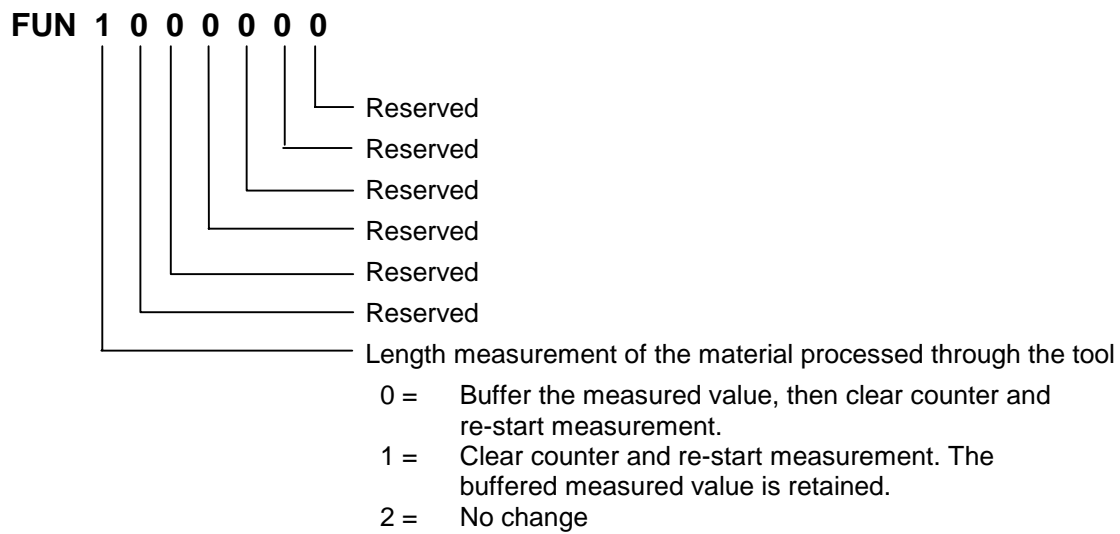
Using the `FUN´ command, the material length that has been processed through the tool can be measured. The movements of the carriage and the material movements are detected. The buffered measured value can be found in System Variable V025.

Note:	The `FUN´ command is valid only for Axis 1 and for Mode 5 `Flying Cutoff´.

HOM - Home Axis

HOM V600   or
HOM ___ 1

Axes 1 to 4

This command produces an absolute measurement reference. What occurs basically corresponds to homing in Manual Mode. To accomplish this, **Parameters Ax23 through Ax25** must be programmed accordingly.

This command is not needed when the position is detected using absolute encoders, since they already generate an absolute measurement reference.

Otherwise, the error message `HOM - Command´ is generated.

During homing, make sure that no command is processed which executes a drive motion.

A query within the program to determine whether homing has been successfully completed is accomplished by polling the `Homed´ output in **Parameter Ax24**.

Note: In general, completion of the homing routine following each `HOM´ command should be verified using an `AKN´ command.

Example:

Input in Parameter Ax24 = M2.02.0 +100 0

0011	HOM	1	- Home Axis 1
0012	AKN	M2.02.0 1	- Wait until homing is completed
0013	POA	1 +000010.000 999	- Positioning, Absolute

A detailed description of the homing function is provided in the chapter entitled `Homing´.

The program proceeds to the next instruction following the time period of one cycle.

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JMP - Jump Unconditional

JMP V601   or
JMP 0123

└──── Target Instruction

When it reaches this user command, the program jumps to the specified target location.

This allows the programmer to jump directly to another part of the program. This enables the main program to be divided up into fixed program blocks, which can be of great help when making changes or additions.

An unconditional jump from the end of the program to the beginning produces an endless loop. Such a program continues to run without interruption.

A valid command must be present in the target location, otherwise the error message `Invalid Prg Cmd´ will be generated.

The program proceeds to the target location following the time period of one cycle.

JSR - Jump to Subroutine

JSR V601   or
JSR 0123

└──── Start instruction of the subroutine

In programs containing several identical functions, the programming can be simplified by entering repeat functions into a subroutine.

A program structure is thus clearer and shorter.

The return from a subroutine is always automatically to the instruction with the next sequential number following the instruction which initiated the jump to the subroutine.

A maximum of 127 subroutine levels are possible. At more than 127 levels, the error message `JSR nesting´ is generated.

Note: The last instruction in each subroutine must be an `RTS´ (Return From Subroutine) command. If this command is invoked without first jumping to a subroutine, the error message `RTS nesting´ is generated.

The program proceeds to the start instruction following the time period of one cycle.

JST – Jump and Stop

JST V611   or
JST 0123

└──── Target Instruction

With this command, the program jumps to the specified target location. However, program execution stops there. The program continues only when the voltage changes from `0´ to `1´ at the system input `Start´. With the new start signal, the program continues at the target location.

This command is used frequently to end a machining cycle.
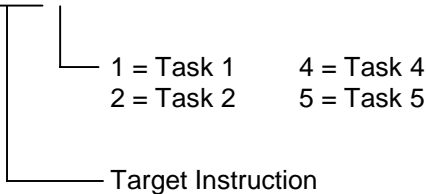
If the drive is in motion, it is brought to a standstill by the programmed acceleration/deceleration values. The remaining travel distance is stored and executed after the next start. There is no loss of dimensions. Continuous operation using the `CON´ command is disabled!

The output states are not changed by a `JST´ command. In multitasking, a `JST´ command results in a programmed stop in all running tasks. Task 3 is not affected.

This corresponds to the system input `Immediate Stop´.

JTK - Jump in Task

JTK V611 1   or
JTK 0123 1

└──── 1 = Task 1   4 = Task 4
       2 = Task 2   5 = Task 5

└──── Target Instruction

This command can be used to influence program execution in one of the other tasks. Program execution within the programmed task is aborted and the task jumps to the specified target location.

- The command `JTK_0100_2´ in Task 1 causes execution of the Task 2 program to continue at instruction 100.
- The `JTK´ command can also be programmed in Task 3.
- The command `JTK_0100_1´ in Task 1 has the same meaning as the `JMP_0100´ command

The program proceeds to the next instruction following the time period of one cycle.

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LMK - Part Length with Length Correction

LMK V600 V601   V602   or
LMK 1   123456.789 12345.678

```
                                    Offset distance in IU
                                    Material Length in IU
                                    Axis 1
```
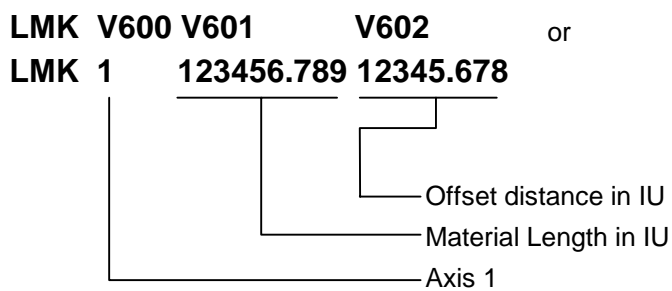
With this command, the CLM processes a pre-set material length, as with the `LML´ command. However, this length can be corrected using the `Raster´ input (Connector X3/Pin 16). If a raster is detected (+24V signal), the input offset distance is set and processed as a new distance. The raster signal is recognized by the CLM from the time a de-synchronization is initiated until the next synchronization occurs. The correction is only made once for each instruction processed. If the raster pulse is detected shortly before synchronization and a large offset distance is set, it is possible that the carriage may decelerate before accelerating back to synchronize again.

If the raster signal is only triggered when the carriage is in the home position, the offset length ± the light barrier offset must be greater than the acceleration path.

If the raster signal occurs when the carriage is returning to its original position, the offset length ± the light barrier offset must be greater than 4x the acceleration path.

Notes: The `LMK´ command is intended for use with incremental encoders.

The `LMK´ command is valid only for Axis 1 and for Mode 5 `Flying Cutoff´.

This command may not be stored in Program Instruction 0000.

LML - Part Length

LML V601 V600   or
LML 1   123456.789

                                           ──── Material Length in IU

                                           ──── Axis 1

When the desired material length has been processed, the carriage (Axis 1) is accelerated to the material speed. If the carriage is in synchronous motion with the material, the program proceeds to the next instruction.

Notes:	The 'LML´ command is valid only for Axis 1 and in Mode 5 `Flying Cutoff´.
	This command may not be stored in Program Instruction 0000.

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LMR - Part Length with Registration

LMR V600 V601   V602   or
LMR 1   123456.789 12345.678

```
                              Offset Distance in IU
                         Raster Distance in IU
                    Axis 1
```
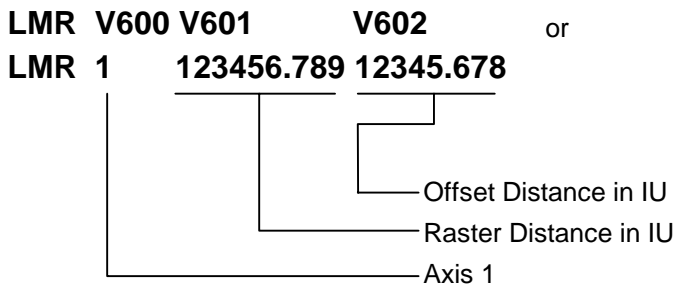
When using this command, the carriage synchronizes its movement with the material, according to a marked location on the material. After the material has moved as far as the raster distance from the last processing location, the `Raster´ input (Connector X3/Pin 16) is enabled by the CLM. If the raster detection occurs next, the entered offset distance is set and processed as the new distance.

The raster distance is detected as follows:

- Raster Distance = Distance between the raster detection unit and the mark (raster) to be detected, when the processing tool is located above the processing location.

or

- Raster Distance = Distance between the marks to be detected minus the entered offset distance

All marks on the material that are not to be registered, are masked by the programmed raster distance. The offset distance ± light barrier offset must be greater than the acceleration path.

If the raster signal is detected when the carriage is returning to its original position, the offset length ± the light barrier offset must be greater than 4x the acceleration path.

Notes: The `LMR´ command is intended for use with incremental encoders.

The `LMR´ command is valid only for Axis 1 and in Mode 5 `Flying Cutoff´.

This command may not be stored in Program Instruction 0000.

In the following examples, the following lengths are known:

Light Barrier Offset   = 100 mm
Distance between Marks   = 1000 mm
Offset   = 300 mm

Example 1:
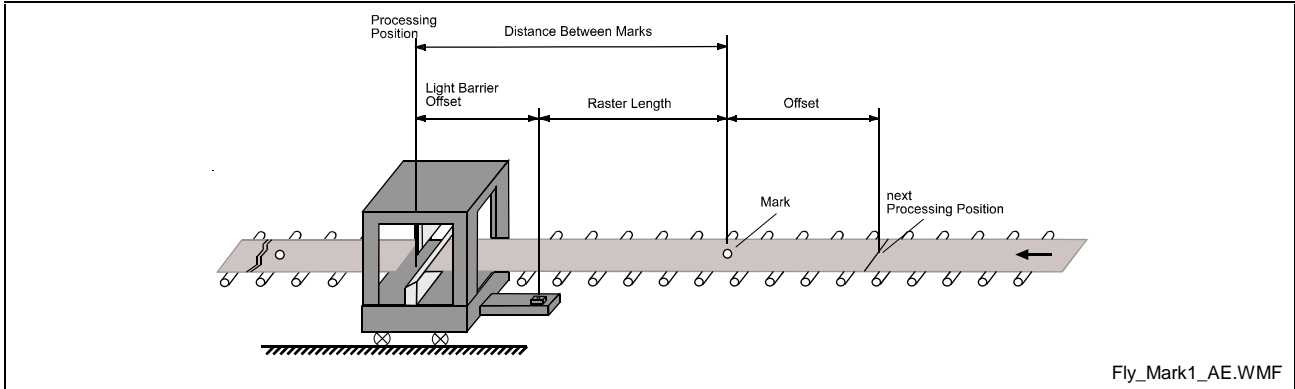
Fig. 5-15: `LMR´ Command Example 1

The processing tool is located above the processing location and the light barrier is mounted **before** the material entry point on the carriage.

The following values result:

Raster Distance = Distance between marks - Light Barrier Offset
                                    1000 mm   -   100mm   = 900 mm

Offset Distance =   Offset   +   Light Barrier Offset
                               300mm   +   100mm   = 400 mm

Example 2:
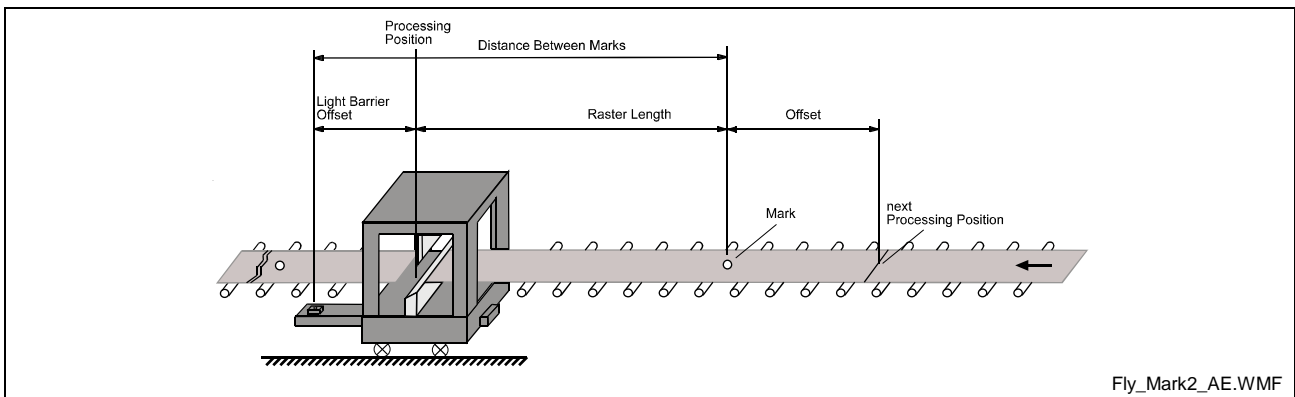
Fig. 5-16: `LMR´ Command Example 2

The processing tool is located above the processing location and the light barrier is mounted **after** the material entry point on the carriage.

The following values result:

Raster Distance = Distance between marks + Light Barrier Offset
                                    1000 mm   +   100mm   = 1100 mm

Offset Distance =   Offset   -   Light Barrier Offset
                               300mm   -   100mm   = 200 mm

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MAT - Mathematics

```
MAT  V600 = V601 -  +              V602   or
MAT  V600 = V601 -  +123456.987654
```

2nd Operand

Operational sign of the 2nd operand

Operation :   **-**   Subtract
                      +   Add
                      *****   Multiply
                      /   Divide

1st Operand (is always a variable)

Result (is always a variable)
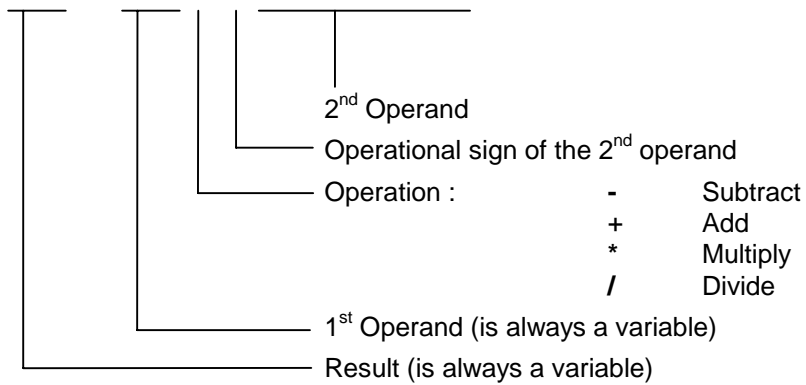
The calculation is transferred to a calculating unit. This unit functions independently from the cycle time. Furthermore, this calculating unit can be used by the other tasks. Therefore, this command can endure over the time period of multiple cycles.

The program proceeds to the next instruction when the calculation is completed.

MLO - Material Length Output

```
MLO  V600 V601        Q1.00.0 V602  or
MLO  5    123456.789 Q1.00.0 0
```

```
                                 0 = Clear Bit
                                 1 = Set Bit
                                 Bit              M2, M3, M4, Q1
                                        Fieldbus : Q2.02.0 - Q2.05.7
                                 Material Length in IU
                                 5 = Master Encoder 1
```
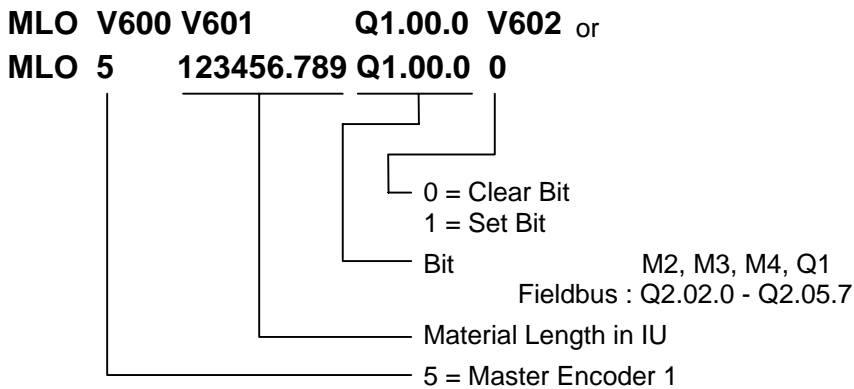
Using the `MLO´ command, a bit can be set or cleared in Automatic Mode, depending upon the length of the material that has been fed.

When this command is read for the first time, length measurement is enabled. If the length of the material that has been processed is longer than the programmed value, the output is enabled or disabled. The length measurement is reset, which means that, again, if the length of the material that has been processed is longer than the programmed value, the output is enabled or disabled again. If the value 0 is programmed for the material length, or if Automatic Mode becomes inactive, measurement is disabled.

Note: If the already fed length of material is greater than the programmed value when the command is loaded, the bit is set or cleared and the length measurement restarts.

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MLT - Material Length Test

MLT V600 V601   Q1.00.0   or
MLT 5   123456.789 Q1.00.0

Bit   M2, M3, M4, Q1
                   Fieldbus : Q2.02.0 - Q2.05.7
Material Length in IU
5 = Master Encoder 1
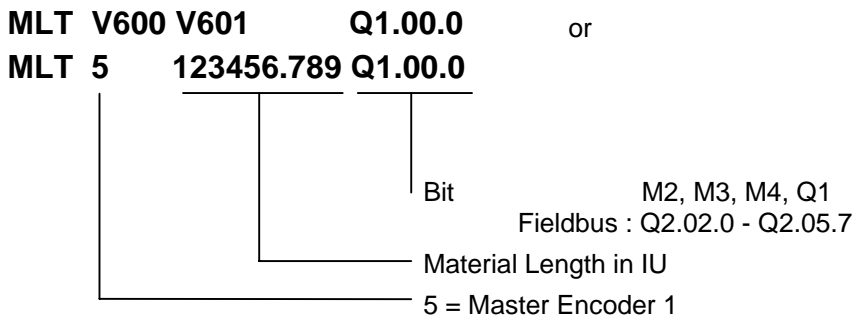
Using the `MLT´ command, the material length that has been processed through the tool can be tested.

At the programmed bit, after the command is skipped, the system indicates whether the processed material length is greater or smaller than the material length programmed in the command. The programmed bit takes on a status of `1´ when the processed material length is greater than the programmed value. If the processed material length is smaller than the programmed value, the bit is cleared.

Notes:

• In order to use the `MLT´ command, the `FUN´ command must be programmed in the processing program or the manual cut program.

• The `MLT´ command is valid only for Axis 1 and for Mode 5 `Flying Cutoff´.

NOP - No Operation

NOP

This command has no function and operates like a blank block. While executing the program in Automatic Mode, this command is processed like any other command.

The program proceeds to the next instruction following the time period of one cycle.

PBK - Stop Motion

PBK   V600   or

PBK   1

└─── Axes 1 to 4

This command can be used to interrupt positioning motions in progress.

The relevant axis is brought to a standstill using the current deceleration value. Following deceleration, any remaining positioning travel is ignored.

If continuous operation has been enabled using `CON´, it is disabled.

After the `PBK´ command has been skipped, other positioning commands can follow immediately.

Example:

0000	CON	1 1 +999
0001	WAI	02.000
0002	PBK	1
0003	POI	1 +000050.000 100

After the `PBK´ command has been read in, the axis still moves over the deceleration distance from $V = 99.9\%$ to $V = 0$ plus 50 IU. There is, however, a continuous transition from $V = 99.9\%$ to $V = 10\%$.
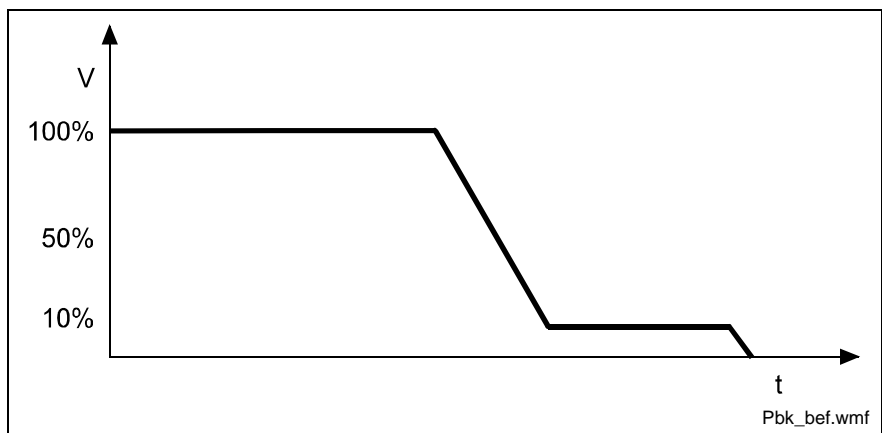
Fig. 5-17: Example of Positioning Break

The program proceeds to the next instruction following the time period of one cycle.

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POA - Positioning, Absolute

```
POA  V600 +  V601          V602   or
POA  1     +123456.789      999
```

Feedrate in ‰ (001 to 999) of the maximum velocity in the assigned parameter

Absolute position given in IU (input units)

Operational sign of the position (+/-)

Axes 1 to 4
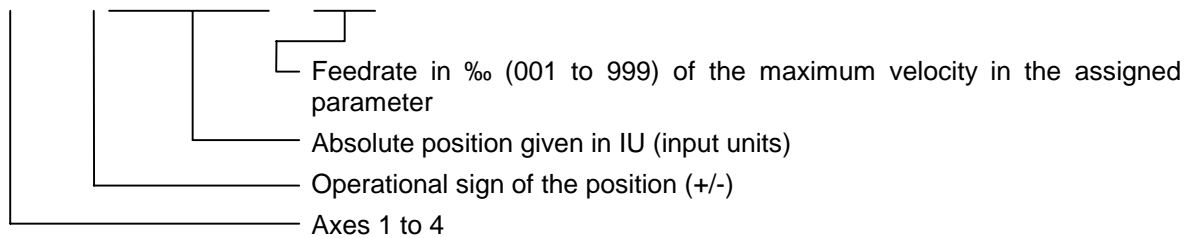
From its current position, the drive is moved to the programmed absolute position referenced to the zero point.

Example: 1)   Current Position = -100.000

```
0000    POA    1 +000200.000 999
```

The drive unit is moved 300 mm forward to the +200 position.

Example: 2)   Current Position = +400.000

```
0011    POA    1 +000200.000 999
```

The drive unit is moved 200 mm backward to the +200 position.
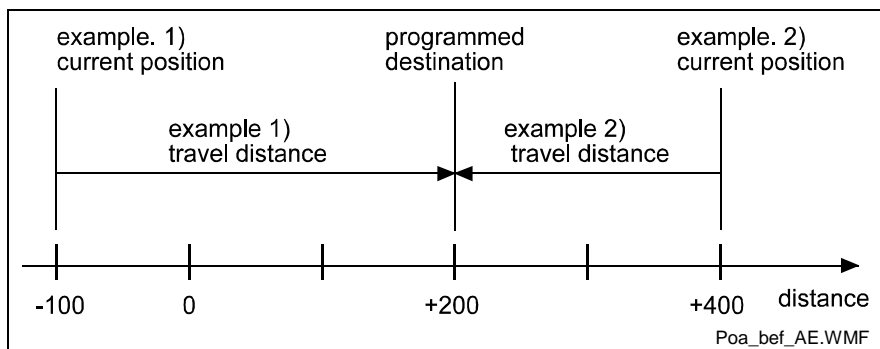
Fig. 5-18: Example of Positioning, Absolute

This command may be used only if an absolute measurement reference is present. This is the case when an absolute encoder is used for position detection or for position detection following a return to zero (homing) movement (see also `Homing´). Otherwise the error message `Not homed´ is issued.

Example:

```
0000    POA    1 +00010.005 999
0001    JSR    0100
0002    POA    1 +000020.003 999
0003    JSR    0100
0004    POA    1 +000030.000 500
0005    JSR    0100
```

The program proceeds to the next instruction following the time period of one cycle.

POI - Positioning, Incremental

POI V600 + V601   V602 or
POI 1   +123456.789   999

Feedrate in ‰ (001 to 999) of the maximum velocity given in the parameter (Parameter Ax06)

Feed length in IU (input units)

Direction of movement (+ = forward / - = back)

Axes 1 to 4
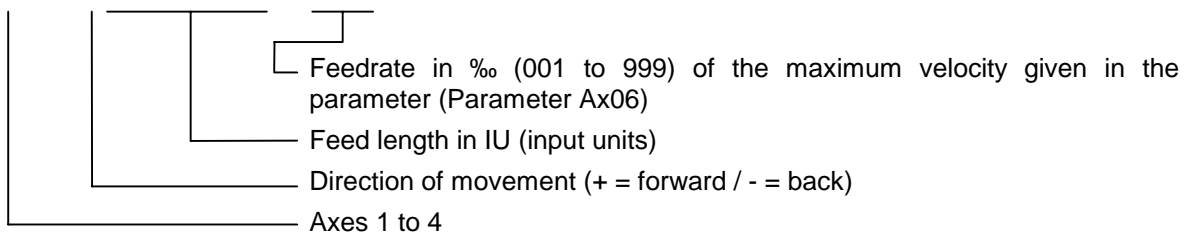
The position setpoint is incremented or decremented by the amount of the programmed value.

This feed length is adjusted to account for any remaining travel distance.

Example: The drive unit traverses the distance: -100 +200 = +100

0000	POI	1 -000100.000 999
0001	PSI	1 +000200.000 999
0002	JSR	0555
0003	JMP	0000

The program proceeds to the next instruction following the time period of one cycle.

PSA - Positioning, Absolute with In-Position

| PSA | V600 | + | V601 | V602 | or |
| PSA | 1 | +123456.789 | 999 | |

Feedrate in ‰ (001 to 999) of the maximum velocity in the assigned parameter

Absolute position given in IU (input units)

Operational sign of the position (+/-)

Axes 1 to 4
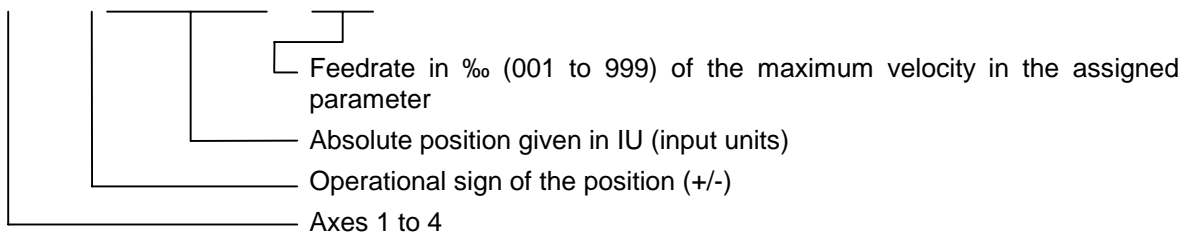
This command corresponds to the `POA´ command. However, the program proceeds to the next instruction only if the programmed absolute position has been reached.

The drive unit is considered to have reached the correct position as soon as it reaches the `Position Window´ (see Parameter Ax27 `Switching Threshold´) for the programmed position.

Example:

+ 100.00	= Current Position
0.20	= Switching Threshold, Parameter Ax27
± 0.20	= Position Window

| 0000 | PSA | 1 +000200.000 999 |

The program proceeds to the next instruction when the drive unit has reached position +199.80 to +200.20.

Note: Adjustment for the highest accuracy naturally takes place even after the program has gone on to the next instruction. The adjustment accuracy is therefore not dependent on the size of the position window.

PSI - Positioning, Incremental with In-Position

PSI V600 + V600   V601 or
PSI 1   +123456.789 999

Feedrate in ‰ (001 to 999) of the maximum velocity in the assigned parameter

Feed length in IU (input units)

Direction of movement (+ = forward / - = back)

Axes 1 to 4
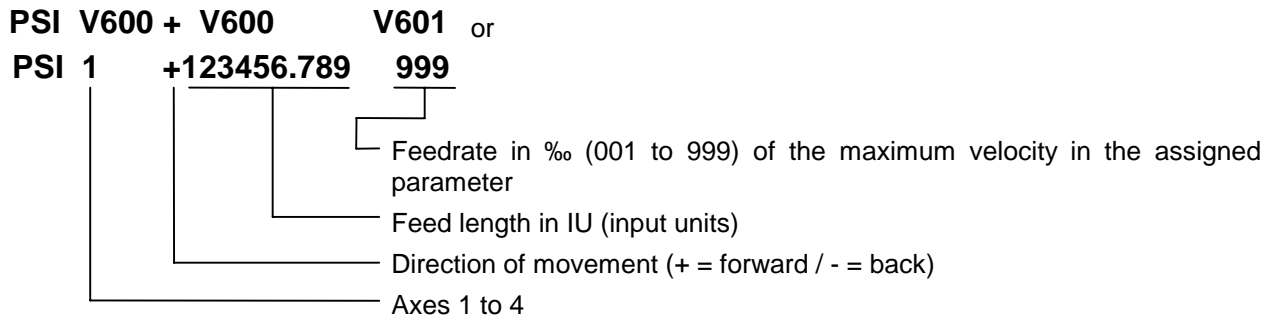
This command corresponds to the `POI´ command. However, the program proceeds to the next instruction only after the positioning procedure has been completed (position acknowledgement). This procedure is completed as soon as the drive unit has traversed the programmed feed length within the `Position Window´ (Ax27). Adjustment for the highest accuracy takes place even after the program has gone on to the next instruction.

The size of the `Position Window´ is stipulated in Parameter Ax27 (Switching Threshold).

Example:

0000	PSI	1 +000100.000 999
0001	WAI	00.500
0002	AEA	Q1.00.6 1
0003	JSR	0666
0004	JMP	0000

First, Axis 1 is started up. Once the final position has been reached and an additional waiting time of 0.5 seconds has elapsed, output Q1.00.6 is activated.

REP - Registration Position Limit

```
REP  V600 V601      V602
REP  0100 1     123456.789   or
```

Max. search path for `SRM´ command in IU

Axes 1 to 4

Jump to target location if search distance is exceeded
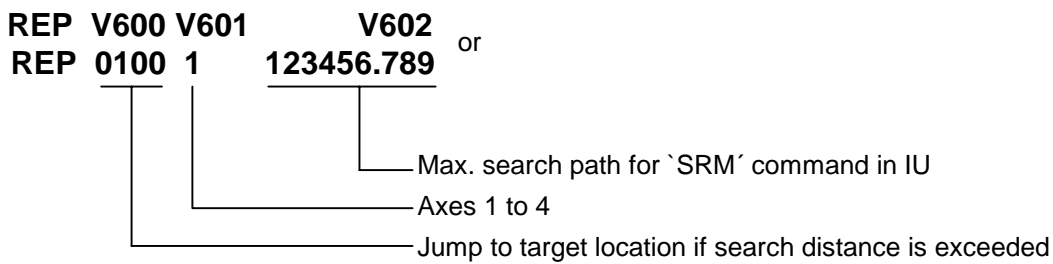
This command is a supplement to the `SRM´ command. It permits limits to be placed on the search distance needed to find a reference marker.

If the maximum search distance entered here is exceeded without finding a reference marker, the program executes a jump to the specified target location. At the same time, the drive unit decelerates to a complete stop.

The `REP´ command must not be executed immediately after the `SRM´ command. A search distance that was defined in an `REP´ command remains until another `REP´ command is called.

After a change in operating mode, after a fault or after power up, the search distance is cleared.

The following command combinations are permissible:

1)   Moving to a reference point without search distance limitation.

```
0020    SRM    1 +000000.000 +050 I1.01.0
```

2)   Moving to the reference point is programmed in the `SRM´
        command.
        A limit of max. 500 IU is programmed in the `REP´ command.

```
0030    SRM    1 +000000.000 +050 I1.01.0
0031    REP    0900 1 000500.000
```

RMI - Registration Mark Interrupt

RMI 1 2 I1.00.1 or
RMI 1 2 I1.00.1

Raster Bit: I0 , I1 , I2 , Q0 - Q2 , M0 - M5

0 =   Wait for pulse at the raster input (proceeding to the next instruction occurs after pulse detection and movement the distance of the offset.)

1 =   End of raster processing, continue motion program (immediately proceeds to the next instruction)

2 =   Start the next function without querying an input
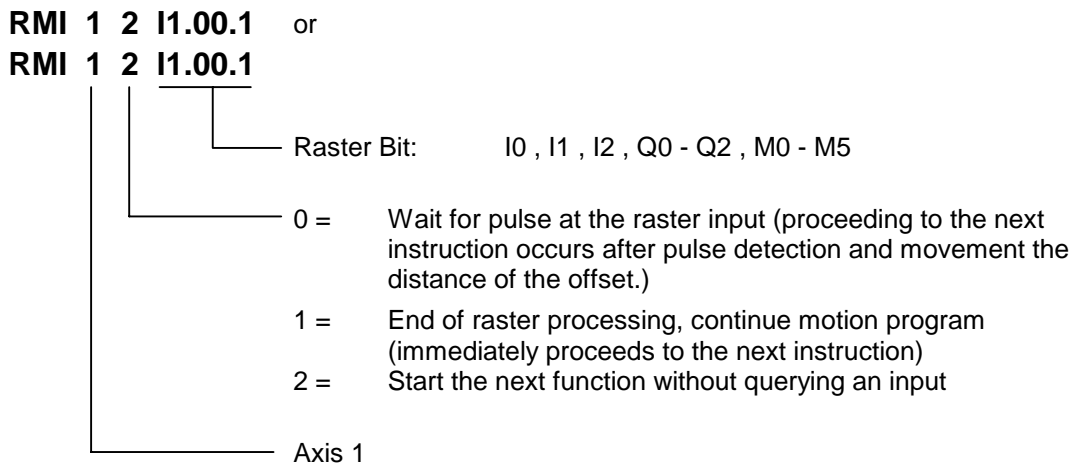
Axis 1

Using this command, an additional processing function can be executed, independently of the motion program for Axis 1.

The additional raster processing is initiated after detection of an input signal and movement of any offset distance for Axis 1. The rising edge of the pulse is evaluated. The motion program for this raster processing function is interrupted and continued later.

An offset distance can be programmed as an incremental movement (POI, PSI). This command must immediately follow the `RMI_1_0_xx.xx.x´.

The velocity that can be altered using the offset feed is reset to its previous value when the feed program continues.

If the velocity indication is = 000% in the offset feed, the previous command velocity remains valid.

The functions `Interrupt´, `Feed Angle Monitoring´, and `Override´ are permitted.

Constraints using the `RMI´ command:

- The raster program **must** be programmed in Task 2.
- The `RMI´ command is not executed when a restart occurs.
- The `RMI´ command only functions correctly for feed and offset feed operations in the direction of the positioning move (e.g. `PSI_1_+…´).
- In Task 2 (`RMI´ program), no feed operation besides the offset may be programmed.
- After the `RMI´ command (`RMI_1_0_xx.xx.x´) has been invoked, it is no longer possible to mask a hole.
- Detecting an additional raster before the command `RMI_1_1_xx.xx.x´ is not possible.

Note: This command is only available for Axis 1.

Example:

Holed sheet metal is to be sorted according to hole type. At the punching table, holes are punched in the sheet metal. Material feed is performed by the pass rolling mill. A hole is a reference signal for raster detection. Since an unknown change in length occurs during profiling, separation of the sheet metal cannot be performed using the same feed program, because it is possible that the hole pattern may drift toward the edge of the material. For this reason, separation is performed according to the reference hole. The reference hole can be detected using a light barrier, approach switch, or similar mechanism.
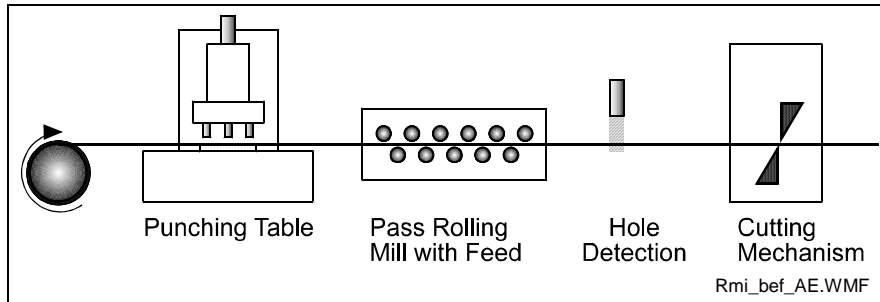
Fig. 5-19: RMI Command Example

Programming Example:

Task 1			
0000	PSI	1 +000050.000 999	- Main Program
0001	JSR	0005	- Punching Unit 1
0002	PSI	1 +000025.000 999	
0003	JSR	0009	- Punching Unit 2
0004	JMP	0000	- New Cycle
Punching Unit 1			
0005	AEA	Q1.00.0 1	- Punching Unit 1 ON
0006	WAI	00.200	- Wait (Time Delay)
0007	AEA	Q1.00.0 0	- Punching Unit 1 OFF
0008	RTS		- Back to Main Program
Punching Unit 2			
0009	AEA	Q1.00.1 1	- Punching Unit 2 ON
0010	WAI	00.200	- Wait (Time Delay)
0011	AEA	Q1.00.1 0	- Punching Unit 2 OFF
0012	RTS		
Task 2			
0200	RMI	1 0 I1.01.7	- Wait for raster signal and movement of the offset
0201	PSI	1 +000015.500 500	- distance from the raster position
0202	JSR	0210	- Tool Program
0203	RMI	1 1 I1.01.7	- Perform feed operation in the Main Program
0204	JMP	0200	- New Cycle
Tool Program			
0210	AEA	Q1.00.2 1	- Cutting Mechanism ON
0211	WAI	00.250	- Wait (Time Delay)
0212	AEA	Q1.00.2 0	- Cutting Mechanism OFF
0213	WAI	00.250	- Wait (Time Delay)
0214	RTS		

Fig. 5-20: RMI Command Programming Example

RSV - Restart Vector

RSV 1 V600 1 0 0 1 1 or
RSV 1 0000 1 0 0 1 1
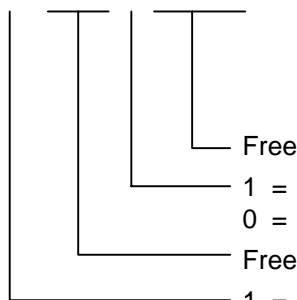
Free

1 = Restore status of outputs
0 = Status of outputs has **not** been restored

Free

1 = Restore status from before Interrupt (but not the output status) and exit the Restart Program
0 = Restart Program not yet terminated

This command affects the execution of the Restart Program. It selectively restores the status of the interrupted program and then terminates the Restart Program.

Example: B016 = 2000

Program 1:

2000	RSV	1 0000 10000	- Terminate Restart Program and completely restore status

Program 2:

2000	AKN	I1.00.4 1	- Wait for input
2001	WAI	01.000	- 1-second wait time
2002	RSV	1 0000 10000	- Terminate Restart Program and completely restore status

Program 3:

2000	RSV	0 0000 10000	- Restore status of outputs
2001	AKN	I1.00.4 1	- Wait for input
2002	WAI	01.000	- 1-second wait time
2003	RSV	1 0000 00000	- Terminate Restart Program and completely restore status, except for outputs

See also Section `Restart´.

The program proceeds to the next instruction (or the instruction in the interrupted program) following the time period of one cycle.

RTM - Rotary Table Mode

In preparation

RTM V601 V600   or
RTM   1   0

Rotary Table Mode:
0 = mode accepted from **Parameter Ax05**
1 = shortest distance
2 = programmed direction
>2 = no change in mode

Axes 1 to 4
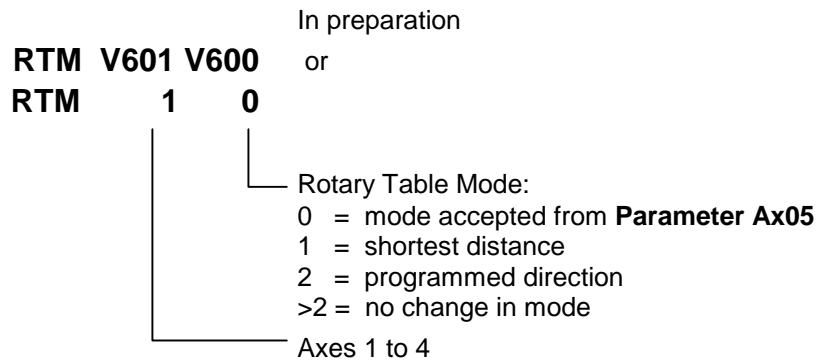
Rotary table must be preselected under the type of motion in **Parameter Ax00** and the axis must be homed.

The **parameter setting Ax05** is active after each power up or error acknowledgement, or after termination of Parameter Mode. Changing between Manual and Automatic Mode does not change the current Rotary Table Mode.

RTS - Return from Subroutine

RTS

As described for the `JSR´ command, a subroutine must be concluded with an `RTS´ return command.

If several subroutine levels have been accessed in one program cycle, a return from a higher subroutine level leads first to the next lower subroutine level rather than directly back to the main program.

Example:
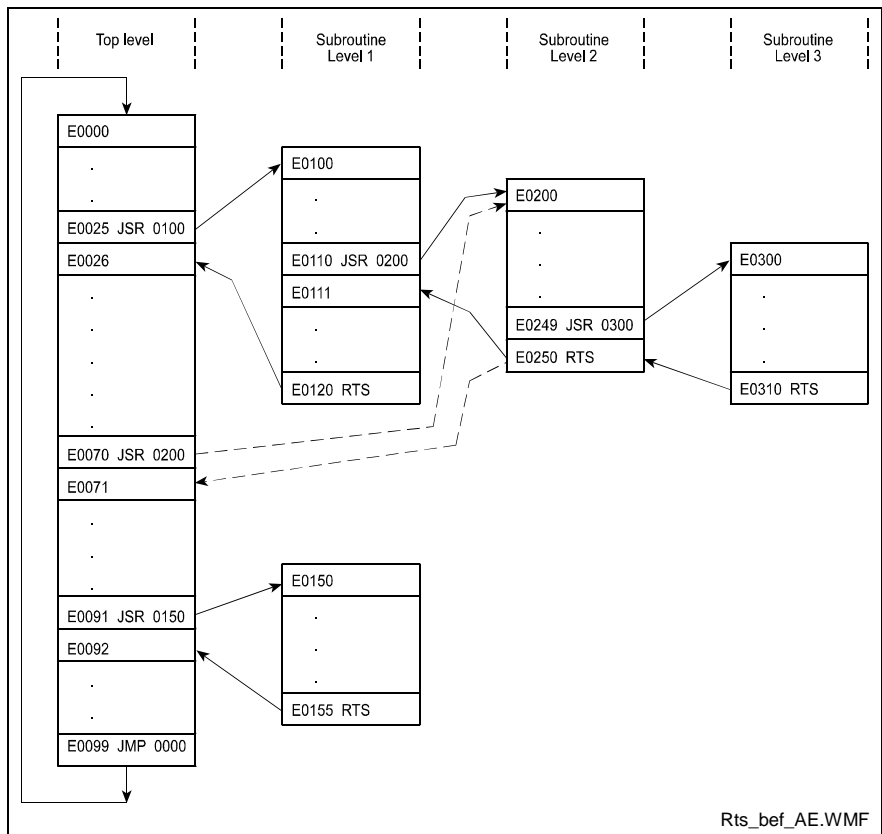
Fig. 5-21: Example of Return from Subroutine Levels

The program proceeds to the next instruction following the time period of one cycle.

SAC - Set Absolute Position Counter

```
SAC  V601  0 +V600          or
SAC  1     0 +123456.789
```

Absolute Position or Offset in IU

Mode:

0 = Absolute zero offset relative to the home position.
1 = Set new absolute position.
9 = Clear `Homed´ entry (only if Parameter Ax00 = 0 x x x x).

Axes 1 to 4
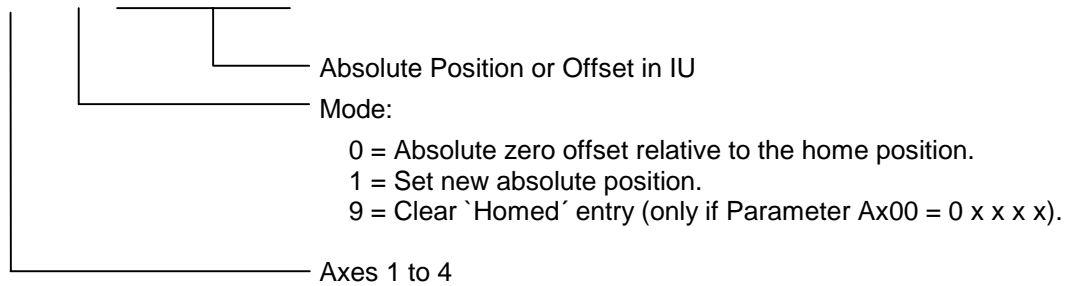
Using this command, the coordinate system is offset or set to a particular value.

The changes made using the `SAC´ command are temporarily valid. After a power up, switch to Parameter Mode or clearing an error, the initial coordinate system becomes valid again.

The command is executed correctly only when the axis signals `Position reached´ (Parameter Ax27).

The program proceeds to the next instruction following the time period of one cycle.

Motion type = 0 (Rotary)

The parameters **"Ax03, Min. Travel Limit"** and **"Ax04, Max. Travel Limit"** are not valid.

Axis Not Homed:

- Modes 0 and 1:
  The actual position is set to the value found in the `SAC´ command. This way, the axis is homed.

- Mode 9 :
  No function. The program proceeds to the next instruction.

Axis Homed:

- Mode 0 :
  The target position is offset by the value in the `SAC´ command. (referenced to the initial coordinate system)

- Mode 1 :
  The target position is set to the value found in the `SAC´ command.

- Mode 9 :
  The absolute position reference is canceled and the actual position is set to the value 0. The axis is no longer homed.
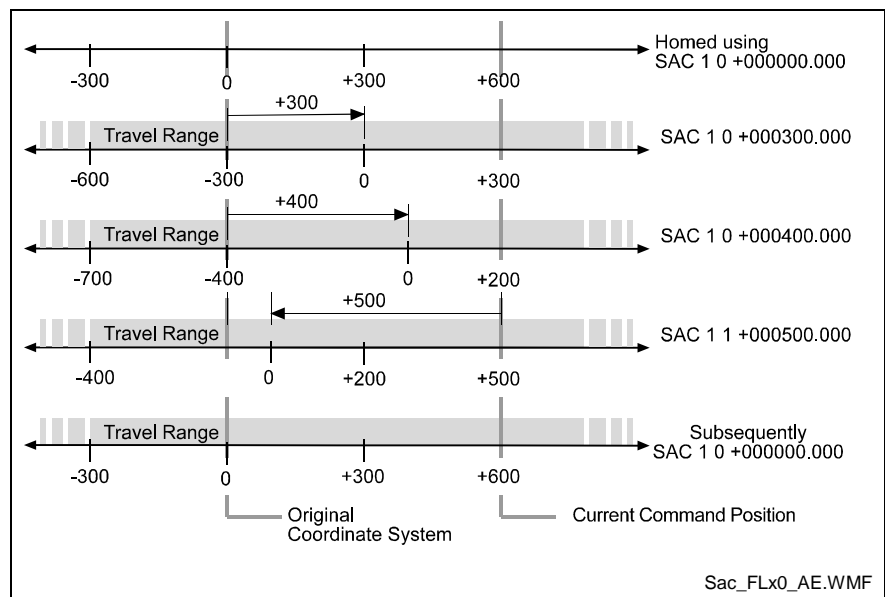
Fig. 5-22: How the `SAC´ Command Works (Rotary)

Motion Type = 1 (Linear)

Axis Not Homed:

- Modes 0 and 1:
  The axis cannot be homed using the `SAC´ command. The error message **"Axis not homed"** is issued.

- Mode 9 :
  No function. The program proceeds to the next instruction.

Axis Homed:

The parameters **"Ax03, Min. Travel Limit"** and **"Ax04, Max. Travel Limit"** are valid. They remain in the initial coordinate system.

- Mode 0 :
  The target position is offset by the value in the `SAC´ command. (referenced to the initial coordinate system)

- Mode 1 :
  The target position is set to the value found in the `SAC´ command.

- Mode 9 :
  No function. The program proceeds to the next instruction.
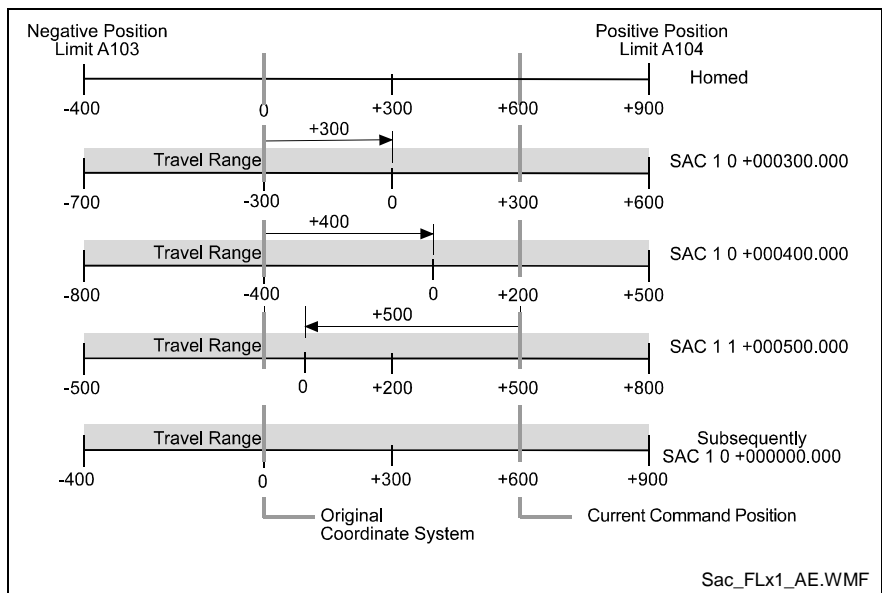
Fig. 5-23: How the `SAC´ Command Works (Linear)

**Motion Type = 2
(Rotary Table)**

The parameters **"Ax03, Min. Travel Limit"** and **"Ax04, Max. Travel Limit"** are not valid.

Axis Not Homed:

- Modes 0 and 1:
  The axis cannot be homed using the `SAC´ command. The error message **"Axis not homed"** is issued.

- Mode 9 :
  No function. The program proceeds to the next instruction.

Axis Homed:

- Mode 0 :
  The target position is offset by the value in the `SAC´ command. (referenced to the initial coordinate system)

- Mode 1 :
  The target position is set to the value found in the `SAC´ command.

- Mode 9 :
  No function. The program proceeds to the next instruction.
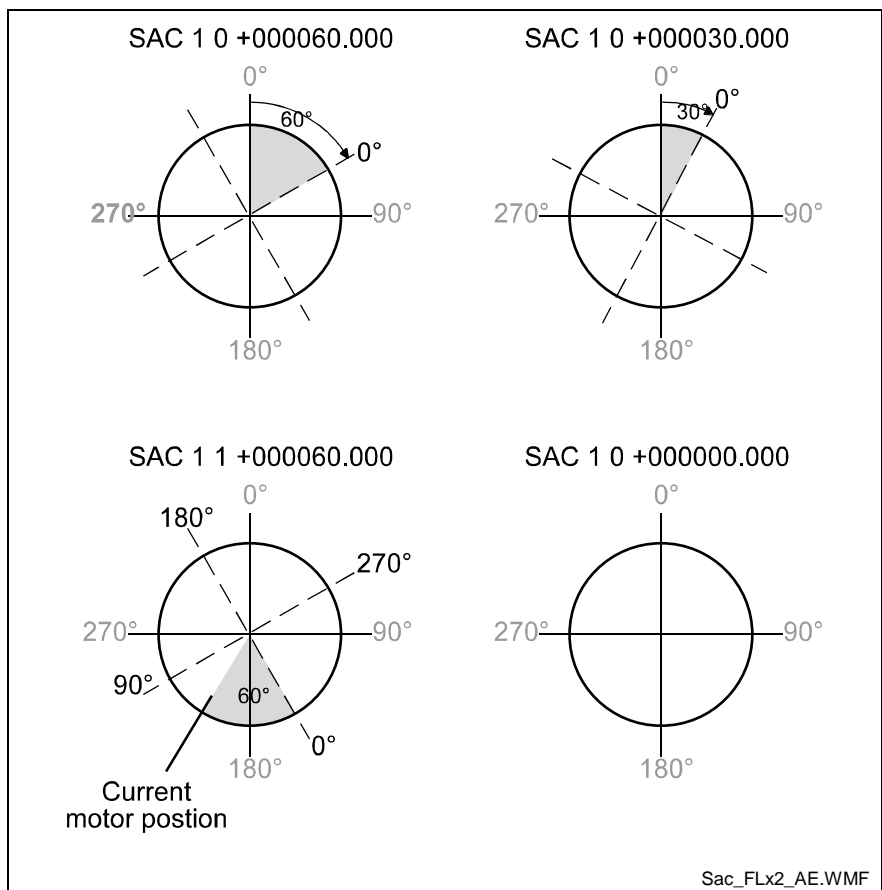
Fig. 5-24: How the `SAC´ Command Works (Rotary Table)

SET - Set Variable Value

```
SET V600 = +          V601   or
SET V600 = +12345678.123456
```
```
                          └──── Value
                     └──────── Operational Sign
            └──────────────── Variable
```
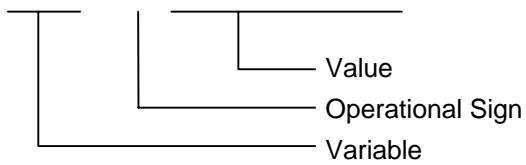
Using this command, variables can be set from the program or copied from another variable.

The program proceeds to the next instruction following the time period of one cycle.

SRM - Search for Registration Mark

```
SRM  V602  +      V600    +V601 I1.01.0  or
SRM  1     +123456.123 + 123 I1.01.0
```

Reference Marker Input M0.-.M5, I0 - I2, Q0 - Q2

Feedrate in ‰ (001 to 999) of the maximum velocity in the assigned parameter (Ax06)

Search Direction (The operational sign of the variable helps to determine the direction)

Offset in IU

Axes 1 to 4
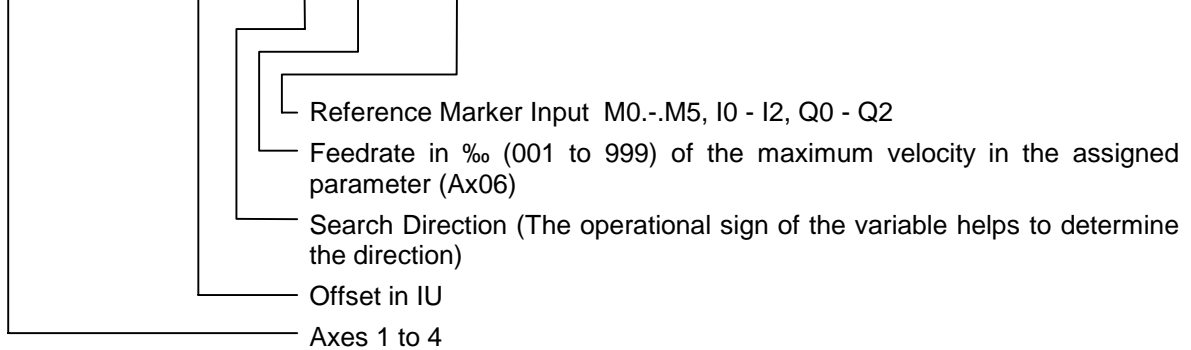
This command can be used to search for a reference marker at any time. The axes, the search direction, the search velocity and the reference signal input can be selected by the user. Once the command is invoked, the search for the reference marker proceeds at the preselected velocity. The reference marker is detected by means of the rising edge of a pulse (from 0V to +24V) at the programmed input.

As soon as the reference mark is detected, the program proceeds to the next instruction.

If a value of I0.01.7 is programmed for the reference marker input (only possible for Axis 1), the `Raster´ input (Connector X3 / Pin 16) is selected as the reference marker input. This input has no hardware debouncing. This input can also initiate an interrupt. This input is therefore able to detect the reference marker substantially more accurately (within a time frame of approx. 100 microseconds).

Offset Dimension:

The move to an offset dimension (referenced to the reference point) is accomplished immediately after detection of the reference point.

It is also possible to limit and monitor the search travel until the reference marker is found (see also the `REP´ command).

Detection of the reference point occurs within a time frame of 2 to 4 ms (controller cycle time). If a highly accurate reference point is required, the search velocity must be reduced. The achievable accuracy is determined as follows:

$$SearchVelocity\,in\,IU\,/\,s * 2 * CycleTime\,[s]$$

L: IU   =   Input Units
        s   =   seconds

Fig. 5-25: Calculation of the Search Velocity

Note: No new absolute measurement reference (zero point) is created using the `SRM´ command. This is possible only through the homing function.

Example: The maximum velocity is 200 IU/s. The cycle time is
                 2 ms. A normal input with a debouncing time of the time
                 period of one cycle is selected.

0000	SRM	1 +000000.000 +500 I1.01.0

The search velocity is 200 IU/s * 500 ‰ = 100 IU/s. The accuracy is > 0.4 mm.

With the system input `Raster´ (Connector X3 / Pin 16), there is no debouncing time and the detection time is approx. 0.1 ms. The accuracy is > 0.01 IU
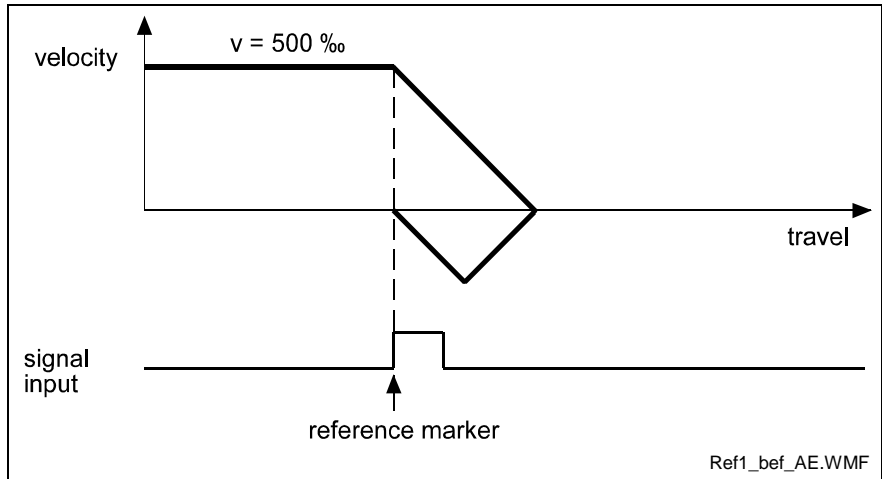
Fig. 5-26: Example of Movement to a Reference Mark

Example of moving to a reference mark with offset programming:

0000	SRM	1 +000200.000 +500 I1.01.0
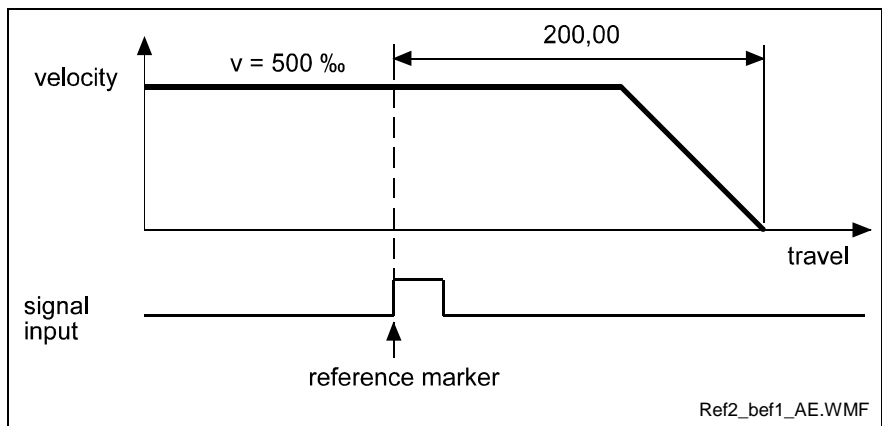
Fig. 5-27: Example of Moving to a Reference Mark with Offset Programming

VCC - Velocity Change

```
VCC  V603    +         V600  V601  0  V602   or
VCC  1       +123456.789     999   0     1
```

Mode
        0 = Start of Velocity Change
        1 = Velocity Reached

0 = Distance Traveled
1 = Absolute Switching Point (axis must be homed)

New Velocity in ‰ (001 to 999) of the maximum velocity in the assigned parameter (Ax06)

Distance Traveled in IU up to switching point

Axes 1 to 4
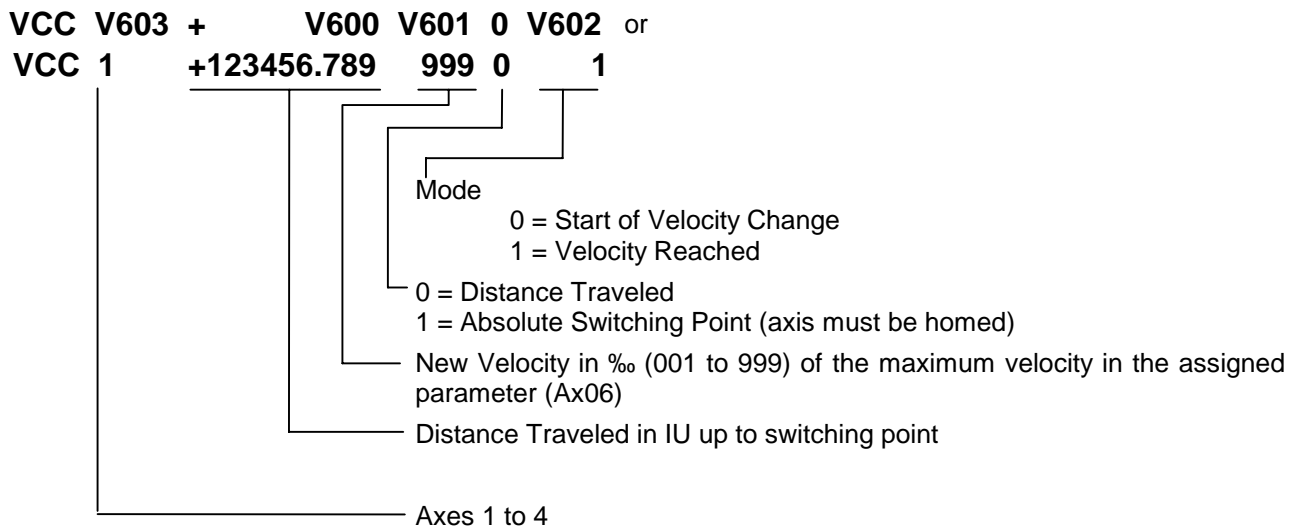
Mode 0 : Start of velocity change

Velocity changes are always referenced to the most recently initiated positioning function.

The program proceeds to the next instruction immediately after the distance programmed in the VCC command, referenced to the start position of the most recent positioning function, has been traversed.

A change in velocity can take place only when the positioning functions do not include position acknowledgement (POI, POA).

The position portion in the last VCC value must be smaller than the previously started positioning function, otherwise that VCC command is not executed and the program proceeds to the next instruction.

Example:

The actual start position is 0 mm.

0000	POI	1 +000100.000 999	- Move 100 IU, then proceed to next instruction
0001	VCC	1 +000050.000 250 0 0	- after 50 IU, change to 25% velocity
0002	VCC	1 +000075.000 500 0 0	- after 75 IU, change to 50% velocity
0003	VCC	1 +000090.000 100 0 0	- after 90 IU, change to 10% velocity
0004	AKN	M2.00.0 1	- Wait until target position is reached
0005	WAI	01.000	- End of cycle, wait 1 second
0006	JMP	0000	- Repeat program

Rexroth
Indramat
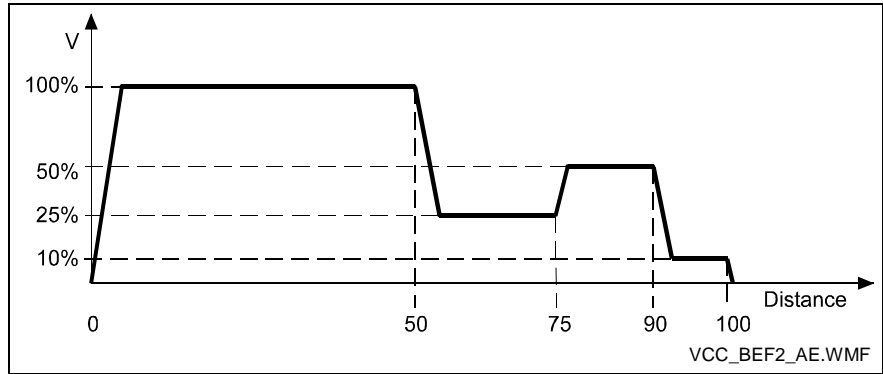
Fig. 5-28: Change Velocity (Distance Traveled)

Mode 1 : Velocity reached

This command changes the velocity of a positioning move in progress such that the desired velocity is reached at the specified absolute position.

The program proceeds to the next instruction immediately after the drive unit begins changing its velocity. This point depends on the acceleration, the difference in velocity and the position lag.

If this point has already been reached or exceeded when the VCC command arrives, the program proceeds immediately to the next instruction, accepting the new velocity.

The axis must be homed to zero.

Example:

The actual start position is 100 mm.

0000	POA	1 +000300.000 999	- Move to absolute position +300 IU
0001	VCC	1 +000200.000 500 1 1	- At position +200 IU, V = 50%
0002	VCC	1 +000280.000 100 1 1	- At position +280 IU, V = 10%
0003	AKN	M2.00.1 1	- Wait until target position is reached
0004	WAI	01.000	- End of cycle, wait 1 second
0005	...	...	
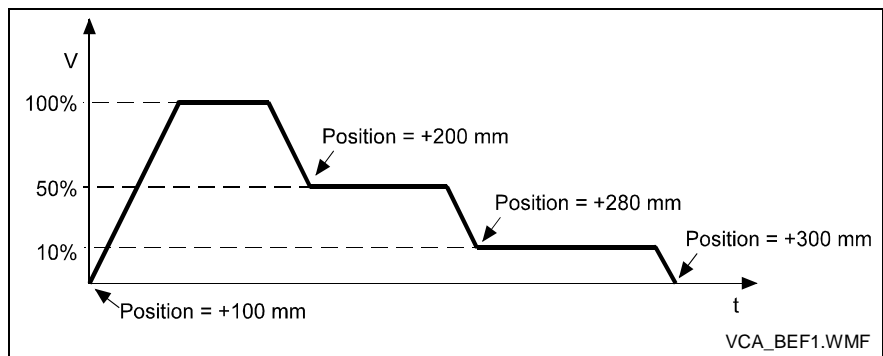
Fig. 5-29: Change Velocity (Absolute Position)

VEO - Velocity Override

```
VEO  V601  1  0  V600 1      or
VEO     1  1  0   500 1
```

Function
  0 = Override as factor
  1 = Override as limit

This value is significant only in modes 4 and 6
  Override value in ‰ (from 001 to 999)

0 = Read in new override value in each controller cycle (2 to 4 milliseconds)
1 = Read override value only once when command is invoked

Override mode defaults
  0 = Override disabled, or as programmed in **Parameter B017**
  1 = Analog value of 0...+10 volts at the corresponding analog input
  2 = Binary value at inputs I1.01.0 to I1.01.7
  3 = Gray Code at inputs I1.01.4 to I1.01.7
  4 = Override value from `VEO´ command (see above)
  5 = Default Value by Measuring Wheel 1
  6 = Analog input 1 * Override value from the `VEO´ command

Axes 1 to 4

This command produces a reduction in the velocity of all of the programmed traversing commands.

With the `Override as factor´ function, the override value is multiplied by the programmed velocity from the commands.

With the `Override as limit´ function, the override value is multiplied by the programmed velocity from the parameter Vmax (**Param. Ax06**), and therefore limits the velocity. Activation of an override function using the VEO command has priority over activation of any function within **Parameter B017**.

Once a `VEO´ command has been invoked, it applies to all subsequent motions until it is canceled. See also the examples on the following pages.

Any change in operating mode between `Automatic´ and `Manual´ cancels the override function invoked by the `VEO´ command. The values can be changed again in Task 3.

The program proceeds to the next instruction following the time period of one cycle.

Description of `Override´ Mode 5:

This function can only be activated using the `VEO´ command if the axis is designated as a `Normal Axis´ in Parameter Ax00. Additionally, the parameters for Measuring Wheel 1 must be correctly set (Parameters C000 to C003). Otherwise, the program proceeds to the following instruction immediately.

The following relationship applies:

$$OverrideValue = \frac{Meas.Wh.Velocity\,[IU\_Meas.Wh./s]}{MaximumVelocity\,[IU\_Motor/s]} \times Multiplier$$

L: IU   -   Input Units
Fig. 5-30: Formula for Default Values via Measuring Wheel Encoder

The maximum velocity is taken from **Parameter Ax06**.

After each power up or error acknowledgement, or after termination of Parameter Mode, the multiplier is always equal to 1 (preset). The multiplier can be edited using the `FOL´ command.

If the axis reaches a velocity of more than 1.25 times Vmax (**Parameter Ax06**), because of a programming error or excessive velocity of the measuring wheel encoder, the error message `max. Override Ax´ is issued.

However, the velocity of the drive is limited to Vmax in any case, for measuring wheel encoder speeds > Vmax.

Examples: `VEO´ - Velocity Override

0000	BPA	0004 M2.02 21022222	- Program Selection ; Jump to Program A
0001	BPA	0006 M2.02 20122222	- Program Selection ; Jump to Program B
0002	BPA	0008 M2.02 21122222	- Program Selection ; Jump to Program C
0003	JMP	0000	- Wait Loop
0004	VEO	1 4 1 999 1	- Program A; velocity unchanged
0005	JMP	0009	- Execute positioning function
0006	VEO	1 4 1 700 1	- Program B; velocity limited
0007	JMP	0009	- Execute positioning function
0008	VEO	1 4 1 500 0	- Program C; reduce velocity
			- Execute positioning function
0009	POI	1 +000100.000 999	- Move 100 mm and proceed to next instruction
0010	VCC	1 +000035.000 800 0 0	- after 35mm, change to 80% velocity
0011	VCC	1 +000050.000 600 0 0	- after 50mm, change to 60% velocity
0012	VCC	1 +000065.000 400 0 0	- after 65mm, change to 40% velocity
0013	VCC	1 +000080.000 200 0 0	- after 80 mm, change to 20% velocity
0014	AKN	M2.02.4 1	- Wait until switching threshold is reached
0015	WAI	01.000	- At end of cycle, wait 1 second
0016	JMP	0000	- Jump to program selection

The above example from the program generates the following velocity profiles:

1) Program A – unaffected velocity profile

Fig. 5-31: VEO Command - Change Velocity
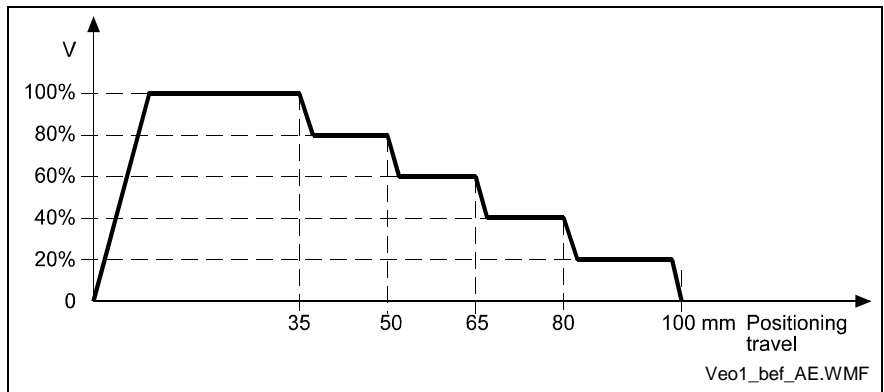
2) Program B – velocity limited to 70% by instruction number 0006

Fig. 5-32: VEO Command - Limit Velocity to 70%
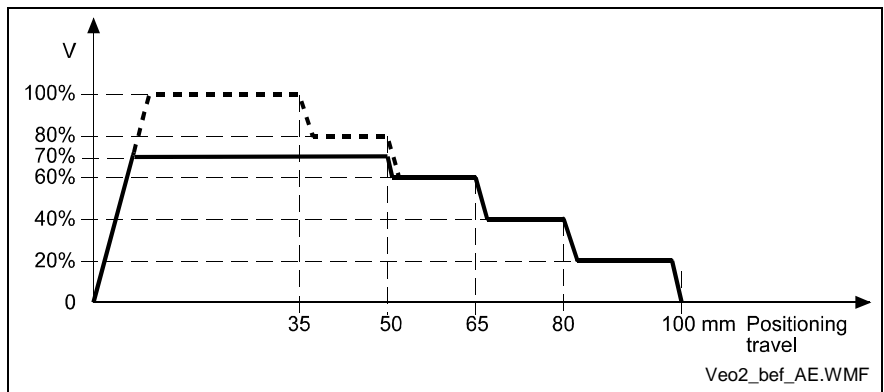
3) Program C - Multiplication by factor of `500´ from instruction number 0008

Fig. 5-33: VEO Command - Multiplication by a Factor
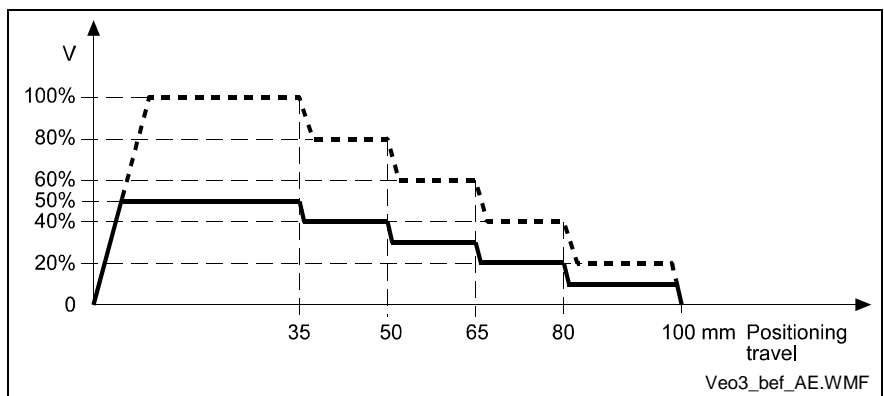
WAI - Wait (Time Delay)

WAI   V600   or
WAI   00.500

Wait time in seconds

Execution of the next instruction is delayed until the programmed time has elapsed, i.e., the program proceeds to the next instruction after the waiting time has elapsed.

6 Logic Task

6.1 General Information

The Logic Task program is written into a line-by-line memory that contains 1000 lines. It is saved in a buffered area and it can be edited via the keypad or the serial interface. After turning the CLM on, the program is interpreted by the built-in compiler and processed without a start signal. For programming and for stopping the Logic Task, the system must be switched to Parameter Mode. When leaving Parameter Mode, the program is recompiled and it is started immediately (only if no errors are present). If an error is present, the error message 'Logic Prg. Error´ is issued.

An average processing speed of 1000 assignments/sec is reached, where there is a minimum cycle time of 4 ms.

6.2 Program Input

Input via the Keypad

For programming via the keypad, the CLM must be in the display mode `Logic Task Input´. To enter this display mode, one must press ⌷F1⌷ in `Parameter´ Mode.

Logic Task Instruction Number

```
P   0 0 0 0

A N D N      I 1 . 0 0 . 0
```

Data that belongs to the displayed Logic Task command

Logic Task Command
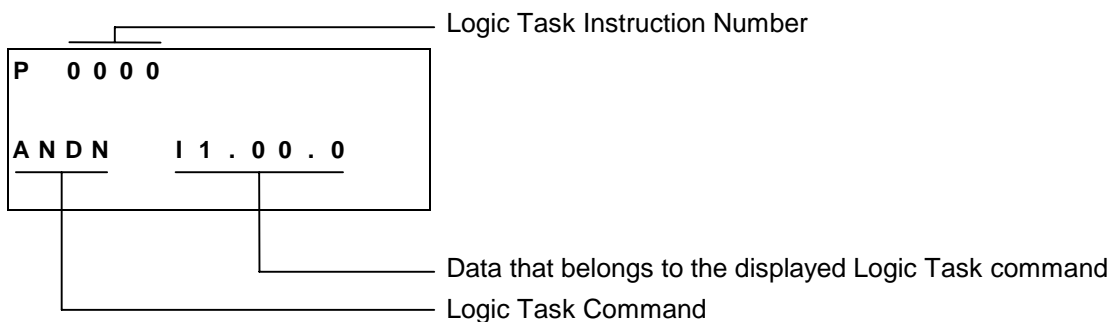
In line 1 of the input menu, the number of the Logic Task instruction to be displayed or programmed is input.

To accomplish this, move the cursor to the first position in the program instruction number by pressing ▷ and input the desired number using the data keys.

The cursor moves one space to the right after each input. Back up by pressing ◁.

While inputting the instruction number, the command assigned to the number is displayed. After entering the last digit of the program instruction number, the cursor jumps directly to the first character of the Logic Task command.

In this position, it is possible to scroll through all commands in alphabetical order by pressing △ and ▽.

After locating the desired command, move the cursor to the data field using ▷ or ◁. Here, the data for the command is input or edited using the data keys.

The new data is visible on the display, but it has not yet replaced the old data. This (replacing the old data) occurs only after saving.

To save the edited data, press the Save ⇲ key.

After pressing the Save key ⇲, the information is saved. Then, the next program instruction (+1) is displayed and the cursor is placed on the first character of the Logic Task command.

Editing data can be aborted at any time. By pressing ⌷CR, the cursor returns to the first character of the Logic Task command and the previously saved contents of the program instruction are redisplayed.

For each command, a predefined input mask is completed with data.

For each incorrectly programmed character, a `?´ is displayed. A command is correctly programmed when no `?´ characters appear in the instruction after pressing ⇲. If you attempt to save an instruction that contains ´?´, the input is not accepted.

End of the Logic Task Program   The Logic Task program must end with the `END´ command.

Deactivating the Logic Task   To deactivate the Logic Task, an `END´ command must be programmed into program instruction 0000.

Loading via the Serial Port

The program can be loaded via the serial port of any computer that has an RS232C or RS485 interface.

Parameters B002 and B003 control the activation and setting of the serial port.

The transmission format used by the CLM is described in the chapter `Interfaces´.

The MoMaNT programming interface provides a simple input and editing option.

6.3 Overview of All Logic Task Commands

Load, Save, Set and Reset Assignments		Logical Assignments	
LD	ST	AND	AND(
LDN	STN	ANDN	ANDN(
SET	RES	OR	OR(
SETC	RESC	ORN	ORN(
SETCN	RESCN	XOR	XOR(
		XORN	XORN(

Other Assignments			
END	NOP		
)			

Fig. 6-1: Logic Task Commands

For the load assignments and logical assignments, M0, M1, M4 - M6, Q0 - Q2 and I0 - I2 are allowed as operands.

For the Save, Set and Reset Assignments, M5, M6, Q1 and Q2.02 - Q2.05 are allowed as operands.

6.4 Load, Save, Set and Reset Assignments

Commands for Loading and Saving

LD	Loads the value of the operand
LDN	Loads the negated value of the operand
ST	Assigns the current value to the operand
STN	Assigns the bit-by-bit negated value to the operand

Set and Reset Commands

SET	Setting the bit operand, unconditional
SETC	Setting the bit operand, if the previous result is TRUE; otherwise no change
SETCN	Setting the bit operand, if the previous result is FALSE; otherwise no change
RES	Resetting the bit operand, unconditional
RESC	Resetting the bit operand, if the previous result is TRUE; otherwise no change
RESCN	Resetting the bit operand, if the previous result is FALSE; otherwise no change
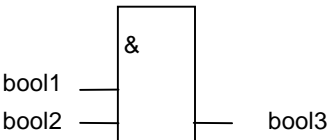
6.5   Logical Assignments
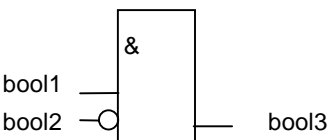
AND Logic

The '**AND Logic**´ functions bit-by-bit.

AND	AND logic of the current value with the value of the operand
ANDN	AND logic of the current value with the bit-by-bit negated value of the operand
AND(	AND logic of the current value with the logical value of the following term
ANDN(	AND logic of the current value with the negated logical value of the following term

Examples: AND Logic

FBS	AWL	Type

```
        ┌───┐
        │ & │              LD    bool1      bool1:  BOOL
bool1 ──┤   │              AND   bool2      bool2:  BOOL
bool2 ──┤   ├── bool3      ST    bool3      bool1:  BOOL
        └───┘
```

bool1	1	0	1	0
bool2	1	1	0	0
bool3	1	0	0	0
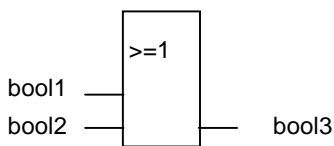
FBS	AWL	Type

```
        ┌───┐
        │ & │              LD    bool1      bool1:  BOOL
bool1 ──┤   │              ANDN  bool2      bool2:  BOOL
bool2 ─o┤   ├── bool3      ST    bool3      bool1:  BOOL
        └───┘
```

bool1	1	0	1	0
bool2	1	1	0	0
bool3	0	0	1	0
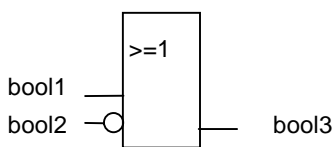
OR Logic

The '**OR Logic**´ functions bit-by-bit.

OR	OR logic of the current value with the value of the operand
ORN	OR logic of the current value with the bit-by-bit negated value of the operand
OR(	OR logic of the current value with the logical value of the following term
ORN(	OR logic of the current value with the negated logical value of the following term

Examples: OR Logic

FBS	AWL		Type	
	LD	bool1	bool1:	BOOL
>=1	OR	bool2	bool2:	BOOL
bool1 — bool2 — ⎯ bool3	ST	bool3	bool1:	BOOL

bool1	1	0	1	0
bool2	1	1	0	0
bool3	1	1	1	0
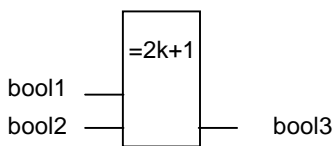
FBS	AWL		Type	
	LD	bool1	bool1:	BOOL
>=1	ORN	bool2	bool2:	BOOL
bool1 — bool2 —O ⎯ bool3	ST	bool3	bool1:	BOOL

bool1	1	0	1	0
bool2	1	1	0	0
bool3	1	0	1	1

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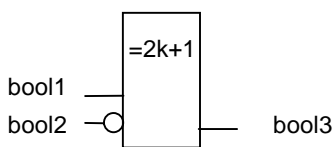
XOR Logic

The '**XOR Logic**´ functions bit-by-bit.

XOR	Exclusive OR logic of the current value with the value of the operand
XORN	Exclusive OR logic of the current value with the bit-by-bit negated value of the operand
XOR(	Exclusive OR logic of the current value with the logical value of the following term
XORN(	Exclusive OR logic of the current value with the negated logical value of the following term

Examples: XOR Logic

FBS	AWL		Type	

```
        =2k+1              LD    bool1      bool1:  BOOL
bool1 ──┤                  XOR   bool2      bool2:  BOOL
bool2 ──┤        ── bool3  ST    bool3      bool1:  BOOL
```

bool1	1	0	1	0
bool2	1	1	0	0
bool3	0	1	1	0

FBS	AWL		Type	

```
        =2k+1              LD     bool1      bool1:  BOOL
bool1 ──┤                  XORN   bool2      bool2:  BOOL
bool2 ─o┤        ── bool3  ST     bool3      bool1:  BOOL
```

bool1	1	0	1	0
bool2	1	1	0	0
bool3	1	0	0	1

6.6   Other Assignments

NOP	No Command (can be used as a placeholder)
END	End of the assignment list
)	End of a term

Examples:

Spurious Pulse   Positive Starting Edge

M6.20.0 = Input

M6.20.1 = Result

M6.20.4 = Intermediate flag

```
M6.20.0 ─────┌───────┐       M6.20.1
             │   &   │
M6.20.4 ──o──┤       │
             └───────┘


M6.20.0 ─────┌───────┐─── M6.20.4
             │   &   │
             └───────┘
```
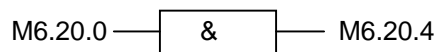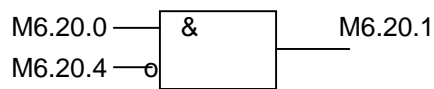
```
LD     M6.20.0
ANDN   M6.20.4
ST     M6.20.1
LD     M6.20.0
ST     M6.20.4
```

Spurious Pulse   Negative Starting Edge

M6.20.0 = Input

M6.20.1 = Result

M6.20.4 = Intermediate flag

```
M6.20.0 ──o──┌───────┐       M6.20.1
             │   &   │
M6.20.4 ──o──┤       │
             └───────┘


M6.20.0 ──o──┌───────┐───M6.20.4
             │   &   │
             └───────┘
```
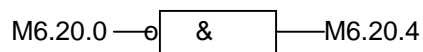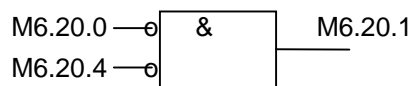
```
LDN    M6.20.0
ANDN   M6.20.4
ST     M6.20.1
LDN    M6.20.0
ST     M6.20.4
```

7   Functions

7.1   Operating Modes

Parameter Mode

Programming the parameters and the logic task is possible only in this operating mode. When this mode is exited, the interactions between the parameters are reviewed and the Logic Task program is tested.

All Tasks are stopped in Parameter Mode. The outputs and non-retained marker flags are cleared.

Manual Mode

The unit is in Manual Mode when no errors are present, and it is not in Parameter or Automatic Mode. It is used primarily to move the axis with the Jog forward or Jog reverse functions.

The two tasks

- NC Task 3
- Logic Task

are functioning. The following functions can also be called up.

- Homing
- Manual Vector
- Interrupt
- Feed Angle Monitoring

Automatic Mode

In Automatic Mode, NC tasks 1, 2, 4 and 5 can be activated using the start command.

All functions are possible except for the jog and manual vector functions.

7.2   Measuring Wheel Mode

Feed-to-length drives are used to feed material that is processed downstream (for example, sheet-metal cutting). The motor encoder cannot be used to measure the material length if there is slip between the material and the drive. In such cases, an optional encoder (the measuring wheel encoder) can be used. Ideally, there is no slip between this encoder and material, and the individual lengths can be measured accurately.

⚠ CAUTION

If the measuring wheel encoder has no contact with the material:

The position control circuit is open via the encoder. This means that the motion of the drive is uncontrolled.

⇒   Start the measuring wheel mode command (automatic or manual input) only if the measuring wheel is in contact with the material.

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Pertinent Parameters

- **A100, Mode**
- **A131, Measuring Wheel Mode**
- **A116, Encoder Difference Monitoring**
- **C000, Master Encoder 1, Data**
- **C001, Master Encoder 1, Type**
- **C002, Master Encoder 1, Feed Constant**
- **C003, Master Encoder 1, Offset**

Functioning

Repositioning is always controlled by the servo drive in Manual Mode. In Automatic Mode, repositioning is controlled by the measuring wheel encoder. If an input is defined (see Parameter A131), the user can switch between measuring wheel encoder and motor encoder at any time in Automatic Mode.

Repositioning by measuring wheel can be activated only if the following three conditions are met:

- The material is in feed rollers and under the measuring wheel.
- The feed rollers are closed.
- The measuring wheel encoder is pressed against the material.

If one of the previous conditions is not met, the drive can temporarily run on until it is stopped by error detection within the control. The following two error messages can be shown:

- Measuring Wheel / Encoder 1
- Drive Runaway

If position loop reset is required in conjunction with 'measuring wheel mode´, the `measuring wheel mode´ signal must be removed via the signal input while resetting the position loop. Care must be taken not to exceed switching times.

For length measurements with a measuring wheel, the following two options are available:

- Option 1) The position loop is closed via the measuring wheel encoder when measuring wheel operating mode is active. The motor encoder is only used for monitoring. Disadvantage: When mechanical construction is unstable, this system is susceptible to variances.
- Option 2) The position loop is closed via the motor encoder. The position difference between the motor encoder and the measuring wheel encoder is added to the current movement as a correction. When construction is unstable, only the correction value varies. The correction is disabled as soon as the motor reaches the switching threshold defined in Parameter A127. The position differences that occur after disabling the correction are compiled and added to the next movement. Activation occurs via Parameter A100.

Note: Option 2 is not appropriate for exact positioning (depending on Parameter A127, Switching Threshold), because of premature disabling of the correction function.

7.3 Velocity Override

The override function permits an infinitely variable reduction in the currently programmed velocity in Manual and Automatic Modes (exception: homing using the HOM command).

Override via Analog Input

The override is controlled via the connection of voltage to

AE1 (X5/11 and X5/12)
AE2 (X5/14 and X5/15)
AE3 (X7/4 and X7/5)
AE4 (X7/7 and X7/8)

The graph below shows the relationship between the applied voltage and the override factor.
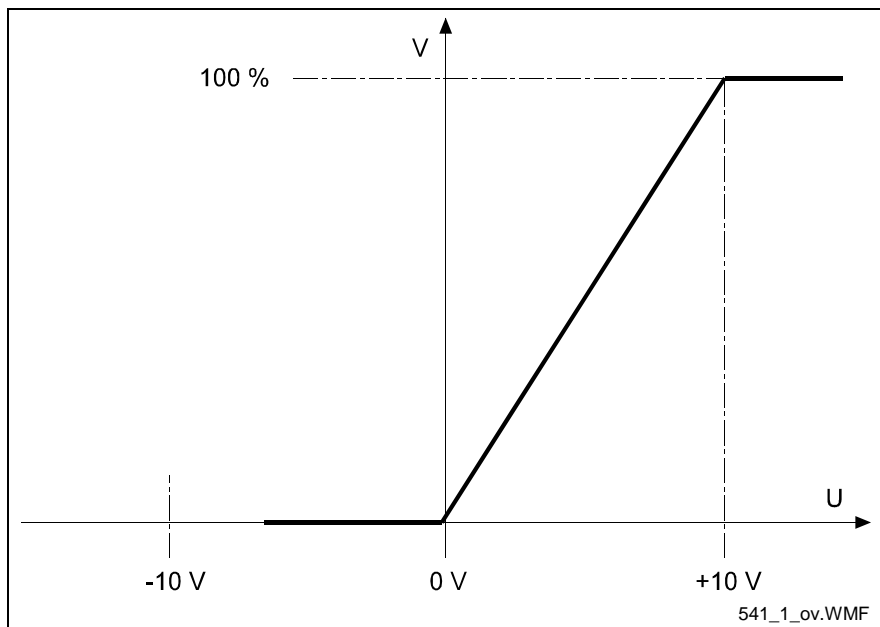
Fig. 7-1: Analog Override

The velocity 'Vo´ is produced by multiplying the programmed traversing velocity `Vp´ by the override factor `F´ (F = 0 - 1 corresponds t 0V - 10V):

$$Vo \ = \ Vp \ \times \ F$$

L:	Vo	=	Velocity
	Vp	=	Traversing Velocity
	F	=	override factor

Fig. 7-2: Velocity Calculation with Override

This function can be activated in Parameter B017 or using the `VEO´ command.

A possible protective circuit is illustrated in the following connection diagram.
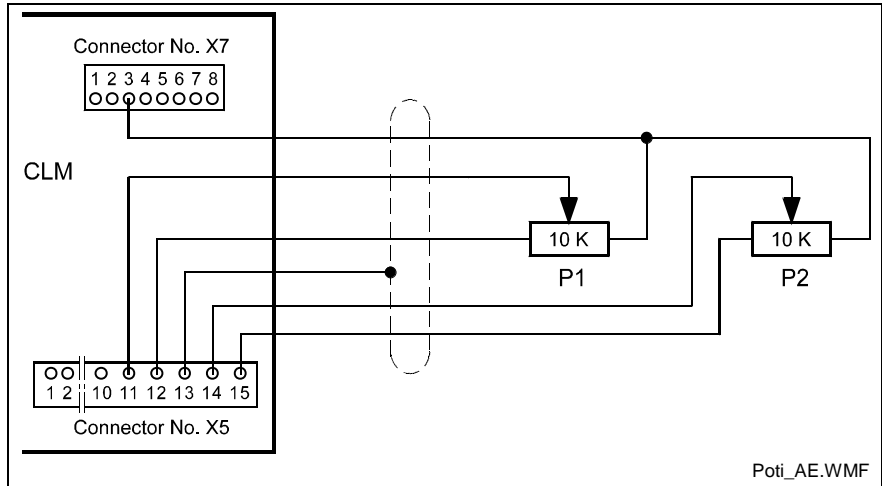
Fig. 7-3: Example for Analog Override

For the 'Override´ function, +10V are present at Connector X7/Pin3. The resistance value of the potentiometers used should be 10 kΩ.

The resistance value limits are: min. 4.7 kΩ and max. 100 kΩ

Override via Gray-Code Inputs

The override velocity can also be set using a step switch programmed with Gray code. This switch must be connected to inputs I1.01.4 to I1.01.7. This function is activated in Parameter B017 or using the `VEO´ command.

The set velocity always references the currently programmed velocity.

Input No.	I1.01.4	I1.01.5	I1.01.6	I1.01.7	Velocity
Weighted Value	2^0	2^1	2^2	2^3	In %
	0	0	0	0	0
	1	0	0	0	1
	1	1	0	0	2
	0	1	0	0	4
	0	1	1	0	6
	1	1	1	0	8
	1	0	1	0	10
	0	0	1	0	20
	0	0	1	1	30
	1	0	1	1	40
	1	1	1	1	50
	0	1	1	1	60
	0	1	0	1	70
	1	1	0	1	80
	1	0	0	1	90
	0	0	0	1	100

Example:

The max. velocity is entered in Parameter A106 .

A106	000500.000

The following program instruction is processed.

0000	PSI	1 +001000.000 500

       Input I1.01.4 = weighted value of 1
       Input I1.01.5 = weighted value of 1
       Input I1.01.6 = weighted value of 0
       Input I1.01.7 = weighted value of 0

The max. velocity is 500 mm/sec.

In the sample instruction, the velocity is reduced to 50%. The result is 250 mm/sec.

If the override has also been activated in Parameter B017, the velocity is 0.02 x 250 = 5 mm/sec.

Override via Binary-Code Inputs

The evaluation is handled via inputs I1.01.0 through I1.01.7. This function is activated individually for each axis in parameter B017 or using the `VEO´ command.

Input Number	:I1.01.7							I1.01.0
Binary Value	: 2^7	2^6	2^5	2^4	2^3	2^2	2^1	2^0
Decimal Value	: 128	64	32	16	8	4	2	1

The decimal values of all of the above inputs set to `1´ are added together.

The resulting velocity is obtained as follows:

$$Vo = Vp \times \frac{Sum\,of\,all\,DecimalValues}{255}$$

L: Vo   =   Velocity
       Vp   =   Traversing Velocity

Fig. 7-4: Velocity Calculation

7.4 Vector Programming

Interrupt Vector

With the interrupt vector, a program running in Automatic Mode in Task 1 can be interrupted externally at any time. The program sequence then continues at the interrupt program address (Parameter B015). There is no return to the interrupted main program.

The interrupt vector can be invoked only in Automatic Mode. Therefore, the 'Start´ or `Stop´ actions remain in effect. The subroutine stack (JSR, RTS) is cleared each time the interrupt vector is invoked.

Invoking the interrupt vector during a subroutine can wait until the subroutine has ended (Parameter B015).

Note: The interrupt vector is available only in Task 1.

Manual Vector

This makes it possible to run a user program in Manual Mode. The vector program must be concluded with an `RTS´ command (the stack is not changed).

Note: In the manual vector program, no feeds can be programmed.

When the operating mode is changed from `Manual´ to `Parameter´, the manual vector program is terminated. While the manual vector program is running, any attempt to change the operating mode to `Automatic´ is suppressed until the program has concluded.

The manual vector program is started by detection of the rising edge of a signal pulse at the programmed input (Parameter B014). If `00.00.0 1 xxxx´ is programmed in this parameter, the manual vector program is to be started only via a change in operating mode. The start instruction for the manual vector program must not be within the main program.

During jogging or homing in Manual Mode, no manual vector is accepted. No jogging or homing is possible while the manual vector program is running. Any such command is ignored.

Example: Input in Parameter B014

B014	I1.01.0 0 0400

Input in the programming instruction

0400	AEA	Q1.00.0	0
0401	AEA	Q1.00.1	0
0402	RTS		

Outputs Q1.00.0 and Q1.00.1 are cleared when the manual vector is invoked.

7.5 Multitasking

The control can process 5 cycles simultaneously (Task). The user can enter a program in each of these 5 tasks. In each task, one instruction (command) is processed within the NC cycle time (Parameter B010).

When programming Tasks 1 through 5, take note of the following:

- The same subroutine may not be called up by more than one task at the same time!

- Movements of a given axis may not be initiated by more than one task at the same time!

- Prior to activation of Task 3, make sure that a program is present at its start instruction!

Task 1   Task 1 runs only in Automatic Mode. Program execution begins after a 'Start´ and ends with a `Stop´ command. After re-entering Automatic Mode, the program counter resets to `0000´ with each start command. If the start command follows execution of a prior immediate stop, the program continues from the point of interruption.

Normally, only Task 1 is in operation.

Example:

```
0000   AKN   M2.00.0  1
0001   PSI   1 +000100.000 999
0002   AEA   Q1.01.0  1
0003   WAI   00.250
0004   AEA   Q1.01.0  0
0005   COU   +00000 Q1.00.0  000100
0006   JMP   0000
```

Task 2   Task 2 is activated only if it has been enabled in Parameter B011. That is also where the start instruction that begins the program in Task 2 is entered for each start following re-entry into Automatic Mode.

Example: Input in Parameter B011

```
B011            0200 0000 0
```

Input in the programming instruction

```
0200   AKN   I1.00.0  1
0201   AEA   Q1.00.0  0
0202   PSI   1  +000500.000 999
0203   APE   Q1.01.0  22001112
0204   WAI   00.500
0205   APE   Q1.01.0  22221112
0206   WAI   00.800
0207   APE   Q1.01.0  22000002
0208   WAI   02.000
0209   COU   +00000 Q1.00.7  000010
0210   JMP   0200
```

Task 3   Task 3 is also enabled in Parameter B011. In addition, the start instruction is defined. Program execution of Task 3 begins automatically immediately after power-up (even in Manual Mode).

Task 3 is deactivated only in Parameter Mode. Task 3 continues to run, even in the event of a fault or emergency stop.

Lockouts can therefore also be monitored via this cycle.

Note: Axis movements may not be processed in Task 3.

Example: Input in Parameter B011

B011	0000 0800 0

Input in the programming instruction

0800	AKN	I1.00.0 1
0801	APE	Q1.01.0 00000000
0802	WAI	02.000
0803	AEA	Q1.01.0 1
0804	AKN	I1.00.00 1
0805	AEA	Q1.01.0 0
0806	AEA	Q1.01.1 1
0807	WAI	00.100
0808	AEA	Q1.01.1 0
0809	JMP	0802

Tasks 4 and 5   Tasks 4 and 5 are equivalent to Tasks 1 and 2. They can be enabled in Parameter B012.

Note: Tasks 1, 2, 3, 4 and 5 are equivalent. Within the NC cycle, the tasks are completed in the order 1, 2, 3, 4, 5. An output set in Task 1 is processed in Task 4 as a set output.

7.6   Slave Axis / Synchronous Axis

If Slave Axis / Synchronous Axis Mode is enabled, the slave axis executes all movements synchronously with the master axis.

The slave axis is enabled separately for each axis in Parameter Ax00. There, the master axis is also selected.

The available operating modes are described in Parameter Ax00.

In Slave Operating Mode 'Axis x follows Master Encoder´, Parameters C000 to C003 must also be programmed.

If a movement is programmed for the slave axis in a later part of the program, only the slave axis is moved.

The `FOL´ command sets the ratio at which the slave axis will follow the master axis. The `FOL´ command is only effective if Slave Axis / Synchronous Axis Mode is enabled.

To keep the resulting errors to a minimum, a following error compensation value (feedforward) can be set in Parameter Ax11.

The following conditions should be met:

1)   If an interrupt or feed angle monitoring is planned, it must be programmed for both axes. Additionally, the same input must be used for both axes.

2)   For jogging, the jog buttons must only be used for the master axis. If the slave jog buttons are pressed, only the slave axis moves.

3)   Possible positioning commands are POI, PSI, POA, PSA and CON.

The CLM takes into account the obvious differences between the two axes, such as encoder graduation mark, feed constants and drive sensitivity. Measuring Wheel Mode is possible for Axis 1.

The slave factor for the slave axis can be changed using the `FOL´ command.

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7.7 Rotary Table

The CLM can also be used to control a rotary table.

Both absolute and incremental encoders can be used.

Note: Rotary tables have an absolute reference point. Therefore, when using an incremental encoder, 'Homing´ is required!

Rotary table control is activated in Parameter Ax00. When using an incremental encoder, Parameter Ax02 also must be programmed.

Rotary Table with Absolute Encoder
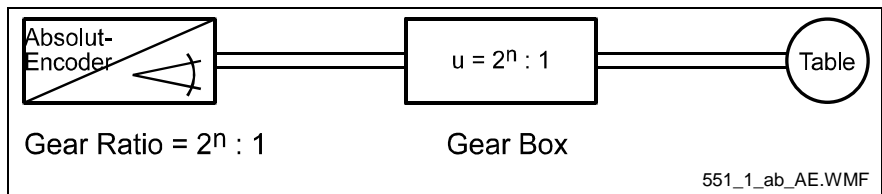
Fig. 7-5: Absolute Rotary Table

with n = 1, 2, 3 .....

The mechanical characteristic is input in Parameter Ax19.

Note: The gear ratio between the encoder and the table must be exactly a power of 2.

The number of encoder revolutions must be greater than or equal to the gear ratio. In Parameter Ax19, the ratio must be entered in place of the number of encoder revolutions!

Example (for Axis 1):

Number of Encoder Revolutions=		256
Encoder Resolution	=	1024
Feed Rate Constant	=	10

Gear Ratio 256 : 1 / Input in Parameter A119:

A119	01024 0256

Gear Ratio 128 : 1 / Input in Parameter A119:

A119	01024 0128

Gear Ratio 512 : 1

This ratio is not allowed, unless an encoder with 512 or more revolutions is used.

With these requirements, the results per table revolution are:

$$\frac{IU}{Table\ Revolutions} = Feed\ Rate\ Constant \times Ratio = IUT$$

L: IU   = Input Units
        IUT   = Input Units per Table Revolution
Fig. 7-6: Formula for Rotary Table with Absolute Encoder

Note: The zero point offset that is input in Parameter Ax25 may not exceed the value `IUT´, otherwise the error message `Invalid Input´ is issued.

Example:

The input unit is degrees. This means that the `IUT´ input represents 360 degrees. If `+ 00010.000´ is input in Parameter Ax25, the zero point is defined at 10 degrees.

Note: The travel limit (Parameters Ax03 and Ax04) have no meaning.

Rotary Table with Incremental Encoder
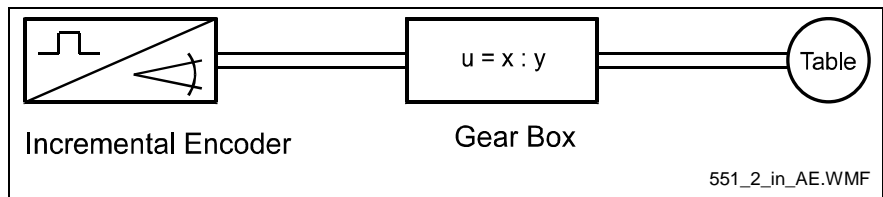
Fig. 7-7: Incremental Rotary Table

with   X   = 1 9999
with   Y   = 1 9999
and   X >   = Y

The mechanical characteristics are entered in Parameter Ax02.

Parameter Ax01 has a different definition when 'Rotary Table with Incremental Encoder´ is selected:

$$Parameter\,Ax01 = \frac{IU}{Table\,Revolution} = IU\,per\,Table\,Revolution$$

L: IU   = Input Units

Fig. 7-8: Formula for Rotary Table with Incremental Encoder

The feed rate constant is calculated internally as follows:

$$Feed\,Rate\,Constant = \frac{Parameter\,Ax01}{Gear\,Ratio\,(Parameter\,Ax02)}$$

Fig. 7-9: Formula for Calculating the Feed Rate Constant

Example:

360 IU / Table Revolution, u = 590 : 1

$$Feed\,Rate\,Constant = \frac{360}{590} = 0.610169491$$

Fig. 7-10: Example Calculation for Feed Rate Constant

The zero offset in Parameter Ax25 may not exceed the value ´Input Units per Table Revolution´, otherwise the error message `Invalid Input´ is issued.

Before the first positioning move, an absolute position reference must be established. This is accomplished by `Homing´.

Otherwise, the same process as for `Rotary Table with Absolute Encoder´ must be followed.

Positioning

Positioning for the rotary table can be absolute (the path references the zero position) or incremental (referenced to the last position).

For absolute positioning with a rotary table, the programmed position is approached by the shortest path or in the direction indicated in the positioning command, depending on the programming in Parameter Ax05. The programmed distance may only be a number between `0´ and `IU/table revolution´. Negative values are not permitted.

For incremental operation, the rotary table is moved in the selected direction by the selected distance. The distance is not limited by the value `IU/table revolution´.

Rotary Table, Calculation Example for Axis 1

Example Data for Axis 1:

- The absolute encoder has 1024 lines/revolution and revolves a total of 256 times
- Gear Ratio 256 : 1 to the Rotary Table
- Motor with Gear Ratio 80 : 1 to the Rotary Table
- Motor Velocity for Command Value of 10 V = 1500 RPM
- One table revolution represents 360 degrees, or 3600 IU when the selected IU is 0.1 degrees
- Desired Angular Acceleration = 17.5 Rad/s^2
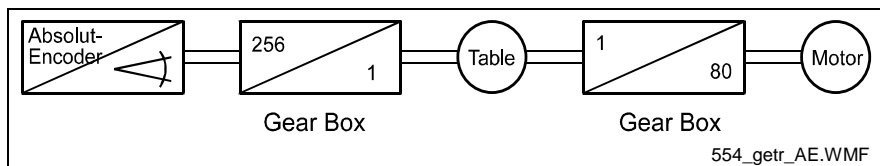
Fig. 7-11: Rotary Table with Gearboxes $

1.)   The Feed Rate Constant in Parameter A101 designates the path, which results from the drive relationships during one revolution of the encoder (or of the drive motor, if the encoder is on the motor axis):

$$Parameter\,A101 = \frac{3600\,IU}{256} = 14.0625\ IU$$

L: IU   = Input Units
        256   = Gear Ratio
Fig. 7-12: Example Calculation for Rotary Table with Gear

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2.) Because the encoder is not located directly on the motor shaft, the maximum velocity for the encoder must be calculated as follows:

$$n_{max} = 1500 RPM \times \frac{256}{80} = 4800 RPM$$

L: 256 = Gear Ratio
80 = Motor with Gear Ratio
Fig. 7-13: Example Calculation for Rotary Table with Gear

The result must be input into Parameter A112.

3.) The formula for calculating the maximum velocity is 'Encoder Velocity x Encoder Feed Rate Constant´. The result is input in Parameter A106:

$$\frac{4800}{60} 1/s \times 14.0625\ IU = 1125\ IU/s \approx 112.5°/s$$

L: IU = Input Units
Fig. 7-14: Example Calculation for Maximum Velocity

This is the maximum input value for Parameter A106.

4.) The maximum acceleration is calculated as follows and input into Parameter A108:

$$17.5 \frac{Rad}{s^2} \times \frac{360°}{2 \times \pi} = 1002.7°/s^2\ or\ 10027\ IU/s^2$$

L: IU = Input Units
Fig. 7-15: Example Calculation for Maximum Acceleration

7.8   Decade Switch `IDS01´

The decade switch `IDS01´ is designed for installation in a front panel. This decade switch can be used to input lengths in input units `IU´ and velocity values in percent into the CLM. Data transfer and power supply of the decade switch occur via a cable connection between the CLM and Connector 6 (serial interface).

⚠ **CAUTION**	**Malfunction in the control of motors and moving elements** Risk of electric shock by touching. ⇒ Safe software and hardware design. This connector may not be plugged in while the unit is powered.

When using an RS232C interface, the distance between the IDS01 and the CLM may not exceed 15 meters. Use of an external power supply allows for much larger distances.

Enabling querying of the decade switch in Parameter B002 causes continuous monitoring of the decade switch transmission in Automatic Mode. If the transmission contains errors or there is no transmission, the error message `IDS-Break-Error´ is issued.

In the program structure, the IDS01 information can be processed with variables V015 to V018.

Example:

0000	PSI	1 +V016 V018
0001	AEA	Q1.00.0 1
0002	WAI	00.500
0003	AEA	Q1.00.0 0
0004	JMP	0000
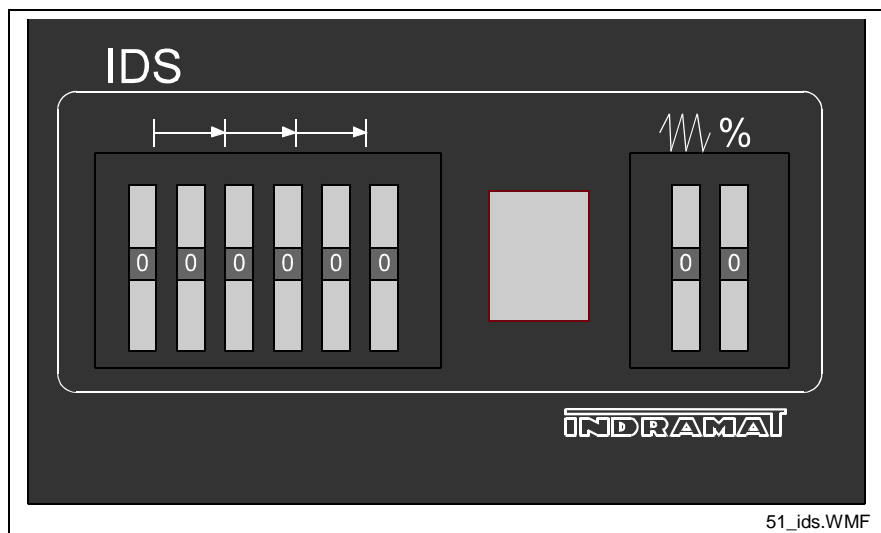
Fig. 7-16: IDS01 - Front View

The following models are available: IDS01.1-2 for programming with 2 decimal places and IDS01.1-3 for 3 decimal places.

For dimensions, see the chapter entitled Dimensions.

7.9   Homing

For absolute positioning of the motor with an incremental encoder, it is necessary to establish an accurate reference point using a positioning routine (homing).

General Information

Homing is possible in 2 operating modes:

- Manual Mode   - via input signal (see Parameter Ax23)
- Automatic Mode   - via the `HOM´ command

There are 2 available homing options.

Option 1:   Homing to home switch and marker pulse
                 (Parameter Ax24)

Option 2:   Homing to marker pulse (without home switch)
                 (Parameter Ax24)

The resulting `Homing´ is signaled by turning on the output programmed in Parameter Ax24.

The output is turned off by:

- re-homing
- `Position Lag´ / `Drive Runaway´ Fault
- Switching to Parameter Mode

The output can be turned off via the program; the axis remains homed.

For operation in an absolute system with an incremental encoder, all axes homed by absolute means remain homed during faults and E-Stop conditions. Detected position(s) remain, so that movements during the fault can be considered. Re-starting the CLM or exiting and re-entering Parameter Mode clears the `homed´ condition.

Note: The `Drive Runaway´ and `Position Lag´ Faults always clear the `homed´ condition.

Option 1: Homing to Home Switch and Marker Pulse
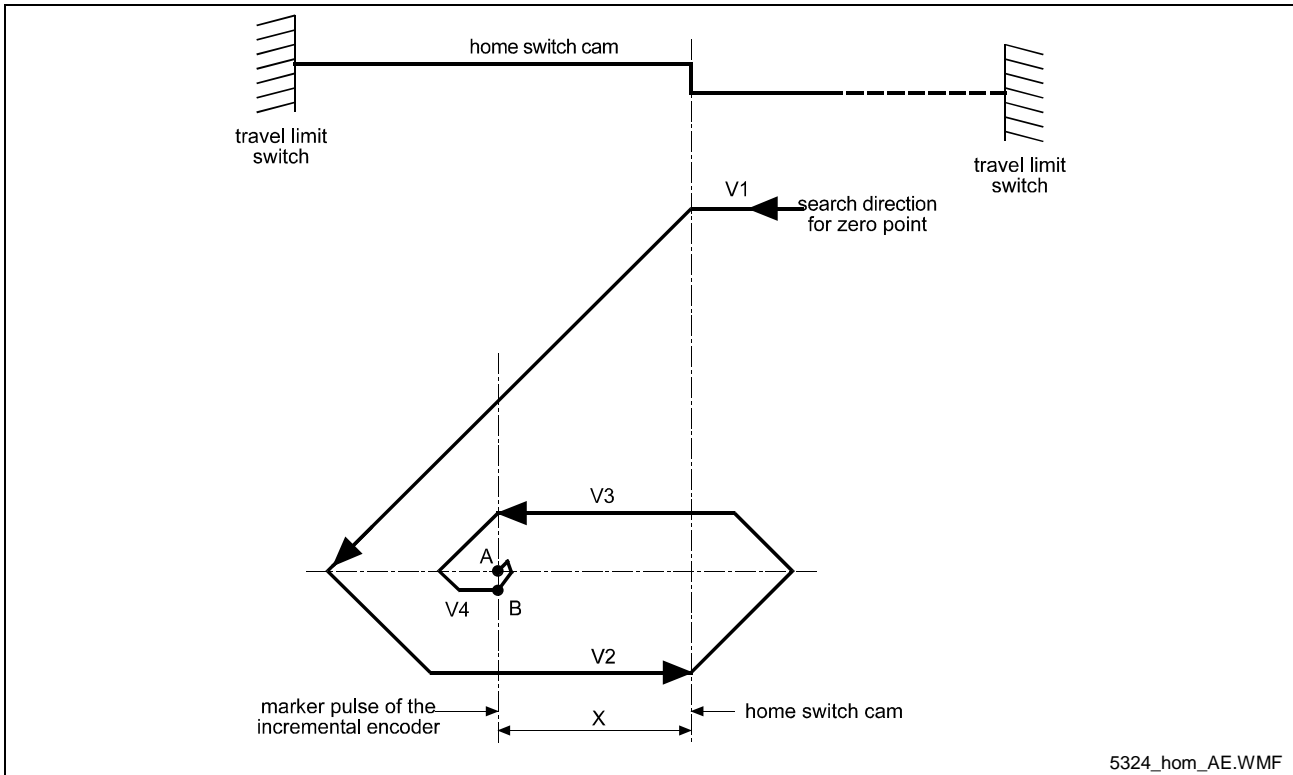
Fig. 7-17: Homing to Home Switch and Marker Pulse

Legend

A   =   Stop Position/Marker Pulse
B   =   Acceptance of New Position (Norming of the Absolute Position)
V1 =   Parameter - Homing Velocity
V2 =   25 % of the Parameter - Homing Velocity
V3 =   max. 10 increments/controller cycle (system velocity)
V4 =   max. 1 increment/controller cycle (system velocity)
X   =   > 1/16 and < 15/16 Feed Constant

1.):   If the carriage is not positioned on the home switch cam, it is moved to the home switch cam using the homing velocity designated in Parameter Ax24.

2.):   As soon as the cam switch is activated, the carriage reverses and moves off the cam at ¼ of the value in the Homing Velocity parameter. After leaving the cam, the carriage is reversed again and moved back to the cam at 10 increments per controller cycle (see Parameter B010), until the first marker pulse has been evaluated by the incremental encoder. Now, the carriage direction is reversed again, and the carriage is moved to the exact position of the marker pulse (± 1 increment) at 1 increment per controller cycle.

3.):   If the carriage is positioned on the cam when the homing routine is initialized, it is moved off the cam at ¼ the velocity designated in the parameter. Then, the same process as described in 2.) is followed.

Placement of the Home Switch

As described above, the zero position of the AC servo drive is determined by contact with the home switch cam. The zero position can also be set in increments of one motor revolution each through the activation position of the switch.

The CLM diagnostics ensure that the home switch and the marker pulse cannot be too close together, by monitoring their switching points. This eliminates instability in the evaluation of the motor revolution because of switching tolerances.

If the switching point of the home switch is closer than 1/16 motor revolution to the marker pulse, the control does not complete the homing routine but enters fault mode with the error message 'Mrkr Pulse Pos´.

The home switch must be shifted by 1/3 of the feed constant.

Activation of the Home Switch

Activating the home switch must occur so that the switch is completely closed by reverse motion (movement away from the workpiece).

The cam for activating the home switch must be long enough to ensure that the activation will not be cancelled while completing the reverse motion to the travel limit switch of the unit. This is necessary to indicate to the control the direction the carriage must travel to approach the zero position.

Because the relationship between the turning direction of the servo motor and the movement from and to the workpiece is dependent upon machine construction, the homing direction must be set in a parameter. If no marker pulse is detected from the encoder within one encoder revolution, the CLM enters fault mode with the error message `No Marker Pulse´.

Termination of the Homing Routine

If a stop, interrupt, feed monitoring or mode change command is received in Manual Mode, the cycle is terminated and must be reinvoked.

In Automatic Mode, the homing routine restarts immediately after the interrupt or stop is cleared and the start button is pressed.

Following an error or a change in operating mode during the homing routine, the homing routine must be reinvoked.

Option 2: Homing without Home Switch
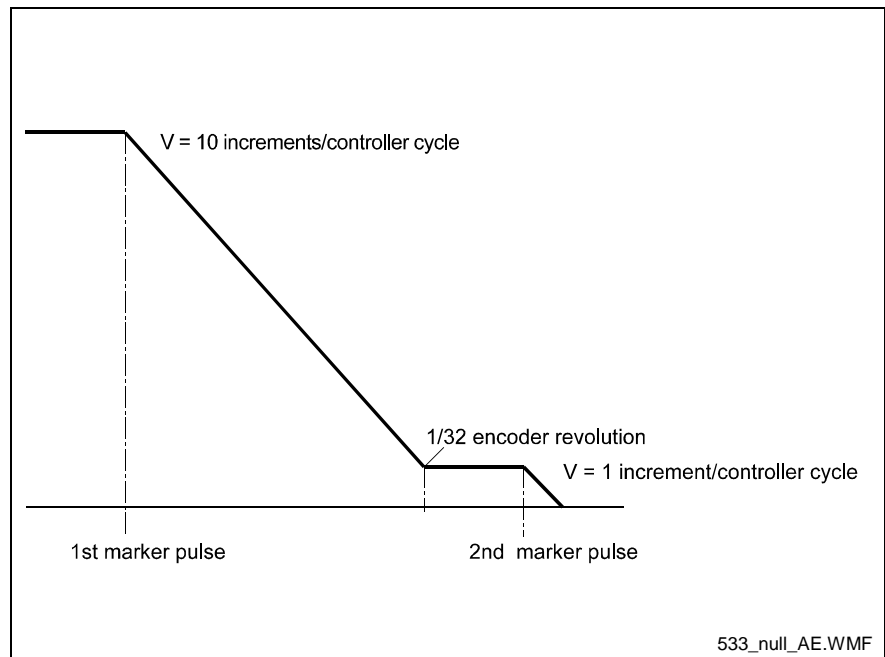
Fig. 7-18: Homing without Home Switch

The first marker pulse is searched for at 10 increments/controller cycle. If it is found, a positioning move in the same direction occurs, to a position 1/32 revolution before the second marker pulse. After reaching this position, the second marker pulse is searched for at 1 increment/controller cycle.

The search direction is defined in Parameter Ax24.

A possible application is a spindle drive with a pre-designated turning direction.

7.10 Open Feed Roll (Electrical Release)

The function 'Open Feed Roll´ is activated by programming an input in Parameter Ax30. If it contains `00.00.0´, this function is not programmed.

By placing +24V at the input `Open Feed Roll´, the function is activated.

In addition, an output must be programmed. This output is powered when the drive is in position. At the same time, a command value of `0´ is issued. Then, it is possible that the drive may drift.

The function ` Open Feed Roll´ is available for Axes 1 to 4, independently.

See also description for Parameter Ax30.

While the feed rolls are open, when a feed instruction is encountered, motion and proceeding to the next instruction are delayed until the input becomes `0´.

7.11 Restart

The 'Restart´ function continues a program interrupted by a loss of power, an error message or a switch from Automatic to Manual Mode.

Restart is only possible following one of the situations mentioned above.

The condition is that a program was running in Automatic Mode.

For each of these situations, the current status of Task 1, 2, 4 and 5 (feedrate, absolute target position, status of the outputs, etc.) is saved temporarily.

A Restart is initiated by a rising signal edge (jump from 0V to +24V) at the system input `Re-Start´ (CLM connector X3 / pin 15) in Automatic Mode.

If no Restart is possible at the time, this input has the same functionality as the system input `Start´.

The functionality of this input can be determined by considering the status of the output described below.

Restart is not possible when, for example:

a)   Power loss, error or E-Stop occurred during a program stop or in Manual Mode.

b)   The error message `Position Lag´ or `Drive Runaway´ occurred during evaluation of a position using an incremental encoder.

The system output `Restart possible´ (CLM connector X4 / pin 9) indicates whether or not a Restart can be executed.

Output set to: 0 Volts   =   no Restart possible

+24 Volts   =   Restart possible

With a Restart program, the Restart process can be controlled.

It can be activated by inputting a Start instruction for the Restart program in Parameter B016.

When the parameters are set, this program is called by a rising edge at the `Re-Start´ input. The actual Restart process is not initiated until the end of the program.

The `RSV´ command affects the execution of the Restart program. It allows selective restoration of the interrupted program's status.

The Restart program ends with another `RSV´ command.

See also descriptions of the `RSV´ command and Parameter B016.

7.12 Flying Cutoff Functionality

Functional Description

A flying cutoff machine must synchronize and move a tool carriage to a material and to process this material or cut it to a given length on the fly. The moving material is scanned using a stationary measuring wheel with an incremental encoder. This incremental encoder transmits impulses to the CLM in proportion to the material length feeding through it. From these impulses that the measuring wheel transmits, the material speed is calculated.

The drive that moves the tool carriage also drives an incremental or an absolute encoder. With this encoder, the stroke of the tool carriage is detected from the CLM. The CLM calculates the position difference between the desired processing location on the material and the actual tool location.

When the desired material length has been fed through, the CLM accelerates the carriage to synchronize with the material speed. Any fine adjustment of the position to the exact processing location is not linked to the material speed. When synchronization is attained, the CLM initializes the processing of the material. After the material processing is completed, the tool carriage moves to its original position at maximum speed.

Programming Example

A program for flying cutoff must be programmed in Task 1. For normal flying cutoff operations, a 5-instruction routine can be used. See the following example:

Instruction number	Program Command	Comment
0000	NOP	
0001	LML 1 001000.000	Production length
0002	JSR 1000	Cutoff program
0003	BAC 0000 +0000 00100	Piece count
0004	NOP	
0005	NOP	
0006	LML 1 002000.000	Production length
0007	JSR 1000	Cutoff program
0008	BAC 0005 +0000 00200	Piece count
0009	NOP	
etc.		

Fig. 7-19: Programming Example for Flying Processing

The `NOP´ in the first instruction of the 5-instruction group 0000 (0005, 0010 etc.) is a placeholder. Here, the subroutine can be entered with different start requirements.

In the 2nd instruction of the 5-instruction group 0001 (0006, 0011 etc.), the `LML´ command determines the production length.

Then, the cutoff program follows in the 3rd instruction of the 5-instruction group 0002 (0007, 0012 etc.).

Detection of the piece count is in the 4th instruction of the 5-instruction group 0003 (0008, 0013 etc.).

The ´NOP´ in the 5th instruction of the 5-instruction group 0004 (0009, 0014 etc.) has the same function as in the 1st instruction of the 5-instruction group 0000 (0005, 0010 etc.). A subroutine with queries for certain requirements can be inserted here.

The following program is an example for a typical flying cutoff sequence:

Instruction Number	Program Command	Comment
		Product 1
0000	NOP	
0001	LML 1 001000.000	Production length 1
0002	JSR 1000	Cutoff program
0003	BAC 0000 +0000 00100	Piece count
0004	NOP	
		Product 2
0005	NOP	
0006	LML 1 002000.000	Production length 2
0007	JSR 1000	Cutoff program
0008	BAC 0005 +0000 00200	Piece count
0009	NOP	
0010	JMP 0000	
		Cutoff program
1000	CPJ V100 < +01000.000 0000.00 1000	Minimum cutoff stroke
1001	AEA Q1.00.0 1	Punch down
1002	AKN I1.00.0 1	Wait until punch down
1003	AEA Q1.00.0 0	Punch up
1004	AKN I1.00.0 1	Wait until punch up
1005	CPJ V100 < +02000.000 0000.00 1005	Minimum carriage stroke
1006	EOS	End of processing program
1007	RTS	Jump back

Fig. 7-20: Programming Example for Typical Flying Processing

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Notes

In 'Flying Cutoff' operation, the following points are to be considered/followed:

- The flying cutoff program must be programmed in Task 1.

- The `Immediate Stop´ input (Connector X3, Pin 5) must be wired for +24 Volts. If the system is controlled via the fieldbus, Bit I2.00.4 (Immediate Stop) must be set to `1´.

- The `Start´ input (Connector X3, Pin 4) has no function. Processing of the Task 1 program begins immediately after switching from `Manual´ to `Automatic´ Mode, using the previous length instruction minus 1. Tasks 2, 4 and 5 begin in the programmed start instruction (Parameter B011 or B012).

- The `Feedforward´ function must be activated in Parameter A111.

- The acceleration or deceleration may not be reduced (Parameter A109 = 000 000).

- The following functions must be deactivated:

  - Jerk Limiting (Parameter A110)

  - Position Monitoring Window (Parameter A114)

  - Feed Angle Monitoring, Interrupt (Parameter A115)

  - Open Feed Roll (Parameter A130)

  - Deceleration active, Command Velocity reached (Parameter A132)

  - Interrupt Vector (Parameter B015)

  - Restart Vector (Parameter B016)

  - Override Axis 1 (Parameter B017)

- The following commands may not be programmed for Axis 1:

ACC	AEO	CON	CPL	FAK
FOL	HOM	JST	PBK	POA
PSA	REP	RMI	RSV	RTM
SAC	SRM	VCC	VEO	

- If the commands `POI´ and `PSI´ are used for Axis 1, the maximum velocity (Parameter A106) is always used as the feedrate (regardless of the velocity programmed in the command).

- Interface commands `Program Start´ and `Program Stop´ are not allowed via the interface.

Immediate Cut

If the CLM is in `Automatic´ Mode and a signal is present at the `Immediate Cut´ (Parameter A134) input, the axis immediately accelerates to the material speed, regardless of the pre-set length, and the processing program for the length instruction is started. However, the signal at the input is only accepted if the axis is at the start position (Position 0). The signal must be a pulse.

Manual Cut Vector

If the CLM is in 'Manual´ Mode and a signal is present at the `Immediate Cut´ input (Parameter A134), a processing program is in progress. The start instruction is set in Parameter A134. The program must end with a `RTS´ command. Subroutines with the `JSR´ and `RTS´ commands can be integrated into the processing program. While the processing program is running, the `Jog forward´ and `Jog reverse´ inputs are disabled.

Cut Inhibit

If the CLM is in `Automatic´ Mode and the Axis is not yet in the flying motion, synchronization is suppressed when a signal is present at the `Cut Inhibit´ input (Parameter A133). The signal must be a pulse. Only when a signal is present at the `Immediate Cut´ input (Parameter A134) is the process continued by immediately cutting the material.

Note: When switching from ´Automatic´ to `Manual´, the `Cut Inhibit´ function is canceled.

Test Mode

The CLM is able to simulate automatic processing. In order to do this, Test Mode must be activated in Parameter A100. In `Automatic´ Mode, the material feed is simulated by an internal clock generator. In the `Material Speed´ display mode, the material speed can be increased or decreased in 32 steps between zero and the maximum velocity (Parameter A106) by pressing ⊞ or ⊟. By pressing [CL], the material speed is immediately set to zero.

Note: When switching from `Automatic´ to `Manual´ Mode, the material speed is set to zero.

Indexing

Indexing is necessary to start without wasting material, during normal processing. After manual processing with a manual cut, the CLM monitors every movement of the carriage and the material. The resulting length is subtracted from the length set in the length command when a switch from `Manual´ to `Automatic´ occurs. The remaining length is the distance to be traveled before the next processing step.

If more material than the currently set length in the length instruction has been fed through the processing tool since the last manual cut, the CLM issues an `Index Length´ error

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Example:

A manual cut is executed in 'Manual´ Mode, with a carriage position of +1000mm. Afterward, the carriage is moved back to its initial position. After switching to `Automatic´ Mode, a production length of 5000mm is to be processed (length in `LML´ command = 005000.000).

If indexing is activated, the 1000mm are included in the calculation, which means that the first cut piece has a length of 5000mm.

If indexing is not activated, the first piece has a length of 6000mm, because the 1000mm are not part of the calculation.

Note: For indexing, the `FUN´ command must be programmed into the processing program or the manual cut program, with the length measurement of the material processed through the tool.

Product Length Counter

For the product length counter all measuring wheel movements (Master Encoder 1) in Automatic Mode are counted. If the `Cut Inhibit´ function is active, the fed material length is not counted. The product length counter is displayed by the CLM with the material length counter in `Product Length/Material Length´ display mode. Alternatively, the product length counter and the material length counter can be queried via the serial interface (Status 54). If the product length counter is to be cleared, this is possible with the `!_CLL2´ interface command. Pressing ⏎ in `Product Length / Material Length´ display mode clears the product length and the material length counters.

Material Length Counter

For the material length counter all measuring wheel movements (Master Encoder 1) in Automatic Mode are counted. The material length counter is displayed by the CLM with the product length counter in `Product Length/Material Length´ display mode. Alternatively, the material length counter and the product length counter can be queried via the serial interface (Status 54). If the material length counter is to be cleared, this is possible with the `!_CLL1´ interface command. Pressing ⏎ in `Product Length / Material Length´ display mode clears the material length and the product length counters.

7.13 Time Counter

With the time counter the running time of the CLM control can be determined. The number of elapsed hours can be controlled via System Variable V019. The time counter can be cleared using the `!_CLLVAR0019´ interface command.

8   Parameters

8.1   General Information

The parameters and the user program are stored on a module card. This card has the description `MOK19´.

Note: This data can be lost in the event of an error. Therefore, it is critically important to back up this data in another place outside the control (e.g.: external computer or as a hard copy).

All system rating data and mechanical details are input into the CLM as parameters.

Parameters are input in Parameter Mode. For most parameter numbers, only one piece of information can be stored.

The parameters and the user program are protected from power loss.

After power up, pressing the `Clear´ key for faults, or loading parameters, the parameters are checked. For erroneous or missing parameters, an corresponding error message (Invalid Input) is issued.

When parameters are changed, a recalculation of all parameter-dependent program instructions is performed when exiting Parameter Input mode. During this time, the message `Please Wait´ appears on the display.

Note: The parameter data is transferred to the memory using the Save key ⊘.
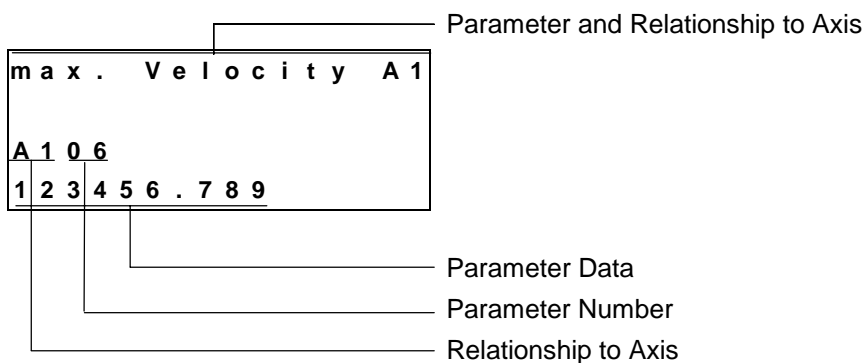
In the first display line, the parameter description with the corresponding relationship to the axis is always displayed.

In the third display line, the relationship to the axis and the parameter number is displayed.

In the fourth display line, the parameter data is displayed.

The unit designation `IU´ that is used in the parameter descriptions means that an input in `input units´ is required.

Parameter Mode   The parameters are organized in 6 groups. The first group is the general parameters. The next four groups are assigned to Axes 1 to 4. The data structure is identical for all four axes. In the last group, the parameters are for the additional encoders, e.g. measuring wheel.

The parameter identification is comprised of a block identifier and the actual (two-digit) parameter number.

Parameter Identification	Group Designation	Parameter Number
General Parameters	B0	00 to 19
Axis 1 Parameters	A1	00 to 38
Axis 2 Parameters	A2	00 to 38
Axis 3 Parameters	A3	00 to 38
Axis 4 Parameters	A4	00 to 38
Encoder Parameters	C0	00 to 08

The CLM functions at least with Axis 1, which means that parameter sets B0xx, C0xx and A1xx must be programmed in any case.

Parameter Input   To store a parameter, the Store key ⊗ must be pressed.

A validity check of the parameters is performed after leaving Parameter Mode. Erroneous parameters are displayed and must be corrected.

When entering Parameter Mode, Parameter A100 is displayed. The cursor is placed on the tens digit of the parameter number.

Repeatedly pressing ⌷ places the cursor to the left on the first digit of the parameter data or on the tens digit of the parameter number.

Repeatedly pressing △ or ▽ places the cursor on the tens digit of the parameter number. Each press of △ or ▽ switches to the next parameter block (from B000 to A100, A200, A300, A400 and C000). The blocks for the axes that do not have set parameters (see B000) are skipped and not shown.

The individual parameters can be selected in Parameter Mode by directly inputting the parameter number or scrolling using ⊞ and ⊟

Using ▷ and ◁, the cursor can be placed on the parameters. There, the new parameter number can be input directly using the numbered keys.

After storing a parameter, the next parameter is shown.

Notes: The inputs and outputs listed in the parameter description, as well as all input values shown are only examples.

Double assignment of inputs and outputs results in malfunctions and must be avoided.

8.2   System Parameters

Ax00   Mode

```
M o d e                    A x

A x 0 0
0    0    0    0    0
```

Test Mode (only for Flying Cutoff)
    0 = off
    1 = on

External Encoder 1 or 2
   (for Measuring Wheel Mode / Flying Cutoff)

Master Axis Number: 1 to 4 (for synchronous/slave axis)
                    5 = Measuring Wheel (for Measuring Wheel Mode /
                         Flying Cutoff)

Mode: 0 = Normal Feed Axis
         1 = Synchronous Axis
         2 = Slave Axis
         3 = Measuring Wheel Mode, Version 1
         4 = Measuring Wheel Mode, Version 2
         5 = Flying Cutoff

Motion Type: 0 = Rotary (continuously rotating)
                1 = Linear (limited movement path)
                2 = Rotary Table

Type of Motion: With **rotary** motion, the drive unit normally turns continuously in one direction. The feed rolls transport the product to its relative position and it is then processed. Feed-to-length mechanisms are typically used. There are no travel limit switches.

With **linear** motion, the drive unit moves a mechanical system only a specified distance. Normally, absolute positioning is performed and travel limit switches monitor the distance traversed.

The **rotary table** normally turns continuously. Positioning is absolute within one revolution (modulo value). There are no travel limit switches.

Mode: **0 =** Normal Feed Axis

               1 = Synchronous Axis This axis executes the same movements as the master axis, without phase adjustment. An evaluation of the actual impulses for the master axis is possible using the FOL command.

               2 = Slave Axis This axis follows the actual position of the master axis. An evaluation of the actual impulses for the master axis is possible using the FOL command.

               3 = Measuring Wheel Mode, Version 1. Using this function, at times an external encoder detects the position. It is possible to switch back and forth between the motor encoder and the measuring wheel encoder. Only relative distances are traversed.

               4 = Measuring Wheel Mode, Version 2. The actual values of the motor encoder and the measuring wheel encoder are compared and the travel distance is corrected by the difference.

               5 = Flying Cutoff

The following operating modes are possible:

Axis 1	=	Normal Feed Axis	
		Slave Axis	: Axis 1 follows Measuring Wheel Encoder 1
		Measuring Wheel Mode	: Version 1 / Version 2
		Flying Cutoff	
Axis 2	=	Normal Feed Axis	
		Synchronous Axis	: Axis 2 Synchronous to Axis 1
		Slave Axis	: Axis 2 follows Axis 1
			: Axis 2 follows Measuring Wheel Encoder 1
Axis 3	=	Normal Feed Axis	
		Synchronous Axis	: Axis 3 Synchronous to Axis 1
			: Axis 3 Synchronous to Axis 2
		Slave Axis	: Axis 3 follows Axis 1
			: Axis 3 follows Axis 2
			: Axis 3 follows Measuring Wheel Encoder 1
Axis 4	=	Normal Feed Axis	
		Synchronous Axis	: Axis 4 Synchronous to Axis 1
			: Axis 4 Synchronous to Axis 2
			: Axis 4 Synchronous to Axis 3
		Slave Axis	: Axis 4 follows Axis 1
			: Axis 4 follows Axis 2
			: Axis 4 follows Axis 3
			: Axis 4 follows Measuring Wheel Encoder 1

Ax01   Axis x Feed Constant

```
Feed  Constant  Ax

Ax01
0050.00000
```

Feed Constant in IU

Note: This is where the IU is defined

IU = Input Unit

This parameter describes the conversion from rotary to linear motion. It is defined as the linear displacement of the load during one revolution of the gear output shaft.

Input can be in any desired dimension (e.g. mm, cm, m, inch, degrees, etc.) and is referred to below as the input unit (IU).

It is important that all other measurements entered be referenced to this same unit.

The input has five decimal places.

Input range: from 0.01000 to 5000.00000 in IU

Note: For rotary table programming using an incremental encoder, the unit per table revolution is set in Parameter Ax01, e.g.: Ax01 = 0360.00000 corresponds to 360° per table revolution. The gear ratio is defined in Parameter Ax02.

Ax02   Gear

```
G e a r b o x          A x


A x 0 2
1 2 3 4    1 2 3 4
```

Gear Output
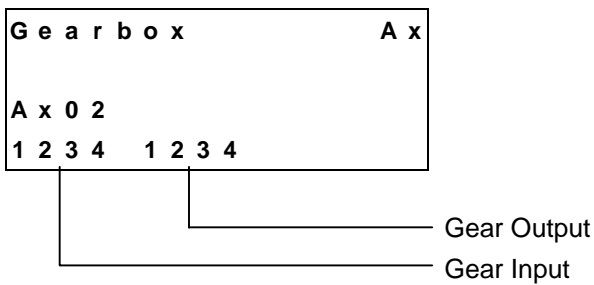
Gear Input

A mechanical gear is often employed between the motor and the load. For applications using rotary table and incremental encoders, this parameter determines the relationship between the motor and the load.

The **gear ratio** is defined as:

$$i = \frac{Input\ Revolutions\ of\ Load\ Gear}{Output\ Revolutions\ of\ Load\ Gear}$$

Fig. 8-1:   Gear Ratio

See also functional description for `Rotary Table´.

Example:

Five turns of the motor shaft equal two turns of the output shaft.

⇒	Input Revolutions	: 5
	Output Revolutions	: 2

Input min.:   1

Input max.:   9999

Note: This parameter is only valid for rotary table mode with incremental encoders.

Ax03   Axis x Minimum Travel Limit Value

```
M i n   T r a v e l           A x

A x 0 3
- 0 0 0 1 0 0 . 0 0 0
```

Min. Travel Limit in IU

Here, the minimum allowable travel limit value is input. The limit is available only in Absolute Mode.

In Manual Mode, the corresponding jog key becomes inactive when this position is reached. In Automatic Mode, if the actual position becomes smaller than this limit value, the error `Min. Travel Lmt´ is output.

The travel range value is measured from the home position and is not calculated using the offset dimension Ax25.

If a target position beyond the negative position limit is pre-set for the drive, the error message `Target Pos < Lim´ is output.

Example, when using an incremental encoder:

When using an incremental encoder, depending upon programming, the home position shifts forward or backward from the home switch. The minimum value is always input as a negative value.
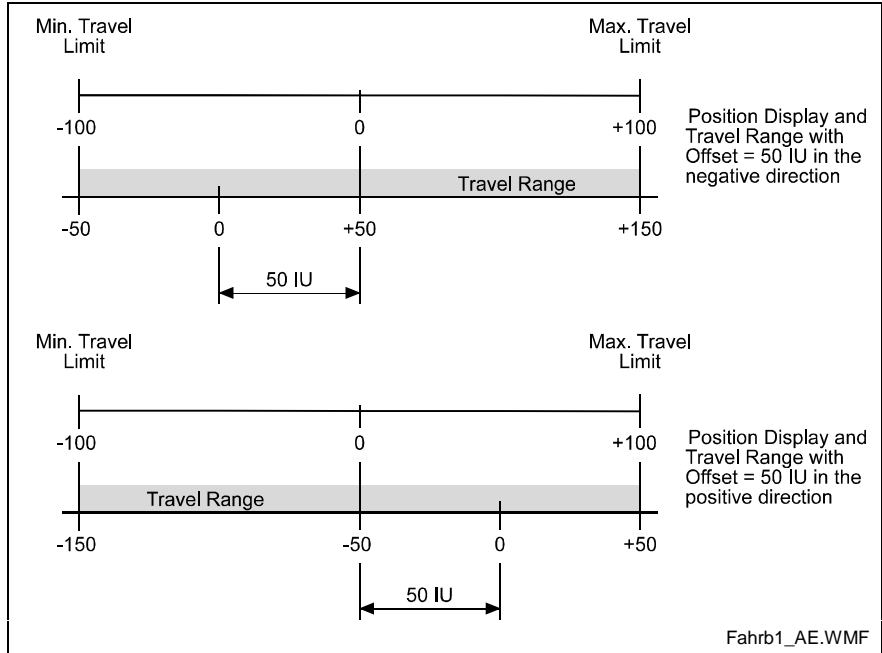
Fig. 8-2: Travel Range with Incremental Encoder

Example, when using an absolute encoder:

For absolute encoders, the home position always shifts in the positive direction from the encoder home position. The minimum value is always input as a positive value.
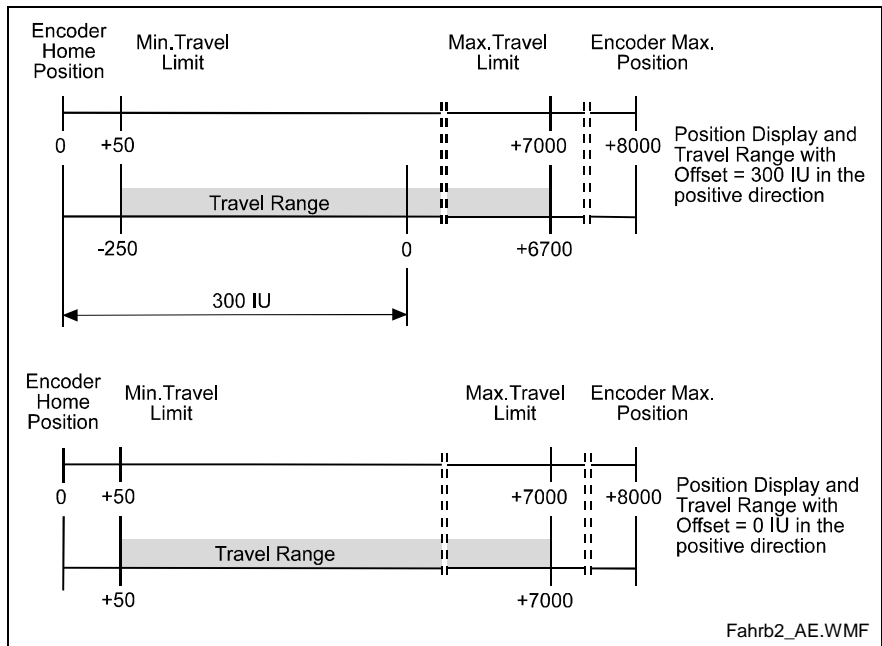
Fig. 8-3: Travel Range with Absolute Encoder

Ax04   Axis x Maximum Travel Limit Value

```
M a x   T r a v e l           A x

A x 0 4
+ 0 1 2 3 4 5 . 7 8 9
```

Max. Travel Limit in IU

Here, the maximum allowable travel limit value is input.

The limit is available only in Absolute Mode.

In Manual Mode, the corresponding jog key becomes inactive when this position is reached.

In Automatic Mode, if the actual position becomes larger than this limit value, the error `Max. Travel Lmt´ is output.

The travel range value is measured from the home position and is not calculated using the offset dimension Ax25.

If a target position beyond the positive position limit is pre-set for the drive, the error message `Target Po > Lim´ is output.

The maximum value is always input as a positive value.

Ax05 Axis x Modulo Value

```
M o d u l o   V a l u e     A x

A x 0 5
0 1 2 3 4 5 . 7 8 9     0
```

0 = =Programmed Direction (for Rotary Table)
1 = Shortest Path

Modulo Value (in preparation)

When the modulo format is set, the modulo value determines the numeric value at which the position data overflow to 0.

This parameter is used only with motion type 2 (Rotary Table, **Parameter Ax00**) and normally indicates the circumference of the table.

Input min.:	0.000	IU
Input max.:	200000.000	IU

Ax06 Axis x Maximum Velocity

```
m a x .   V e l o c i t y     A x

A x 0 6
1 2 3 4 5 6 . 7 8 9
```

Maximum Velocity in IU/s

The maximum velocity input here is the highest velocity to be used for travel.

The maximum velocity may not be larger than the maximum possible velocity, which is calculated as follows:

$$Possible\,Vmax = \frac{RPM\,(P.\,Ax12)}{60} \times Feed\ Constant$$

L: Vmax =   Maximum Velocity
      RPM =   Revolutions per Minute

Fig. 8-4: Axis x Maximum Velocity

If the velocity is larger than `Vmax possible´, the error message `is Invalid´ is shown on the display.

Input Range: from 0.100 to 50000.000 in IU/s

Ax07   Axis x Jog Velocity

```
man.  Velocity  Ax

Ax07
000166.666
```

Velocity in Manual Mode in IU/s

With the velocity entered here, the drive is moved using `Jog forward´ or `Jog reverse´.

Input Range: from 0.100 to 50000.000 in IU/s
also: Ax07 <= Ax06

Ax08   Axis x Acceleration Rate

```
Accel  Rate      Ax

Ax08
000100
```

Acceleration in IU/s^2

The drive accelerates with the value set here. A different deceleration value can be programmed in Parameter Ax09.

Input Range: from 1 to 999999 in IU/s^2

Ax09   Acceleration / Deceleration Rate

```
Accel/Decel      Ax

Ax09
123  123
```

Deceleration in ‰ of Ax08
Acceleration in ‰ of Ax08

If the value 000 is input, the value in Parameter Ax08 is valid.

Ax10   Jerk Constant

```
Jerk Constant Ax

Ax10
0.234
```

Time Constant for Acceleration Change (s)
Input Range: 0.000 to 1.024
0 = Jerk limiting inactive, constant acceleration

The `Time Constant for Acceleration´ sets the time during which the CLM accelerates. Internally, the CLM rounds the time constant up.

$$\frac{Jerk\ Constant\ (\text{s}) \times 1000}{Position\ Loop\ Cycle\ Time\ (\text{ms})} = 2^{n}$$

Fig. 8-5: Calculation of the Time Constant
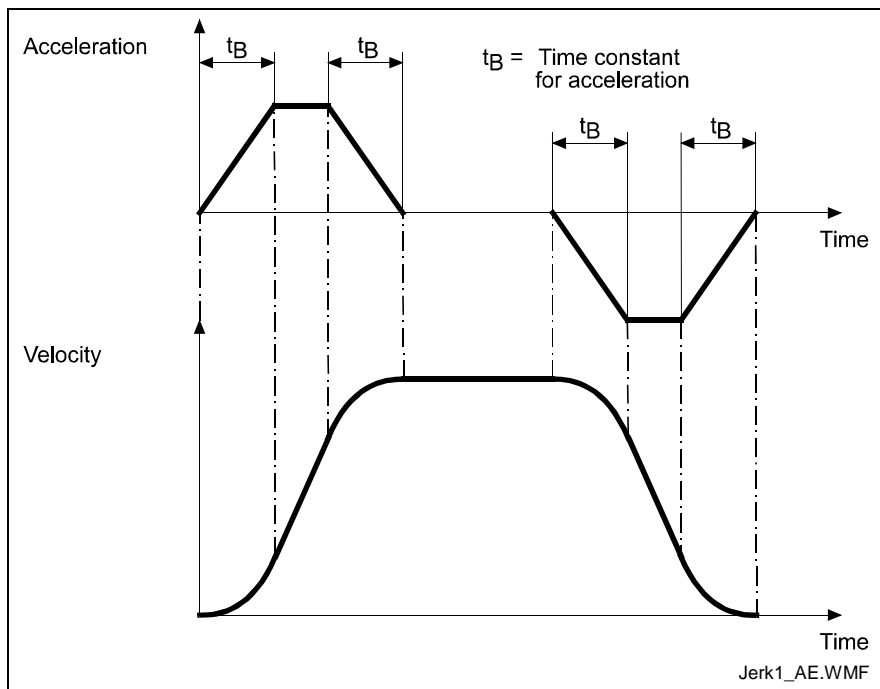
Fig. 8-6: Jerk Limiting

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Ax11   Axis x Kv Factor

```
Kv    Factor        Ax

Ax11
01.23   0
```

Feedforward :   0 = off
                1 = on
               >1 = on + with interim values for command pulses
                2 = Average of   2 values
                3 = Average of   4 values
                4 = Average of   8 values
                5 = Average of   16 values
                6 = Average of   32 values
                7 = Average of   64 values
                8 = Average of   128 values
                9 = Average of   256 values

Kv Factor

Feedforward can only be turned on for `Flying Cutoff´ or `Slave Axis´.

With the Kv Factor, the position gain is defined. The Kv Factor determines the position lag that would be calculated at maximum velocity.

Kv = 1 produces a position lag of 1 mm at a velocity of 1 m/min.

Input Range: from 0.01 to 20.00

The Kv factor must be matched to the given mechanical conditions.

A Kv Factor that is too small reduces drive dynamics.

A Kv Factor that is too large causes the drive to become unstable.

To determine the optimal value, begin with Kv = 1.00.

Ax12   Axis x Drive Sensitivity

```
D r i v e S e n s i t i v   A x

A x 1 2
0 1 0 0 0   0 9 . 0
```

Command Value in volts at max. velocity
with 1 decimal place (00.5 to 10.0)

Max. Encoder Velocity in RPM (0001 to 9999)

The maximum velocity Ax06 is calculated as follows:

$$Vmax = \frac{RPM}{60} \times Feed\ Constant$$

Fig. 8-7: Maximum Velocity

Note: For drive amplifiers with analog inputs ≤ 10 V that limit the velocity command value, the drive amplifier and the CLM should be calibrated at 9 V to ensure sufficient system resources at maximum velocity.

Ax13   Reserved (Free)

```
F r e e                     A x

A x 1 3
```

Ax14 Axis x Position Monitoring Window

```
M o n i t o r   W i n d .   A x

A x 1 4
0   1 2 3   Q 1 . 0 0 . 0
```

Output `Position error > Max. allowable deviation´
This output is set when the position deviation is greater than the allowed deviation. An input of 00.00.0 means no output programmed. The output programmed here is set only when the error message is deactivated. The error message can be deactivated by inputting 1 as the first character in Parameter Ax14.

Maximum allowable position deviation in percent of the maximum position deviation (position lag). Normally, a value of 10-20 % is to be entered here.
Input Range: from 001 to 100

0 = Error messages `Drive Runaway´, `Position Lag´, `Encoder Error´ are active
1 = Error messages deactivated

The CLM constantly monitors the position of Axis x. The CLM uses a mathematical model of the system to calculate the expected position error.

`Drive Runaway´ is present when the current position of the encoder exceeds the command position of the motor.

`Position Lag´ is present when the current position of the encoder is less than the expected position of the motor.

`Drive Runaway´ and `Position Lag´ lead to a corresponding error message.

The maximum allowable deviation between the actual position and the position calculated in the motor is set in Parameter Ax14 in %.

The maximum position deviation is calculated as follows:

$$Position\,Deviation\,in\,IU = \frac{max.\,Velocity\,in\,IU/s}{Kv} \times \frac{60}{1000}$$

$$\pm Position\,Deviation\,in\,IU = \frac{Velocity(as\,in\,Ax12) \times VK(as\,in\,Ax01)}{Kv - Factor(as\,in\,Ax11) \times 1000}$$

L: IU = Input Units
   Kv = Factor Value / Parameter Ax11
   VK = Feed Constant / Parameter Ax01

Fig. 8-8: Position Monitoring

Example:

IU	=	mm
Maximum Velocity (Ax12)	=	2000 RPM
VK (Ax01)	=	100 mm
Kv (Ax11)	=	1

$$\pm Max.\,Pos.\,Deviation\ in IU = \frac{2000\,RPM \times 100\,mm}{1 \times 1000} = 200\,mm$$

Fig. 8-9: Example of Position Monitoring

With a change to the parameters `Kv Factor´ and `Maximum Velocity´, because the input is in percent, the monitoring window does not need to be reprogrammed.

So that the correct error message is always issued, Parameter Ax27 (Switching Threshold) should be smaller than:

$$\frac{Parameter\,Ax14\ in\ \%}{100} = max.\,Position\ Deviation$$

Fig. 8-10: Calculation of the Switching Threshold

If Parameter Ax14 is programmed as too small a value, even a normal movement generates a `Drive Runaway´ or `Position Lag´ fault.

Examples for `Drive Runaway´:

1) Parameter Ax21 `Direction´ conflicts with the encoder wiring or the command value.

2) The axis moves without the output of a command position.

3) The input value in Parameter Ax19 does not correspond with the encoder data (too small).

4) The maximum velocity in Parameter Ax12 is smaller than the indication on the amplifier module.

Examples for `Position Lag´:

1) The programmed positioning command is not executed (no movement) because:
   a) the encoder cable is not connected.
   b) the encoder cable is defective

2) The input value in Parameter Ax19 does not correspond with encoder data (too large).

3) The maximum velocity in Parameter Ax12 is larger than the indication on the amplifier module.

4) The acceleration is too large.

5) The signal `Controller Enable´ from the CLM does not reach the drive.

6) The value selected in Parameter Ax14 is too small.

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Ax15   Feed Angle Monitoring / Interrupt

```
F e e d   A n g l e   M o n A x

A x 1 5
I 1 . 0 0 . 0   I 1 . 0 0 . 1
```

Input `Interrupt, Axis x´

Input `Feed Angle Monitoring, Axis x´
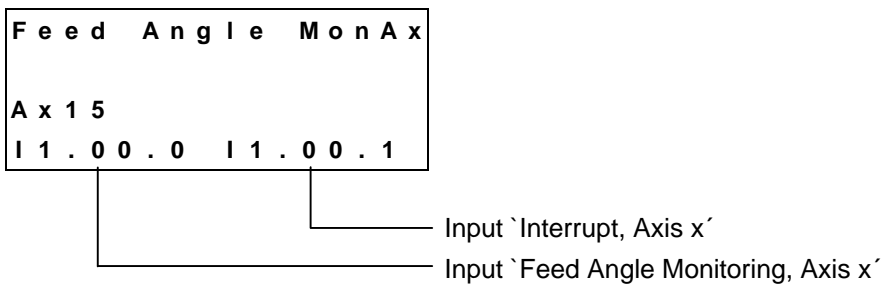
1) Feed angle monitoring

Whether or not the feed is to be monitored is entered here.

With an input of `00.00.0´, the axis is not monitored.

If no signal is present at the specified input, no feed takes place. The CLM processes all instructions that do not contain a feed length. As soon as the program encounters an instruction containing a feed distance, the CLM stops at this instruction until a signal is applied at the input. If the signal drops out during feed, an error message is issued.

This function is enabled in Manual and Automatic Mode.

2) Interrupt

Whether or not it is possible to interrupt the current feed is entered here.

With an input of `00.00.0´, no interrupt monitoring occurs. If the signal at the specified input is lost, any initiated positioning functions are not executed, or those already in progress are stopped. All instructions containing no feed distances continue to be processed as usual. As soon as the program encounters an instruction containing a feed distance, the CLM stops at this instruction until a signal is applied at the input.

If any other operating condition is retained, execution or continuation of the positioning function takes place as soon as the signal is present or when it reoccurs.

This function is enabled in Manual and Automatic Mode.

Ax16   Axis x Encoder Difference

```
Enc.DifferenceAx

Ax16
12
```

Monitoring Window in %, referenced to one measuring wheel encoder revolution (only for Measuring Wheel Mode)

Here, the maximum allowable deviation between the measuring wheel and the drive encoder during `Measuring Wheel Mode´ can be input. If the difference between the measuring wheel encoder and the drive encoder is larger than the programmed value, the error message `Encoder Fault´ is issued.

When this is set to`'00´, monitoring is not activated.

Ax17   Axis x Absolute Encoder Monitoring Window

```
Abs.MonitoringAx

Ax17
1234.567
```

Absolute Encoder Monitoring Window in IU

In preparation

Ax18   Reserved (Free)

```
Free            Ax

Ax18
```

Ax19 Axis x Encoder Data

```
E n c o d e r   D a t a    A x

A x 1 9
y y y y   x x x x
```
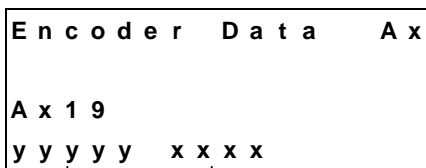
Revolutions

For Incremental Encoders:	undefined
For Multi-Turn Absolute Encoders:	24-Bit Encoder: 0001 ... 4096
	23-Bit Encoder: 0001 ... 2048
	22-Bit Encoder: 0001 ... 1024
	21-Bit Encoder: 0001 ... 0512
For Single-Turn Absolute Encoders:	0000 ... 0014 (input in bits)

Revolutions = 2^{xxxx}
Default Value xxxx = 0000

Pulses per revolution of the encoder

For Incremental Encoders:	00100 ... 05000 direct input
For Multi-Turn Absolute Encoders:	00016 ... 04096 direct input
For Single-Turn Absolute Encoders:	00007 ... 00021 (input in bits)

Resolution = 2^{yyyyy} Revolutions

Here, the incremental encoder data or absolute encoder data are input.

If an incremental encoder is used, the input of revolutions is meaningless.

The following absolute encoders can be used:

Single-turn absolute encoder with 12 to 21 data bits and

Multi-turn absolute encoder with 21 to 24 data bits (tree format).

Note: When using single-turn absolute encoders, the sum of the bits for revolutions and resolution may not be larger than the number of absolute encoder data bits programmed in Parameter Ax20 (xxxx + yyyyy < 12 - 21) !

Ax20 Axis x Encoder Type

```
E n c o d e r   T y p e     A x

A x 2 0
0   1   0 0   0
```

Track Monitoring for Incremental Encoders (1 = off, 0 = on)

Absolute Encoder Data Bits

Encoder Type: 0 = Incremental Encoder
                1 = Single-Turn Absolute Encoder
                2 = Multi-Turn Absolute Encoder
                3 = Controlled Axis

Encoder Number   (In preparation)
                0 = Preferred Encoder
                1 = Connector X1
                2 = Connector X2
                3 = Connector X20
                4 = Connector X21
                5 = Connector X1, Measuring Wheel

Ax21 Axis x Drive Direction

```
D i r e c t i o n         A x

A x 2 1
0   0   0
```

1 = Turn External Encoder (in preparation)

1 = Turn Motor Encoder

1 = Change Direction

Designated directions can be combined.

Ax22 Axis x Absolute Encoder Home Position

In preparation

```
A b s . E n c . H o m P o s A x

A x 2 2
0 0   + 1 2 3 4 5 6 . 7 8 9
```

Home position

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Ax23   Axis x Homing I/O

```
H o m i n g   I / O       A x

A x 2 3
I 1 . 0 0 . 0   I 1 . 0 0 . 1
```

Input: Home Switch
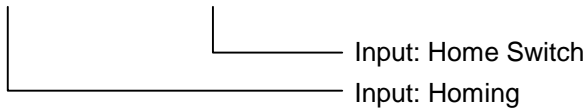
Input: Homing
When `00.00.0´ is entered, homing is only possible using the`HOM´ command.

With a rising signal edge at the `Homing´ input, the homing cycle is started. The home position can be targeted in Manual Mode via the command input or in Automatic Mode via the `HOM´ command.
When using Homing Type 1 (only with marker pulse), no home switch needs to be programmed.

For further information, see the chapter entitled `Homing´.

Ax24   Axis x Homing Search Distance

```
H o m i n g   S e a r c h   A x

A x 2 4
Q 1 . 0 0 . 0   + 1 2 3   0
```
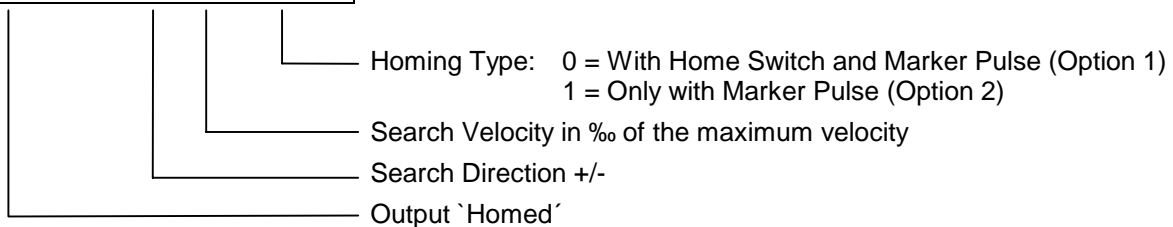
Homing Type: 0 = With Home Switch and Marker Pulse (Option 1)
1 = Only with Marker Pulse (Option 2)

Search Velocity in ‰ of the maximum velocity

Search Direction +/-

Output `Homed´

Ax25   Axis x Homing Offset

```
H o m i n g   O f f s e t   A x

A x 2 5
+ 1 2 3 4 5 . 6 7 8
```

Offset Dimension

The zero point located during homing shifts itself in a positive or negative direction by the offset dimension, depending on the operational sign.

Notes:	For absolute encoders, the home position always shifts in the positive direction from the encoder home position, independently of the programmed operational sign.
	For `Flying Cutoff´, only a negative offset dimension may be programmed.

Ax26   Reserved (Free)

```
F r e e               A x

A x 2 6
```

Ax27   Axis x Switching Threshold

```
S w i t c h i n g T h r s h A x

A x 2 7
Q 1 . 0 0 . 0   1 2 3 4 . 5 6 7
```

Switching Threshold in IU

Output `Position reached´
00.00.0 = no output

The drive cannot reach the exact command position under all circumstances (e.g. because of friction, drive rigidity, etc.)

How close the approach must be to the target position for the CLM to generate the `Position reached´ message is entered here.

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Ax28   Position Window

```
P o s i t i o n   W i n .   A x

A x 2 8
Q 1 . 0 0 . 0   1 2 3 4 . 5 6 7
```

In preparation

Position Window

Output: Axis is in the last programmed position

Ax29   Axis x Presignaling

```
P o s   P r e s i g n a l   A x

A x 2 9
Q 1 . 0 0 . 0   1 . 2   1 2 3 4
```

Distance from the target position in IU

Time in 0.1 s (pulse)
0.0 = Output as Constant Signal

Presignaling Output
00.00.0 = Presignaling not activated

The presignaling function programmed in this parameter applies for every positioning command (POI, PSI, POA, PSA).

As soon as the distance still to be traversed becomes less than the programmed presignaling distance, the output is enabled.

The output remains enabled continuously or for the programmed time period. The output is disabled each time a new feed instruction is received.

Ax30   Axis x Open Feed Roll

```
O p e n   F e e d R o l l   A x

A x 3 0
I 1 . 0 0 . 0   Q 1 . 0 0 . 0
```

Output: Open Feed Roll Enabled
Input: Open Feed Roll

For more information, see the chapter entitled `Open Feed Roll´.

Ax31   Axis x Measuring Wheel Mode

```
M .   W h e e l   M o d e   A x

A x 3 1
I 1 . 0 0 . 0
```

Input: `Measuring Wheel Active´ (only for `Measuring Wheel Mode´)
`00.00.0´ = Measuring Wheel always active

For measuring wheel mode， the repositioning comes from the servo drive in Manual Mode and from the measuring wheel encoder in Automatic Mode. Using the `Measuring Wheel Active´ input, switching between the measuring wheel encoder and the motor encoder is possible.

Ax32   Axis x Various Functions

```
F u n c t i o n s         A x

A x 3 2
Q 1 . 0 0 . 0   Q 1 . 0 0 . 0
```

Output: Deceleration Active
Output: Target Velocity Reached

Ax33   Axis x Cut Inhibit

```
C u t   I n h i b i t     A x

A x 3 3
I 1 . 0 0 . 0   Q 1 . 0 0 . 0
```

Output: Cut Inhibit
Input: Cut Inhibit

If the CLM is in `Automatic´ Mode and the Axis is not yet in the flying motion, synchronization is suppressed when a signal is present at the `Cut Inhibit´ input. The signal must be a pulse. Only when a signal is present at the `Immediate Cut´ input (Parameter A134) is the process continued by immediately cutting the material.

Notes: When switching from `Automatic´ to `Manual´, the `Cut Inhibit´ function is canceled.

The function Cut Inhibit is valid only for Mode 5 `Flying Cutoff´ and for Axis 1.

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Ax34   Axis x Cut Vector

```
Cut  Vector        Ax

Ax34
I 1 . 0 0 . 0   0 7 0 0   0
```

Indexing
0 = No Indexing
1 = Indexing Activated

Start Instruction Manual Cut Vector Program

Input: `Immediate Cut´
00.00.0 = Function Off
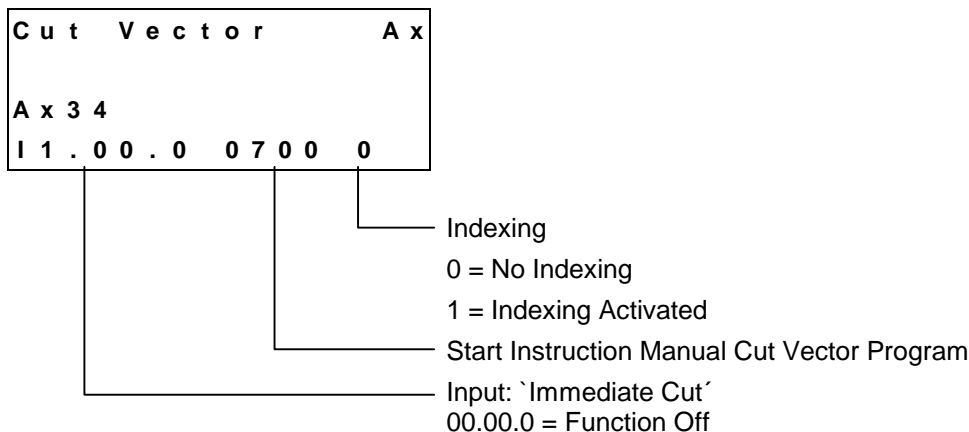
If the CLM is in `Automatic´ Mode and a signal is present at the `Immediate Cut´ input, the axis immediately accelerates to the material velocity, regardless of the pre-set length, and the processing program for the length instruction is started. However, the signal at the input is only accepted if the axis is at the start position (Position 0). The signal must be a pulse.

If the CLM is in `Manual´ Mode and a signal is present at the `Immediate Cut´ input, a processing program is in progress. The start instruction is set in the parameter. The program must end with an `RTS´ command. Subroutines with the `JSR´ and `RTS´ commands can be integrated into the processing program. While the processing program is running, the `Jog forward´ and `Jog reverse´ inputs are disabled.

Indexing is necessary to start up without wasting material, during normal processing. After manual processing with a manual cut, the CLM monitors every movement of the carriage and the material. The resulting length is subtracted from the length set in the length command when a switch from `Manual´ to `Automatic´ occurs. The remaining length is the distance to be traveled before the next processing step.

If more material than the currently set length in the length instruction has been fed through the processing tool since the last manual cut, the CLM issues an `Index Length´ error

Notes:

- For indexing, the `FUN´ command must be programmed into the processing program or the manual cut program , with the length of the material that has been fed through the tool.

- The function `Indexing´ is valid only in Mode 5 `Flying Cutoff´ and for Axis 1.

Example:

A manual cut is executed in `Manual´ Mode, with a carriage position of +1000mm. Afterward, the carriage is moved back to its initial position. After switching to `Automatic´ Mode, a production length of 5000mm is to be processed (length in `LML´ command = 5000.000).

If indexing is activated, the 1000mm are included in the calculation, which means that the first cut piece has a length of 5000mm.

If indexing is not activated, the first piece has a length of 6000mm, because the 1000mm are not part of the calculation.

Ax35   Axis x Reverse Inhibit

```
R e v e r s e I n h i b i t A x

A x 3 5
I 1 . 0 0 . 0    0 0 0 0 0
```

Reserved

Input: `Reverse Inhibit´
00.00.0 = Function off

When processing is finished (`EOS´ command in the tool program) the CLM waits for a signal at the `Reverse Inhibit´ input. If no signal is present, the carriage decelerates and stops. The reverse motion to the home position is suppressed until a signal is present at the input. If a signal is applied before the `EOS´ command is processed, it is not evaluated by the CLM.

Note:	The function `Reverse Inhibit´ is valid only for Axis 1 and in Mode 5 `Flying Cutoff´.

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Ax36   Axis x Rapid Stop

```
R a p i d   S t o p        A x


A x 3 6
I 1 . 0 0 . 0   0 0 0 0
```

Start Instruction Rapid Stop Program

Input: `Rapid Stop´
00.00.0 = Function off

The function `Rapid Stop´ is used for rapid movement of the tool away from the material and for stopping the carriage.

If the material is being processed while synchronization is taking place, and if a signal is applied at the `Rapid Stop´ input, the processing program is immediately interrupted and the tool is rapidly moved away from the material using another program. The start instruction for the rapid stop program is set in the parameter. The rapid stop program must end with an `EOS´ command. As long as this program is being processed, synchronization is maintained. Afterward, the command values are set to 0V and the `Rapid Stop´ error is issued.

If no synchronization is present, and if a signal is applied at the `Rapid Stop´ input, the rapid stop program is not executed. Afterward, the command values are set to 0V and the `Rapid Stop´ error is issued.

If no program is required to move the tool away from the material, the start instruction of the rapid stop program must be 0000.

Note: The function `Rapid Stop´ is valid only for Axis 1 and in Mode 5 ´Flying Cutoff´.

Ax37   Axis x Maximum Stroke

```
M a x i m u m   S t r o k e A x

A x 3 7
0 0 5 0 0   0 9 0 0
```

Start Instruction for Maximum Stroke Program

Stroke Length to max. Travel Limit in IU

If the material is being processed during synchronized movement, and if a stroke length is programmed in the parameter, the program is immediately interrupted and the tool is moved away from the material using another program, if the difference between the carriage and the maximum travel limit is smaller than the programmed stroke (see example). The start instruction for the program is set in the parameter. The processing program must end with an `EOS´ command. As long as this program is being processed, synchronization is maintained. Afterward, the command values are set to 0V and the `Maximum Stroke´ error is issued.

If no program is required to move the tool away from the material, the start instruction of the maximum stroke program must be 0000.

Example:


```
max. Travel Limit = +5000 IU
Stroke Length =     100 IU
                                                    max. Travel
                                                        Limit

                                     Travel Range

0                                    +4900        +5000

                                          Stroke
                                          Length

                                          Maxhub_AE.WMF
```
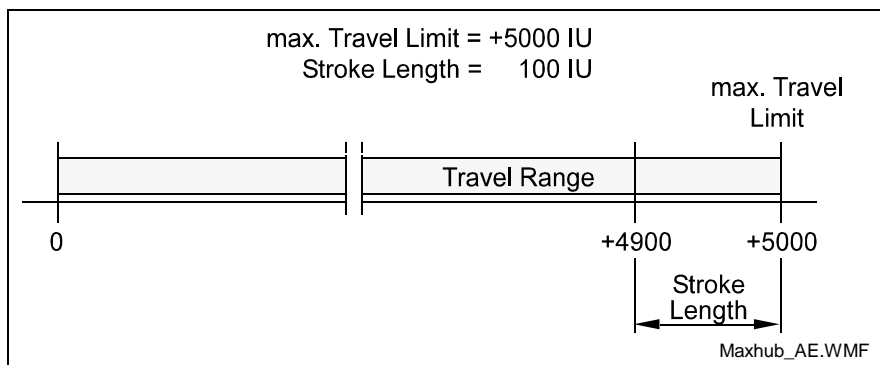
Fig. 8-11: Maximum Stroke

Notes:

- If the maximum travel limit is reached before the processing program for moving the tool away from the material is finished, the command values are set to 0V and the `Max. Travel Lmt´ error is issued.

- The function `Rapid Stop´ is valid only for Axis 1 and in Mode 5 `Flying Cutoff´.

Rexroth
Indramat

Ax38   Axis x Functions 2

```
F u n c t i o n s   2         A x

A x 3 8
I 1 . 0 0 . 0   0   0
```

Raster Detection
 0 = detection by level (+24 Volt)
 1 = detection by edge (rising edge)
Always begin user program in Instruction 0000
 0 = Off
 1 = Always begin in Instruction 0000
Input: Begin user program in Instruction 0000
00.00.0 = Function Off
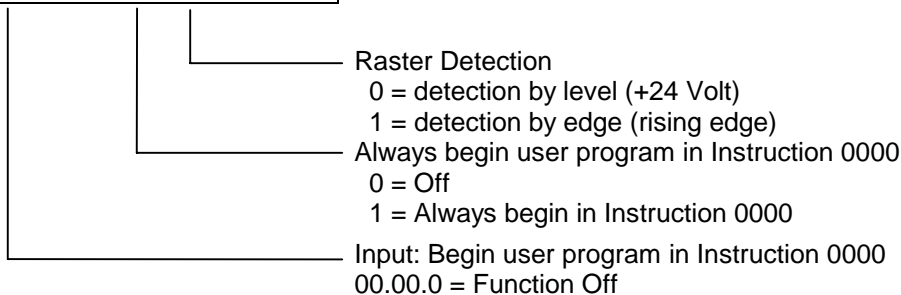
Raster Detection

Raster detection (`LMR´ command or ´LMK´ command) can be by level or by edge.

Start Instruction of the User Program

Program execution of Task 1 begins after switching from `Manual´ to `Automatic´ Mode, using the previous length instruction minus 1. If the CLM is to begin with Instruction 0000, this can occur as follows:

- In the parameter, the function `Always begin user program in Instruction 0000´ is programmed.

- In the parameter, an input is programmed. If a signal is applied to the programmed input in `Manual´ Mode, the CLM begins with Instruction 0000 when a switch from `Manual´ to `Automatic´ occurs.

- If the ⬚ and ⬚ keys are pressed simultaneously in `Manual´ Mode, the CLM begins with Instruction 0000 when a switch from `Manual´ to `Automatic´ occurs.

- If the interface command `!_CL0´ is sent via the serial interface in `Manual´ Mode, the CLM begins with Instruction 0000 when a switch from `Manual´ to `Automatic´ occurs.

Note: The functions `Raster Detection´ and `Start Instruction of the User Program´ are valid only for Axis 1 and in Mode 5 `Flying Cutoff´.

8.3   General Parameters

B000   Enable Axis

```
E n a b l e      A x i s


B 0 0 0
0     0     0
```

———— Axis 4   0 = disabled
                   1 = enabled

———— Axis 3   0 = disabled
                   1 = enabled

———— Axis 2   0 = disabled
                   1 = enabled
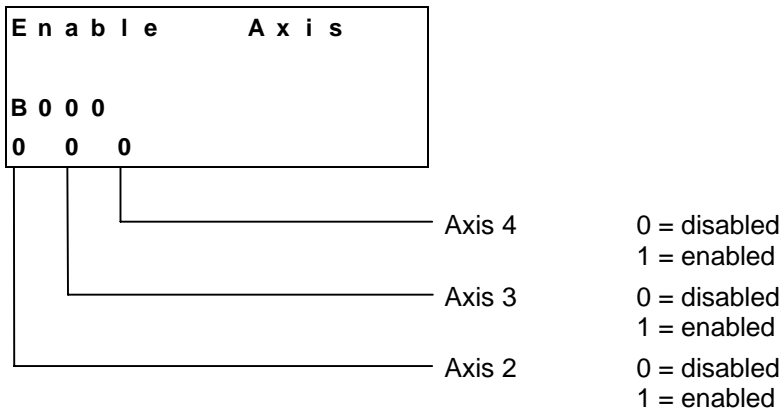
For an enabled axis, the corresponding parameter set Axxx must be programmed.

B001   Display

```
D i s p l a y


B 0 0 1
0     0
```

———— Write Protection
       0 = No write protection
       1 = Write protection for commands and corresponding data
       2 = Edit protection for commands
           Changing the command data possible

———— Language
       0 = German
       1 = English
       2 = French
       3 = Spanish
       4 = Italian
       5 = Portuguese

B002   RS Interface Format X6

```
RS  Format        X6

B002
009600  0  1  8  1
```

— Number of Stop Bits (1 or 2)

— Word Length in Bits (7 or 8)

— Parity Check
  1 = None
  2 = Even
  3 = Odd

— Interface Operation
  0 = Standard RS232C/RS422 full duplex
  1 = Decade switch IDS01 (2400 baud, 8 data bits, 1 stop bit,
        no parity)
  2 = like 0
  3 = RS485, half-duplex, station number fixed to 1
  4 = RS485, half-duplex, station number 1 - 32

— Baud Rate (300 to 115200 baud)
  000000 = Interface is disabled

The CLM's serial interface can exchange data with the system in different ways. The selected transmission format is defined in Parameter B002. For further details, see `Serial Interface´.

If the decade switch input is preselected via an IDS01 unit, the other values need not be input.

Note: If Parameters B002 and B003 are correctly stored, the serial interface is immediately ready for operation. Erroneous inputs in the parameters disable the serial interface.

Example for decade switch querying:

For the decade switch , the transmission parameters for the interface are stipulated as follows:

2400	Baud
8	Bit
1	Start Bit
1	Stop Bit
No parity check	

B003   RS Interface Functions X6

```
R S   F u n c t i o n s       X 6

B 0 0 3
0   0   0 0   0   0 0 0   0 0 0
```

Reserved

Response Delay in ms in RS485 Mode
  000 = No delay

1 = In the event of a fault, an error message is sent automatically via the
      interface (only for RS232).
0 = Function disabled

Station Number 01 - 32

Interface Confirmation (Y CR LF)
  0 = Off
  1 = On

Handshake / Checksum:
  0 = Checksum validation on   - Hardware handshake RTS/CTS off
  1 = Checksum validation off   - Hardware handshake RTS/CTS off
  2 = Checksum validation on   - Hardware handshake RTS/CTS on
  3 = Checksum validation off   - Hardware handshake RTS/CTS on

Explanation of the term `Response Delay´

In RS485 Mode, once the CLM receives the last character of an `LF´ request (Linefeed: ASCII Code 10), it immediately switches to Send Mode. With various RS-485 PC driver cards, this leads to problems if the cards are unable to switch to Receive Mode quickly enough.

The CLM can delay the switch from Receive to Send Mode by a defined amount of time (response delay).

The PC driver should be able to switch reliably from Send to Receive Mode within this time limit. The response delay is rounded up to whole number multiples of the controller cycle time (see Parameter B010).

B004   RS Interface Format X8

In preparation
as in Parameter B002

B005   RS Interface Functions X8

In preparation
as in Parameter B003

B006   Fieldbus Time Monitoring

```
Fieldbus  TimeMon

B006
1 2 3 4 5
```

Maximum Cycle Time in ms

Cyclic transmission of the process data via the fieldbus is monitored. If no new message is received within the maximum cycle time, the CLM generates the error message:

37 Fieldbus Timeout

If the cycle time is preset by the fieldbus master, the actually used value is written to this parameter and can be read out for diagnostic purposes.

Note: A value of `00000´ means that monitoring is turned off!

For further information, see the `Fieldbus´ chapter.

B007   Fieldbus Baudrate

```
FieldbusBaudrate

B007
1 2 3 4 5 6 . 7
```

Fieldbus Baudrate in kBaud

Here, the desired baud rate in increments of 1 kBaud can be set, if the fieldbus does not automatically detect the baud rate. If the set baud rate is not allowed, a default baud rate for the particular fieldbus is used. The actually used value is written to this parameter and can be read out for diagnostic purposes.

For further information, see the `Fieldbus´ chapter.

B008   Fieldbus Formats

```
Fieldbus  Formats

B008
1  1  0  1  05
```

Fieldbus Slave Address 02 - 99

Fieldbus : 0 = Enabled
      1 = Disabled
      2 = Fieldbus without system control
      3 = Fieldbus and hardware system control

Readout: 0 = Word, Long word
      1 = Byte

System : 0 = Intel
      1 = Motorola

Formats : 0 = Process Data Channel with I/O, Diagnostic, Variable
        Channel
      1 = Process Data Channel with I/O and Diagnostic
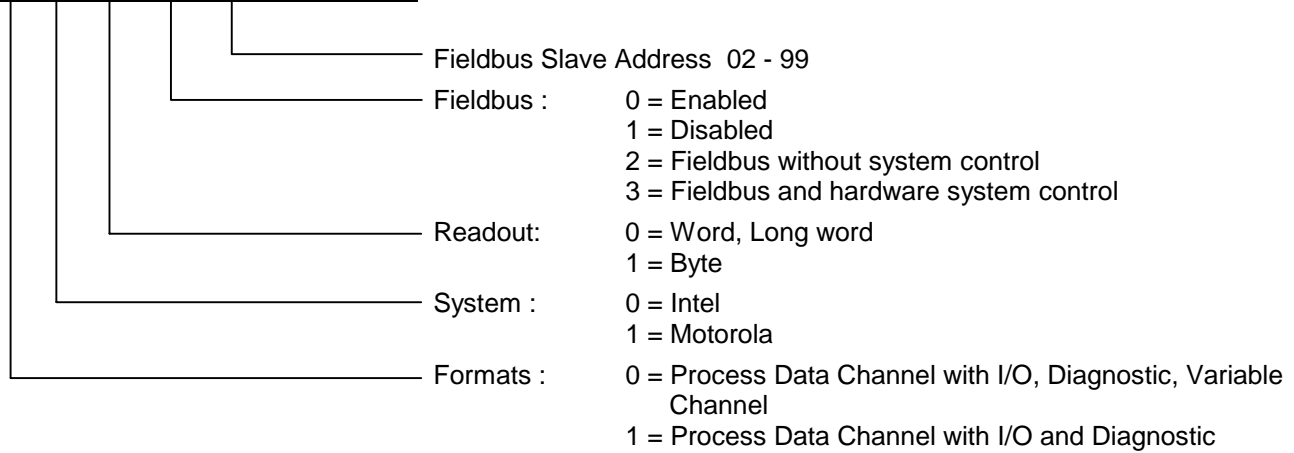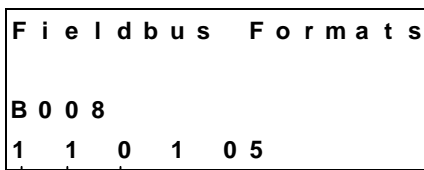
In fieldbus operating Mode 3, the CLM hardware system inputs are linked with a logical OR to the compatible system inputs of the Profibus in the CLM.

System outputs are always assigned to hardware outputs and Profibus outputs.

Caution: Activating a function via the CLM system hardware inputs (X3, X22) and the Profibus inputs can result in a conflict of signals. For all system inputs, the logical `1´ signal is dominant.

Profibus System Signal Enabled

Profibus system signal enabled

           >=1 Function

Hardware system input = 0

CLM Hardware System Signal Enabled

Profibus system input = 0

           >=1 Function

Hardware system signal enabled

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B009   Reserved (Free)

```
F r e e

B 0 0 9
```

B010   Cycle Time

```
C y c l e    T i m e

B 0 1 0
2 . 0
```

Cycle Time in ms

2.0 = 2.0	ms
2.5 = 2.5	ms
3.0 = 3.0	ms
3.5 = 3.5	ms
4.0 = 4.0	ms

For all other values as listed above, the CLM sets the cycle time to the following values automatically.

1 or 2 axes programmed:	2 ms
3 axes programmed:	3 ms
4 axes programmed:	4 ms

The default setting for Parameter B010 is 0.0 for the automatic default setting.

While operating the CLM, if the message

> System Failure !
> Code #IRQOVL

appears, the cycle time is too short.

The value selected in Parameter B010 must be increased. At a minimum, the default values should be programmed.

B011   Start Task 2 & 3

```
S t a r t    T a s k    2    &    3

B 0 1 1
0 2 2 2    0 3 3 3    1
```

Task 3: Number of commands per cycle

Task 3 - Start Instruction
If `0000´ appears here, Task 3 is not enabled.

Task 2 - Start Instruction
If `0000´ appears here, Task 2 is not enabled.

For further details, see the chapter entitled `Multitasking´.

B012   Start Task 4 & 5

```
S t a r t    T a s k    4    &    5

B 0 1 2
0 0 0 0    0 0 0 0
```
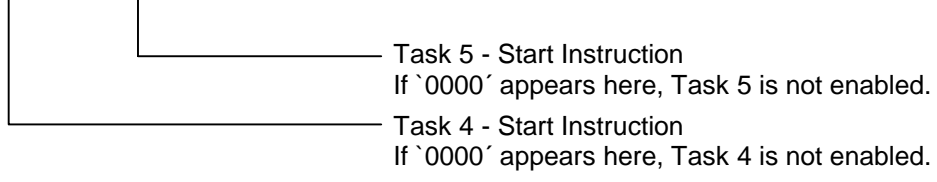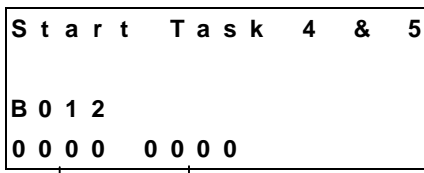
Task 5 - Start Instruction
If `0000´ appears here, Task 5 is not enabled.

Task 4 - Start Instruction
If `0000´ appears here, Task 4 is not enabled.

Tasks 4 and 5 show the same behavior as Task 2.

For further details, see the chapter entitled `Multitasking´.

B013   Logic Task

In preparation

```
L o g i c    T a s k

B 0 1 3
```
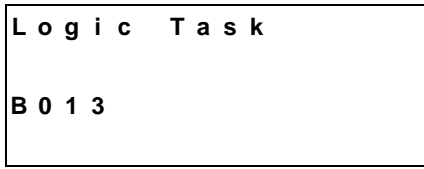
B014   Manual Vector

```
Manual      Vector

B014
I 1 . 0 0 . 0  1  0 1 0 0
```

Start Instruction of the Manual Vector Program

0 =   Start only via input
1 =   Jump to program, even when a switch from `Automatic´ to `Manual´ occurs.

Input: Start program with rising edge
00.00.0 = No input
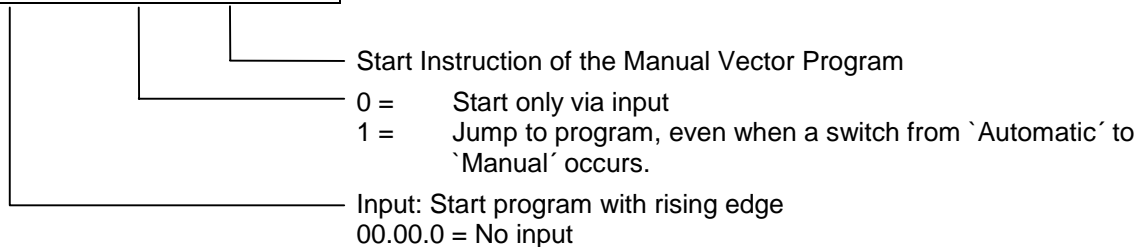
Using `Manual Vector´, execution of a user program in Manual Mode is possible. Subroutines with the `JSR´ and `RTS´ commands are possible. The vector program ends with an `RTS´ command if no further subroutine is called (the stack is empty).

When the operating mode is changed from `Manual´ to `Parameter,´ a running manual vector program is terminated. While the manual vector program is running, any attempt to change the operating mode to `Automatic´ is suppressed until the program has concluded.

The manual vector program is started by detection of the rising edge of a signal pulse at the programmed input. If `00.00.0 1 xxxx´ is programmed in this parameter, the manual vector program is to be started only via a change in operating mode. The start instruction for the manual vector program must not be within the main program.

During jogging or homing in Manual Mode, no manual vector is accepted. No jogging or homing is possible while the manual vector program is running. Any such command is ignored.

Note: In the manual vector program, no feeds can be programmed.

B015   Interrupt Vector

Only Task 1-

```
I n t e r r u p t   V e c t o r

B 0 1 5
I 1 . 0 0 . 0   1   0   0 9 0 0
```

Interrupt program address

0 =   A positioning function in progress is not interrupted
1 =   A positioning function in progress is interrupted (the drives are decelerated to a complete stop)

0 =   The vector is inhibited during a subroutine (JSR). (rising edge)
1 =   the vector is always enabled (rising edge)
2 =   The vector is inhibited during a subroutine (JSR). (falling edge)
3 =   The vector is always enabled (falling edge)

If `00.00.0´ is entered here, the vector is deactivated.

Note: The interrupt vector is available only in Task 1.

For further information, see chapter entitled `Vector Programming´.

B016   Re-Start Vector

```
R e - S t a r t   V e c t o r

B 0 1 6
0 0 0 0
```

Start instruction for the re-start program

When `0000´ is input, no re-start program is present. The status is immediately restored.

For further information, see the chapter entitled `Restart´.

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B017   Analog Input / Override
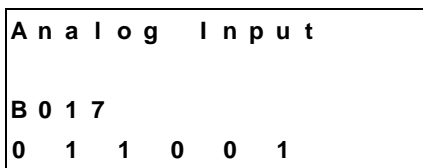
```
┌─────────────────────────────────┐
│ A n a l o g    I n p u t        │
│                                 │
│ B 0 1 7                         │
│ 0    1   1   0   0   1          │
└─────────────────────────────────┘
       │   │   │   │   │   └──────────── Number of values for an average calculation
       │   │   │   │   └────────────── 0 = Minimum velocity limited to 5%
       │   │   │   │                   1 = Minimum velocity is 0 with 0 Volts at the analog input
       │   │   │   └────────────────── Override Axis 4
       │   │   └────────────────────── Override Axis 3
       │   └────────────────────────── Override Axis 2
       └────────────────────────────── Override Axis 1
```

1) Averaging for the analog input:

      0 = No averaging
      1 = Averaging of   8   values for analog input
      2 = Averaging of   16   values for analog input
      3 = Averaging of   32   values for analog input
      4 = Averaging of   64   values for analog input
      5 = Averaging of   128   values for analog input
      6 = Averaging of   256   values for analog input
      7 = Averaging of   512   values for analog input
      8 = Averaging of   1024 values for analog input
      9 = Averaging of   2048 values for analog input

The values that have been read in can be queried via Status 45 or 49 (see `Serial Interface´ chapter).

2) Override

The following inputs are possible for override:

0 = Override is off
1 = Override via Analog Input 1
2 = Override via Analog Input 2
3 = Override via Analog Input 3
4 = Override via Analog Input 4
5 = Binary encoded override via Inputs I1.01.0 to I1.01.7
6 = Gray-coded override via Inputs I1.01.4 to I1.01.7

Any analog input can be assigned to an axis.

B018   Clear Outputs

```
Clear  Outputs

B018
0   1 2 3 4 5 6 7
```

Outputs Q1.06
Outputs Q1.05
Outputs Q1.04
Outputs Q1.03
Outputs Q1.02
Outputs Q1.01
Outputs Q1.00
Fault code via outputs (Outputs Q1.00 - Q1.05)
0 = Function not enabled
1 = Fault code via outputs Q1.00
2 = Fault code via outputs Q1.01
3 = Fault code via outputs Q1.02
4 = Fault code via outputs Q1.03
5 = Fault code via outputs Q1.04
6 = Fault code via outputs Q1.05
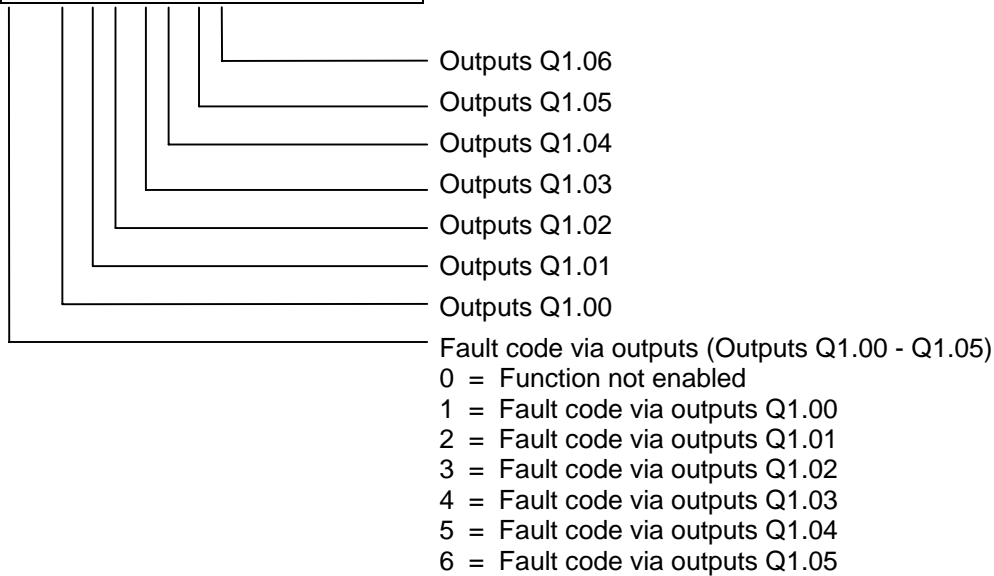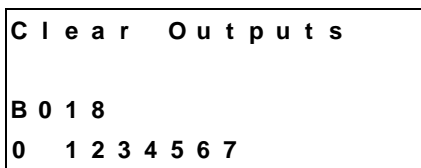
Clear Outputs

This function allows the user to influence the clearing of outputs when faults occur.

For each group of 8 outputs, the following inputs are possible:

0 =   Clear outputs when a fault or E-STOP occurs.
1 =   Do not clear outputs when a fault or E-STOP occurs. The outputs are only cleared after the fault has been cleared.
2 =   Do not clear outputs when error or E-STOP occurs or is cleared (`Clear´ key, external `Clear´).

Note: If the BB relay drops out, all outputs present in the hardware are shut off internally.

Fault Code via Outputs:

00 to   3F - General fault

40 to   6F - Fault, Axis 1

70 to   9F - Fault, Axis 2

A0 to   CF - Fault, Axis 3

D0 to   FF - Fault, Axis 4

Code Describing the Fault

00	No fault, Manual or Automatic Mode
01	No fault; Parameter Mode
02	Invalid input in Parameter XX
03	E-Stop
04	Battery is low
05	Parameter lost
06	Program lost
07	Division by zero
08	Wrong operating mode
0A	Invalid program command
0B	JSR nesting
0C	RTS nesting
0D	Input not in BCD Format
0E	Invalid block number
10	System error `Exception´
11	System errors `Stack overflow´, `EPROM data lost´ `Position Loop - IRQ too long´
12	IDS - Connection interrupted
13	IDS - Checksum error
14	IDS - Format error
15	IDS - Data string too long
16	Wrong axis number
17	Hardware for Axis 3/4 missing
18	Wrong CLM hardware
19	Voltage monitoring ±15V
1A	REP - command not possible
1B	SAC - command not possible
1D	Input / Output Number wrong in command
1E	Error in VCC command
2C	Track Monitoring, Incremental Encoder 1
2D	Track Monitoring, Incremental Encoder 2
2E	Track Monitoring, Incremental Encoder 3
2F	Track Monitoring, Incremental Encoder 4
30	Track Monitoring, Incremental Measuring Wheel Encoder
31	Attempt to write to a system variable
32	Incorrect value of a variable during read access
33	Fieldbus card error
34	Fieldbus card initializing error
35	EOS command missing (Flying Cutoff)
36	Axis 1 not in home position (Flying Cutoff)
37	Fieldbus Timeout
38	Logic Task Program Error
39	Logic Task Program Lost

Code Describing the Fault

40	Drive 1 not ready
41	Feed angle monitoring, Axis 1
42	Drive runaway, Axis 1
43	Position lag (following error), Axis 1, too large
44	Absolute encoder 1 not connected
45	Absolute encoder data error, Axis 1
46	Minimum travel limit, Axis 1
47	Maximum travel limit, Axis 1
48	Not homed, Axis 1
49	Homing: Cam too short, Axis 1
4A	Homing: No marker pulse, Axis 1
4B	Homing: Marker pulse position, Axis 1
4C	Encoder error, measuring wheel
4D	Max. override, Axis 1
4E	Axis 1 is disabled
4F	Continuous marker pulse 1
50	Target position < Minimum travel limit, Axis 1
51	Target position > Maximum travel limit, Axis 1
52	HOM - Command not possible, Axis 1
70	Drive 2 not ready
71	Feed angle monitoring, Axis 2
72	Drive runaway, Axis 2
73	Position lag (following error), Axis 2, too large
74	Absolute encoder 2 not connected
75	Absolute encoder data error, Axis 2
76	Minimum travel limit, Axis 2
77	Maximum travel limit, Axis 2
78	Not homed, Axis 2
79	Homing: Cam too short, Axis 2
7A	Homing: No marker pulse, Axis 2
7B	Homing: Marker pulse position, Axis 2
7D	Max. override, Axis 2
7E	Axis 2 is disabled
7F	Continuous marker pulse 2
80	Target position < Minimum travel limit, Axis 2
81	Target position > Maximum travel limit, Axis 2
82	HOM - Command not possible, Axis 2

Code Describing the Fault

A0	Drive 3 not ready
A1	Feed angle monitoring, Axis 3
A2	Drive runaway, Axis 3
A3	Position lag (following error), Axis 3, too large
A4	Absolute encoder 3 not connected
A5	Absolute encoder data error, Axis 3
A6	Minimum travel limit, Axis 3
A7	Maximum travel limit, Axis 3
A8	Not homed, Axis 3
A9	Homing: Cam too short, Axis 3
AA	Homing: No marker pulse, Axis 3
AB	Homing: Marker pulse position, Axis 3
AD	Max. override, Axis 3
AE	Axis 3 is disabled
AF	Continuous marker pulse 3
B0	Target position < Minimum travel limit, Axis 3
B1	Target position > Maximum travel limit, Axis 3
B2	HOM - Command not possible, Axis 3
D0	Drive 4 not ready
D1	Feed angle monitoring, Axis 4
D2	Drive runaway, Axis 4
D3	Position lag (following error), Axis 4, too large
D4	Absolute encoder 4 not connected
D5	Absolute encoder data error, Axis 4
D6	Minimum travel limit, Axis 4
D7	Maximum travel limit, Axis 4
D8	Not homed, Axis 4
D9	Homing: Cam too short, Axis 4
DA	Homing: No marker pulse, Axis 4
DB	Homing: Marker pulse position, Axis 4
DD	Max. override, Axis 4
DE	Axis 4 is disabled
DF	Continuous marker pulse 4
E0	Target position < Minimum travel limit, Axis 4
E1	Target position > Maximum travel limit, Axis 4
E2	HOM - Command not possible, Axis 4

Example:

Parameter B018 = 3 xxxxxxx ; `Position lag (following error), Axis 2´

Status of the outputs: Q1.02.x

Weighted value: 2^3 2^2 2^1 2^0 2^3 2^2 2^1 2^0

                                  0 1 1 1 0 0 1 1

                                          7   3   → Hex Code 73

B019   Memory Display

```
M e m o r y    D i s p l a y

B 0 1 9
0    F F 0 0  0 0    0 0    0 0
```

Reserved

Reserved

Address (Hex Format)

0 = Memory display off
1 = Memory display on
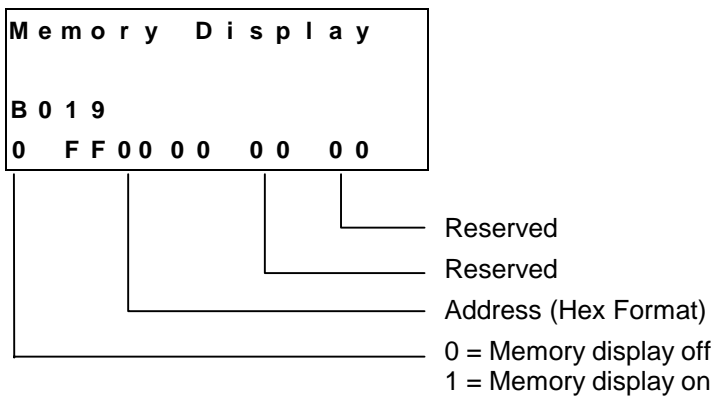
If the memory display is turned on, the contents of the entire RAM memory can be shown on the display. The memory address in Parameter B019 is a default address that is shown on the display after turning on the CLM or after a fault.

However, the address may be changed during operation by directly overwriting it.

With the `plus´ and `minus´ keys, the memory address can be changed byte-by-byte.

The letters `A´ to `F´ are composed by simultaneously pressing the key combination `Save´ and `Number´. The following key combinations compose each letter:

Save key ⬦ and 1 = A

Save key ⬦ and 2 = B

Save key ⬦ and 3 = C

Save key ⬦ and 4 = D

Save key ⬦ and 5 = E

Save key ⬦ and 6 = F

8.4   Master Encoder Parameters

C000   Master Encoder 1, Data

```
M .   W h e e l 1     D a t a

C 0 0 0
0 0 0 0 0   1 5 0 0
```
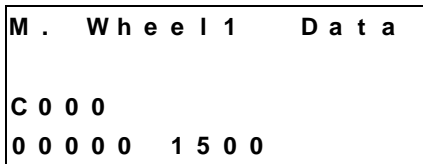
Revolutions (absolute encoder) in preparation

Encoder graduation mark 100 - 5000 (pulses per encoder revolution)

C001   Master Encoder 1, Type

```
M .   W h e e l 1     T y p e

C 0 0 1
5   0   0 0   0   0   0
```
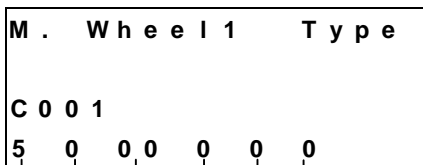
Averaging of the master pulses (only for `Flying Cutoff´)
0 = Off
1 = Averaging of   2   values
2 = Averaging of   4   values
3 = Averaging of   8   values
4 = Averaging of   16   values
5 = Averaging of   32   values
6 = Averaging of   64   values
7 = Averaging of 128   values

Encoder direction:
0 = do not turn
1 = turn

Track monitoring: 0 = Enabled
                       1 = Disabled

Number of absolute encoder data bits (in preparation)

Encoder type: 0 = Incremental Encoder
                 1 = Single-turn absolute encoder (in preparation)
                 2 = Multi-turn absolute encoder (in preparation)

Encoder number of measuring wheel 1:
5 = Measuring wheel 1 is incremental encoder 5 (connector X1)

Measuring wheel 1 can be used for the functions `Slave Axis´, `Measuring Wheel Mode´ or `Flying Cutoff´. These functions are enabled in Parameter Ax00.

For further information, see the chapters entitled `Measuring Wheel Mode´ and `Slave Axis / Synchronous Axis´.

C002   Master Encoder 1, Feed Constant

```
M . W h . 1   F e e d C o n s t

C 0 0 2
0 5 0 0 . 0 0 0 0 0
```

Feed constant of measuring wheel 1 in IU

Input Range: from 0.01000 to 5000.00000 in IU

C003   Master Encoder 1, Offset

```
M - W h e e l 1      O f f s e t

C 0 0 3
+ 1 2 3 4 5 . 6 7 8
```

This parameter currently has no function.

C004   Master Encoder 2, Data

In preparation

C005   Master Encoder 2, Type

In preparation

C006   Master Encoder 2, Feed Constant

In preparation

C007   Master Encoder 2, Offset

In preparation

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C008   Master Encoder 1, Internal

```
M .   W h e e l 1   i n t e r n

C 0 0 8
I 1 . 0 0 . 0   6 1 0
```

Variable, with which the material speed is transmitted in IU/s

`No Material´ input
00.00.0 = Function off

With this function, the end of the material is processed.

If a signal is applied at the `No Material´ input, the material velocity is no longer controlled by the master encoder; it is picked up from the programmed variable and maintained until the signal drops off again. Then, the material velocity for Master Encoder 1 is used again.

Notes:

- The velocity is switched immediately (without acceleration/deceleration).
- The velocity in the variable may not be larger than the maximum velocity (Parameter A106).
- This function is valid only for Axis 1 and in Mode 5 `Flying Cutoff´.

8.5   List of CLM Parameters

Software   : _ _ _ _ _ _ _ _ _ . _ _   Com. No.   : _ _ _ _ _ _ _ _ _ _

Date   : _ _ _ _ _ _ _ _ _ _   Client/End user: _ _ _ _ _ _ _ _ _ _

Prep. by   : _ _ _ _ _ _ _ _ _ _   Serial No.   : _ _ _ _ _ _ _ _ _ _

Designation	Parameter	Data
Axis Enable	B0 00	
Display	B0 01	
RS Format X6	B0 02	
RS Functions X6	B0 03	
RS Format X8	B0 04	
RS Functions X8	B0 05	
Fieldbus Time Monitoring	B0 06	
Fieldbus Baudrate	B0 07	
Fieldbus Formats	B0 08	
Reserved	B0 09	
Cycle Time	B0 10	
Tasks 2 & 3	B0 11	
Tasks 4 & 5	B0 12	
Logic Task	B0 13	
Manual Vector	B0 14	
Interrupt Vector	B0 15	
Restart Vector	B0 16	
Analog Input / Override	B0 17	
Clear Outputs	B0 18	
Memory Display	B0 19	

Fig. 8-12: Parameter List B0.xx

Note: The parameters designated with `*´ may only be altered with permission of the machine builder or drive manufacturer!

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Designation	No.	Axis 1	Axis 2	Axis 3	Axis 4
Mode	Ax 00*				
Feed Constant	Ax 01*				
Gear	Ax 02*				
Min. Travel Limit Value	Ax 03				
Max. Travel Limit Value	Ax 04				
Modulo Value	Ax 05				
Maximum Velocity	Ax 06				
Jog Velocity	Ax 07				
Acceleration Rate	Ax 08*				
Acceleration / Deceleration	Ax 09*				
Jerk Constant	Ax 10				
Kv Factor	Ax 11*				
Drive Sensitivity	Ax 12*				
Reserved	Ax 13				
Position Monitoring Window	Ax 14				
Feed Angle Monitoring / Interrupt	Ax 15				
Encoder Difference	Ax 16				
Absolute Encoder Monitoring Window	Ax 17				
Reserved	Ax 18				
Encoder Data	Ax 19				
Encoder Type	Ax 20				
Drive Direction	Ax 21				
Absolute Encoder Home Position	Ax 22				
Homing I/O	Ax 23				
Homing Search Distance	Ax 24				
Homing Offset	Ax 25				
Reserved	Ax 26				
Switching Threshold	Ax 27				
Position Window	Ax 28				
Presignaling	Ax 29				
Open Feed Roll	Ax 30				
Measuring Wheel Mode	Ax 31				
Various Functions	Ax 32				
Cut Inhibit	Ax 33		---	---	---
Cut Vector	Ax 34		---	---	---
Reverse Inhibit	Ax 35		---	---	---
Rapid Stop	Ax 36		---	---	---
Maximum Stroke	Ax 37		---	---	---
Functions 2	Ax 38		---	---	---

Fig. 8-13: Parameter List Ax.xx

Note:	The parameters designated with `*´ may only be altered with permission of the machine builder or drive manufacturer!

Designation	Parameter	Data
Master Encoder 1, Data	C0 00	
Master Encoder 1, Type	C0 01	
Master Encoder 1 Feed Constant	C0 02	
Master Encoder 1, Offset	C0 03	
Master Encoder 2 Data	C0 04	
Master Encoder 2, Type	C0 05	
Master Encoder 2, Feed Constant	C0 06	
Master Encoder 2, Offset	C0 07	
Master Encoder 1, Internal	C0 08	

Fig. 8-14: Parameter List C0.xx

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8.6　Minimum and Maximum Values for Parameter Input

Parameter	Designation		Min. Data	Max. Data
Ax 00	Feed Constant	IU	0.0100	5000.00000
Ax 05	Modulo Value	IU		
Ax 06	Maximum Velocity	IU/s	0.100	50000.000
Ax 07	Jog Velocity	IU/s	0.100	50000.000
Ax 08	Acceleration	IU/sec^2	1	999999
Ax 10	Jerk Constant		0.000	1.024
Ax 11	KV Factor		0.01	20.00
Ax 12	Drive Sensitivity	Volts	0.5	10.0
Ax 19	Encoder Data		100	5000
C000	Master Encoder 1, Data		100	5000
C002	Master Encoder 1, Feed Constant	IU	0.0100	5000.00000
C004	Master Encoder 2, Data		100	5000
C006	Master Encoder 2, Feed Constant	IU	0.0100	5000.00000

Fig. 8-15: Parameter Input Range

9   Interfaces

9.1   Inputs, Outputs and Marker Flags

Designation

The designation of the inputs, outputs and marker flags.
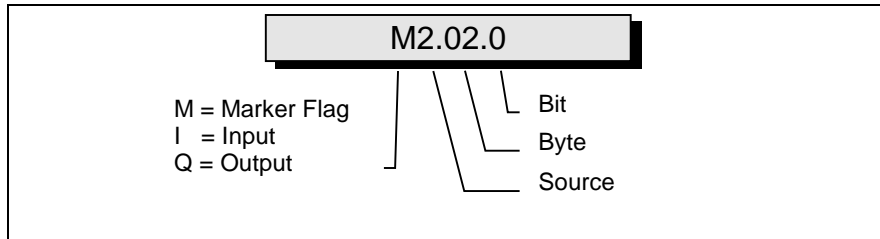
Fig. 9-1: Structure of the Inputs / Outputs / Marker Flags

e.g.   I1.00.6

I   Input

I1   Input, Connector X3

I1.00   Input, Connector X3, Group 0 (Byte)

I1.00.6 Input, Connector X3, Group 0, Bit 6

Inputs

The inputs are designated with `I´. They can be programmed and processed in the parameters, commands, and in the Logic Task. They are read at the beginning of each cycle or at the start of the Logic Task.

Outputs

The outputs are designated with `Q´. They can be programmed and processed in the parameters, commands, and in the Logic Task. They are processed at the beginning of each cycle or at the start of the Logic Task. If an output is designated in the Logic Task, this output can no longer be processed in one of the NC Tasks or via the functions enabled in the parameters.

Marker Flags

The marker flags are designated with `M´. They can be programmed and processed in the parameters, commands, and in the Logic Task. They are processed at the beginning of each cycle or at the start of the Logic Task. To avoid confusion, the NC Task and the Logic Task have different marker flags. Transfer marker flags handle the exchange of information between the NC Task and the Logic Task.

Source

Origin or category

Bytes

8 inputs, outputs or marker flags are grouped together (to form bytes).

BIT

The bit designates the input, output or marker flag. Numbering is from 0 to 7.

Rexroth
Indramat

Inputs

The CLM has 112 inputs .

All CLM input signals are galvanically isolated from the control using an opto-electronic coupler.

The signal voltage of the inputs is +24 V external voltage. Under no circumstances may the CLM´s 24 V supply voltage be used to supply power to the inputs.

The current consumption of each input is approximately 8 mA at +24 V external voltage.
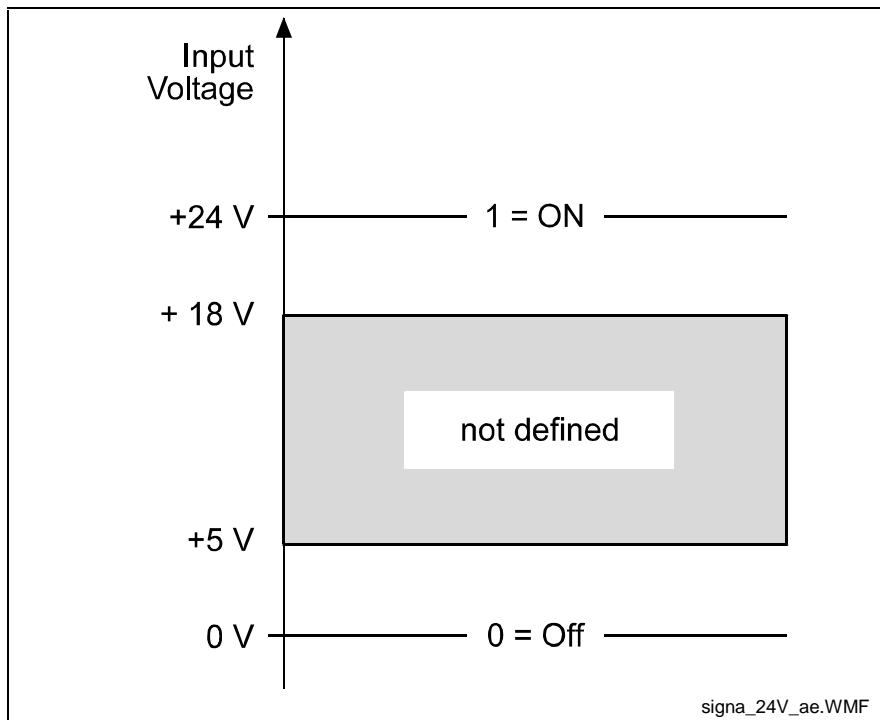
Fig. 9-2: Signal Level of the Inputs

The terms `1´, `On´ or `Activated´ can all be defined by a signal level of +24V.

The terms `0´, `Off´ or `Deactivated´ can all be defined by a signal level of 0V.

Depending upon the function to be initiated, the CLM differentiates between two signal types:

Static Signal Type
This function is shown as long as the corresponding signal level is constantly (statically) present. Most functions are `active high´, which means they are active at signal level `1´. A few functions are `active low´, which means they are active at signal level `0´. To differentiate, the `active low´ functions have a "NOT" line over their descriptions.

Dynamic Signal Type
This function is not dependent on a constantly present signal level. This function is activated by a rising signal edge (signal level increases from `0´ to `1´) or a falling signal edge (signal level decreases from `1´ to `0´).

The input signals can be categorized into five groups, depending upon their definitions:

	Input Signal	Pre-Programmed	User-Programmable
1.	Safety Inputs	$\overline{\text{E-Stop}}$	$\overline{\text{Interrupt}}$ $\overline{\text{Feed Angle Monitoring}}$
2.	Start-up Information	Enable Axis x	
3.	Operating Modes	Parameter Automatic / $\overline{\text{Manual}}$	
4.	Commands	Start $\overline{\text{Immediate Stop}}$ External Clear Jog Forward Axis x Jog Reverse Axis x Restart Raster	Measuring Wheel Mode Homing Manual Vector Interrupt Vector Open Feed Roll
5.	Auxiliary Inputs		I1.xx.x

Fig. 9-3: Input Signals

All pre-programmed inputs are designated as 'system inputs' in the rest of the manual.

All user-programmable inputs are designated as `auxiliary inputs´.

Type	CLM
System Inputs	24
Auxiliary Inputs	88

Fig. 9-4: Inputs

Safety Inputs

$\overline{\text{E-Stop}}$

Connector No.: 3 / Pin No.: 3   I0.00.2

This input must be wired, including for fieldbus operation.

In the operating state, +24V external must be present at this input. If this signal is missing, the refresh contact `Bb´ (Connector 5, Pins 3 & 4) in the CLM opens and the command values are set without a transition to 0V.

All outputs, including the output `Error Message´, are turned off. The drive is stopped by cutting the motor supply power (Refresh Bb Contact), using Command Value = 0V, by clearing drive enable and using the activated mechanical brake.

For accident prevention, however, one cannot depend solely on this functionality of the CLM.

⚠ **CAUTION**

Error During Handling and Installation

Equipment damage can occur.

⇒ Danger of injury to personnel because of erroneous drive movements must be eliminated at the facility in which the drives are used! A 100% effective measure for stopping the drive is only possible by disconnecting the motor power supply (E-Stop Sequence).

See also Parameter Ax15, Inputs `Interrupt´ and `Feed Angle Monitoring´.

Start-Up Information

Enable Axis 1
Connector No.: 3 / Pin No.: 6   I0.00.5
Enable Axis 2
Connector No.: 3 / Pin No.: 7   I0.00.6
Enable Axis 3
Connector No.: 22 / Pin No.: 1   I0.02.0
Enable Axis 4
Connector No.: 22 / Pin No.: 4   I0.02.3

These inputs must be wired, including for fieldbus operation.

The axis enable inputs are used to enable each axis individually. If an enable signal is not present, the control enable output and the brake output of the axis in question are off.

When switching to Automatic Mode, the axis enable signals must be present; otherwise the error message 'Drive not ready´ follows.

When the signal `Enable Axis X´ is cleared, an axis that has been homed using an incremental encoder remains homed in Manual Mode. The absolute reference point is not lost.

Note:	Within the `Enable´ message, the message 'Motor ready for operation´, which means that power is on, must be maintained.

Note:	For an absent enable signal, parameter input is possible in Parameter Mode, and program input is possible in Manual Mode!

Operating Modes

Parameter Mode

Connector No.: 3 / Pin No.: 1   I0.00.0
Fieldbus :   I2.00.0

In this mode, users can program the parameters. The Parameter Mode input is also dominant for `System Inputs via the Fieldbus´. Therefore, Parameter Mode can be forced independently from the fieldbus.

Automatic / $\overline{\text{Manual}}$

Connector No.: 3 / Pin No.: 2   I0.00.1
Fieldbus :   I2.00.1

The CLM has 3 possible operating modes:

- Parameter Input
- Automatic
- Manual

Each particular operating mode is invoked via two hardware inputs. If neither `Parameter Input´ nor ´Automatic´ is present as the operating mode, the CLM is in the `Manual´ operating mode.

If both 'Parameter Input´ and `Automatic´ inputs are on, the error message `Operating Mode´ is issued.

Switching Example:
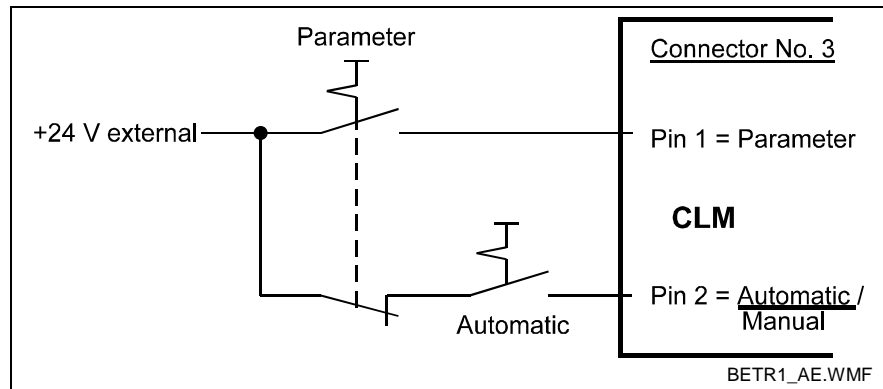
Fig. 9-5: Example of Operating Mode Switch

Command Inputs

Start

Connector No.:3 / Pin No.: 4   I0.00.3

Fieldbus :   I2.00.3

If a rising edge is present at the `Start´ input, the program is started when Automatic is preselected.

Note:	For the application type `Flying Cutoff´, the `Start´ input has no meaning.

Immediate Stop

Connector No.:3 / Pin No.: 5   I0.00.4

Fieldbus :   I2.00.4

If the signal at the `Immediate Stop´ input is lost , the program flow is stopped immediately. If the feed drive is in motion, it immediately decelerates to a standstill via the programmed deceleration. The remaining travel distance is stored and is the first to be executed after the next start. There is no loss of dimensions.

Note:	For the application type `Flying Cutoff´, the `Immediate Stop´ input (Connector X3, Pin 5) must be wired for +24 Volts. If the system is controlled via the fieldbus, Bit I2.00.4 (Immediate Stop) must be set to `1´.

External clear

Connector No.:3 / Pin No.: 8.:   I0.00.7

Fieldbus :   I2.00.7

When a positive edge is present at the input `External Clear´ , any displayed fault is cleared. This input is only queried from the software for `E-Stop´ and `Fault´. When the program or parameters are lost, the clear function is only available using the `CL´ key.

Jogging

Jog Forward Axis 1
Connector No.:3 / Pin No.: 9   I0.01.0
Fieldbus :   I2.01.0

Jog Forward Axis 2
Connector No.:3 / Pin No.: 11   I0.01.2
Fieldbus :   I2.01.2

Jog Forward Axis 3
Connector No.:22 / Pin No.: 2   I0.02.1
Fieldbus :   ------

Jog Forward Axis 4
Connector No.:22 / Pin No.: 5   I0.02.4
Fieldbus :   ------

If a signal is present at the `Jog Forward Axis x´ input, the drive moves forward (positive direction) at the velocity entered in Parameter Ax07 when in Manual Mode.

Jog Reverse Axis 1
Connector No.:3 / Pin No.: 10   I0.01.1
Fieldbus :   I2.01.1

Jog Reverse Axis 2
Connector No.:3 / Pin No.: 12   I0.01.3
Fieldbus :   I2.01.3

Jog Reverse Axis 3
Connector No.:22 / Pin No.: 3   I0.02.2
Fieldbus :   ------

Jog Reverse Axis 4
Connector No.:22 / Pin No.: 6   I0.02.5
Fieldbus :   ------

If a signal is present at the `Jog Reverse Axis x´ input, the drive moves in reverse (negative direction) at the velocity entered in Parameter Ax07 when in Manual Mode.

There is no movement if no signal, or an `Immediate Stop´, `Interrupt´ or `Feed Monitoring´ signal is present!

Restart

Connector No.: 3 / Pin No.: 15   I0.01.6
Fieldbus :   I2.01.6

If the output `Restart Possible´ is active, the program can be continued from the place where it was stopped with a low-to-high input signal at this input.

This input is available only in Automatic Mode.

For further information, see the chapter entitled `Restart´.

Raster

Connector No.:3 / Pin No.: 16   I0.01.7
Fieldbus :   ------

This is a fast signal input (detection in max. of 100 μs). The input can only be used for program commands `SRM´ (REF), `RMI´, `LMR´ and `LMK´.

User-Programmable Inputs

Inputs I1.00.0-I1.01.7 Connector No.: 3 / Pin No.: 17 to 32

Inputs I1.02.0-I1.05.7 Connector No.: 11 / Pin No.: 1 to 32

Inputs I1.06.0-I1.09.7 Connector No.: 12 / Pin No.: 1 to 32

Inputs I1.10.0-I1.10-7 Connector No.: 22 / Pin No.: 9 to 16

All user-programmable outputs can be cleared via the user-programmable inputs.

The inputs, if programmed accordingly, can also be used for the following functions:

Interrupt	- Parameter Ax15
Feed Angle Monitoring	- Parameter Ax15
Measuring Wheel Mode	- Parameter Ax31
Homing	- Parameter Ax23
Manual Vector	- Parameter B014
Interrupt vector	- Parameter B015
Open feed roll	- Parameter Ax30
Cut Inhibit	- Parameter A133
Immediate Cut	- Parameter A134
Reverse Inhibit -	- Parameter A135
Rapid Stop	- Parameter A136

There are a total of 88 available inputs.

Outputs

The CLM has 69 outputs .

To attain a high resistance to faults, the output signals from the internal bus system are galvanically isolated and operated by external voltage.

The maximum selectable current is 80 mA at a maximum of 30V.

The output signals can be categorized into four groups, depending upon their definitions:

	Output Signal	Pre-Programmed	User-Programmable
1.	Security Outputs	Error Message	
2.	Start-up Information	Drive Enable Axis x Brake Axis x Restart Possible Run Task Inhibit Operation	
3.	Operating Modes	Parameter Automatic Manual	
4.	Auxiliary Outputs		Q1.xx.x

Fig. 9-6: Output Signals

All pre-programmed outputs are designated as 'system outputs´ in the rest of the manual.

All user-programmable outputs are designated as `auxiliary outputs´.

Type	CLM
System Outputs	18
Auxiliary Outputs	51

Fig. 9-7: Outputs

Security Outputs

Error message

Connector No.:4 / Pin No.: 6   Q0.00.5

In the event of a fault, the output is immediately deactivated.

A fault can only be cleared via the input `External Clear´, the ⌨ key, or via the serial interface.

Start-Up Information

Drive Enable

Drive Enable Axis 1
Connector No.:4 / Pin No.: 4   Q0.00.3   or
Connector No.: 7 / Pin No.: 1 (max. 10 mA)

Drive Enable Axis 2
Connector No.: 4 / Pin No.: 7   Q0.00.6   or
Connector No.: 7 / Pin No.: 2 (max. 10 mA)

Drive Enable Axis 3
Connector No.: 4 / Pin No.: 15   Q0.01.6   or
Connector No.: 19 / Pin No.: 6 (max. 10 mA)

Drive Enable Axis 4
Connector No.: 4 / Pin No.: 16   Q0.01.7   or
Connector No.: 19 / Pin No.: 7 (max. 10 mA)

Drive Enable occurs in Automatic or Manual Mode, when +24 V is present at the following inputs:

- $\overline{\text{E-Stop}}$
- Enable Axis 1
- Enable Axis 2
- Enable Axis 3
- Enable Axis 4

In case of a fault or after clearing the Enable signal for the axes, Drive Enable is immediately disabled. For a direct connection to the TDM or KDS, Drive Enable is also available on the terminal strips X7 and X19 (load capacity approx. 10 mA).

The Drive Enable function is to be connected directly with the drive amplifier via a relay (not via a PLC!).

Note:	In Automatic Mode, Drive Enable must be present for activated axes (at all times for Axis 1). The axes are activated using Parameter B000. Otherwise, the error message 'Drive not ready´ is generated.

Brake Output

Brake Axis 1	Connector No.: 4 / Pin No.: 5	Q0.00.4
Brake Axis 2	Connector No.: 4 / Pin No.: 8	Q0.00.7
Brake Axis 3	Connector No.: 22 / Pin No.: 17	Q0.02.0
Brake Axis 4	Connector No.: 22 / Pin No.: 18	Q0.02.1

When switching the power supply to the CLM on, a check of the set parameters is completed, as well as a calculation of the resulting values.

During this time, the drives must be disabled. Therefore, the brakes are only enabled when `Manual´ or `Automatic´ Modes are allowed, and Drive Enable is on.

After Drive Enable is switched on, the brake is enabled with a 200 ms delay.

In case of a fault or after clearing the Enable signal for the axes, the brake is immediately disabled.

If the output signal is switched again via external logic, the CLM receives this information when the axis enable signal is cleared.

In addition, the user-definable outputs can be used for the following start-up information:

Position Reached	- Parameter Ax27
Presignaling	- Parameter Ax29
Axis homed	- Parameter Ax24
Open feed roll active	- Parameter Ax30
Velocity reached	- Parameter Ax32
Deceleration active	- Parameter Ax32
Position lag greater than limit	- Parameter Ax14
Cut Inhibit	- Parameter A133

Restart

Restart possible
Connector No.: 4 / Pin No.: 9   Q0.01.0

This output is set after a shutdown situation. A shutdown situation is present if a power loss or power surge occurs to the 24 V power supply. In the event of a shutdown situation, an error message is issued by the CLM or the control goes into E-Stop.

A set output shows that the continuation of the last active program is possible at the point of interruption.

The output can also be set in Manual Mode. However, a restart is possible only in Automatic Mode.

Run Task

Run Task
Connector No.: 4 / Pin No.: 10   Q0.01.1

This output shows that a program in Task 1, 2, 4 and 5 (when enabled) is being processed. It is set when the CLM is in Automatic Mode, a start signal was issued, and no Immediate Stop is present.

If the program was stopped (e.g. via the signal 'Immediate Stop´, the `JST´ command or switching to `Manual'´Mode), the output is cleared.

A manual vector program does not cause the output to be set!

Inhibit Operation

Connector No.: 4 / Pin No.: 14   Q0.01.5

This output is set if a move command cannot be executed, because, for example, an interrupt or feed angle monitoring signal is present or an axis enable signal is not present in Jog Mode.

Operating Modes

Parameter Mode

Connector No.: 4 / Pin No.: 3   Q0.00.2

If the operating mode 'Parameter Input´ is accepted by the CLM, this output is powered.

Automatic Mode

Connector No.: 4 / Pin No.: 2   Q0.00.1

If the operating mode `Automatic´ is accepted by the CLM, this output is powered.

Manual / Set-Up Mode

Connector No.: 4 / Pin No.: 1   Q0.00.0

If the operating mode `Manual´ is accepted by the CLM, this output is powered.

User-Programmable Outputs

Outputs   Q1.00.0 - Q1.01.7   Connector No.: 4 / Pin No.: 17 to 32
Outputs   Q1.02.0 - Q1.05.7   Connector No.: 13 / Pin No.: 1 to 32
Outputs   Q1.06.0 - Q1.06.2   Connector No.:22 / Pin No.: 19 to 21

All outputs are user-programmable in the user program.

Moreover, these user-programmable outputs can be used for different functions.

Monitoring Inputs and Outputs

Ready for Operation (Bb)

Ready for Operation (Bb)   Connector No.:5 / Pin No.: 3 and 4

This output is a potential-free relay contact. The allowable contact load is 250 mA / 24 V.

The internal hardware and software conditions are monitored. The contact does not close until the internal conditions have been checked and the security inputs are present.

This contact is opened when an E-Stop occurs. The status of this relay is shown using the LED `H1´ above connector X7 on the front of the CLM. If the LED is off, the relay contact is opened.

Note: The contact `Ready for Operation (Bb)´ must be included in the E-Stop chain!

Marker Flags

The marker flags can be distinguished as follows:

Source	Bytes	Function
0	00...49	System Marker Flags (Inputs)
1	00...49	System Marker Flags (Outputs)
2	00...19	NC Marker Flags
3	00...07	Saved NC Marker Flags
4	00...09	Transfer Marker Flags NC → Logic Task
5	00...09	Transfer Marker Flags Logic Task → NC
6	00...19	Saved Logic Task Marker Flags
6	20...39	Logic Task Marker Flags

Fig. 9-8: Marker Flag Categories

System Marker Flags (Inputs)

In preparation

Here, the requirements are mirrored.

These marker flags can only be read by the programs.

System Marker Flags (Outputs)

In preparation

Here, the CLM conditions are mirrored.

These marker flags can only be read by the programs.

NC Marker Flags

M2.00 - M2.19

These marker flags can be read and written via NC commands. These marker flags are cleared when exiting Automatic Mode, losing power or when a fault occurs.

Saved NC Marker Flags

M3.00 - M3.07

These marker flags can be read and written via NC commands. They are not cleared, even when power is lost.

Transfer Marker Flags NC → Logic Task

M4.00 - M4.09

These marker flags are only for signal transfers between the NC Tasks and the Logic Task. They can be read and written by the NC Tasks. The Logic Task can only read these marker flags. These marker flags are cleared when power is lost.

Transfer Marker Flags Logic Task → NC

M5.00 - M5.09

These marker flags are only for signal transfers between the Logic Task and the NC Tasks. They can be read and written by the Logic Task. The NC Tasks can only read these marker flags. These marker flags are cleared when exiting Parameter Mode, when a fault occurs in the Logic Task, or when power is lost.

Saved Logic Task Marker Flags

M6.00 - M6.19

These marker flags can be read and written by the Logic Task. They are not cleared, even when power is lost.

Logic Task Marker Flags

M6.20 - M6.39

These marker flags can be read and written by the Logic Task. These marker flags are cleared when exiting Parameter Mode, when a fault occurs in the Logic Task, or when power is lost.

9.2 Serial Interface

General Information

The CLM´s integrated serial RS232C or RS485 interface supports programming of the control via personal computer (PC) in any operating mode.

In addition, status signals, the currently executing program and the parameters can be requested.

Parameters can only be transferred to the control in `Parameter´ Mode.

The interface is standardized according to DIN 66020 (CCITT V.24) or EIA-RS232C and equipped for full duplex operation.

The data flow between the CLM and the PC is controllable via the `X-ON / X-OFF´-Protocol (software handshake) or the RTS-CTS Handshake.

Data transfer is executed in `ASCII´ format.

Interface Connection

RS232C - V.24 Interface:
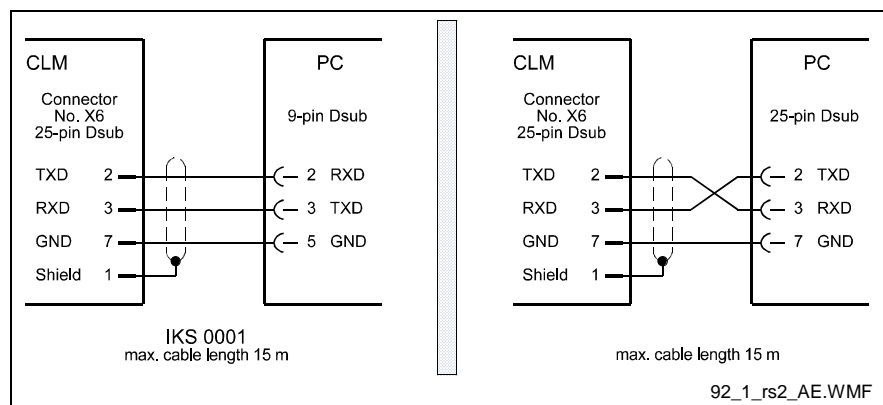
Fig. 9-9: Serial Interface Connection

Definition of the signal leads, according to DIN 66020:

Connection 2 = RxD (Received Data) Data Lead

Data is received via this channel.
The `Off´ condition has the logical value `One´.

Connection 3 = TxD (Transmitted Data) Data Lead

Data are sent via this channel.
The `Off´ condition has the logical value `One´.

Connection 5 = GND (Signal Ground) Ground Lead

This line is the common return for all
signal leads.

Signal Level: To operate the interface, the following signal levels are required:
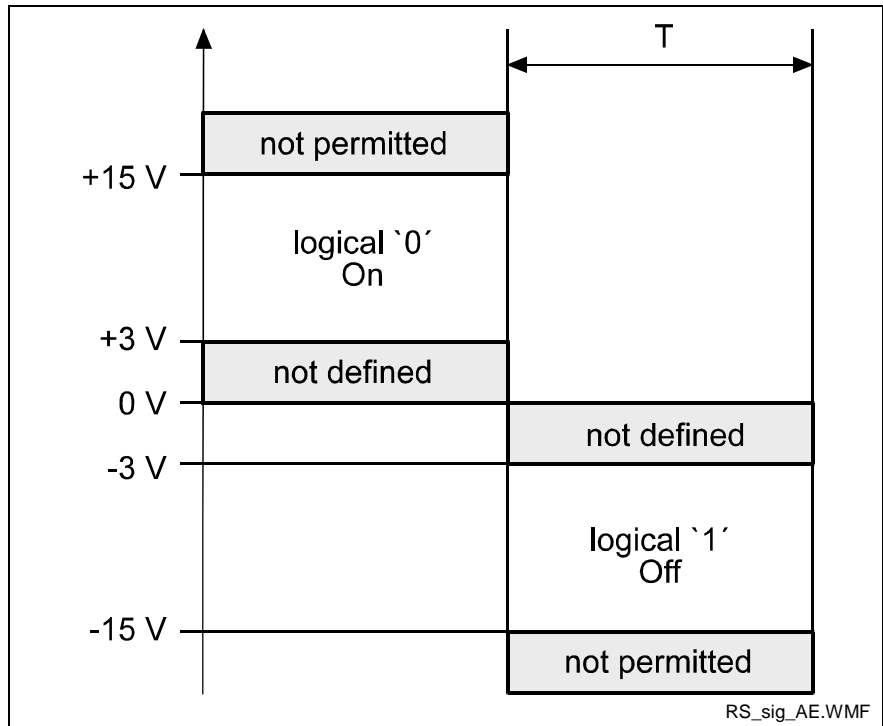
Fig. 9-10: Signal Levels for Interface

Data Format: A character is comprised of the following:

1) 1 start bit
2) 7 or 8 data bits (word length)
3) 1 parity bit (not present when no parity check is programmed)
4) 1 or 2 stop bits, depending on word length

Legend

a = start bit
b = data bits
c = parity bit
d = stop bit
e = character
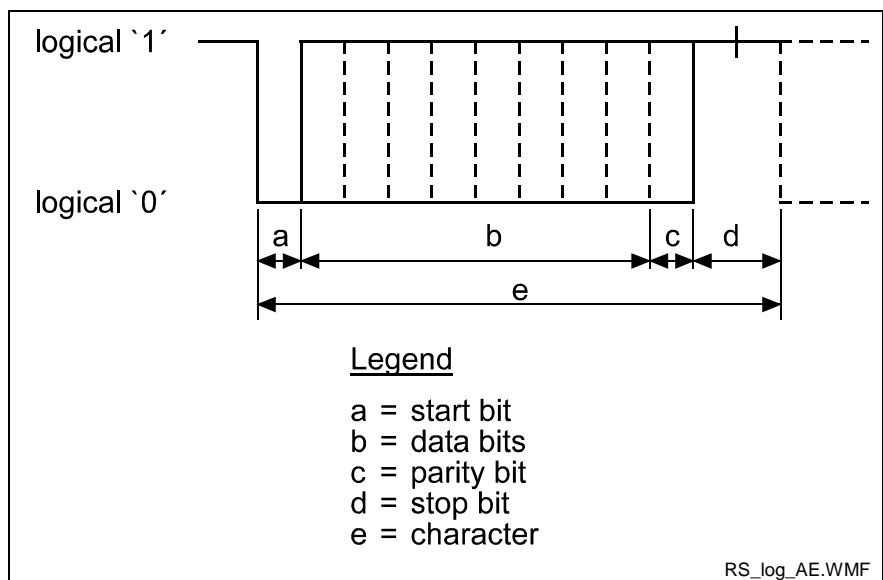
Fig. 9-11: Data Format

RS 485 Serial Data Interface: The RS485 bus system can be used to connect up to 32 CLM controls to a PC with the appropriate interface.

In this case, the PC is defined as the master device and the connected CLM controls as slave devices.

The station number of each CLM is input into the CLM via parameters.

For all data transmissions, the station number is also transmitted.

Data Transmission: For the transmission of or request for information, the station number is input after the first control character instead of the space character. For the station number, values between 1 and 32 are allowed.

For station numbers 10 to 32, a letter is input, according to the following list:

Station No.	Transmit Value
1	1
2..9	2..9
10	A
11	B
12	C
13	D
14	E
15	F
etc., through	
32	W

Example for Station No. 10 (Hex = A):

Request to the CLM:

```
?AN0000CR LF
```

Response from the CLM:

```
#AN0000_Instruction Contents CR LF
```

The data transmission format for the serial interface is set in Parameters B002 and B003. Here, it is also determined whether the interface operates as a data interface or as an interface to the decade switch unit `IDS01´.

For further information, see description for Parameters B002 and B003.

Interface Parameters

B002 Interface Format X6
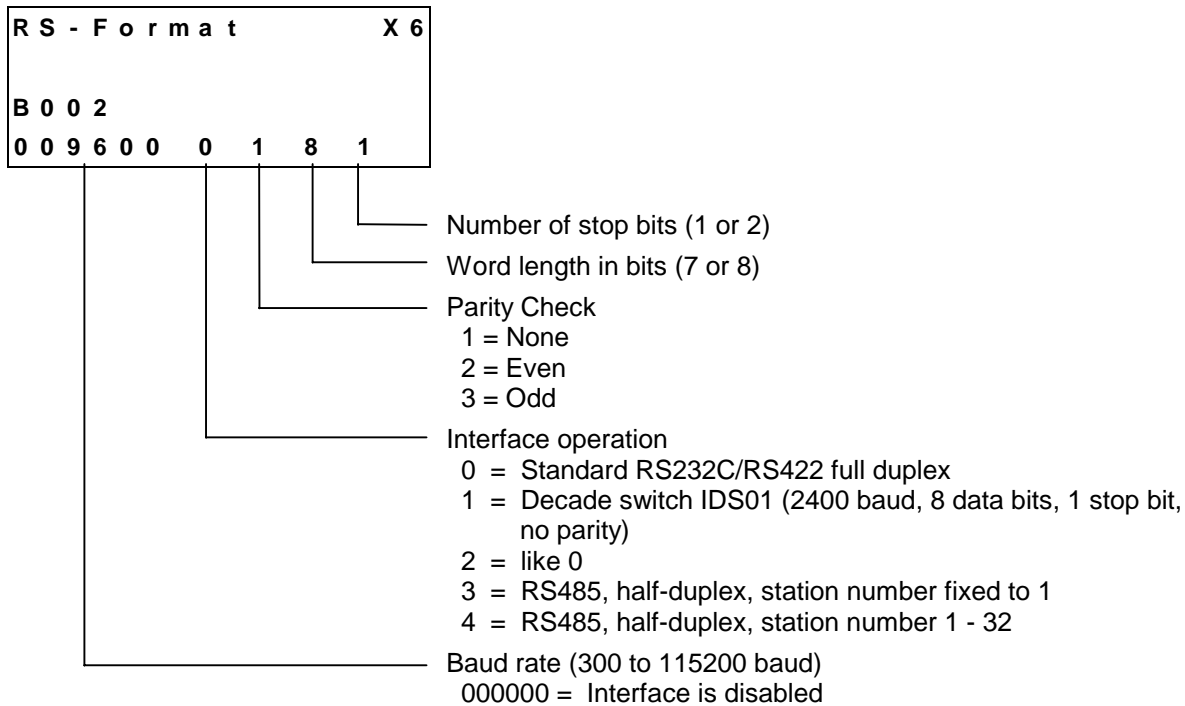
```
┌─────────────────────────────────────┐
│ R S - F o r m a t              X 6   │
│                                      │
│ B 0 0 2                              │
│ 0 0 9 6 0 0    0    1    8    1      │
└─────────────────────────────────────┘
```

Number of stop bits (1 or 2)

Word length in bits (7 or 8)

Parity Check
  1 = None
  2 = Even
  3 = Odd

Interface operation
  0 = Standard RS232C/RS422 full duplex
  1 = Decade switch IDS01 (2400 baud, 8 data bits, 1 stop bit,
         no parity)
  2 = like 0
  3 = RS485, half-duplex, station number fixed to 1
  4 = RS485, half-duplex, station number 1 - 32

Baud rate (300 to 115200 baud)
  000000 = Interface is disabled

The CLM´s serial interface can exchange data with the system in different ways. The selected transmission format is defined in Parameter B002: If the decade switch input is preselected via an IDS01 unit, the other values need not be input.

Baud Rate: The desired baud rate can be selected from the following list of values:

Baud Rate
300
600
1200
2400
4800
9600
19200
38400
57600
115200

An input of `000000´ means that the interface is off.

B003 Interface Functions X6
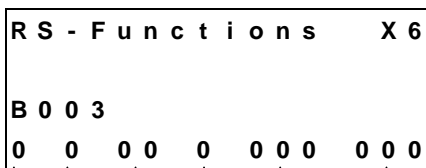
```
R S - F u n c t i o n s      X 6

B 0 0 3
0    0    0 0    0    0 0 0    0 0 0
```

Reserved

Response delay in ms in RS485 Mode
 000 = no delay

1 = in the event of a fault, an error message is sent automatically via the interface (only for RS232).
0 = function disabled

Station number 01 - 32

interface confirmation (Y CR LF)
 0 = off
 1 = on

Handshake / Checksum:
 0 = Checksum validation on   - Hardware handshake RTS/CTS off
 1 = Checksum validation off   - Hardware handshake RTS/CTS off
 2 = Checksum validation on   - Hardware handshake RTS/CTS on
 3 = Checksum validation off   - Hardware handshake RTS/CTS on

If the checksum validation is off, transmission of the checksum can be skipped. In this case, `CR LF´ is sufficient instead of `$hh CR LF´.

Interface Confirmation 0 = Confirmation disabled

1 = Confirmation enabled

Data input of program and parameter sets via the serial interface is monitored. If erroneous data are present, an error message is sent via the serial interface.

If interface confirmation is selected and if the CLM has completely and correctly received and performed calculations for a program or parameter set, `Y CR LF´ is sent via the serial interface as a confirmation.

Description of All Characters Used in the Data String

First Control Character in the Data String: The first control character indicates the beginning of a data transmission:

1)   **?**   Hexadecimal 3F / Character for data query

If the control receives a `?´, the requested information (program instruction, parameter, status message, variable, logic task) is output.

2)   **#**   Hexadecimal 23 / Characters for program transmission

If the CLM receives a `#´, the following characters are read into the corresponding instruction number of the program memory.

3)   **!**   Hexadecimal 21

If the control receives a `!´, the following characters are picked up as the control command or as parameter data.

4)   **:**   Hexadecimal 3A

Colon for polling query.

Second Control Character in the Data String: **s**   This character identifies the station number. The `s´ is replaced by an appropriate character, depending on the operating mode.

1) In RS232C operating mode, the `s´ is replaced by a blank space. No other character is accepted.

2) In RS485 mode, the `s´ is replaced by the respective station number (1 - 9; A - W). If this number does not correspond to the number in the parameter (see Parameter B003), there is no response to the received data.

   If `s´ is a blank space, this information is relevant for all users on the bus.

Third Control Character: The third character identifies the information type:

1)   **N**   Hexadecimal 4E / Character for instruction number

The information following the `N´ is interpreted as a program instruction.

2)   **K**   Hexadecimal 4B / Character for parameter

The information following the `K´ is interpreted as a parameter.

3)   **X**   Hexadecimal 58 / Character for status

4)   **P**   Hexadecimal 50 / Character for Logic Task

The information following the `P´ is interpreted as a Logic Task instruction.

5)   **V**   Hexadecimal 56 / Character for variable

The information following the `V´ is interpreted as a variable.

Other Control Characters:

1) **$**   Hexadecimal 24 / Character for checksum

2) **hh**   Hexadecimal value / Checksum

These two characters represent the result of the checksum for a piece of information. The checksum is sent by the CLM along with each type of information. When data is received, the checksum can be disregarded.

3) **CR** Hexadecimal 0D / Character for carriage return
(Carriage Return)

LF Hexadecimal 0A / Character for line-feed

The characters `CR´ and `LF´, together, form the end of each transmission.

Information Characters:

All information characters are coded hexadecimally. The following characters are used to exchange information:

1) **0** through **9**   Hexadecimal 30 through 39

A through **Z**   Hexadecimal 41 through 5A

The numerals `0´ through `9´ and the letters `A´ through `Z´ are available for command and data input.

2)   __   Hexadecimal 20 / Space (space bar)

To produce the desired format, the space is used at various points within the data string.

3) **+**   Hexadecimal 2B / Operational sign for data

-   Hexadecimal 2D / Operational sign for data

4) .   Hexadecimal 2E

,   Hexadecimal 2C

When numeric values are received, the CLM accepts both a period and a comma. Both are accepted as the decimal point. For numeric values, a decimal point is always sent by the CLM.

Software Handshake: **X-ON**   Hexadecimal 11

                                           X-OFF   Hexadecimal 13

The data flow is controlled with a software handshake.

When the CLM sends data via the 'TxD´ channel and receives an `X-OFF´ signal (hexadecimal 13) via the `RxD´ channel, the CLM interrupts the transmission until another `X-ON´ signal (hexadecimal 11) is received via the `RxD´ channel.

If the CLM receives data via the `RxD´ channel and an interruption of the data transmission is necessary, the CLM sends an `X-OFF´ signal via the `TxD´ channel.

If the transmission can be continued, the CLM sends an `X-ON´ signal via the `TxD´ channel.

Generating the Checksum

Examples: 1. #_N0000_POI _ 1_ _ _ _ 123456.789_123_ $

2. #5N0123_NOP _ _$

Character	Hex	Σ Hex	Character	Hex	Σ Hex
#	23	23	#	23	23
_	20	43	5	35	58
N	4E	91	N	4E	A6
0	30	C1	0	30	D6
0	30	F1	1	31	107
0	30	121	2	32	139
0	30	151	3	33	16C
_	20	171	_	20	18C
P	50	1C1	N	4E	1DA
O	4F	210	O	4F	229
I	49	259	P	50	279
_	20	279	_	20	299
1	31	2AA	_	20	2B9
_	20	2CA			
_	20	2EA			
_	20	30A			
_	20	32A			
+	2B	355			
1	31	386			
2	32	3B8			
3	33	3EB			
4	34	41F			
5	35	454			
6	36	48A			
.	2E	4B8			
7	37	4EF			
8	38	527			
9	39	560			
_	20	580			
1	31	5B1			
2	32	5E3			
3	33	616			
_	20	636			

Fig. 9-12: Generating the Checksum

- The sum of all `ASCII´ characters is calculated, from the first control character to the last character before the `$´.
- Then, the `High Byte´ is added to the `Low Byte´. A transmission occurring during this time is ignored.
- The Two´s Complement of the `Low Byte´ of this sum results in the checksum

Example 1: #_N0000_ 1_ _ _ _ 123456.789_123_ $**C4**

Sum: 636 ➔ 06 + 36 = 3C. The Two´s Complement of 3C is **C4**.

Example 2: #5N0123_NOP _ _$**45**

Sum: 2B9 ➔ 02 + B9 = BB. The Two´s Complement of BB is **45**.

Data Transmission

Transmit Program Instructions to the CLM:

Program Transmission

A new instruction is read in as shown in the example below.

The character sequence `# s N´ always comes first.

An entry must always be concluded with `CR LF´.

Format:

```
#sNbbbb_ccc_dddddddddddddddd_$hh CR LF
```

Meaning of the characters used:

s = Blank space for RS232C or station number for RS485
b = Instruction Number
c = Command code
d = Instruction information (data field with up to 32 characters)

Examples of data transmissions to the CLM:

```
#_N0100_POI_1_+12345.786_123_$hh CR LF
#_N0101_AEA_Q1.00.3_1_$C0 CR LF
#_N0102_BPA_0123_M2.02_____21112212_$32 CR LF
```

The data formats are stipulated for each command and must be complied with!

Command	Data	Data
ACC	ACC_1_ _ _ _234_ _567_	ACC_V602 _V600 _V601_
AEA	AEA_Q1.01.1_1_	AEA_Q1.01.0_V600_
AEO	AEO_1_ _ _ _1_1_500_ _ _ _100_	AEO_V600_1_1_ V601_V602_
AKN	AKN_M2.02.3_1_	AKN_M2.02.3_V600_
AKP	AKP_M2.02_01201201_	AKP_M2.02_01201201_
APE	APE_Q1.01_01201201_	APE_Q1.01_01201201_
BAC	BAC_1234_-5678_98765_	BAC_V600_-5678_V601_
BCE	BCE_0234_I1.00.3_ _ _ _ 1_	BCE_V601_I1.01.3_ _ _ _ V600_
BIC	BIC_0234_56_ _ _ _ _ _ _ _M0.12.3_0_1_	BIC_V601_V600 _ _ _ _ _ _M0.12.3_0_1_
BIO	BIO_0234_M2.03_Q0.00_01201201_	BIO_V600_M2.03_Q0.01_01201201_
BPA	BPA_0234_M2.02_ _ _ _ _01201201_	BPA_V600_M2.02_ _ _ _ _01201201_
CID	CID_V600_1_ _ _ _ _ _ _ _ _ _ +12345.678_	CID_V600_1_ _ _ _ _ _ _ _ _ _ +V601_
CIO	CIO_M2.02.3_Q1.01.1_08_	CIO_M2.02.3_Q1.01.1_V600 _
CLC	CLC_0234_	CLC_V600_
CON	CON_1_ _ _ _1_ _ _ _+234_	CON_V602 _V600 _+V601_
COU	COU_+12345_Q1.01.1_ _654321_	COU_+12345_Q1.01.1_ _V600_
CPJ	CPJ_V600>=+12345.678_1234.56_1234_	CPJ_V604_=+V600_ _ _ _ _ _V601_ _ _ _V603_
CPL	CPL_1_	CPL_V600 _
CPS	CPS_V602<=+12345.678 _1234.56_Q1.01.1_	CPS_V602_<+V600_ _ _ _ _ _V601_ _ _ _Q1.01.1_

CST	CST_1_2_	CST_1_2_
CVT	CVT_V600_M2.02_1_1_	CVT_V600_M2.02_1_1_
EOS	EOS_	EOS_
FAK	FAK_1_ _ _ _1.654321_	FAK_V601 _V600_
FOL	FOL_1_ _ _ _1_ _ _ _ _ _ _ _ _ _+12.654321_	FOL_V601 _V602 _ _ _ _ _ _ _ +V600 _
FUN	FUN_0_0_0_0_0_0_0_	FUN_0_0_0_0_0_0_0_
HOM	HOM_1_	HOM_V600 _
JMP	JMP_0234_	JMP_V600_
JSR	JSR_0234_	JSR_V600_
JST	JST_0234_	JST_V600_
JTK	JTK_0234_2_	JTK_V600_2_
LMK	LMK_1_ _ _ _ _123456.123_12345.123_	LMK_1_ V600_ _ V601_ _ _ _ _ _ _ V602_
LML	LML_1_ _ _ _ _ 123456.123_	LML_1_V600_ _ V601_
LMR	LMR_1_ _ _ _ _ 123456.123_12345.123_	LMR_1_ V600_ _ V601_ _ _ _ _ _ _ V602_
MAT	MAT_V600_=_V656_-_ _ _ _+123456.987654_	MAT_V123_=_V456_-_ _ _ +V600_
MLO	MLO_5_ _ _ _ _ 123456.123_Q1.00.0_1_	MLO_V600_ _ V601_ _ _ _ _ _ _ Q1.00.0_ V602_
MLT	MLT_5_ _ _ _ _ 123456.123_Q1.00.0_	MLT_V600_ _ V601_ _ _ _ _ _ _ Q1.00.0_
NOP	NOP_	NOP_
PBK 1	PBK_1_	PBK_V600 _
POA	POA_1_ _ _ _+123456.789_123_	POA_V602 _+V600_ _ _ _ _ _ _ V601_
POI	POI_1_ _ _ _-123456.789_123_	POI_V602 _- V600_ _ _ _ _ _ _ V601_
PSA	PSA_1_ _ _ _+123456.789_123_	PSA_V602 _+ V600_ _ _ _ _ _ _ V601_
PSI	PSI_1_ _ _ _+123456.789_123_	PSI_V602 _+ V600_ _ _ _ _ _ _ V601_
REP	REP 0234 1_ _ _ _ _ _ _ _ _ _123456.789_	REP_ V601_ V602 _ _ _ _ _ _ _V600_
RMI	RMI_1_ _ _ _ 2_I1.00.1_	RMI_1_ _ _ _ 2_I1.00.1_
RSV	RSV_1_ 0234_12345_	RSV_1_ V600_12345_
RTM	RTM_1_ _ _ _1_	RTM_V601 _V600_
RTS	RTS_	RTS_
SAC	SAC_1_ _ _ _1_ _ _ _ _ _ _ _ _ _+123456.789_	SAC_V600 _1 _ _ _ _ _ _ _ _ _+V601_
SET	SET_V600_ = _ _ _ _ _ _ _ _ _ _ +12345678.123456_	SET_ V601_ = _ _ _ _ _ _ _ _ _ _ +V600_
SRM	SRM_1_ _ _ _+123456.123_+123_ _I1.00.6_	SRM_V602 _+V600_ _ _ _ _ _ _+V601 _I1.00.6_
VCC	VCC_1_ _ _ _+123456.789_123_ _0_1_	VCC_V603 _+V600_ _ _ _ _ _ _V601_0_V602_
VEO	VEO_1_ _ _ _1_1_123_ _1_	VEO_V601 _1_1_V600 _1_
WAI	WAI_12.345_	WAI_V600_

Fig. 9-13: Transmission Formats of the Commands

Read Program Instructions Out of the CLM:

Example of querying an instruction from the CLM:

Format:

```
? s N b b b b   CR  LF
```

The character sequence `? s N´ always comes first. An entry must always be concluded with `CR LF´.

In response to this query, the CLM sends the contents stored in the queried program instruction `bbbb´.

```
# s N b b b b _ c c c _ d d d d d d d d d d d d d d d d _ $ h h   CR  LF
```

Meaning of the characters used:

- s = Blank space for RS232C or station number for RS485
- b = Instruction Number
- c = Command code
- d = Instruction information (data field with up to 32 characters)

Readout of Parameters

Read Parameters Out of the CLM:

Parameters can be read out in any operating mode.

Format:

```
? s K _ x x y y   CR  LF
```

In response to this query, the CLM sends the contents stored in the queried parameter `xxyy´.

```
K s x x y y _ d d d d d d d $ h h   CR  LF
```

Meaning of the characters used:

- x = Parameter identifier
- y = Parameter Number
- d = Parameter data (data field with up to 16 characters)

Parameter Identification	Identifier	Parameter Number
General	B 0	00 to 19
Axis 1	A 1	00 to 38
Axis 2	A 2	00 to 38
Axis 3	A 3	00 to 38
Axis 4	A 4	00 to 38
Master Encoder	C 0	00 to 08

Examples:

Query	Response
? _ K _ A 1 0 0 CR LF	K_A100_1_0_0_0_0 $30 CR LF
? _ K _ B 0 1 1 CR LF	K_B011_1000_0000_0 $AD CR LF

Transmit Parameters to the CLM:

To store parameters, the CLM must be in 'Parameter´ Mode!

Format:

```
! s K _ x x y y _ d d d d d d d d d d d d d d d d _ $ h h   C R   L F
```

Meaning of the characters used:

    x = Parameter identifier
    y = Parameter Number
    d = Parameter data (data field with up to 16 characters)

If no checksum validation function has been programmed prior to entering Parameter Mode, this function remains disabled, even though Parameter B003 has been overwritten, until Parameter Mode is exited.

Parameter	Data
B000	! _ K _ B 0 0 0 _ 0 _ 0 _ 0 $ 90
B001	! _ K _ B 0 0 1 _ 0 _ 0 $ DF
B002	! _ K _ B 0 0 2 _ 0 1 9 2 0 0 _ 0 _ 1 _ 8 _ 1 $ E6
B003	! _ K _ B 0 0 3 _ 0 _ 1 _ 0 0 _ 0 _ 0 0 0 _ 0 0 0 $ AA
B004	! _ K _ B 0 0 4 _ 0 0 0 0 0 0 _ 0 _ 0 _ 0 _ 0 $ FA
B005	! _ K _ B 0 0 5 _ 0 _ 0 _ 0 0 _ 0 _ 0 0 0 _ 0 0 0 $ A9
B006	! _ K _ B 0 0 6 _ 0 0 0 0 0 $ 6A
B007	! _ K _ B 0 0 7 _ 0 1 2 0 0 0 . 0 $ D7
B008	! _ K _ B 0 0 8 _ 0 _ 0 _ 0 _ 0 _ 0 2 $ B5
B009	! _ K _ B 0 0 9 _ $ 58
B010	! _ K _ B 0 1 0 _ 0 . 0 $ D1
B011	! _ K _ B 0 1 1 _ 0 0 0 0 _ 0 0 0 0 _ 0 $ 6D
B012	! _ K _ B 0 1 2 _ 1 0 0 0 _ 2 0 0 0 $ B9
B013	! _ K _ B 0 1 3 _ $ 7D
B014	! _ K _ B 0 1 4 _ 0 0 . 0 0 . 0 _ 0 _ 0 0 0 0 $ DD
B015	! _ K _ B 0 1 5 _ 0 0 . 0 0 . 0 _ 0 _ 0 _ 0 0 0 0 $ 8C
B016	! _ K _ B 0 1 6 _ 0 0 0 0 $ 5A
B017	! _ K _ B 0 1 7 _ 0 _ 0 _ 0 _ 0 _ 0 _ 0 $ 97
B018	! _ K _ B 0 1 8 _ 0 _ 0 0 0 1 0 0 0 $ B5
B019	! _ K _ B 0 1 9 _ 2 _ F F 0 0 0 0 _ 0 0 _ 0 0 $ B6

Fig. 9-14: Transmission Formats of the B0xx Parameters

Parameter	Data
Ax00	! _ K _ A 1 0 0 _ 1 _ 0 _ 0 _ 0 _ 0 $ EE
Ax01	! _ K _ A 1 0 1 _ 0 0 1 0 . 0 0 0 0 0 $ 7F
Ax02	! _ K _ A 1 0 2 _ 0 0 0 0 _ 0 0 0 0 $ BD
Ax03	! _ K _ A 1 0 3 _ - 1 1 1 1 1 1 . 1 1 1 $ 48
Ax04	! _ K _ A 1 0 4 _ + 1 0 0 0 0 0 . 0 0 0 $ 51
Ax05	! _ K _ A 1 0 5 _ 0 0 0 0 0 0 . 0 0 0 _ 0 $ 2C
Ax06	! _ K _ A 1 0 6 _ 0 0 0 1 0 0 . 0 0 0 $ 7A
Ax07	! _ K _ A 1 0 7 _ 0 0 0 1 0 0 . 0 0 0 $ 79
Ax08	! _ K _ A 1 0 8 _ 0 0 0 0 1 0 $ 37
Ax09	! _ K _ A 1 0 9 _ 0 0 0 _ 0 0 0 $ 17
Ax10	! _ K _ A 1 1 0 _ 0 . 0 0 0 $ 71
Ax11	! _ K _ A 1 1 1 _ 0 1 . 0 0 _ 0 $ 1F
Ax12	! _ K _ A 1 1 2 _ 0 3 0 0 0 _ 1 0 . 0 $ 8A
Ax13	! _ K _ A 1 1 3 _ $ 5D
Ax14	! _ K _ A 1 1 4 _ 0 _ 0 1 0 _ 0 0 . 0 0 . 0 $ 0D
Ax15	! _ K _ A 1 1 5 _ 0 0 . 0 0 . 0 _ 0 0 . 0 0 . 0 $ A0
Ax16	! _ K _ A 1 1 6 _ 0 0 $ F9
Ax17	! _ K _ A 1 1 7 _ 0 0 0 0 . 0 0 0 $ D9
Ax18	! _ K _ A 1 1 8 _ $ 58
Ax19	! _ K _ A 1 1 9 _ 0 1 0 2 4 _ 1 0 2 4 $ 77
Ax20	! _ K _ A 1 2 0 _ 0 _ 0 _ 0 0 _ 1 $ 0D
Ax21	! _ K _ A 1 2 1 _ 0 _ 0 _ 0 $ 8D
Ax22	! _ K _ A 1 2 2 _ 0 0 _ + 0 0 0 0 0 0 . 0 0 0 $ D1
Ax23	! _ K _ A 1 2 3 _ I 1 . 0 0 . 0 _ I 1 . 0 0 . 1 $ 6C
Ax24	! _ K _ A 1 2 4 _ Q 1 . 0 0 . 0 _ - 1 0 0 _ 0 $ BC
Ax25	! _ K _ A 1 2 5 _ - 0 0 0 0 0 . 0 0 0 $ 7D
Ax26	! _ K _ A 1 2 6 _ $ 59
Ax27	! _ K _ A 1 2 7 _ Q 1 . 0 0 . 2 _ 0 0 1 0 . 0 0 0 $ 46
Ax28	! _ K _ A 1 2 8 _ 0 0 . 0 0 . 0 _ 0 0 0 0 . 0 0 0 $ 6A
Ax29	! _ K _ A 1 2 9 _ 0 0 . 0 0 . 0 _ 1 . 0 _ 0 0 0 0 $ 78
Ax30	! _ K _ A 1 3 0 _ 0 0 . 0 0 . 0 _ 0 0 . 0 0 . 0 $ A3
Ax31	! _ K _ A 1 3 1 _ 0 0 . 0 0 . 0 $ 10
Ax32	! _ K _ A 1 3 2 _ 0 0 . 0 0 . 0 _ 0 0 . 0 0 . 0 $ A1
Ax33	! _ K _ A 1 3 3 _ 0 0 . 0 0 . 0 _ 0 0 . 0 0 . 0 $ A0
Ax34	! _ K _ A 1 3 4 _ 0 0 . 0 0 . 0 _ 0 1 0 0 _ 0 $ DA
Ax35	! _ K _ A 1 3 5 _ 0 0 . 0 0 . 0 _ 0 0 0 0 0 $ FA
Ax36	! _ K _ A 1 3 6 _ 0 0 . 0 0 . 0 _ 0 0 0 0 $ 2A
Ax37	! _ K _ A 1 3 7 _ 0 0 0 0 0 _ 0 0 0 0 $ 85
Ax38	! _ K _ A 1 3 8 _ 0 0 . 0 0 . 0 _ 0 _ 0 $ 68

Fig. 9-15: Transmission Formats of the A0xx Parameters

Parameter	Data
C000	! _ K _ C 0 0 0 _ 0 1 2 5 0 _ 0 0 0 0 $ 86
C001	! _ K _ C 0 0 1 _ 0 _ 0 _ 0 0 _ 0 _ 0 _ 0 $ 6D
C002	! _ K _ C 0 0 2 _ 0 0 2 0 . 0 0 0 0 0 $ 7C
C003	! _ K _ C 0 0 3 _ + 0 0 0 0 0 . 0 0 0 $ 82
C004	! _ K _ C 0 0 4 _ 0 1 2 5 0 _ 0 0 0 0 $ 82
C005	! _ K _ C 0 0 5 _ 0 _ 0 _ 0 0 _ 0 _ 0 _ 0 $ 69
C006	! _ K _ C 0 0 6 _ 0 0 0 0 . 0 0 0 0 0 $ 7A
C007	! _ K _ C 0 0 7 _ + 0 0 0 0 0 . 0 0 0 $ 7E
C008	! _ K _ C 0 0 8 _ + 0 0 . 0 0 . 0 _ 0 0 0 $ 5A

Fig. 9-16: Transmission Formats of the C0xx Parameters

Variables   **Readout of a Variable**

Variables can be read out in any operating mode.

Format:

```
? s V x x x  C R  L F
```

In response to this query, the contents stored in the queried variable 'xxx´ are sent.

```
V s x x x _ + 1 2 3 4 5 6 7 8 . 1 2 3 4 5 6 _ $ h h  C R  L F
```

Meaning of the characters used:
  x = Variable Number
  h = Checksum

Writing to a Variable

```
# s V x x x _ + d d d d d d d . d d d d d _ $ h h  C R  L F
```

Meaning of the characters used:
  x = Variable Number
  h = Checksum
  d = Variable information

Logic Task: Logic Task instructions can be read out in any operating mode.

Format:

```
? s P _ x x x x  C R  L F
```

In response to this query, the contents stored in the queried Logic Task instruction `xxxx´ are sent.

```
P s x x x x _ d d d d d d d _ $ h h  C R  L F
```

Meaning of the characters used:
  x = Logic Task instruction number
  d = Instruction information (data field with up to 16 characters)

Writing a Logic Task assignment

```
# s P x x x x _ d d d d d d d _ $ h h   C R   L F
```

Meaning of the characters used:

       x = Logic Task instruction number

       d = Instruction information (data field with up to 16 characters)

Readout of Status Information

The following status messages can be queried for each status request via the serial data interface:

Status `00´	=	Actual position of Axes 1 and 2 in IU
Status `01´	=	Transmission error, interface
Status `02´	=	Current program instruction number, Task 1
Status `03´	=	Actual position of Axes 1 and 2 in increments (Hexadecimal)
Status `04´	=	Piece Counter
Status `05´	=	Firmware Version
Status `08´	=	Current instructions and return instruction numbers of tasks 1 through 3
Status `09´	=	Measuring Wheel Mode: Actual position of Axis 1 and position of motor encoder
Status `10´	=	Position lag of Axes 1 and 2 in IU
Status `19´	=	Hardware and firmware version
Status `39´	=	Current instructions and return instruction numbers for Tasks 4 and 5
Status `40´	=	Actual position of Axes 3 and 4 in increments
Status `41´	=	Actual position of Axis 1 by reference marker
Status `42´	=	Actual velocity of Axes 3 and 4 in 1/min
Status `43´	=	Position lag of Axes 3 and 4 in IU
Status `44´	=	Actual position of Axes 3 and 4 in IU
Status `45´	=	Voltage at Analog Inputs 3 and 4
Status `47´	=	Actual velocity of the measuring wheel encoder
Status `48´	=	Actual velocity of Axes 1 and 2 in 1/min
Status `49´	=	Voltage at Analog Inputs 1 and 2
Status `53´	=	Fault message
Status `54´	=	Material length counter and product length counter
Status `61´	=	Output of a byte M/I/Q

Status `00´ Actual position of Axes 1 and 2 in IU

The status query:

```
? s X _ _ 0 0 _   C R   L F
```

produces the message:

```
X s 0 0 _ e v m m m m m . m m m _ e v n n n n n n . n n n _ $ h h   C R   L F
```

Meaning of the characters used:

e = `_´ stands for relative position (not homed)
`A´ stands for absolute position (axis homed)
v = Operational sign of the actual position
m = Actual position of Axis 1 in IU
n = Actual position of Axis 2 in IU

Status `01´ Transmission error

The CLM sends this status information automatically if an error occurs in the transmission. Status 01 can *not* be queried.

In the event of a transmission error, the CLM delivers the following message:

```
X s 0 1 _ f f _ t t t t t t t t t t t t t t t t t t t t _ $ h h   C R   L F
```

Meaning of the characters used:

f = Fault (error) number
t = Fault (error) text (always 20 characters)

Below is a list of the fault (error) numbers and their meanings:

Error No.	Fault Text	Description
01	RS Block # Wrong	Incorrect characters in the instruction number. The transmitted instruction number is not a decimal value.
02	RS Format Error	The format of the transmitted data is incorrect
03	RS Block Data Error	The transmitted instruction data are incorrect.
04	RS Checksum Error	The transmitted checksum is incorrect.
05	Invalid Mode	An attempt was made to transmit parameter data to the CLM. The control was not in 'Parameter´ operating mode at the time.
06	Wrong RS Param #	The transmitted parameter number is not a decimal number.
07	Param. # too large	The transmitted parameter number is too large.
08	Wrong RS Status #	The number given in a status request is not a decimal number.
09	Status # illegal	An attempt was made to query status information that was not present in the CLM.
10	M-Wheel Param Error	The measuring wheel parameters have not been set (e.g. for Status Number 47).
11	Invalid Param Block	Incorrect parameter identifier.
12	Block # too large	The transmitted instruction number is greater than 2999.
13	Invalid Prg Command	An invalid command was transmitted to the CLM.
16	Value too large	
18	Not accepted	Incorrect variable data, incorrect source type in Status 61
23	Wrong Variable #	An attempt was made to store a system variable
25	Invalid Operand	Invalid operand in the Logic Task command

Status `02´ Current program instruction number (valid only for Task 1)

The status query:

```
? s X _ _ 0 2 _  CR LF
```

produces the message:

```
X s 0 2 _ n n n n _ u u u u _ $ h h  CR LF
```

Meaning of the characters used:

  n = Current instruction number with four decimal places
  u = instruction number after the first `JSR´ command in the main program

Status `03´ Actual position of Axes 1 and 2 in increments

The status query:

```
? s X _ _ 0 3 _  CR LF
```

produces the message:

```
X s 0 3 _ 0 0 0 C 1 4 F A _ 0 0 0 A 3 9 C D _ _ _ _ _ _ _ $ h h  CR LF
```

Actual position of Axis 2 in increments (Hexadecimal)

Actual position of Axis 1 in increments (Hexadecimal)
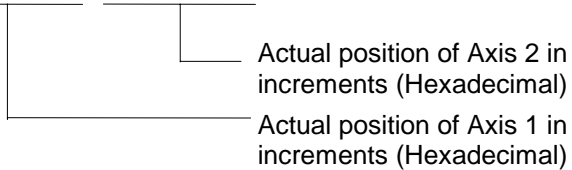
The actual position in IU is calculated as follows:

1)   Example for incremental encoders:

Parameter A119   =   01500_0000
Parameter A101   =   0010.00000

From these, the actual position in increments, hexadecimally represented as `000C14FA´, is calculated. This corresponds to a decimal value of `791802´.

$$Actual\ position\quad in\ IU = \frac{Actual\ Position\ in\ Increments \times Parameter\,A101}{Parameter\,A119 \times 4}$$

$$Actual\ position\quad = \frac{791802 \times 10.0000}{1500 \times 4} = 1319{,}67\ IU$$

L: IU = input units

Fig. 9-17: Calculation of the Actual Position with an Incremental Encoder

2) Example for absolute encoders:

Parameter A119	=	04096_0512
Parameter A101	=	0020.00000

From these, the actual position in increments, hexadecimally represented as `000A39CD´, is calculated. This corresponds to a decimal value of `670157´.

$$Actual\ Position\ in\ IU = \frac{Actual\ Position\ in\ Increments \times Parameter\ A101}{Resolution\ from\ Parameter\ A119}$$

$$Actual\ Position = \frac{670157 \times 20.0000}{4096} = 3272.25\ IU$$

L: IU = input units

Fig. 9-18: Calculation of the Actual Position with an Absolute Encoder

Status `04´   Piece Counter

The status query:

```
? s X _ _ 0 4 _ n n n n _ C R  L F
```

produces the message:

```
X s 0 4 _ n n n n _ i i i i i i _ z z z z z z _ _ _ _ _ _ $ h h  C R  L F
```

Meaning of the characters used:

    n = Counter instruction number
    i   = Actual quantity
    z = Preset count

If the requested instruction contains no counter, blank spaces `_´ are output for `i´ and `z´.

Status `05´   Firmware Version

The status query:

```
? s X _ _ 0 5 _ C R  L F
```

produces the message:

```
X s 0 5 _ _ v v v v v v v v v v v v v v v v v _ $ h h  C R  L F
```

Meaning of the characters used:

        v = Firmware version (also appears on the CTA display)

Status `08´   Current instruction number and return instruction number to the main program of the 3 tasks

The status query:

```
? s X _ _ 0 8 _ C R  L F
```

produces the message:

```
X s 0 8 _ a a a a _ b b b b _ c c c c _ d d d d _ e e e e _ f f f f _ $ h h  C R  L F
```

Meaning of the characters used:

a	=	Task 1 - Current instruction number
b	=	Task 1 - Instruction number of the main program
c	=	Task 2 - Current instruction number
d	=	Task 2 - Instruction number of the main program
e	=	Task 3 - Current instruction number
f	=	Task 3 - Instruction number of the main program

In the case of tasks that have not been enabled, an appropriate number of blank spaces is output.

If a task is not located in a subroutine, only the current instruction number is output.

Status `09´   Measuring Wheel Mode: Actual position of Axis 1 and position of motor encoder

The status query:

```
? s X _ _ 0 9 _ C R  L F
```

produces the message:

```
X s 0 9 _ _ e v m m m m m m . m m m _ v n n n n n n . n n n _ $ h h  C R  L F
```

Meaning of the characters used:

e	=	`_´ stands for relative position (not homed)
		`A´ stands for absolute position (axis homed)
v	=	Operational sign of the actual position
m	=	Actual position of Axis 1 in IU. The sums of all measuring wheel encoder movements are added
n	=	Actual position of the motor encoder in IU (incremental encoder 1)

If Axis 1 is not homed, the displayed absolute position can be set to zero at any time by pressing `CR´ on the CTA.

Status `10´   Axis 1 and 2 position lag (following error)

The status query:

```
? s X _ _ 1 0 _ C R  L F
```

produces the message:

```
X s 1 0 _ v m m m m m . m m m _ v n n n n n n . n n n _ $ h h  C R  L F
```

Meaning of the characters used:

v   =   Operational sign for position lag (following error)
m   =   Position lag (following error) of Axis 1 in IU
n   =   Position lag (following error) of Axis 2 in IU
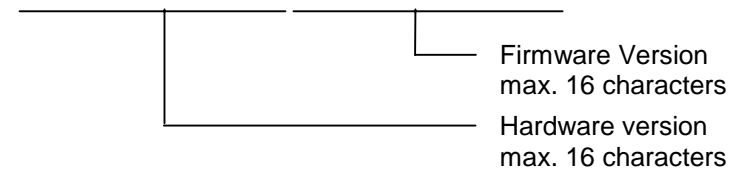
Status `19´   Hardware and firmware version

The status query:

```
? s X _ _ 1 9 _ C R  L F
```

produces the following message, e.g.,:

```
X s 1 9 _ C L M 0 1 . 4 - P - E - 4 - B C L M 1 . 4 - L A P - 0 1 V 0 8 $ h h  C R  L F
```

Firmware Version
max. 16 characters

Hardware version
max. 16 characters

Status 19 provides the same information that is shown for the firmware version on the CLM display.

Status 19 provides the same information 'hardware/firmware version´ for all CLM firmware versions. This way, the RS485 bus master can detect the firmware type of all connected controls.

Status `39´   Current instruction number and return instruction number to the main program of Tasks 4 and 5

The status query:

```
? s X _ _ 3 9 _ C R  L F
```

produces the message:

```
X s 3 9 _ a a a a _ b b b b _ c c c c _ d d d d _ $ h h  C R  L F
```

Meaning of the characters used:

a   =   Task 4 - Current instruction number
b   =   Task 4 - Instruction number of the main program
c   =   Task 5 - Current instruction number
d   =   Task 5 - Instruction number of the main program

In the case of tasks that have not been activated, an appropriate number of blank spaces `_´ is output.

If a task is not located in a subroutine, only the current instruction number is output.

Status `40´   Actual position of Axes 3 and 4 in increments

The status query:

```
? s X _ _ 4 0 _   C R   L F
```

produces the message:

```
X s 4 0 _ 0 0 0 C 1 4 F A _ 0 0 0 A 3 9 C D _ _ _ _ _ _ _ $ h h   C R   L F
```

                    Actual position of Axis 4 in increments
                    (Hexadecimal)

                    Actual position of Axis 3 in increments
                    (Hexadecimal)

The actual position in IU, when using an incremental or absolute encoder, is calculated as described in the examples for Status `03´.

Status `41´   Actual position of Axis 1 by reference marker

The status query:

```
? s X _ _ 4 1 _ C R   L F
```

produces the message:

```
X s 4 1 _ e v m m m m m m . m m m _ $ h h   C R   L F
```

Meaning of the characters used:

   e = `_´ stands for relative position (not homed)
       `A´ stands for absolute position (axis homed)
   v = Operational sign of the actual position
   m = Actual position of Axis 1 in IU

The following message issues the actual position of Axis 1 for the last raster.

The absolute actual position of Axis 1 is buffered to the raster input with a leading edge, using the `SRM´ command.

The last saved position can be read out at any time using Status 41.

The attainable accuracy is dependent on the delay between the signal at the raster input and the position detection by the CLM.

The delay is approximately 0 to 150 µs.

Status `42´ Actual velocity of Axis 3 and 4

The status query:

```
? s X _ _ 4 2 _ C R  L F
```

produces the message:

```
X s 4 2 _ 1 _ + 1 2 3 4 . 5 6 _ 1 _ + 1 2 3 4 . 5 6 _ $ h h  C R  L F
```
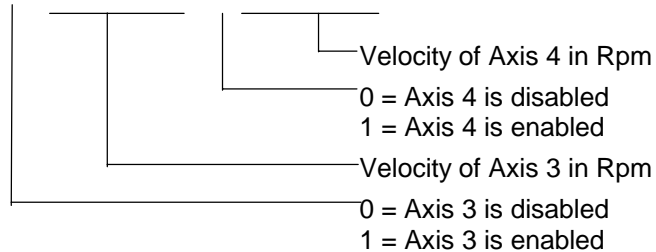
Velocity of Axis 4 in Rpm
0 = Axis 4 is disabled
1 = Axis 4 is enabled
Velocity of Axis 3 in Rpm
0 = Axis 3 is disabled
1 = Axis 3 is enabled

The velocity values that are output are average values (calculated over 32 control cycles).

Status `43´ Axis 3 and 4 position lag (following error)

The status query:

```
? s X _ _ 4 3 _ C R  L F
```

produces the message:

```
X s 4 3 _ v m m m m m m . m m m _ v n n n n n n . n n n _ $ h h  C R  L F
```

Meaning of the characters used:

v   =   Operational sign for position lag (following error)
m   =   Position lag (following error) of Axis 3 in IU
n   =   Position lag (following error) of Axis 4 in IU

Status `44´ Actual position of Axes 3 and 4 in IU

The status query:

```
? s X _ _ 4 4 _ C R  L F
```

produces the message:

```
X s 4 4 _ e v m m m m m m . m m m _ e v n n n n n n . n n n _ $ h h  C R  L F
```

Meaning of the characters used:

e   =   `_´ stands for relative position (not homed)
        `A´ stands for absolute position (axis homed)
v   =   Operational sign of the actual position
m   =   Actual position of Axis 3 in IU
n   =   Actual position of Axis 4 in IU

Status `45´   Voltage at analog inputs 3 and 4

The status query:

```
? s X _ _ 4 5 _ C R  L F
```

produces the message:

```
X s 4 5 _ + 1 2 3 4 5 _ + 1 2 3 4 5 _ $ h h  C R  L F
```

                            Voltage at Analog Input 4 in mV
                            Operational sign
                            Voltage at Analog Input 3 in mV
                            Operational sign
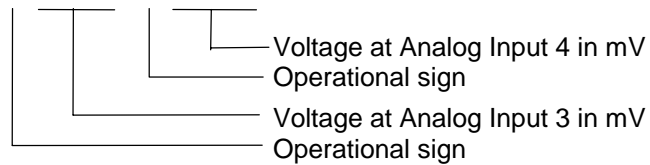
The analog inputs 1 and 2 can be requested via Status `49´.

Status ´47´   Actual velocity of the measuring wheel encoder

The status query:

```
? s X _ _ 4 7 _ C R  L F
```

produces the message:

```
X s 4 7 _ 0 _ + 1 2 3 4 . 5 6 _ $ h h  C R  L F
```

                            Velocity of the measuring wheel in RPM
                            Mode for future expansion
                            Currently, a `0´ is output here
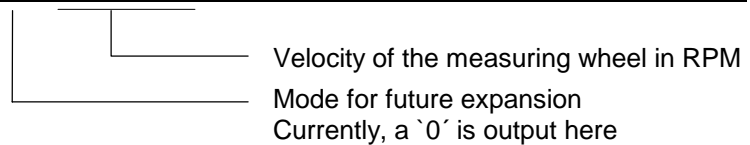
The velocity values that are output are average values (calculated over 32 control cycles).

When no measuring wheel encoder resolution is programmed in Parameter C000, Status 01 (Error Message 10: M-Wheel Param Error) is output in place of Status 47.

Status `48´   Actual velocity of Axis 1 and 2

The status query:

```
? s X _ _ 4 8 _ C R  L F
```

produces the message:

```
X s 4 8 _ 1 _ + 1 2 3 4 . 5 6 _ 1 _ + 1 2 3 4 . 5 6 _ $ h h  C R  L F
```
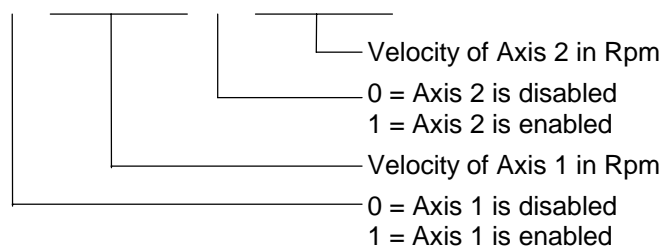
                            Velocity of Axis 2 in Rpm
                            0 = Axis 2 is disabled
                            1 = Axis 2 is enabled
                            Velocity of Axis 1 in Rpm
                            0 = Axis 1 is disabled
                            1 = Axis 1 is enabled

The velocity values that are output are average values (calculated over 32 control cycles).

Status `49´   Voltage at Analog Inputs 1 and 2

The status query:

```
? s X _ _ 4 9 _ C R  L F
```

produces the message:

```
X s 4 9 _ + 1 2 3 4 5 _ + 1 2 3 4 5 _ $ h h  C R  L F
```

— Voltage at Analog Input 2 in mV
— Operational sign
— Voltage at Analog Input 1 in mV
— Operational sign
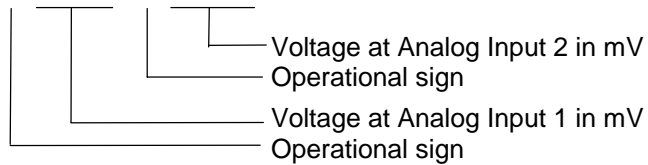
Analog inputs 3 and 4 can be requested via Status `45´.

Status `53´   Error Message

The status query:

```
? s X _ _ 5 3 _ C R  L F
```

produces the message:

```
X s 5 3 _ n n _ t t t t t t t t t t t t t t t t _ $ h h  C R  L F
```

— Fault description in plain text
  (16 characters)
— Error code (hexadecimal)
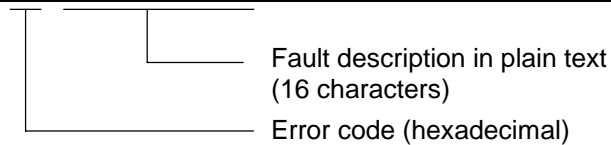
For error texts and codes, see Parameter B018 and the chapter entitled `Diagnostic Messages´.

Status `54´   Material length counter and product length counter

The status query:

```
? s X _ _ 5 4 _  C R  L F
```

produces the message:

```
X s 5 4 _ v m m m m m m m m _ v p p p p p p p p _ $ h h  C R  L F
```

Meaning of the characters used:

v = Operational sign of the material length or product length
m = Material Length in IU
p = Product Length in IU

The material length and product length counters are only supported for the application type `Flying Cutoff´.

Status `61´   Output of a byte M/I/Q

The status query:

```
?sX__61_mt.nn_CR LF
```

produces the message:

```
Xs61_mt.nn_bbbbbbbb_$hh CR LF
```
            Bit 7 0
        m   = Source Type I / Q / M
        t   = Source Number
        n   = Byte Number
        b   = Bits

Interface Commands

For all commands, it is necessary for the checksum transmission to be independent of the programming in Parameter B003!

Program Start

```
!sSTART_$hh CR LF
```

Starts the program in Automatic Mode.

Program Stop

```
!sSTOP_$hh CR LF
```

Immediately stops a running Automatic program. A program that has been stopped in this way cannot be re-started via the 'Start´ input (connector X3/Pin 4), but only via a START interface command.

Clear Fault

```
!sCLEAR_$hh CR LF
```

Clears a fault message

Clear Time Counter

```
!sCCLVAR0019$hh CR LF
```

With this command, the time counter can be cleared. This is only permitted in `Parameter´ Mode. If the CLM is not in `Parameter´ Mode and if the above control command is sent, the CLM sends the error message `Invalid mode´

Start Instruction of the User Program

```
!sCL0_$hh CR LF
```

If the CLM is in operating mode 5 'Flying cutoff´, the execution of the program starts when switching from `Manual´ to `Automatic´, using the old part length minus 1. If start of the program is to occur in instruction 0000, the above control command must be transmitted via the serial interface. If the CLM is not in `Manual´ Mode and if the above control command is sent, the CLM sends the error message `Invalid mode´ via the serial interface.

Clear Material Length Counter

```
!sCLL1_$hh CR LF
```

With this command, the material length counter can be cleared.

Clear Product Length Counter

```
!sCLL2_$hh CR LF
```

With this command, the product length counter can be cleared.

For the following commands, these points are valid:

- The axis is activated after re-starting (following power loss) and after an E-Stop!

- The current status of an axis (enabled/disabled) remains constant for:

    all error messages
    any change of operating mode AUTO/MANUAL/PARA.

Enable Axis x

```
!sMxON_$hh CR LF
```

If the precondition is met, drive enable and the brake each have 24V.

Disable Axis x

```
!sMxOFF_$hh CR LF
```

    - Drive enable and Brake = 0V
    - Axis-specific fault messages disabled

Meaning of the characters used:
    x   =   Axis 1-4

Axes 1 to 4 are enabled or disabled via the serial interface with identical commands.

If the enable signal for a disabled axis is lost, no error message is issued.

Polling Query

A query, in the shortest possible format, which cyclically polls all of the CLM controls connected to the RS485 bus.

The query:

:s CR LF

produces the message:

:snn CR LF

Meaning of the characters used:

s	=	Station Number (1 - W)
nn	=	Fault code (hexadecimal)
		For a list of errors, see the 'Parameter' chapter,
		Parameter B018.

Notes

10 Command Communications

10.1 Profibus

Rexroth Indramat provides advanced drive technology with a user-friendly interface. This is how, for example, homing and jogging were defined as individual operating modes in the DriveCom product. Rexroth Indramat has provided this functionality (as also defined in the ProfiDrive) as bits in the control word, and thus can now offer an interface that is easier to use.

Setting the Slave Address   The slave address is set in Parameter B008.

Status at Delivery:

The CLM1.4 address is set to 00 at delivery.

Settable Addresses: Slave addresses 1-99 (decimal) are supported.

Depending on the fieldbus type, however, the following limitations exist:

Profibus DP address: **2 ... 89 permitted**

Note: Slave address 0 does not exist and cannot be used in applications.

Slave Address   The address is read from Parameter Mode to the operating mode when starting up the CLM, and it is used to set the parameters for the fieldbus. To set the slave address, parameter input X3/1 is used. This input is dominant and is used for the initial startup of the control.

Unit Source File   For each Profibus DP unit, a unit source file (*.GSD), in which the data for the operation on the bus are stored, must be present. This file is required for each unit when configuring the bus master.

The unit source file for the CLM with LAP firmware is an ASCII file named: **IN2_04eb.gsd**

This unit source file also contains the following information, issued for this configuration by the PNO:

Ident Number =   04eb hex

In addition, there are different selection options for setting the transmission length. This is dependent on the data to be transmitted. See Fig. 10-4.

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Data Channel The maximum data channel size is 32 bytes.

Service Data Channel	Process Data Channel
6 Words	8 (7) Words

Fig. 10-1: Transmission

The length of the process data channel is dependent on the format set in Parameter B008.

Fieldbus Parameters

Several parameters must be programmed for the fieldbus. The parameters are part of the group B0xx.

B006 Fieldbus Cycle Time

B007 Fieldbus Baudrate

B008 Fieldbus Format

Process Data Channel

O Channel (CLM Output)	Diagnostic Channel	Variable Channel
3 Words	1 Word	4 Words

Fig. 10-2: Receive Channel CLM → Master

I Channel (CLM Input)	Variable Channel
3 Words	4 Words

Fig. 10-3: Transmission Channel Master → CLM

Parameter B008	Process Data Channel	
	Receive Length Profibus Master	Send Length Profibus Master
Format 0	8 Words	7 Words
Format 1	4 Words	3 Words

Fig. 10-4: Transmission Length, Process Data Channel

I/O Channel The I/O Channel consists of 3 words. The Status Word and the Control Word are concretely defined. The other two words are not defined. Their function is assigned via the user program or the parameters.

For a fieldbus operating mode of 0 (see Parameter B008), the status word and the control word are defined as follows:

I/O Status Word   (CLM Output)

Bit	Definition	Designation
0	Manual Mode	Q2.00.0
1	Automatic Mode	Q2.00.1
2	Parameter	Q2.00.2
3	Drive Enable 1	Q2.00.3
4	Brake 1	Q2.00.4
5	$\overline{\text{Fault}}$	Q2.00.5
6	Drive Enable 2	Q2.00.6
7	Brake 2	Q2.00.7
8	Reserved	Q2.01.0
9	Run	Q2.01.1
10	Reserved	Q2.01.2
11	Reserved	Q2.01.3
12	Reserved	Q2.01.4
13	Inhibit Operation	Q2.01.5
14	Drive Enable 3	Q2.01.6
15	Drive Enable 4	Q2.01.7

Fig. 10-5: Status Word CLM → Master

I/O Control Word   (CLM Input)

Bit	Definition	Designation
0	Parameter Mode	I2.00.0
1	$\overline{\text{Manual}}$ / Automatic	I2.00.1
2	Reserved	I2.00.2
3	Start	I2.00.3
4	$\overline{\text{Immediate Stop}}$	I2.00.4
5	Reserved	I2.00.5
6	Reserved	I2.00.6
7	Clear Errors	I2.00.7
8	Jog Forward 1	I2.01.0
9	Jog Reverse 1	I2.01.1
10	Jog Forward 2	I2.01.2
11	Jog Reverse 2	I2.01.3
12	Reserved	I2.01.4
13	Reserved	I2.01.5
14	Restart	I2.01.6
15	Reserved	I2.01.7

Fig. 10-6: Control Word Master → CLM

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For a fieldbus operating mode of 3 (see Parameter B008), the status word and the control word are defined as follows:

I/O Status Word   (CLM Output)

Bit	Definition	Designation
0	Manual Mode	Q2.00.0
1	Automatic Mode	Q2.00.1
2	Parameter	Q2.00.2
3	Drive Enable 1	Q2.00.3
4	Brake 1	Q2.00.4
5	$\overline{\text{Fault}}$	Q2.00.5
6	Drive Enable 2	Q2.00.6
7	Brake 2	Q2.00.7
8	Reserved	Q2.01.0
9	Run	Q2.01.1
10	Reserved	Q2.01.2
11	Brake 3	Q2.01.3
12	Brake 4	Q2.01.4
13	Inhibit Operation	Q2.01.5
14	Drive Enable 3	Q2.01.6
15	Drive Enable 4	Q2.01.7

Fig. 10-7: Status Word CLM → Master

I/O Control Word   (CLM Input)

Bit	Definition	Designation
0	Parameter Mode	I2.00.0
1	$\overline{\text{Manual}}$ / Automatic	I2.00.1
2	$\overline{\text{EMERGENCY\_STOP}}$	I2.00.2
3	Start	I2.00.3
4	$\overline{\text{Immediate Stop}}$	I2.00.4
5	Jog Forward 3	I2.00.5
6	Jog Reverse 3	I2.00.6
7	Clear Errors	I2.00.7
8	Jog Forward 1	I2.01.0
9	Jog Reverse 1	I2.01.1
10	Jog Forward 2	I2.01.2
11	Jog Reverse 2	I2.01.3
12	Jog Forward 4	I2.01.4
13	Jog Reverse 4	I2.01.5
14	Restart	I2.01.6
15	Enable (all axes)	I2.01.7

Fig. 10-8: Control Word Master → CLM

User-configurable I/O

CLM Input

I2.02 ⎤
         ⎬ in one word when received
I2.03 ⎦

I2.04 ⎤
         ⎬ in one word when received
I2.05 ⎦

are the addresses of the available words

CLM Output

Q2.02 ⎤
         ⎬ in one word when sent
Q2.03 ⎦

Q2.04 ⎤
         ⎬ in one word when sent
Q2.05 ⎦

are the addresses of the available words

Diagnostic Channel   The diagnostic (Status, Warning, Error Message) is made available in a word as a hexadecimal number. The content represents the diagnostic numbers assigned in the description.

Variable Channel   The length is 4 words, and all variables can be transmitted in 4 different formats.

From Master to CLM

Read Control Word	Write Control Word	Variable Data
1 Word	1 Word	1 Long Word

Fig. 10-9: Variable Channel Master → CLM

1 Word: Read Control Word

1 Word: Write Control Word

1 Long: Variable Data

From CLM to Master

Read Status Word	Write Status Word	Variable Data
1 Word	1 Word	1 Long Word

Fig. 10-10: Variable Channel CLM → Master

1 Word: Read Status Word

1 Word: Write Status Word

1 Long: Variable Data

Write Status Word / Read Status Word

Bits	Function
0..9	Variable Number
10..13	Format / Error Number
14	Error Bit
15	Handshake Bit toggles to the Status Word

Fig. 10-11: Status Word for Variable

Write Control Word / Read Control Word

Bits	Function
0..9	Variable Number
10..13	Format
14	Reserved (always 0)/ Version Number: 0
15	Handshake Bit toggles to the Status Word

Fig. 10-12: Control Word for Variable

Handshake Process

When restarting the CLM, the handshake bits are the same.

When the master makes a read or write request, the respective handshake bit must be toggled in the control word. After the CLM has processed the request, it toggles the respective handshake bit in the status word.

Handshake Bit Control Word	Handshake Bit Status Word	Status
0	0	No function
1	0	Request from the Master
1	1	Request processed by the Slave (CLM)
1	1	No function
0	1	Request from the Master
0	0	Request processed by the Slave (CLM)
0	0	No function

Fig. 10-13: Handshake Process

The CLM variables have a fixed format:

> +99999999.999999

While transmitting variables via the Profibus, a 32-bit number is sent, which is interpreted as an integer, fixed point (3) or fixed point (6). The data capacity of the variable is reduced. For the fixed point (3) or fixed point (6) format, the portion of the number after the decimal point is rounded to the nearest decimal place determined by the format type. For the integer format, only the places before the decimal are used. The transmission formats must correspond to the application of the variable in the NC program.

- The following data formats are defined
  Format 0 = Integer   (+/-99999999)
  Format 1 = Fixed point (3)   (+/-99999.999)
  Format 2 = Fixed point (6)   (+/- 99.999999)
  Format 3 = IEEE Floating point (in development)

- When the error bit (Bit 14) is set in the status word, error numbers are assigned to the format bits (Bits 10-13). The following error numbers are assigned:
  Error 0 = Variable number too large
  Error 1 = Variable number illegal
  Error 2 = Unknown format
  Error 3 = Data too large
  Error 4 = Data too small
  Error 5 = Data not displayable (IEEE)
  Error 6 = Variable not writable
  Error 7 = Bit 14 = 1

Variable Number:

Assignment of the variables as in the description

Variables V600 - V999 are user-programmable.

Service Data Channel

In preparation

In the future, instructions, parameters and the logic task will be transmitted via this channel.

Parallel Interface

The following hardware inputs must be assigned to the CLM:

- Parameter   X3/1
- $\overline{\text{E-Stop}}$ X3/3
- Enable 1   X3/6
- Enable 2   X3/7   (only when Axis 2 present)
- Enable 3   X22/1
- Enable 4   X22/4

Assignment of Profibus Connector X30

Signal Assignment for X30 Profibus Connector

X 30	RS 485 Reference	Rexroth Indramat Signal Name	Signal according to EN50170 Volume 2	Definition
1		PE	Shield	Shield or Protective Ground
2		Free		
3	B / B´	B	RxD / TxD-P	Receive/Transmit Data - P
4		CNTR-P	CNTR-P	Repeater - Control Signal P
5	C / C´	BUSGND	DGND	Data Ground
6		VP	VP	Supply Voltage - Plus (P5V)
7		Free		
8	A / A´	A	RxD / TxD-N	Receive/Transmit Data - N
9		CNTR-N	CNTR-N	Repeater - Control Signal N

Fig. 10-14: X30 Signal Assignment. Profibus Connection

Profibus LED Diagnostics

For diagnosing the Profibus interface, four LEDs are available on the front of the fieldbus card. These LEDs signal the status of the synchronization between the fieldbus interface and the control, as well as the bus activity for the cyclic data exchange.

LED Designation	LED Status	Definition
H30	ON	Cyclic Process Data channel is active
H31	- -	- -
H32/33	alternately blinking	synchronization between the fieldbus card and the CLM established
H32/33	blinking simultaneously	synchronization between the fieldbus card and the CLM not established
all LEDs	blinking simultaneously	serious error in the fieldbus card. Turn unit off / on

Fig. 10-15: Diagnostic LEDs for Profibus X30

11   Diagnostic Messages

11.1 General Information about Error Identification

If the CLM detects an error, it shows the reason for the error on the display.

After clearing the error, the CLM must be restarted. This can be accomplished by pressing CL on the display or by using an external `Clear´ command.

11.2 Error Code Numbers

Every error message has a hexadecimal code number. The customer can read this number via the RS interface or via outputs.

Following is an overview of code numbers and their assignment to error messages:

Code Number	Assignment
00 to 3F	General Error
40 to 6F	Axis 1 Error
70 to 9F	Axis 2 Error
A0 to CF	Axis 3 Error
D0 to FF	Axis 4 Error

Fig. 11-1: Assignment of Error Codes

Following is a list of code numbers and their meanings when an error occurs:

Code #	Error Message	Page
00	No error message; Manual or Automatic Mode	11-5
01	No error message; Parameter Mode	11-5
02	Parameter XXXX is invalid	11-5
03	EMERGENCY STOP	11-5
04	Battery is low	11-5
05	Parameters lost	11-6
06	Program lost	11-6
07	Division by zero	11-6
08	Invalid mode	11-6
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4A	Homing: No marker pulse, Axis 1	11-16
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4C	Encoder fault, Axis 1	11-17
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Code #	Error Description	Page
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71	Feed angle loss, Axis 2	11-13
72	Drive runaway, Axis 2	11-14
73	Excess Pos lag (following error), Axis 2	11-14
74	Abs. enc. error, Axis 2	11-15
75	Abs range error, Axis 2	11-15
76	Min travel lmt, Axis 2	11-15
77	Max travel lmt, Axis 2	11-16
78	Not homed, Axis 2	11-16
79	Homing: Cam too short, Axis 2	11-16
7A	Homing: No marker pulse, Axis 2	11-16
7B	Homing: Marker pulse pos., Axis 2	11-17
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7E	Axis 2 not enabled	11-17
7F	Marker high, Axis 2	11-18
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A1	Feed angle loss, Axis 3	11-13
A2	Drive runaway, Axis 3	11-14
A3	Excess Pos lag (following error), Axis 3	11-14
A4	Abs. enc. error, Axis 3	11-15
A5	Abs range error, Axis 3	11-15
A6	Min travel lmt, Axis 3	11-15
A7	Max travel lmt, Axis 3	11-16
A8	Not homed, Axis 3	11-16
A9	Homing: Cam too short, Axis 3	11-16
AA	Homing: No marker pulse, Axis 3	11-16
AB	Homing: Marker pulse pos., Axis 3	11-17
AD	Max. override, Axis 3	11-17
AE	Axis 3 not enabled	11-17
AF	Marker high, Axis 3	11-18
B0	Target pos < lim, Axis 3	11-18
B1	Target pos > lim, Axis 3	11-18
B2	HOM - Command (not possible), Axis 3	11-18

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Code #	Error Description	Page
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D4	Abs. enc. error ,Axis 4	11-15
D5	Abs. range error, Axis 4	11-15
D6	Min travel lmt, Axis 4	11-15
D7	Max travel lmt, Axis 4	11-16
D8	Not homed, Axis 4	11-16
D9	Homing: Cam too short, Axis 4	11-16
DA	Homing: No marker pulse, Axis 4	11-16
DB	Homing: Marker pulse pos., Axis 4	11-17
DD	Max. override, Axis 4	11-17
DE	Axis 4 not enabled	11-17
DF	Marker high, Axis 4	11-18
E0	Target pos < lim, Axis 4	11-18
E1	Target pos > lim, Axis 4	11-18
E2	HOM - Command (not possible), Axis 4	11-18

Fig. 11-2: Coded Error Messages

11.3 Error Descriptions

The following sections describe the error messages that appear on the CLM display.

General Error Messages

Code Number **00** = No Error Message
The CLM is in Set-Up or Automatic Mode.

Code Number **01** = No Error Message
The CLM is in Parameter Mode.

```
    Is  INVALID
Parameter  A100

Mode           A1
```

Code Number **02**

The specified parameter contains incorrect data.

⇒ The parameter value is too large.

⇒ The parameter value is too small.

⇒ The parameter value contains no decimal numbers or only partial decimal numbers.

⇒ The wrong firmware version was loaded to the CLM. If this firmware contains other or additional parameters, the correct values must be written to them. If the function of the parameter is unknown, or if the function is not required, generally the value `0´ must be entered.

```
EMERGENCY   STOP
EMERGENCY   STOP
```

Code Number **03**

⇒ The `EMERGENCY STOP´ signal at Connector X3/Pin 3 is missing or was briefly interrupted.

```
      Error
Battery  is  low  !
```

Code Number **04**

⇒ The battery is low and must be recharged. For this reason, the battery should be charged for at least 40 hours.

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```
          E r r o r
P a r a m e t e r s   l o s t
```

Code Number **05**

The contents of one or more parameters have been altered without new data input by the user.

⇒ The contents of all parameters must be checked.

Note: This error can be cleared automatically by exiting Parameter Mode.

```
          E r r o r
    P r o g r a m   l o s t
```

Code Number **06**

The contents of one or more program instructions have been altered without new data input by the user.

⇒ The contents of all program instructions used must be checked.

Note: This error appears only once, since a new checksum is calculated each time an error is cleared.

```
          E r r o r
D i v i s i o n   b y   z e r o
```

Code Number **07**   - Contact INDRAMAT Customer
                                                        Service!

If this error occurs, the contents of all parameters must be checked for validity.

```
          E r r o r
  I n v a l i d   M o d e   !
```

Code Number **08**

Parameter Mode and Automatic Mode were preselected at the same time.

```
          E r r o r
I n v a l i d   P r g   C m d
```

Code Number **0A**

While executing the user program, the CLM has reached an instruction that contains erroneous data.

⇒ The data instruction contains an invalid command or invalid data.

```
        E r r o r
    J S R   N e s t i n g
```

Code Number **0B**

The nesting for subroutine programming exceeds 127 levels.

⇒ Check the program.

⇒ It is possible that a `JSR´ command was programmed without an `RTS´.

```
        E r r o r
    R T S   N e s t i n g
```

Code Number **0C**

The nesting for subroutine programming is less than 0 levels.

⇒ Check the program.

⇒ It is possible that a `RTS´ command was programmed without an `JSR´.

```
        E r r o r
  B C D   I n p u t   e r r o r
```

Code Number **0D**

Erroneous `BIC´ command

⇒ The bit pattern of the programmed bits in the BIC command does not have the BCD format.

```
        E r r o r
  I n v a l i d   B l o c k   #
```

Code Number **0E**

The program instruction number is greater than 2999.

⇒ A program task in progress arrived at instruction number 3000.

⇒ The instruction number of a calculated program jump in the `BIC´ command was too large.

⇒ In a program instruction that indicates the target instruction, the target instruction contains invalid characters.

```
S y s t e m   F a i l u r e   !
    C o d e   # E X C P X X
```

Code Number **10**   - Contact INDRAMAT Customer
                                        Service!

A significant error occurred.

⇒ The external wiring must be checked.

Note: If this error has not yet been cleared using the ⌷CL key, more
              details can be specified for troubleshooting by Customer
              Service. To do this, proceed as follows:
              1)   Press ⌷F1 on the CLM keypad.
              2)   Take note of the code `XX´.
              3)   Write down all information that appears by pressing the
                   ⌷+ or ⌷- keys.
              4)   Clear the error.
              5)   Take note of the firmware version that appears on the
                   CLM display.

```
S y s t e m   F a i l u r e   !
    C o d e   # S T K O V F
```

Code Number **11**   - Contact INDRAMAT Customer
                                        Service!

Serious internal error. Stack overflow, pseudo exception.

⇒ A firmware error may be present.

```
S y s t e m   F a i l u r e   !
    C o d e   # I R Q O V L
```

Code Number **11**

Serious internal error. Interrupt overlap, pseudo exception.

⇒ The internal timing of the CLM has been exceeded. The cycle time in
  Parameter B010 may need to be incremented by one level.

```
S y s t e m   F a i l u r e   !
    C o d e   # E P R O M
```

Code Number **11**   - Contact INDRAMAT Customer
                                        Service!

Serious internal error. Loss of EPROM data, pseudo exception.

⇒ The data in the EPROM have changed. Operation is no longer
  possible. The EPROM must be replaced.

```
          E r r o r
I D S   B r e a k - E r r o r


```

Code Number **12**

The reception from the `IDS01´ decade switch has been interrupted.

⇒ The cable connections must be checked.

⇒ The maximum cable length is 15 m.

```
          E r r o r
I D S   C h e c k s u m   E r r


```

Code Number **13**

The reception from the `IDS01´ decade switch has been disrupted. An erroneous checksum was received.

⇒ The cable connections must be checked.

⇒ The maximum cable length is 15 m.

```
          E r r o r
I D S   C h a r   F o r m a t


```

Code Number **14**

The reception from the `IDS01´ decade switch has been disrupted. The format of the received data is incorrect.

⇒ The cable connections must be checked.

⇒ The maximum cable length is 15 m.

```
          E r r o r
A x i s   N o .   f a l s e


```

Code Number **16**

A command was called in the program, which contained an axis number not equal to 1-4.

⇒ Check the program.

```
          E r r o r
H a r d w .   A x i s   3 & 4


```

Code Number **17**

Axis 3 or 4 is enabled in Parameter B000 and the corresponding parameter instructions for Axis 3 or 4 are programmed, but the 4-axis expansion is not present.

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```
      E r r o r
C L M   + / -   1 5   V o l t s
```

Code Number **19**   - Contact INDRAMAT Customer
                                       Service!

There is a serious internal error. The internal ±15 Volt monitoring has been initiated. Operation is no longer possible.

```
      E r r o r
R E P     C o m m a n d
```

Code Number **1A**

A `REP´ command was placed directly after an `SRM´ command, but a different axis number was programmed in the `REP´ command than in the `SRM´ command.

```
      E r r o r
S A C     C o m m a n d
```

Code Number **1B**

An `SAC´ command was called.

⇒ `Controlled Axis´ is selected as the encoder type in Parameter Ax20.
⇒ An invalid mode is programmed in the `SAC´ command.

```
      E r r o r
C o m m a n d     I / O
```

Code Number **1D**

A command with an invalid input, output or marker number was called.

⇒ Check the programmed input, output and marker numbers.

```
      E r r o r
V C C     C o m m a n d
```

Code Number **1E**

A `VCC´ command was called.

⇒ The axis is being operated in `Rotary Table´ Mode and the programmed switching point in the `VCC´ command is negative.

```
       E r r o r
I n c . E n c . X   f a u l t y
```

Code Number **2C**	Incremental Encoder 1 - Axis 1
Code Number **2D**	Incremental Encoder 2 - Axis 2
Code Number **2E**	Incremental Encoder 3 - Axis 3
Code Number **2F**	Incremental Encoder 4 - Axis 4
Code Number **30**	Incremental Encoder 5 - Measuring Wheel

The output signals of the incremental encoders are monitored by the CLM´s electronic evaluation feature. If one or more of these signals are missing, this error message is issued.

⇒ Check the encoder.

⇒ Check the encoder cable.

⇒ Check the encoder cable wiring for any kinks.

Note: Monitoring is only performed for encoders that have an assigned function.

```
       E r r o r
W r i t e   S y s . - V a r .
```

Code Number **31**   Write attempt of an NC command to a
                        Variable < 600

```
       E r r o r
V a r i a b l e   V a l u e
```

Code Number **32**   Erroneous variable value during execution
                        of the command

During the execution of a command, the content of a variable is accessed. The content is checked against correctly functioning values in the command:
    too large
    operational sign
    integer value

```
       E r r o r
   F i e l d b u s
       x x
```

Code Number **33**   Fieldbus Hardware

xx: 0 = No Error
                    1 = Flash Erase Error
                    2 = Verify Error
                    3 = Programming Error
                    4 = Wrong Hardware
                    5 = Card Missing
                    FF = Timeout

```
        E r r o r
F i e l d b u s   I n i t
        x x
```

Code Number **34**   Fieldbus Initialization

xx: 0 =   No Error
          F0 =   Timeout, Initialization command could not
                  be transmitted.
          F1 =   Timeout, Initialization command was
                  not cleared
          F2 =   Fieldbus Parameter Error
          F3 =   No valid fieldbus data
          F4 =   Initialization command was not issued.

```
        E r r o r
M i s s i n g   E O S   C m d
```

Code Number **35**   `EOS´ command missing
                                during `Flying Cutoff´

The processing program did not end with the `EOS´ command.

```
        E r r o r
N o t   H o m e p o s i t i o n
```

Code Number **36**

Error message during `Flying Cutoff´
When switching from Manual to Automatic Mode, the axis was not in its
original position.

```
        E r r o r
F i e l d b u s   T i m e o u t
```

Code Number **37**

Cyclic transmission of the process data via the fieldbus is monitored. The
CLM has not received a new telegram during the maximum cycle time
(Parameter B006).

```
        E r r o r
L o g i c   P r g .   E r r o r
```

Code Number **38**   Logic Task Program Error

⇒ An invalid command is programmed in the Logic Task.
⇒ An invalid input, output or marker number is programmed in the Logic
    Task.
⇒ No `END´ command is programmed in the Logic Task.
⇒ The positioning of the parentheses is wrong in the Logic Task.

```
          E r r o r
L o g i c   P r g .   L o s t
```

Code Number **39**   = Logic Task Program Lost

The contents of one or more Logic Task program instructions have been altered without new data input by the user.

⇒ The contents of all Logic Task program instructions used must be checked.

Error Messages for Axes 1 to 4

The designation `X´ stands for the affected axis 1 through 4.

```
          E r r o r
D r i v e X   n o t   r e a d y
```

Code Number for   Axis 1 = **40**

Axis 2 = **70**

Axis 3 = **A0**

Axis 4 = **D0**

Automatic Mode is selected (Connector X3/Pin 2) and the input signal `Enable Axis X´ is missing.

```
          E r r o r
F e e d A n g l e   L o s s   X
```

Code Number for   Axis 1 = **41**

Axis 2 = **71**

Axis 3 = **A1**

Axis 4 = **D1**

The signal at the input `Feed Angle Monitoring´ (Parameter Ax15) dropped off during a move on Axis X.

```
          E r r o r
D r i v e   R u n a w a y   A X



```

Code Number for   Axis 1 = **42**

                                   Axis 2 = **72**

                                   Axis 3 = **A2**

                                   Axis 4 = **D2**

The position control loop signals a positive feedback (see Parameter Ax14).

⇒ The designated direction for position detection (encoder) and/or for the analog output are opposite of the cable connection. Check cable connection and/or change designated direction in Parameter Ax21.

⇒ External forces have pushed the axis too far beyond its target position.

⇒ The cable connection of the analog output has been interrupted and the axis drifts from its command position.

⇒ The encoder resolution input in the control (Parameter Ax19) is smaller than the actual encoder resolution.

⇒ The relationship of maximum velocity/voltage (Parameter Ax12) does not correspond to the values of the drive controller.

⇒ The selected position monitoring window is too small for the application. The standard value is 10%.

⇒ The drive cannot reach the velocity command value and overshoots when the movement direction is changed.

```
          E r r o r
E x c e s s   P o s   L a g   X



```

Code Number for   Axis 1 = **43**

                                   Axis 2 = **73**

                                   Axis 3 = **A3**

                                   Axis 4 = **D3**

The position control loop signals an excessive position lag (see Parameter Ax14).

⇒ The axis does not execute a started positioning command, because:
      1) the encoder cable is not connected
      2) the encoder cable is defective or the wrong cable
      3) the encoder is defective.

⇒ The cable connection of the analog output is interrupted.

⇒ The encoder resolution programmed in the control (see Parameter Ax19) is larger than the actual encoder resolution.

⇒ The relationship of maximum velocity/voltage (Parameter Ax12) does not correspond to the values of the drive controller.

⇒ The selected position monitoring window is too small for the application. The standard value is 10%.

⇒ The drive cannot reach the velocity command value, because:
      1) the motor has too little power
      2) the input for acceleration (see
        Parameter Ax008/Ax09) was set too high.

⇒ The signal `Drive Enable Axis X´ does not reach the drive.

```
         E r r o r
A b s .   E n c .   E r r o r X
```

Code Number for   Axis 1 = **44**

                                   Axis 2 = **74**

                                   Axis 3 = **A4**

                                   Axis 4 = **D4**

No absolute encoder is connected, or data transmission from the encoder to the CLM is interrupted.

⇒ The cable connections must be checked.

```
         E r r o r
A b s . R a n g e   E r r o r X
```

Code Number for   Axis 1 = **45**

                                   Axis 2 = **75**

                                   Axis 3 = **A5**

                                   Axis 4 = **D5**

Values are outside the measuring range of the absolute encoder for Axis X. The value is less than the encoder value `0´ or greater than the maximum number of encoder revolutions (see Parameter Ax19/Ax20).

⇒ Check the set encoder type (single-turn or multi-turn encoder).

⇒ Check the input value for `Absolute Encoder Data Bits´ in Parameter Ax20.

    Caution: There are two different types of Stegmann encoders, type AG100MSSI!

        1) AG100MSSI 4096***512** - **21** data bits must be entered in Parameter Ax20.

        2) AG100MSSI 4096***4096** - **24** data bits must be entered in Parameter Ax20.

⇒ The maximum number of encoder revolutions is less than the number set in Parameter Ax19.

```
         E r r o r
M i n   T r a v e l   L m t   X
```

Code Number for   Axis 1 = **46**

                                   Axis 2 = **76**

                                   Axis 3 = **A6**

                                   Axis 4 = **D6**

In Automatic Mode, the value is less than the minimum travel limit (see Parameter Ax03).

⇒ Check program. The target position for a positioning command may be outside the travel limit range.

Note: For operation with an absolute encoder, the axis can be moved back within the travel range in Manual Mode, after an error is cleared using the `Jog forward´ input.

```
            E r r o r
M a x   T r a v e l   L m t   X


```

Code Number for   Axis 1 = **47**

Axis 2 = **77**

Axis 3 = **A7**

Axis 4 = **D7**

In Automatic Mode, the value exceeds the maximum travel limit (see Parameter Ax04).

⇒ Check program. The target position for a positioning command may be outside the travel limit range.

Note: For operation with an absolute encoder, the axis can be moved back within the travel range in Manual Mode, using the `Jog reverse´ input after an error is cleared.

```
            E r r o r
A x i s   X   n o t   H o m e d


```

Code Number for   Axis 1 = **48**

Axis 2 = **78**

Axis 3 = **A8**

Axis 4 = **D8**

In the program, a command was called that requires an axis with an absolute reference point.

⇒ The following commands are affected: POA, PSA, VCC.

⇒ Before calling these commands, the axis must be designated as absolute (see `Homing´ and Parameters Ax23 to Ax25).

```
            E r r o r
C a m   t o o   s h o r t       X


```

Code Number for   Axis 1 = **49**

Axis 2 = **79**

Axis 3 = **A9**

Axis 4 = **D9**

No marker pulse was found for the encoder in the homing routine.

⇒ The home switch cam is too short. The cam must reach one end of the travel distance (see `Homing´).

```
            E r r o r
N o   m a r k e r   p u l s e X


```

Code Number for   Axis 1 = **4A**

Axis 2 = **7A**

Axis 3 = **AA**

Axis 4 = **DA**

No marker pulse was detected within one revolution of the encoder during the homing routine. (see `Homing´).

⇒ Check the cable connection, to verify whether the marker pulse signals might be inverted or the marker pulse is not connected.

⇒ The encoder does not issue a marker pulse.

```
          E r r o r
M r k r P u l s e   P o s   A X


```

Code Number for   Axis 1 = **4B**

                                Axis 2 = **7B**

                                Axis 3 = **AB**

                                Axis 4 = **DB**

In the homing routine, it has been determined that the distance between the marker pulse for the incremental encoder and the edge of the homing switch cam is less than 1/16 revolution or greater than 15/16 revolution.

```
          E r r o r
E n c o d e r   F a u l t   A 1


```

Code Number for   Axis 1 = **4C**

`Measuring Wheel Operating Mode´ is active, but no repositioning by the measuring wheel occurred.

⇒ Check if the measuring wheel fails to turn while the drive encoder turns.

⇒ If pulses are missing, check the cable connections to the measuring wheel encoder.

⇒ Eliminate any slip between material and measuring wheel.

⇒ Check the designated direction of the measuring wheel encoder.

⇒ Check the parameter settings for the measuring wheel encoder and/or the motor encoder.

⇒ Check feed constants.

```
          E r r o r
M a x .   O v e r r i d e   A X


```

Code Number for   Axis 1 = **4D**

                                Axis 2 = **7D**

                                Axis 3 = **AD**

                                Axis 4 = **DD**

An override was programmed using the `VEO´ command. The default is set by the measuring wheel encoder. The override velocity is significantly larger than the maximum possible velocity of the axis.

⇒ Check programming of the `VEO´ command and, possibly, the `FOL´ command.

⇒ Check the measuring wheel parameters (C000 to C004).

```
          E r r o r
A X   n o t   e n a b l e d


```

Code Number for   Axis 1 = **4E**

                                Axis 2 = **7E**

                                Axis 3 = **AE**

                                Axis 4 = **DE**

In the program, a command was called for an axis that was not enabled.

⇒ The axis is not enabled in Parameter B000.

⇒ The axis has been disabled using the `!sMxOFF_$hhCrLf´ interface command.

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```
┌─────────────────────────────┐
│        E r r o r            │
│ M a r k e r   h i g h   A X │
│                             │
│                             │
└─────────────────────────────┘
```

Code Number for   Axis 1 = **4F**

                                    Axis 2 = **7F**

                                    Axis 3 = **AF**

                                    Axis 4 = **DF**

Error message during a homing routine.

⇒ The encoder marker pulse is continuously active, which makes homing impossible.

⇒ Check the cable connection, to verify whether the marker pulse signals might be inverted or the marker pulse is not connected.

⇒ The encoder does not issue a marker pulse.


```
┌─────────────────────────────┐
│        E r r o r            │
│ T a r g e t   P o s   < L i m X │
│                             │
│                             │
└─────────────────────────────┘
```

Code Number for   Axis 1 = **50**

                                    Axis 2 = **80**

                                    Axis 3 = **B0**

                                    Axis 4 = **E0**

In the program, a positioning command was invoked for which the absolute position value is less than the minimum travel limit value.

⇒ The following commands are affected: POA and PSA

⇒ Check the program and the travel limits (Parameters Ax03 and Ax04).


```
┌─────────────────────────────┐
│        E r r o r            │
│ T a r g e t   P o s   > L i m X │
│                             │
│                             │
└─────────────────────────────┘
```

Code Number for   Axis 1 = **51**

                                    Axis 2 = **81**

                                    Axis 3 = **B1**

                                    Axis 4 = **E1**

In the program, a positioning command was invoked for which the absolute position value is greater than the maximum travel limit value.

⇒ The following commands are affected: POA and PSA

⇒ Check the program and the travel limits (Parameters Ax03 and Ax04).


```
┌─────────────────────────────┐
│        E r r o r            │
│ H O M   C o m m a n d   A X │
│                             │
│                             │
└─────────────────────────────┘
```

Code Number for   Axis 1 = **52**

                                    Axis 2 = **82**

                                    Axis 3 = **B2**

                                    Axis 4 = **E2**

A homing routine was invoked using the `HOM´ command. Homing is not possible.

⇒ Check Parameters Ax23 to Ax25.

⇒ Homing using position detection via the absolute encoder is not possible.

12   Dimensions, Accessories and Typecodes

12.1   CLM 1.4 Dimensions and Connector Layout
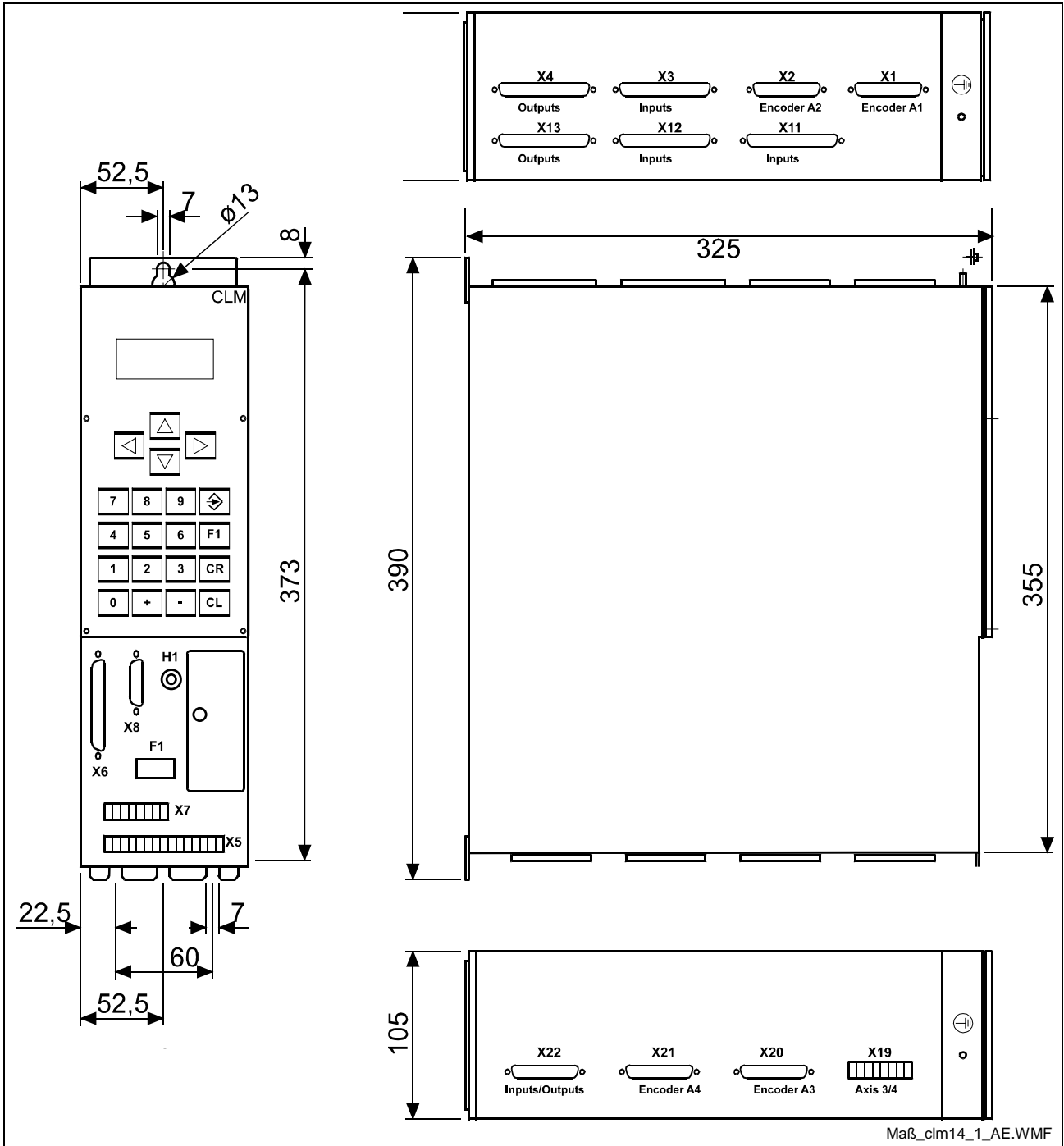

Fig. 12-1: CLM 1.4 Dimensions and Connector Layout

12.2 Separately mounted Keypad (CTA)
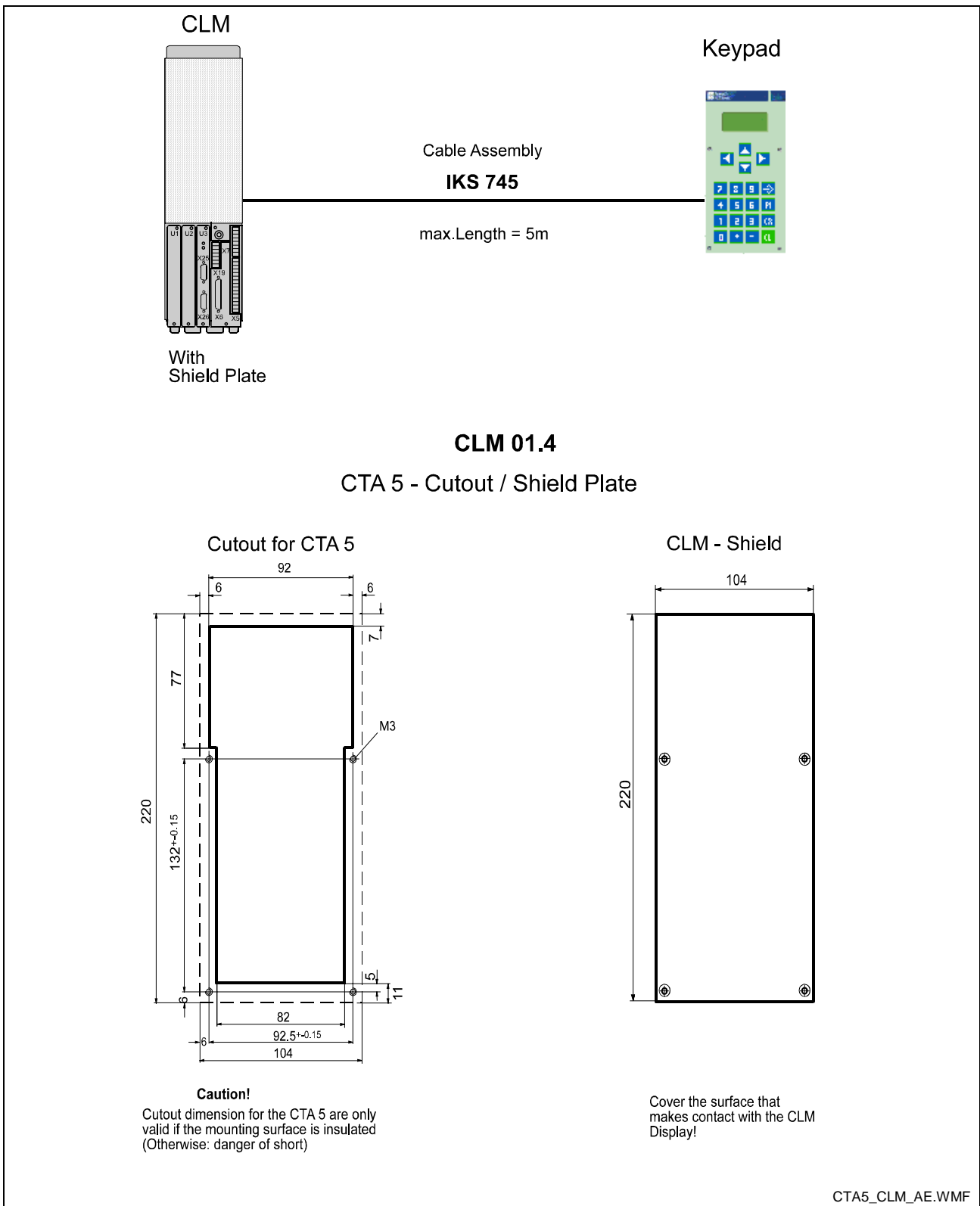
Fig. 12-2: Separately mounted Keypad

12.3 IDS01 Decade Switch Dimensions
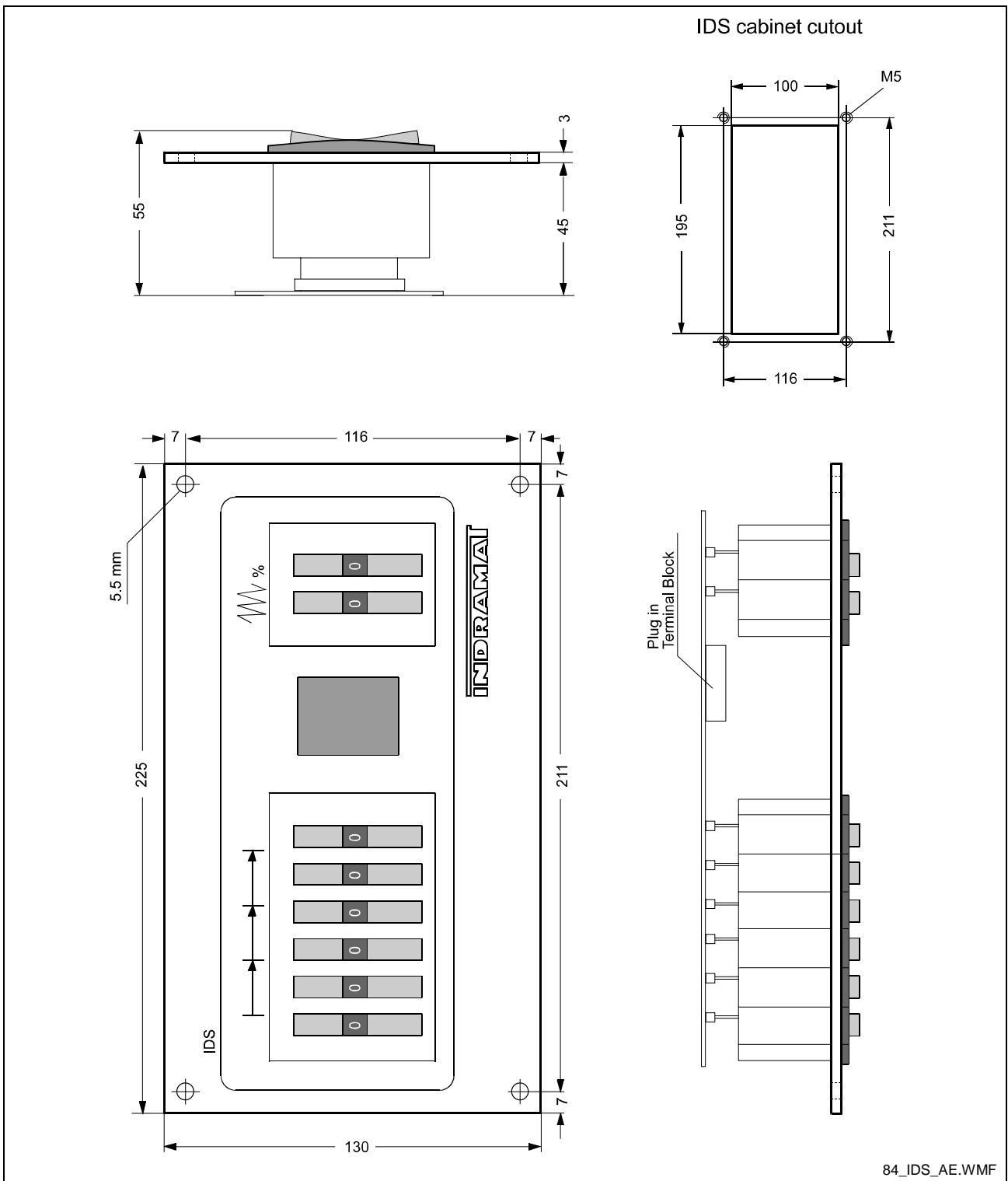
Fig. 12-3: IDS01 Decade Switch Dimensions

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12.4 CLM 1.4 Accessories

CLM 1.4 Basic Equipment (2-Axis)

Type of Connected Accessories	Contents of Connected Accessories, Connector No.:
E 1 - CLM	1 3 4 5 6 7
E 2 - CLM	1* 3 4 5 6 7
E 3 - CLM	2 5 6 7
E 4 - CLM	5 6 7
E 5 - CLM	5 7
E 6 - CLM	1 2 3 4 5 6 7
E 7 - CLM	1* 2 3 4 5 6 7

Fig. 12-4: CLM 1.4 Accessories

CLM 1.4 with I/O Expansion (2-Axis)

Type of Connected Accessories	Contents of Connected Accessories, Connector No.:
E 8 - CLM	1 3 4 5 6 7 11 12 13
E 9 - CLM	1 2 3 4 5 6 7 11 12 13
E 10 - CLM	1* 3 4 5 6 7 11 12 13
E 11 - CLM	1* 2 3 4 5 6 7 11 12 13

L: Connector No. 11 to 13: for Expansion of Inputs/Outputs

Fig. 12-5: CLM 1.4 Accessories

CLM 1.4 (4-Axis) with/without I/O Expansion

Type of Connected Accessories	Contents of Connected Accessories, Connector No.:
E 12 - CLM	1 2 3 4 5 6 7 19 20 21 22
E 13 - CLM	1 2 3 4 5 6 7 11 12 13 19 20 21 22
E 14 - CLM	5 6 7 19
E 15 - CLM	5 7 19
E 16 - CLM	1* 2 3 4 5 6 7 19 20 21 22
E 17 - CLM	1* 2 3 4 5 6 7 11 12 13 19 20 21 22

L: Connector No. 19 to 22: for Axes 3 & 4

Fig. 12-6: CLM 1.4 Accessories

Connectors designated with an `*´ have two outgoing feeder cables.

12.5 CLM 1.4 Typecodes

CLM01.4 N - N - 2 - B - FW

Product group
CLM   = CLM

Line
1   = 01

Design
4   = 4

Additional interface
not equipped   = N
Profibus-DP slave module   = P

Input / output expansion
without expansion, standard   = N
with expansion, 64 inputs and 32 outputs   = E

Number of axes
2-axis, standard   = 2
4-axis   = 4

Display type
with background illumination   = B

Firmware
Denotes that firmware must be ordered as a seperate subposition   = FW

CLM14_Hard_LAP_AE.WMF

Fig. 12-7: CLM1.4 Hardware Typecodes

FWA - CLM1.4 - Lxx - 01 V RS -MS

Firmware
Type of Control = CLM1.4

Type of Firmware
LA1 = Compatible with CLM1.3-LA1
LM1 = Compatible with CLM1.3-LM1
LAP = Standard , Profibus possible
LAD = Standard , Device Net

Firmware Version
e.g. 1   = 1

Firmware Version Type
Test Version   = T
Standard (Full Version)   = V

Firmware Release Stand
Automatically Valid Status   = RS
specific Release Status ,e.g. 03   = 03

Language
Multilingual   = MS

CLM14_Firm1_AE.WMF

Fig. 12-8: CLM1.4 Firmware Typecodes

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12.6 IDS01 Decade Switch Typecodes

```
                                              IDS 1 . 1 - 2

Product group
IDS                                                = IDS


Line
1                                                  = 1


Design
1                                                  = 1


Number of places after point decimal
1  ( Number Wheel in red )                              = 1
2  ( Number Wheel in red )                              = 2
3  ( Number Wheel in red )                              = 3
                                                   IDS_Hard_TYP_AE.WMF
```
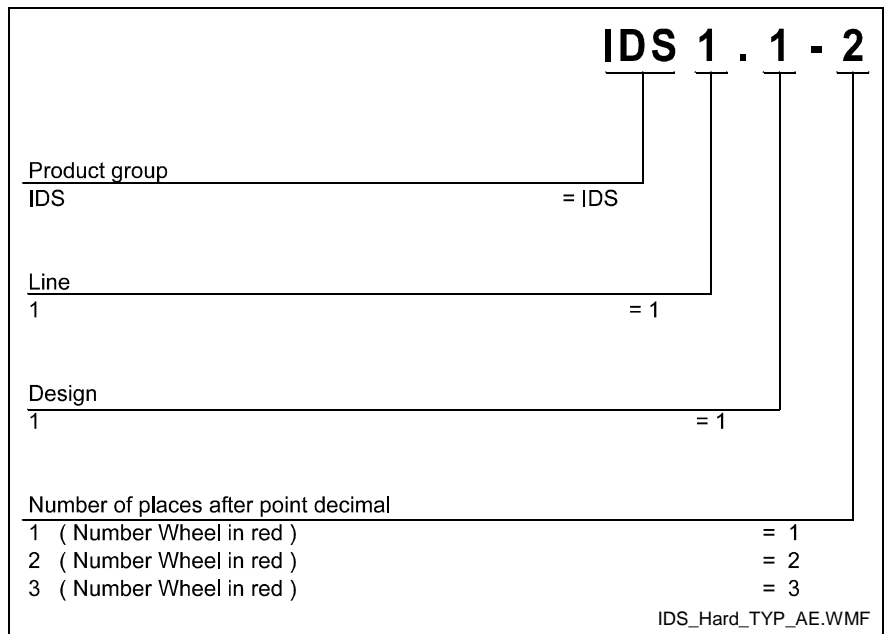
Fig. 12-9: IDS01 Decade Switch Typecodes

13 Terminal Connection Diagrams

13.1 Overview

13.2 Power Supply and System Signals for Axes 1 and 2

Fig. 13-1: Connector X5 - Power Supply and System Signals, A1 & 2

13.3 System Signals for Axes 3 and 4
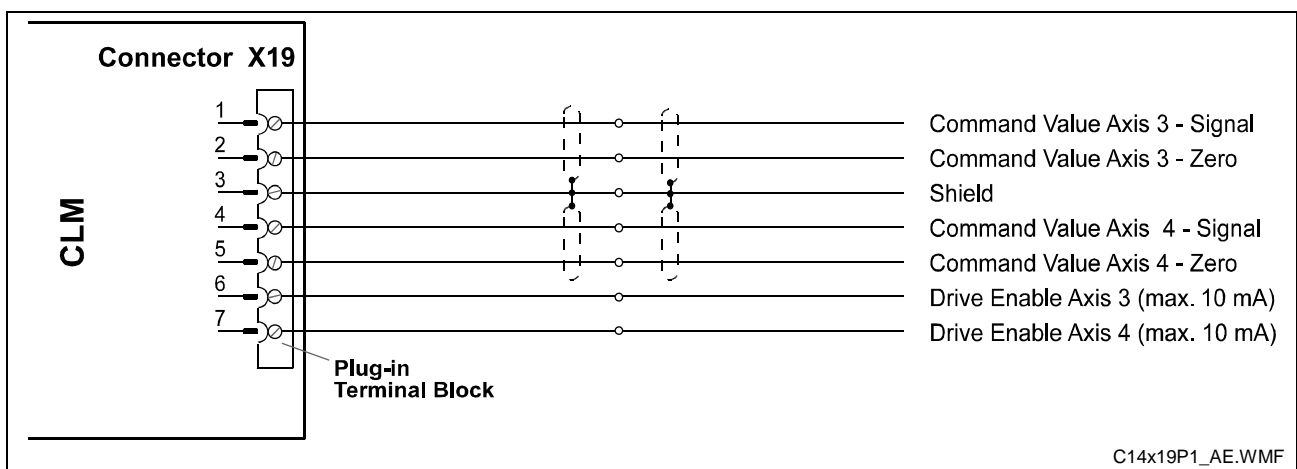
Fig. 13-2: Connector X19 - System Signals, A3 & 4

13.4 System Signals for Axes 1 to 4
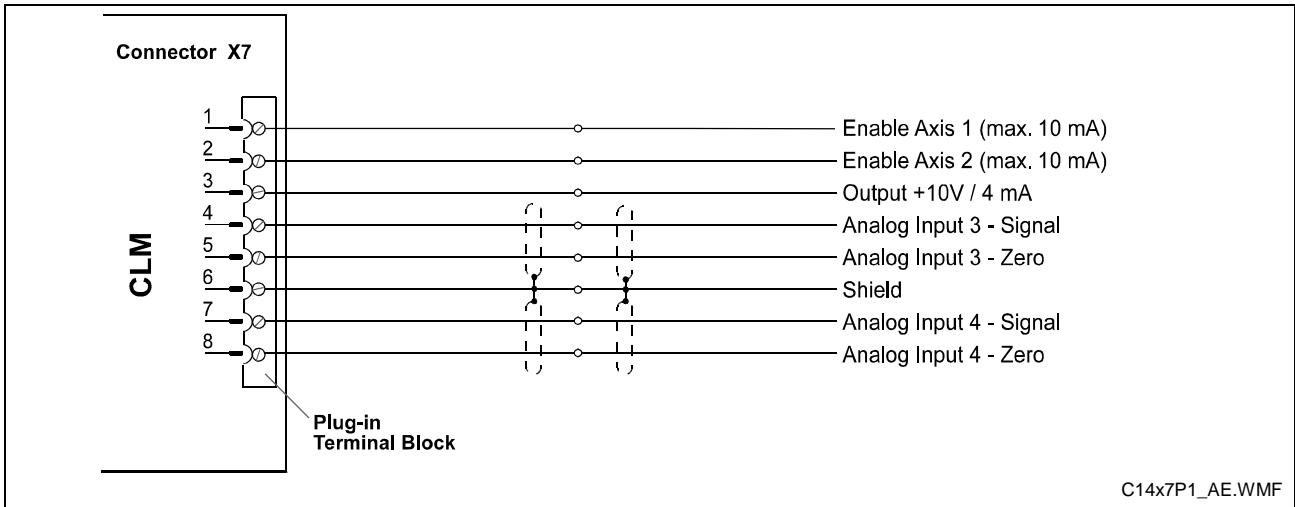
Fig. 13-3: Connector X7 - System Signals A1 to 4

13.5 Data Interface - Serial Channel A
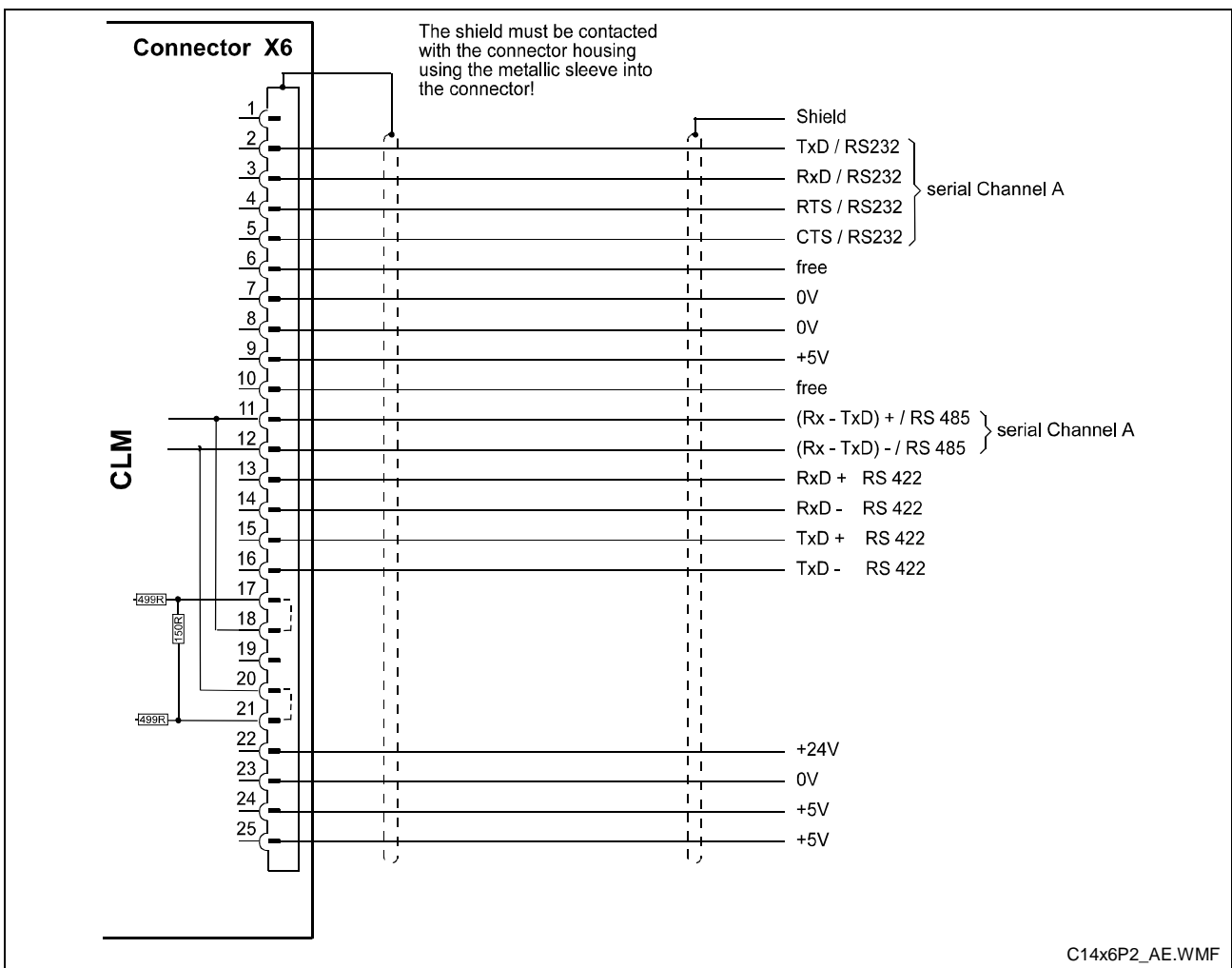
Fig. 13-4: Connector X6 - Data Interfaces, General Overview

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13.6 RS232C/RS485 Data Interface - Serial Channel A
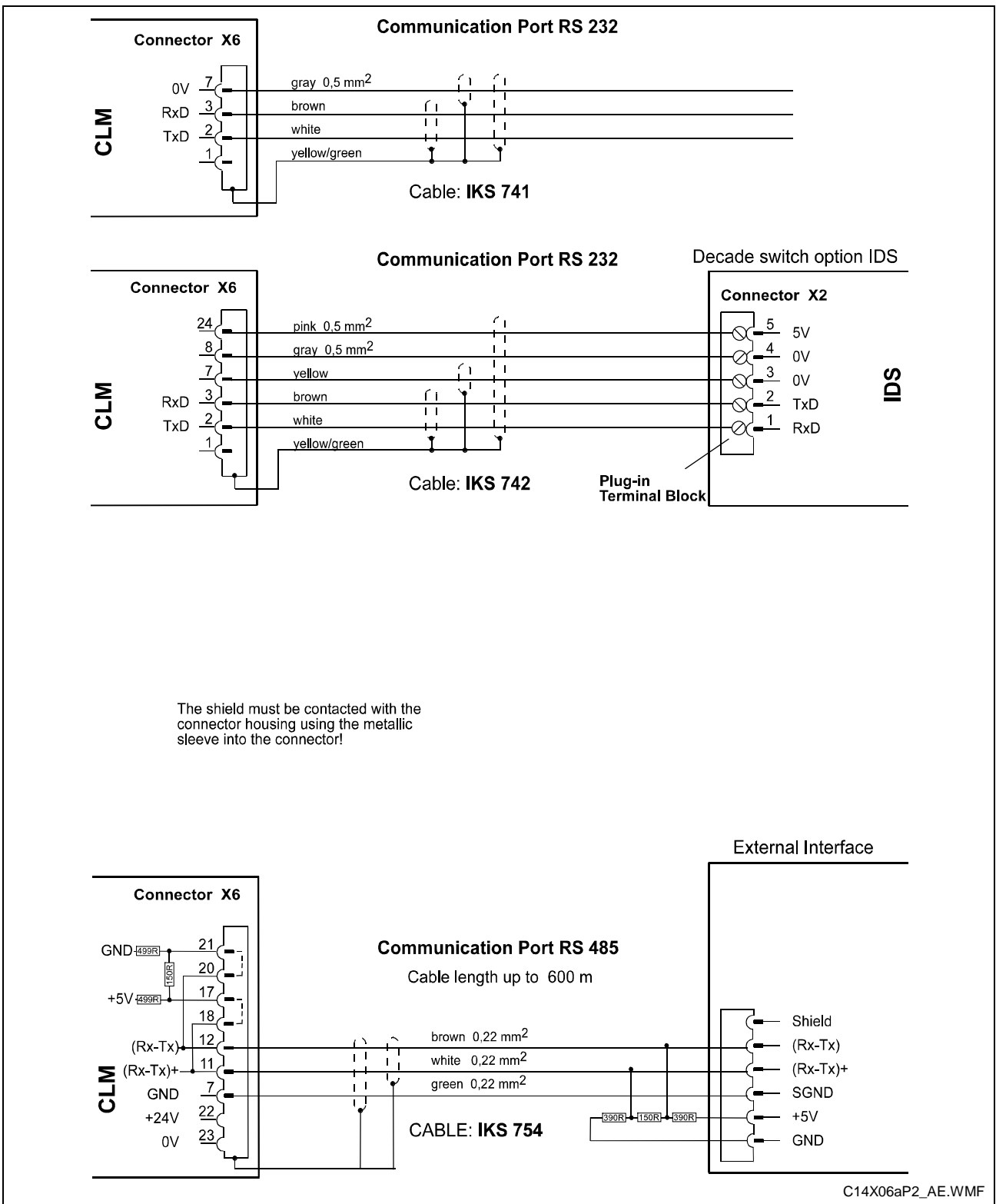
Fig. 13-5: Connector X6 - RS232C/RS485 Data Interface – Serial Channel A

13.7 RS485 Data Interface - Serial Channel A
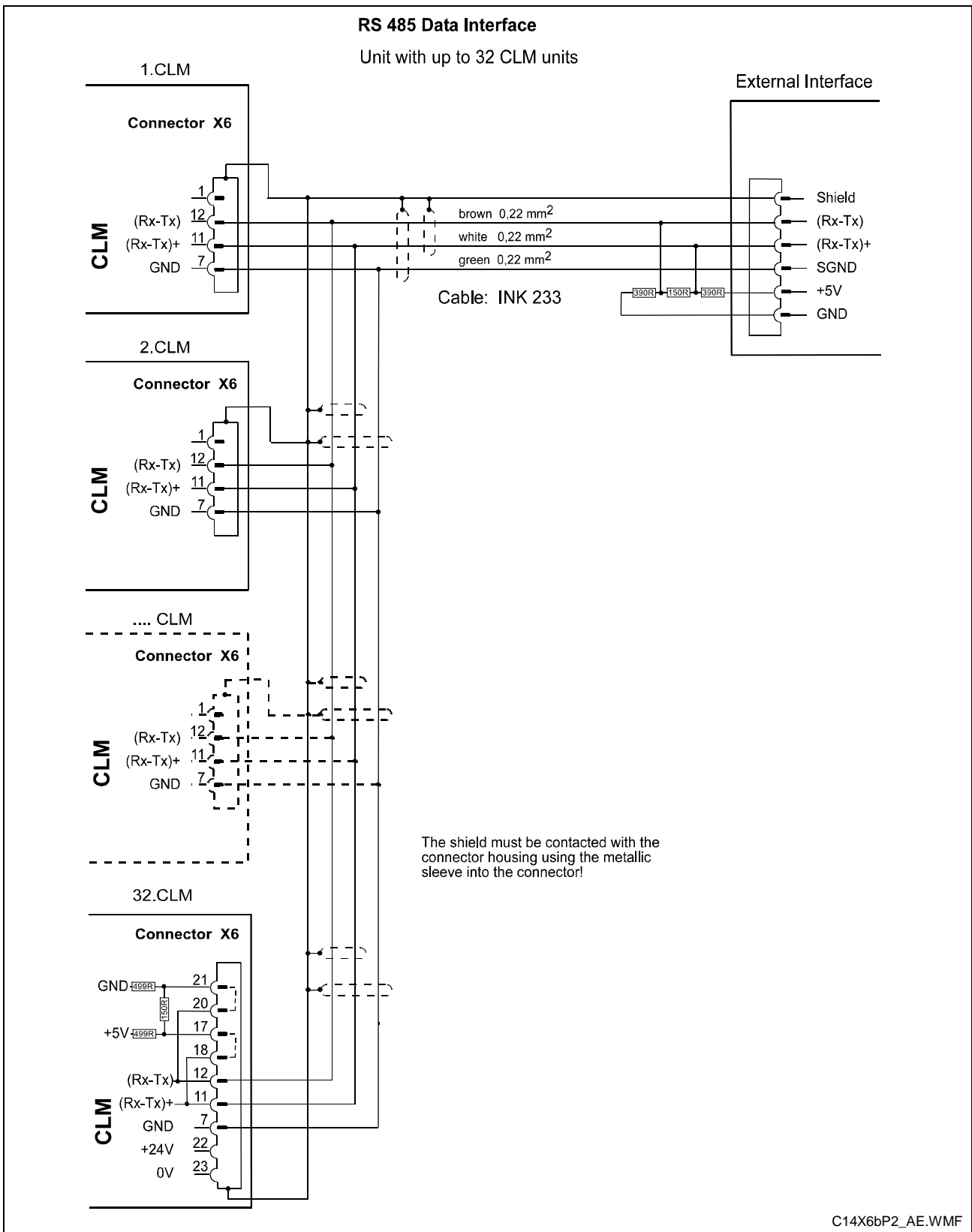
Fig. 13-6: Connector X6 - RS485 Data Interface - Serial Channel A

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13.8 RS232C/RS485 Data Interface - Serial Channel B
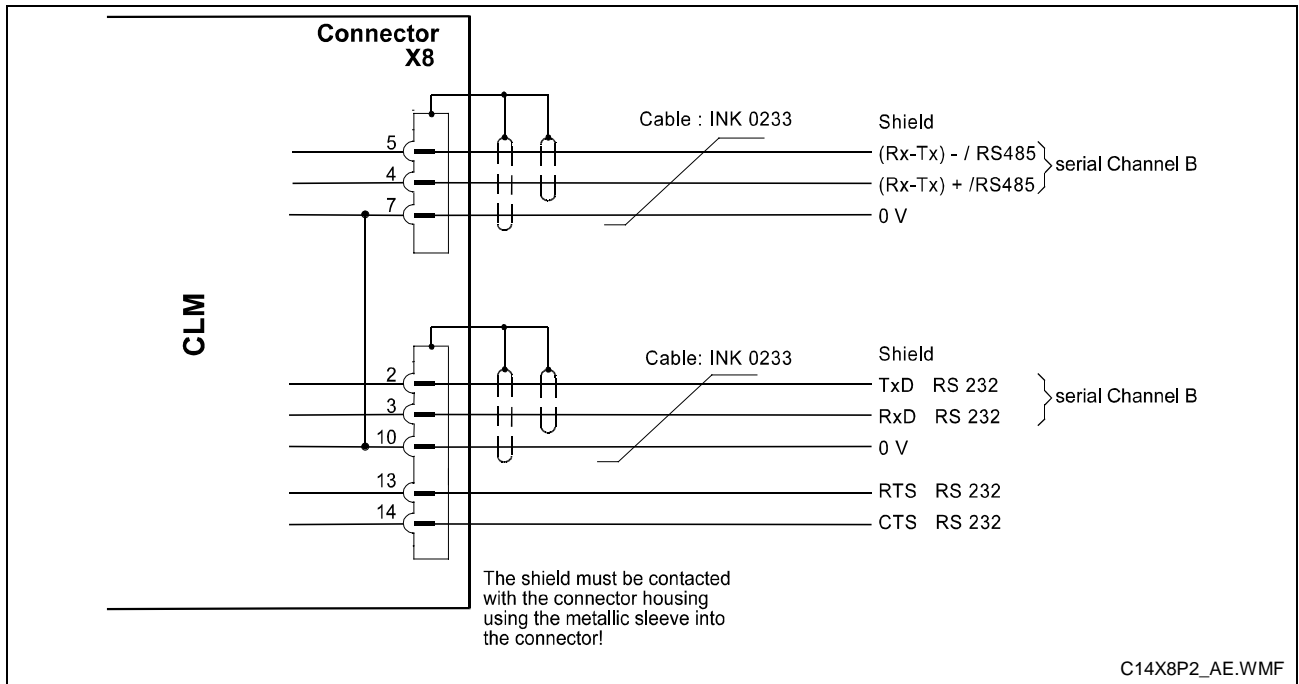
Fig. 13-7: Connector X8 - RS232C/RS485 Data Interface – Serial Channel B

13.9 Axis 1 Encoder Inputs
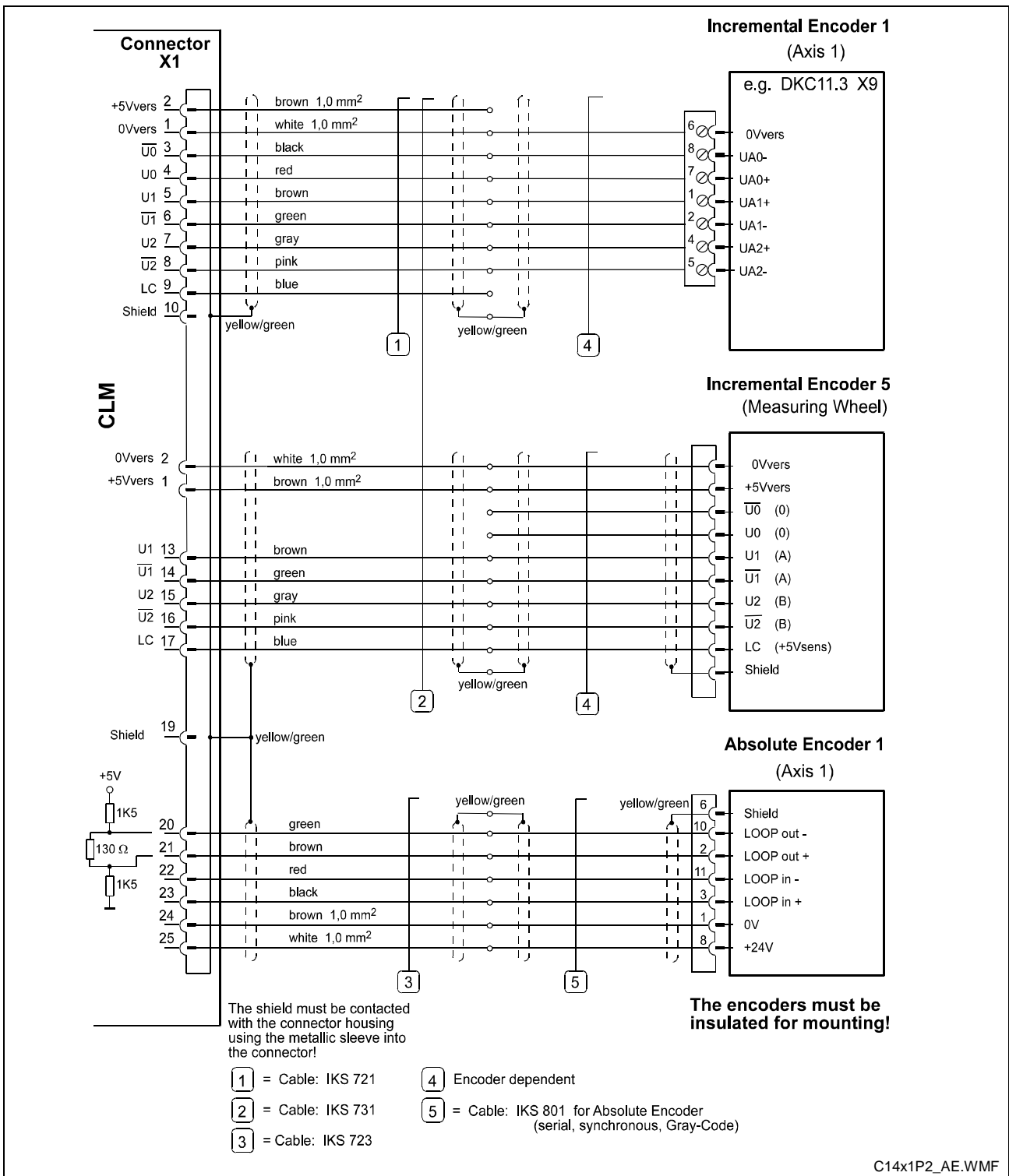
Fig. 13-8: Connector X1 - Axis 1 Encoder Inputs

13.10 Axis 2 Encoder Inputs
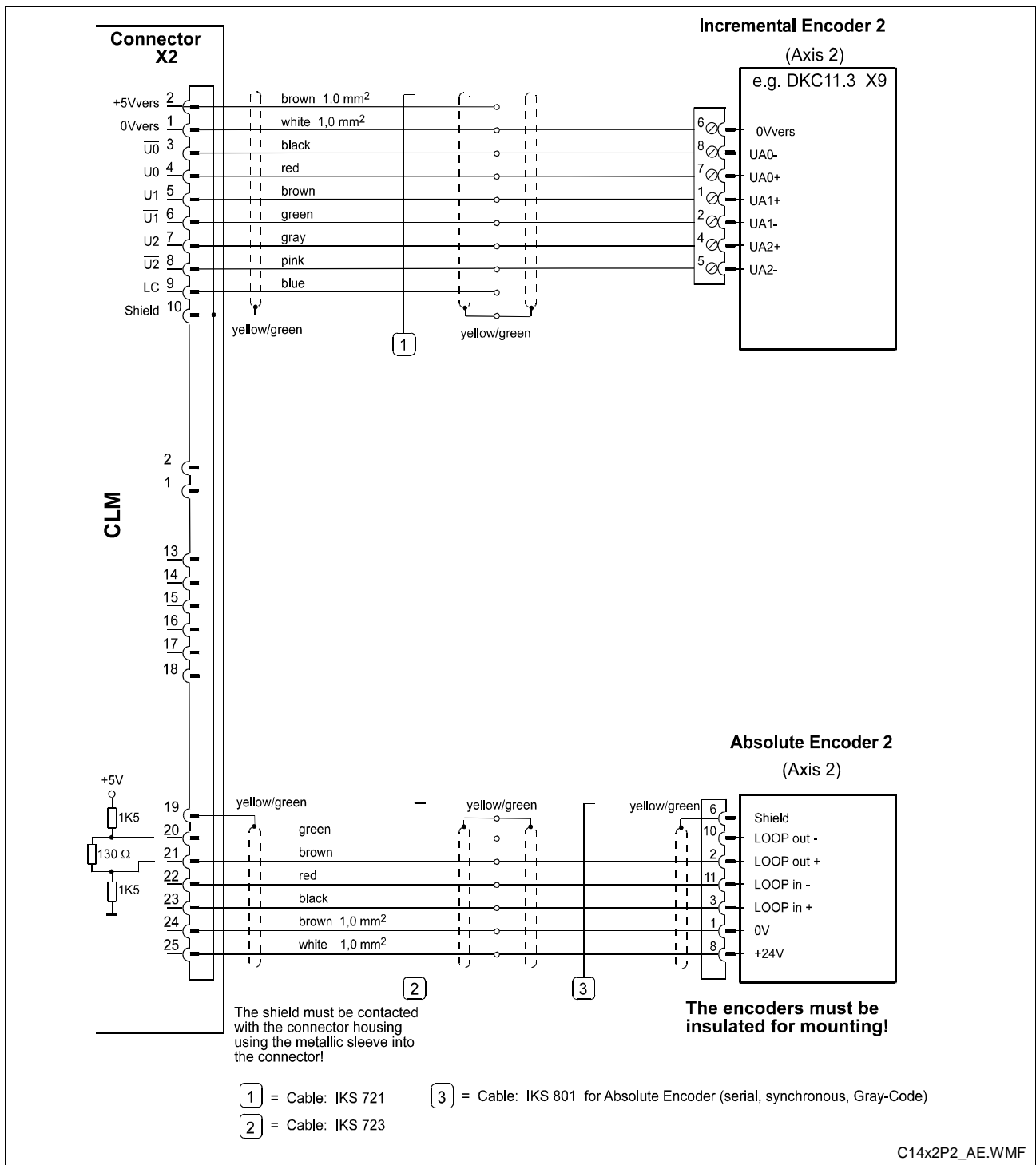
Fig. 13-9: Connector X2 - Axis 2 Encoder Inputs

13.11 Axis 3 Encoder Inputs
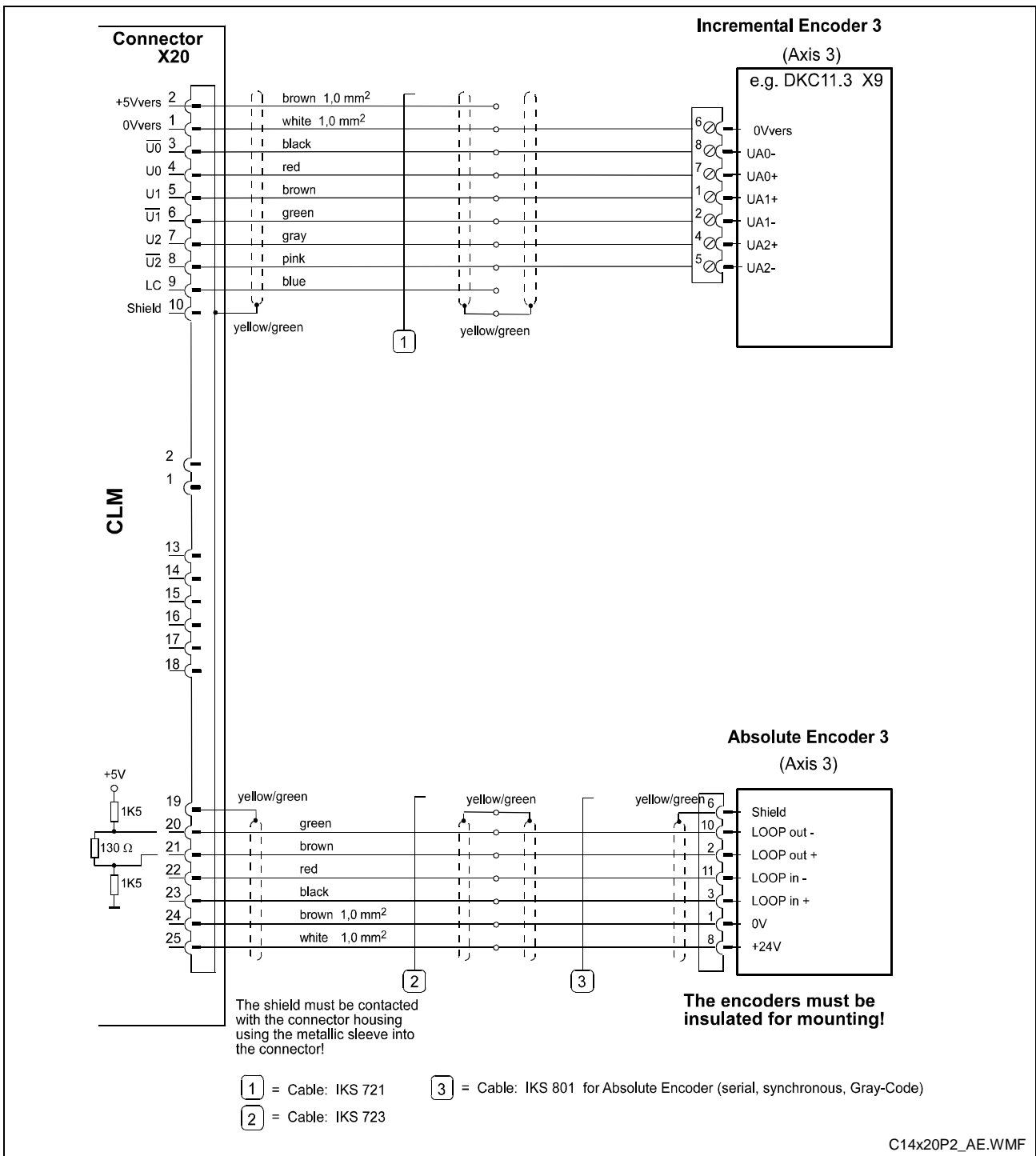
Fig. 13-10 Connector X20 - Axis 3 Encoder Inputs

13.12 Axis 4 Encoder Inputs

Fig. 13-11 Connector X21 - Axis 4 Encoder Inputs

13.13 Inputs - Part 1

Connector X3

CLM

Pin	Wire color	Signal	Address
1	green/black	* Parameter	I0.00.0
2	gray/pink	* Manual/ Automatic	I0.00.1
3	green/red	* E-STOP	I0.00.2
4	yellow/black	Start	I0.00.3
5	green/blue	Immediate STOP	I0.00.4
6	red/blue	* Enable Axis 1	I0.00.5
7	yellow/brown	* Enable Axis 2	I0.00.6
8	gray/bn	Clear external	I0.00.7
9	white/red	Jog forward, Axis 1	I0.01.0
10	white/pink	Jog backward, Axis 1	I0.01.1
11	white/black	Jog forward, Axis 2	I0.01.2
12	pink/brown	Jog backward, Axis 2	I0.01.3
13	white/yellow	unassigned	I0.01.4
14	white/green	unassigned	I0.01.5
15	white/blue	Re-Start	I0.01.6
16	gray/green	Raster	I0.01.7
17	white/gray	Input I1.00.0	
18	white	Input I1.00.1	
19	violet	Input I1.00.2	
20	yellow	Input I1.00.3	
21	pink	Input I1.00.4	
22	blue	Input I1.00.5	
23	yellow/gray	Input I1.00.6	
24	pink/green	Input I1.00.7	
25	yellow/pink	Input I1.01.0	
26	brown/blue	Input I1.01.1	
27	brown/green	Input I1.01.2	
28	yellow/blue	Input I1.01.3	
29	yellow/red	Input I1.01.4	
30	brown/red	Input I1.01.5	
31	brown/black	Input I1.01.6	
32	brown	Input I1.01.7	
33			
34	black		
35	gray 0.5mm²	0V external	Supply voltage for isolated inputs
36	red	+24V external	
37	green 0.5mm²	yellow/green	Shield

Inputs

Cable: IKS 711

The shield must be contacted with the connector housing using the metallic sleeve into the connector!

* = the necessary signals must be constant (no intermittent signal)!

C14x3P1_AE.WMF

Fig. 13-12 Connector X3 - Inputs - Part 1

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13.14 Inputs - Part 2

Fig. 13-13 Connector X11 - Inputs - Part 2

13.15 Inputs - Part 3

Fig. 13-14 Connector X12 - Inputs - Part 3

13.16 Outputs - Part 1

Connector X4

CLM

Pin	Wire
1	green/black
2	gray/pink
3	green/red
4	yellow/black
5	green/blue
6	red/blue
7	yellow/brown
8	gray/brown
9	white/red
10	white/pink
11	white/black
12	pink/brown
13	white/yellow
14	white/green
15	white/blue
16	gray/green
17	white/gray
18	white
19	violet
20	yellow
21	pink
22	blue
23	yellow/gray
24	pink/green
25	yellow/pink
26	brown/blue
27	brown/green
28	yellow/blue
29	yellow/red
30	brown/red
31	brown/black
32	brown
33	
34	black
35	gray 0.5mm²
36	red
37	green 0.5mm²

Outputs

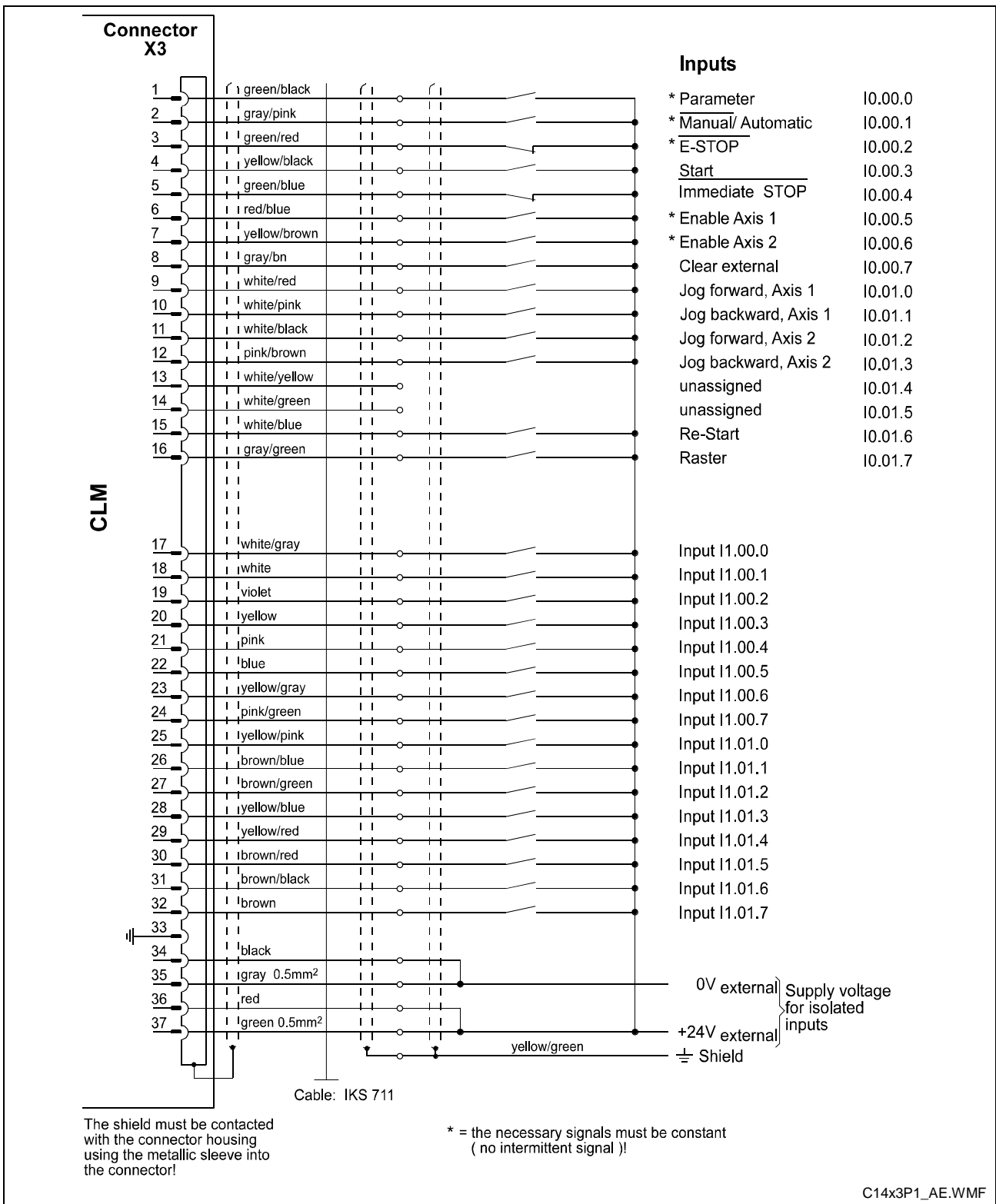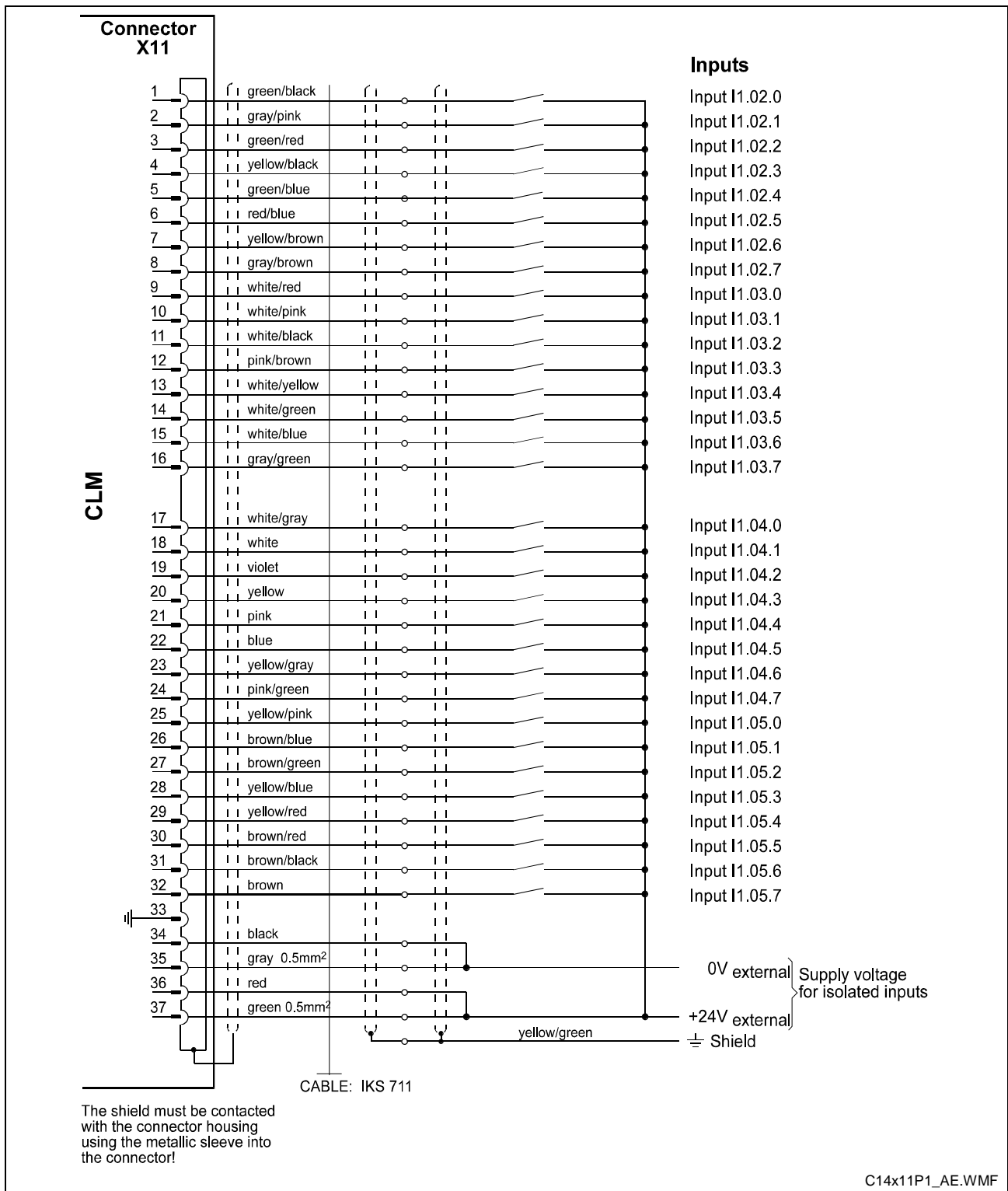| Label	Address
Manual	Q0.00.0
Automatic	Q0.00.1
Parameter	Q0.00.2
Drive Enable Axis1	Q0.00.3
Brake Axis 1	Q0.00.4
Error Message	Q0.00.5
Drive Enable Axis 2	Q0.00.6
Brake Axis 2	Q0.00.7
Restart possible	Q0.01.0
Run Task1/2 (4/5)	Q0.01.1
unassigned	Q0.01.2
unassigned	Q0.01.3
unassigned	Q0.01.4
Inhibit Operation	Q0.01.5
Drive Enable Axis 3	Q0.01.6
Drive Enable Axis 4	Q0.01.7

Label	Address
Output	Q1.00.0
Output	Q1.00.1
Output	Q1.00.2
Output	Q1.00.3
Output	Q1.00.4
Output	Q1.00.5
Output	Q1.00.6
Output	Q1.00.7
Output	Q1.01.0
Output	Q1.01.1
Output	Q1.01.2
Output	Q1.01.3
Output	Q1.01.4
Output	Q1.01.5
Output	Q1.01.6
Output	Q1.01.7

($R_L \geq 300R$ at 24V)
All relays must have protective diodes !

0V external
+24V external
yellow/green
Shield

Supply voltage for isolated outputs

CABLE: IKS 701

The shield must be contacted with the connector housing using the metallic sleeve into the connector!

C14x4P1_AE.WMF

Fig. 13-15 Connector X4 - Outputs - Part 1

13.17 Outputs - Part 2

Connector X13

Pin	Wire color	Output
1	green/black	Output Q1.02.0
2	gray/pink	Output Q1.02.1
3	green/red	Output Q1.02.2
4	yellow/black	Output Q1.02.3
5	green/blue	Output Q1.02.4
6	red/blue	Output Q1.02.5
7	yellow/brown	Output Q1.02.6
8	gray/brown	Output Q1.02.7
9	white/red	Output Q1.03.0
10	white/pink	Output Q1.03.1
11	white/black	Output Q1.03.2
12	pink/brown	Output Q1.03.3
13	white/yellow	Output Q1.03.4
14	white/green	Output Q1.03.5
15	white/blue	Output Q1.03.6
16	gray/green	Output Q1.03.7
17	white/gray	Output Q1.04.0
18	white	Output Q1.04.1
19	violet	Output Q1.04.2
20	yellow	Output Q1.04.3
21	pink	Output Q1.04.4
22	blue	Output Q1.04.5
23	yellow/gray	Output Q1.04.6
24	pink/green	Output Q1.04.7
25	yellow/pink	Output Q1.05.0
26	brown/blue	Output Q1.05.1
27	brown/green	Output Q1.05.2
28	yellow/blue	Output Q1.05.3
29	yellow/red	Output Q1.05.4
30	brown/red	Output Q1.05.5
31	brown/black	Output Q1.05.6
32	brown	Output Q1.05.7
33		
34	black	
35	gray 0.5mm²	
36	red	
37	green 0.5mm²	

($R_L \geq 300R$ at 24V)
All relays must have protective diodes !

0V external ⎫ Supply voltage
+24V external ⎬ for isolated
yellow/green ⎭ outputs

⏚ Shield

CABLE: IKS 701

The shield must be contacted with the connector housing using the metallic sleeve into the connector!

CLM

C14x13P1_AE.WMF

Fig. 13-16 Connector X13 - Outputs - Part 2

13.18 Inputs and Outputs

Connector X22

		Inputs	
1	green/black	* Enable Axis 3	I0.02.0
2	gray/pink	Jog forward, Axis 3	I0.02.1
3	green/red	Jog backward, Axis3	I0.02.2
4	yellow/black	* Enable Axis 4	I0.02.3
5	green/blue	Jog forward, Axis 4	I0.02.4
6	red/blue	Jog backward, Axis4	I0.02.5
7	yellow/brown	unassigned	I0.02.6
8	gray/brown	unassigned	I0.02.7
9	white/red	Input I1.10.0	
10	white/pink	Input I1.10.1	
11	white/black	Input I1.10.2	
12	pink/brown	Input I1.10.3	
13	white/yellow	Input I1.10.4	
14	white/green	Input I1.10.5	
15	white/blue	Input I1.10.6	
16	gray/green	Input I1.10.7	

Outputs

17	white/gray	Brake Axis 3	Q0.02.0
18	white	Brake Axis 4	Q0.02.1
19	violet	Output Q1.06.0	
20	yellow	Output Q1.06.1	
21	pink	Output Q1.06.2	

$(R_L \geq 300R$ at 24V $)$
All relays must have protective diodes !

22	black	
23	gray 0,5mm^2	0V external
24	red	Supply voltage for isolated inputs
25	green 0,5mm^2	+24V external

yellow/green
Shield

Cable: IKS 712

The shield must be contacted with the connector housing using the metallic sleeve into the connector!

* = the necessary signals must be constant (no intermittent signal)!

C14x22P1_AE.WMF

Fig. 13-17 Connector X22 - Inputs and Outputs

13.19 CLM - DKC

Fig. 13-18 CLM - DKC, Incremental

Notes

14 Installation Notes

14.1 General Information

These controls are designed as modular units to be built into a control cabinet. The controls are electrically connected via connectors on the top side of the unit.

Protection System:

    Front Panel = IP 20

    Electronics and Connectors = IP 20

The installation should offer a type of protection appropriate for the environmental conditions, for protection of the unit especially against deposits of metal dust, oil, moisture and strong electromagnetic interference, as well as for maintaining the allowable ambient temperature.

Max. allowable ambient temperature:

with natural air flow	= 45° Celsius
with forced ventilation at 3 m/s air speed	= 55° Celsius
Min. allowable ambient temperature:	= 5° Celsius

Local power loss = 45 W max.

Reliability   These controls are exemplary in their resistance to network and switching problems. However, the following rules must be followed during installation, to eliminate excessive problem situations.

Interference Suppression   With electronic controls, no inductive loads should be moved without appropriate interference suppression.

For operation with DC voltage, appropriate interference suppression is achieved by the arrangement of free-wheeling diodes, and for operation with AC voltage, it is achieved by the arrangement of type-specific, standard RC interference suppression elements directly at the inductance.

Only the interference suppression element that is arranged directly at the inductance fulfills the intended purpose!

If this is not the case [installation directly at the inductance], more interference actually results because of surges in the interference suppression circuitry.

This general rule should be followed as closely as possible. It is far easier to prevent interference than to eliminate the results of existing interference.

Under no circumstances can contacts that control the movement of inductive loads, inductances without interference protection, or connections between such elements, be used in the same area as the control.

This means that the control must be separated from such sources of interference by a Faraday´s cage (its own section in the control cabinet).

Wiring of the Controller Cables

The controller cables must meet the minimum requirements for diameter, shielding and grounding listed in the Terminal Connection Diagrams. The illustrated branching conditions must also be met. It does not suffice to establish the galvanic connections; the connection points must be adhered to.

If, for example, two parallel leads that branch from one point are shown, it is unacceptable to connect only one lead and to branch it at a later point.

Induction looping (error transmitters and antennas) and potential shifting that causes interference can occur.

Switching Signal Inputs and Outputs

The switching signal inputs and outputs are galvanically isolated using an opto-electronic coupler and can be wired without much concern. However, these cables are subject to interference and must therefore be kept well away from all other controller cables for every part of the installation.

This means that these cables must be wired to the controller from a different direction or, when wired in parallel, they must be run through separate steel tubing.

Of course, the same is true for the cables for the respective power supply.

Controller and Power Supply Cables

The cables between the controller and the drive electronics should be as short as possible.

With the exception of the switching signal inputs and outputs described above, the controller cables are subject to the following rules.

No unshielded wiring in areas without interference protection (cabinet and canal). See also Section 14.1, `Interference Suppression´.

No parallel wiring of controller, network and power cables without special protection measures for the controller cables.

No parallel wiring of controller cables with other system cables without special protection measures for the controller cables.

This means: Controller cables and controller power cables, when wired parallel to other system components, must be run through steel or other metal tubing. This is also valid, even if these cables are already shielded and also in relation to the power cables for the electric servo drives.

Power Cables   The power cables for the electric servo drives, meaning the primary and secondary cables for the power transformer and the motor connections, are relatively resistant to interference.

Because of the emissions from these cables, all controller cables, e.g. tachometer, command value and incremental encoder cables, must be separated.

The wiring of the power cables for the servo drives within the part of the control cabinet that houses the control must be as short as possible and as far away from the controller and the controller cables as possible.

Power Transformer and Smoothing Throttle   The power transformer and the smoothing throttle of electrical servo drives may not be arranged in the same area (of the control cabinet) as the controller, because of the generated heat and emissions.

Connection to Power Supply   For electric servo drives, the power connection for the drive electronics is to be branched from the power supply connection, separately from the controller cabling.

When these cables are run parallel to other system cables, the power supply cabling must be run inside grounded steel or metal tubing.

Grounding   Correct grounding is one of the critical prerequisites for fault-free operation. For grounding, the branching conditions in the terminal connection diagrams must be strictly followed.

If branching from the defined central point does not follow the illustration, fault (induction) loops will result.

Grounding bars of any strength have no effect with improper branching.

Control Power Transformer   A transformer with protection winding is to be used as the control power transformer. The protection winding must be run to the central grounding point.

14.2 Instructions for Using Cooling Units in Control Cabinets

To maintain ambient conditions in control cabinets, it may be necessary to cool the air inside the control cabinet with a cooling unit.

Improperly used cooling units can cause damage to the installed controllers because of condensation and condensate!

Damage by Condensation   Warm, damp air enters the control cabinet and condensation collects on the control units during cooling!

Damage by Condensate   If cooling units are poorly arranged, the condensate that is continually produced by the cooling units can drip into control units or be sprayed inside them by the cool air stream.

Correct Use of Cooling Units

Avoiding Condensation   Use cooling units only with well-insulated control cabinets, to avoid condensation due to warm, damp outside air!

If the control cabinets are being used with open doors (initial startup, service, etc.), ensure that the control units can never be cooler than the air in the control cabinet after the doors are closed, otherwise condensation can occur. The cooling unit must continue to be operated even when the system is turned off, until the temperature of the air in the control cabinet and the installed equipment remains at the same level.

Set cooling units with a fixed temperature setting to not lower than 40°C!

Set cooling units with adjustable temperature setting so that the inside air temperature of the control cabinet is not below that of the outside temperature. Set temperature limit to 40°C!

Avoiding Drips and Sprays   Arrange cooling units so that any condensate cannot drip into or on the installed control units.

Cooling units on the top of the control cabinet require a specialized control cabinet construction (see Fig. 14-1)!

The control cabinet should be constructed so that the fan for the cooling unit cannot spray the condensate that collects after the unit has been turned off for a period of time on the control units (see Fig. 14-2).

Note: No water must be allowed to drip on the installed control units! Furthermore, the correct temperature of the cooling units must be observed!
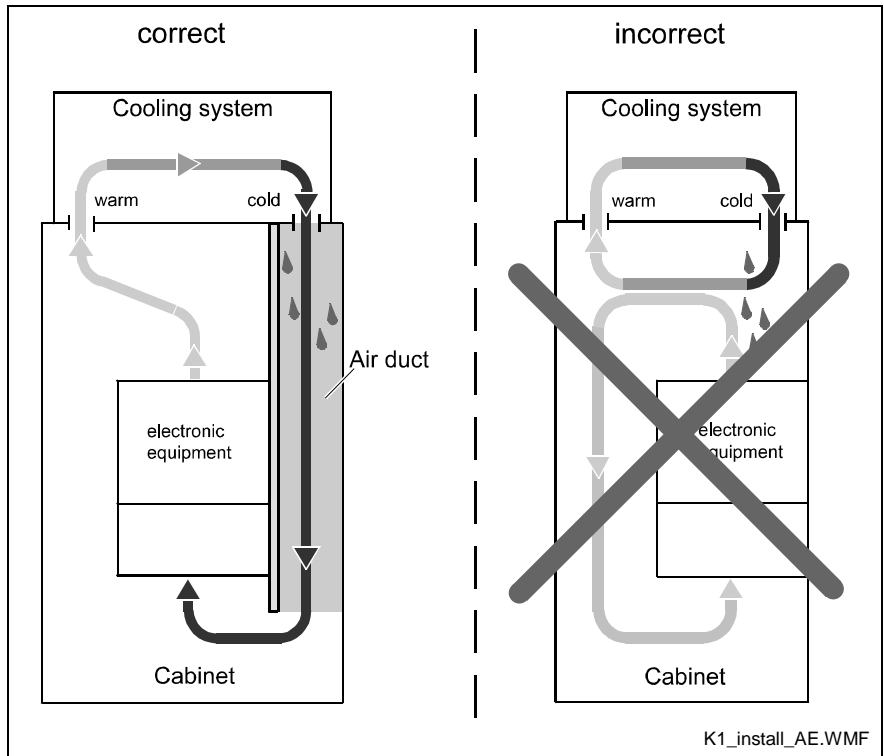
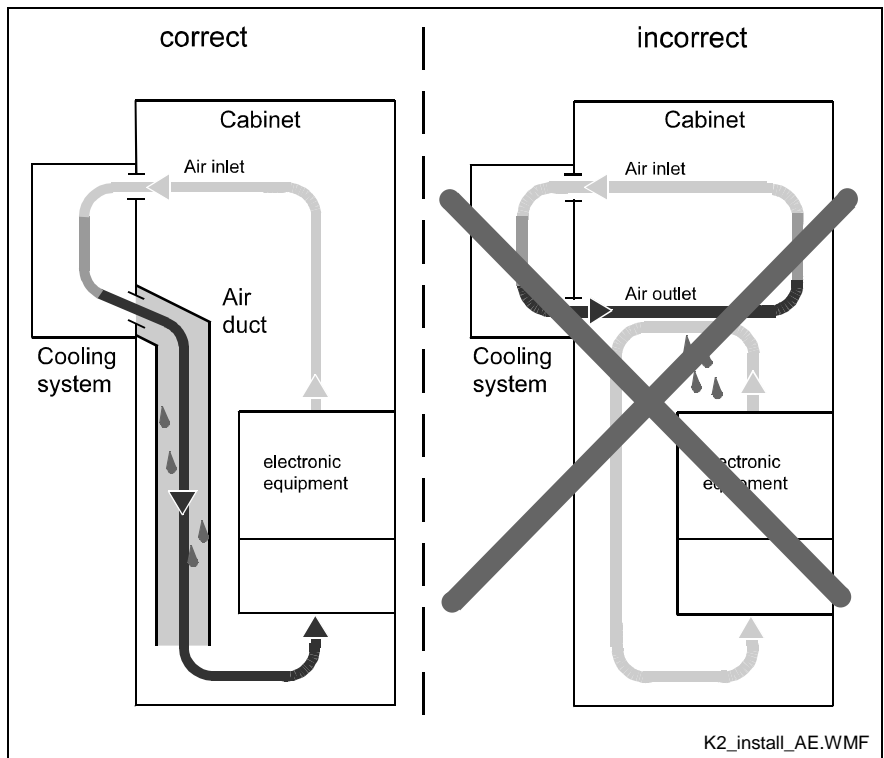Fig. 14-1: Arrangement of the Cooling Unit on the Top of the Control Cabinet

Fig. 14-2: Arrangement of the Cooling Unit on the Front of the Control Cabinet

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16   Service & Support

16.1 Helpdesk

Unser Kundendienst-Helpdesk im Hauptwerk Lohr am Main steht Ihnen mit Rat und Tat zur Seite. Sie erreichen uns

- telefonisch: **+49 (0) 9352 40 50 60**
  über Service Call Entry Center   Mo-Fr 07:00-18:00

- per Fax: **+49 (0) 9352 40 49 41**

- per e-Mail: **service@indramat.de**

Our service helpdesk at our headquarters in Lohr am Main, Germany can assist you in all kinds of inquiries. Contact us

- by phone: **+49 (0) 9352 40 50 60**
  via Service Call Entry Center Mo-Fr 7:00 am - 6:00 pm

- by fax: **+49 (0) 9352 40 49 41**

- by e-mail: **service@indramat.de**

16.2 Service-Hotline

Außerhalb der Helpdesk-Zeiten ist der Service direkt ansprechbar unter

+49 (0) 171 333 88 26
oder   **+49 (0) 172 660 04 06**

After helpdesk hours, contact our service department directly at

+49 (0) 171 333 88 26
or   **+49 (0) 172 660 04 06**

16.3 Internet

Unter **www.indramat.de** finden Sie ergänzende Hinweise zu Service, Reparatur und Training sowie die **aktuellen** Adressen *) unserer auf den folgenden Seiten aufgeführten Vertriebs- und Servicebüros.

  ☐ Verkaufsniederlassungen
  ☐ Niederlassungen mit Kundendienst

Außerhalb Deutschlands nehmen Sie bitte zuerst Kontakt mit unserem für Sie nächstgelegenen Ansprechpartner auf.

*) http://www.indramat.de/de/kontakt/adressen
  Die Angaben in der vorliegenden Dokumentation können seit Drucklegung überholt sein.

At **www.indramat.de** you may find additional notes about service, repairs and training in the Internet, as well as the **actual** addresses *) of our sales- and service facilities figuring on the following pages.

  ☐ sales agencies
  ☐ offices providing service

Please contact our sales / service office in your area first.

*) http://www.indramat.de/en/kontakt/adressen
  Data in the present documentation may have become obsolete since printing.

16.4 Vor der Kontaktaufnahme... - Before contacting us...

Wir können Ihnen schnell und effizient helfen wenn Sie folgende Informationen bereithalten:

1. detaillierte Beschreibung der Störung und der Umstände.
2. Angaben auf dem Typenschild der betreffenden Produkte, insbesondere Typenschlüssel und Seriennummern.
3. Tel.-/Faxnummern und e-Mail-Adresse, unter denen Sie für Rückfragen zu erreichen sind.

For quick and efficient help, please have the following information ready:

1. Detailed description of the failure and circumstances.
2. Information on the type plate of the affected products, especially type codes and serial numbers.
3. Your phone/fax numbers and e-mail address, so we can contact you in case of questions.

16.5 Kundenbetreuungsstellen - Sales & Service Facilities

Deutschland – Germany

<u>**vom Ausland:**</u>   (0) nach Landeskennziffer weglassen!
<u>from abroad:</u>   don't dial (0) after country code!

Vertriebsgebiet Mitte Germany Centre	**S E R V I C E**	**S E R V I C E**	**S E R V I C E**

Rexroth Indramat GmbH
Bgm.-Dr.-Nebel-Str. 2 / Postf. 1357
97816 Lohr am Main   / 97803 Lohr
Kompetenz-Zentrum Europa
 	
Tel.:   +49 (0)9352 40-0
Fax: +49 (0)9352 40-4885
	C A L L E N T R Y C E N T E R
	MO – FR
	  von 07:00 - 18:00 Uhr
	
	  from 7 am – 6 pm
	
	Tel. +49 (0) 9352 40 50 60
	service@indramat.de
		H O T L I N E
		MO – FR
		  von 17:00 - 07:00 Uhr
		  from 5 pm - 7 am
		+ SA / SO
		
		Tel.: +49 (0)172 660 04 06
		o d e r / o r
		Tel.: +49 (0)171 333 88 26
			ERSATZTEILE / SPARES
			  verlängerte Ansprechzeit
			  - extended office time -
			♦ nur an Werktagen
			  - only on working days -
			♦ von 07:00 - 18:00 Uhr
			  - from 7 am - 6 pm -
			Tel. +49 (0) 9352 40 42 22

Vertriebsgebiet Süd Germany South	Gebiet Südwest Germany South-West	Vertriebsgebiet Ost Germany East	Vertriebsgebiet Ost Germany East
Rexroth Indramat GmbH Landshuter Allee 8-10 80637 München Tel.: +49 (0)89 127 14-0 Fax: +49 (0)89 127 14-490	Bosch Rexroth AG Vertrieb Deutschland – VD-BI Geschäftsbereich Rexroth Indramat Regionalzentrum Südwest Ringstrasse 70 / Postfach 1144 70736 Fellbach / 70701 Fellbach Tel.: +49 (0)711 57 61–100 Fax: +49 (0)711 57 61–125	Bosch Rexroth AG Beckerstraße 31 09120 Chemnitz Tel.: +49 (0)371 35 55-0 Fax: +49 (0)371 35 55-333	Bosch Rexroth AG Regionalzentrum Ost Walter-Köhn-Str. 4d 04356 Leipzig Tel.: +49 (0)341 25 61-0 Fax: +49 (0)341 25 61-111
Vertriebsgebiet West Germany West	Vertriebsgebiet Mitte Germany Centre	Vertriebsgebiet Nord Germany North	Vertriebsgebiet Nord Germany North
Bosch Rexroth AG Vertrieb Deutschland Regionalzentrum West Borsigstrasse 15 40880 Ratingen Tel.: +49 (0)2102 409-0 Fax: +49 (0)2102 409-406	Bosch Rexroth AG Regionalzentrum Mitte Waldecker Straße 13 64546 Mörfelden-Walldorf Tel.: +49 (0) 61 05 702-3 Fax: +49 (0) 61 05 702-444	Bosch Rexroth AG Walsroder Str. 93 30853 Langenhagen Tel.: +49 (0) 511 72 66 57-0 Fax: +49 (0) 511 72 66 57-95	Bosch Rexroth AG Kieler Straße 212 22525 Hamburg Tel.: +49 (0) 40 81 955 966 Fax: +49 (0) 40 85 418 978

Europa (West) - Europe (West)

vom Ausland: (0) nach Landeskennziffer weglassen,   Italien: 0 nach Landeskennziffer mitwählen
from abroad: don't dial (0) after country code,   Italy: dial 0 after country code

Austria - Österreich	Austria – Österreich	Belgium - Belgien	Denmark - Dänemark
Bosch Rexroth GmbH Bereich Indramat Stachegasse 13 1120 Wien Tel.: +43 (0)1 985 25 40 Fax: +43 (0)1 985 25 40-93	Bosch Rexroth G.m.b.H. Gesch.ber. Rexroth Indramat Industriepark 18 4061 Pasching Tel.: +43 (0)7221 605-0 Fax: +43 (0)7221 605-21	Bosch Rexroth AG Electric Drives & Controls Industrielaan 8 1740 Ternat Tel.: +32 (0)2 5830719 - service: +32 (0)2 5830717 Fax: +32 (0)2 5830731 indramat@boschrexroth.be	BEC A/S Zinkvej 6 8900 Randers Tel.: +45 (0)87 11 90 60 Fax: +45 (0)87 11 90 61
Great Britain – Großbritannien	Finland - Finnland	France - Frankreich	France - Frankreich
Bosch Rexroth Ltd. Rexroth Indramat Division Broadway Lane, South Cerney Cirencester, Glos GL7 5UH Tel.: +44 (0)1285 863000 Fax: +44 (0)1285 863030 sales@boschrexroth.co.uk service@boschrexroth.co.uk	Bosch Rexroth Oy Rexroth Indramat division Ansatie 6 017 40 Vantaa Tel.: +358 (0)9 84 91-11 Fax: +358 (0)9 84 91-13 60	Bosch Rexroth S.A. Division Rexroth Indramat Avenue de la Trentaine BP. 74 77503 Chelles Cedex Tel.: +33 (0)164 72-70 00 Fax: +33 (0)164 72-63 00 **Hotline:** +33 (0)608 33 43 28	Bosch Rexroth S.A. Division Rexroth Indramat 1270, Avenue de Lardenne 31100 Toulouse Tel.: +33 (0)5 61 49 95 19 Fax: +33 (0)5 61 31 00 41
France - Frankreich	Italy - Italien	Italy - Italien	Italy - Italien
Bosch Rexroth S.A. Division Rexroth Indramat 91, Bd. Irène Joliot-Curie 69634 Vénissieux – Cedex Tel.: +33 (0)4 78 78 53 65 Fax: +33 (0)4 78 78 53 62	Bosch Rexroth S.p.A. Via G. Di Vittoria, 1 20063 Cernusco S/N.MI Tel.: +39 02 2 365 270 Fax: +39 02 700 408 252378	Bosch Rexroth S.p.A. Via Paolo Veronesi, 250 10148 Torino Tel.: +39 011 224 88 11 Fax: +39 011 224 88 30	Bosch Rexroth S.p.A. Via del Progresso, 16 (Zona Ind.) 35020 Padova Tel.: +39 049 8 70 13 70 Fax: +39 049 8 70 13 77
Italy - Italien	Italy - Italien	Netherlands – Niederlande/Holland	Netherlands - Niederlande/Holland
Bosch Rexroth S.p.A. Via Mascia, 1 80053 Castellamare di Stabia NA Tel.: +39 081 8 71 57 00 Fax: +39 081 8 71 68 85	Bosch Rexroth S.p.A. Viale Oriani, 38/A 40137 Bologna Tel.: +39 051 34 14 14 Fax: +39 051 34 14 22	Bosch Rexroth B.V. Kruisbroeksestraat 1 (P.O. Box 32) 5281 RV Boxtel Tel.: +31 (0)411 65 19 51 Fax: +31 (0)411 65 14 83 indramat@hydraudyne.nl	Bosch Rexroth Services B.V. Kruisbroeksestraat 1 (P.O. Box 32) 5281 RV Boxtel Tel.: +31 (0)411 65 19 51 Fax: +31 (0)411 67 78 14
Norway - Norwegen	Spain - Spanien	Spain – Spanien	Sweden - Schweden
Bosch Rexroth AS Rexroth Indramat Division Berghagan 1 or: Box 3007 1405 Ski-Langhus 1402 Ski Tel.: +47 (0)64 86 41 00 Fax: +47 (0)64 86 90 62 jul.ruud@rexroth.no	Bosch Rexroth S.A. Divisiòn Rexroth Indramat Centro Industrial Santiga Obradors s/n 08130 Santa Perpetua de Mogoda Barcelona Tel.: +34 9 37 47 94 00 Fax: +34 9 37 47 94 01	Goimendi S.A. División Rexroth Indramat Parque Empresarial Zuatzu C/ Francisco Grandmontagne no.2 20018 San Sebastian Tel.: +34 9 43 31 84 21 - service: +34 9 43 31 84 56 Fax: +34 9 43 31 84 27 - service: +34 9 43 31 84 60 sat.indramat@goimendi.es	Rexroth Mecman Svenska AB Rexroth Indramat Division - Varuvägen 7 (Service: Konsumentvägen 4, Älfsjö) 125 81 Stockholm Tel.: +46 (0)8 727 92 00 Fax: +46 (0)8 647 32 77
Sweden - Schweden	Switzerland West - Schweiz West	Switzerland East - Schweiz Ost	
Rexroth Mecman Svenska AB Indramat Support Ekvändan 7 254 67 Helsingborg Tel.: +46 (0) 42 38 88 -50 Fax: +46 (0) 42 38 88 -74	Bosch Rexroth Suisse SA Département Rexroth Indramat Rue du village 1 1020 Renens Tel.: +41 (0)21 632 84 20 Fax: +41 (0)21 632 84 21	Bosch Rexroth Schweiz AG Geschäftsbereich Indramat Hemrietstrasse 2 8863 Buttikon Tel. +41 (0) 55 46 46 111 Fax +41 (0) 55 46 46 222	

Rexroth
Indramat

Europa (Ost) - Europe (East)

Czech Republic - Tschechien	Czech Republic - Tschechien	Hungary - Ungarn	Poland – Polen
Bosch -Rexroth, spol.s.r.o. Hviezdoslavova 5 627 00 Brno Tel.: +420 (0)5 48 126 358 Fax: +420 (0)5 48 126 112	DEL a.s. Strojírenská 38 591 01 Zdar nad Sázavou Tel.: +420 616 64 3144 Fax: +420 616 216 57	Bosch Rexroth Kft. Angol utca 34 1149 Budapest Tel.: +36 (1) 364 00 02 Fax: +36 (1) 383 19 80	Bosch Rexroth Sp.zo.o. ul. Staszica 1 05-800 Pruszków Tel.: +48 22 738 18 00 – service: +48 22 738 18 46 Fax: +48 22 758 87 35 – service: +48 22 738 18 42
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	           +40 (0)1 210 29 50
	Fax: +40 (0)1 210 29 52
		Bosch Rexroth
		Wjatskaja ul. 27/15
		125015 Moskau
		Tel.: +7-095-785 74 78
		           +7-095 785 74 79
		Fax: +7 095 785 74 77
		info.rex@boschrexroth.ru
			ELMIS
			10, Internationalnaya Str.
			246640 Gomel, Belarus
			Tel.: +375/ 232 53 42 70
			Fax: +375/ 232 53 37 69
			elmis_ltd@yahoo.com

Turkey - Türkei	Slowenia - Slowenien		
Bosch Rexroth Otomasyon San & Tic. A..S. Fevzi Cakmak Cad No. 3 34630 Sefaköy Istanbul Tel.: +90 212 541 60 70 Fax: +90 212 599 34 07	DOMEL Otoki 21 64 228 Zelezniki Tel.: +386 5 5117 152 Fax: +386 5 5117 225 brane.ozebek@domel.si		

Africa, Asia, Australia – incl. Pacific Rim

<u>**vom Ausland:**</u>   (0) nach Landeskennziffer weglassen!
<u>from abroad</u>:   don't dial (0) after country code!

Australia - Australien	Australia - Australien	China	China
AIMS - Australian Industrial Machinery Services Pty. Ltd. Unit 3/45 Horne ST Campbellfield , VIC 3061 Melbourne Tel.: +61 (0) 393 590 228 Fax: +61 (0) 393 590 286 Hotline: +61 (0) 419 369 195 terryobrien@aimservices.com.au	Bosch Rexroth Pty. Ltd. No. 7, Endeavour Way Braeside Victoria, 31 95 Melbourne Tel.: +61 (0)3 95 80 39 33 Fax: +61 (0)3 95 80 17 33 mel@rexroth.com.au	Shanghai Bosch Rexroth Hydraulics & Automation Ltd. Wai Gao Qiao Free Trade Zone No.122, Fu Te Dong Yi Road Shanghai 200131 - P.R.China Tel.: +86 21 58 66 30 30 Fax: +86 21 58 66 55 23 roger.shi_sh@boschrexroth.com.cn	Bosch Rexroth (China) Ltd. 15/F China World Trade Center 1, Jianguomenwai Avenue Beijing 100004, P.R.China Tel.: +86 10 65 05 03 80 Fax: +86 10 65 05 03 79
China	China	Hongkong	India - Indien
Bosch Rexroth (China) Ltd. A-5F., 123 Lian Shan Street Sha He Kou District Dalian 116 023, P.R.China Tel.: +86 411 46 78 930 Fax: +86 411 46 78 932	Bosch Rexroth (Changzhou) Co.Ltd. Guangzhou Repres. Office Room 1014-1016, Metro Plaza, Tian He District, 183 Tian He Bei Rd Guangzhou 510075, P.R.China Tel.: +86 20 8755-0030 +86 20 8755-0011 Fax: +86 20 8755-2387	Bosch Rexroth (China) Ltd. 6th Floor, Yeung Yiu Chung No.6 Ind Bldg. 19 Cheung Shun Street Cheung Sha Wan, Kowloon, Hongkong Tel.: +852 22 62 51 00 Fax: +852 27 41 33 44 alexis.siu@boschrexroth.com.hk	Bosch Rexroth (India) Ltd. Rexroth Indramat Division Plot. A-58, TTC Industrial Area Thane Turbhe Midc Road Mahape Village Navi Mumbai - 400 701 Tel.: +91 (0)22 7 61 46 22 Fax: +91 (0)22 7 68 15 31
India - Indien	Indonesia - Indonesien	Japan	Japan
Bosch Rexroth (India) Ltd. Rexroth Indramat Division Plot. 96, Phase III Peenya Industrial Area Bangalore - 560058 Tel.: +91 (0)80 8 39 73 74 Fax: +91 (0)80 8 39 43 45 rexbang@bgl.vsnl.net.in	PT. Rexroth Wijayakusuma Building # 202, Cilandak Commercial Estate Jl. Cilandak KKO, Jakarta 12560 Tel.: +62 21 7891169 (5 lines) Fax: +62 21 7891170 - 71	Bosch Rexroth Automation Corp. Service Center Japan Yutakagaoka 1810, Meito-ku, NAGOYA 465-0035, Japan Tel.: +81 (0)52 777 88 41 +81 (0)52 777 88 53 +81 (0)52 777 88 79 Fax: +81 (0)52 777 89 01	Bosch Rexroth Automation Corp. Rexroth Indramat Division 1F, I.R. Building Nakamachidai 4-26-44, Tsuzuki-ku YOKOHAMA 224-0041, Japan Tel.: +81 (0)45 942 72 10 Fax: +81 (0)45 942 03 41
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Bosch Rexroth-Korea Ltd. 1515-14 Dadae-Dong, Saha-Ku Rexroth Indramat Division Pusan Metropolitan City, 604-050 Republic of South Korea Tel.: +82 (0)51 26 00 741 Fax: +82 (0)51 26 00 747 gyhan@rexrothkorea.co.kr	Bosch Rexroth Sdn.Bhd. 11, Jalan U8/82 Seksyen U8 40150 Shah Alam Selangor, Malaysia Tel.: +60 (0) 3 78 44 80 00 Fax: +60 (0) 3 78 45 48 00 hockhwa@hotmail.com rexroth1@tm.net.my	Bosch Rexroth SDN BHD. No.11, Jalan Astaka U8/82 Seksyen U8 40150 Shah Alam Selangor Darul Ehsan Tel.: +65 (0) 3 7844 8000 Fax: +65 (0) 3 7845 4800 kenton.peh@boschrexroth.com.sg	TECTRA Automation (Pty) Ltd. 28 Banfield Road,Industria North Maraisburg 1700 Tel.: +27 (0)11 673 20 80 Fax: +27 (0)11 673 72 69 Hotline: +27 (0)82 903 29 23 georgv@tectra.co.za
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Rexroth Uchida Co., Ltd. No.17, Lane 136, Cheng Bei 1 Rd., Yungkang, Tainan Hsien Taiwan, R.O.C. Tel.: +886 (0)6 25 36 565 Fax: +886 (0)6 25 34 754 indramat@mail.net.tw	NC Advance Technology Co. Ltd. 59/76 Moo 9 Ramintra road 34 Tharang, Bangkhen, Bangkok 10230 Tel.: +66 2 943 70 62 +66 2 943 71 21 Fax: +66 2 509 23 62 sonkawin@hotmail.com		

Rexroth Indramat

Nordamerika – North America

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USA East Region –Ost Bosch Rexroth Corporation Rexroth Indramat Division Charlotte Regional Sales Office 14001 South Lakes Drive Charlotte, North Carolina 28273 Tel.: +1 704 5 83 97 62 +1 704 5 83 14 86	USA Northeast Region – Nordost Bosch Rexroth Corporation Rexroth Indramat Division Northeastern Technical Center 99 Rainbow Road East Granby, Connecticut 06026 Tel.: +1 860 8 44 83 77 Fax: +1 860 8 44 85 95	USA West Region – West Bosch Rexroth Corporation 7901 Stoneridge Drive, Suite 220 Pleasant Hill, California 94588 Tel.: +1 925 227 10 84 Fax: +1 925 227 10 81	

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	david.gunby@boschrexroth.ca
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		Bosch Rexroth S.A. de C.V.
		Calle Neptuno 72
		Unidad Ind. Vallejo
		07700 Mexico, D.F.
		
		Tel.: +52 5 754 17 11
		        +52 5 754 36 84
		        +52 5 754 12 60
		Fax: +52 5 754 50 73
		        +52 5 752 59 43
			Mexico
			
			Bosch Rexroth S.A. de C.V.
			Calle Argentina No 3913
			Fracc. las Torres
			64930 Monterrey, N.L.
			
			Tel.: +52 8 333 88 34...36
			        +52 8 349 80 91...93
			Fax: +52 8 346 78 71
			mario.quiroga@boschrexroth.com.mx

Südamerika – South America

Argentina - Argentinien Bosch Rexroth S.A.I.C. "The Drive & Control Company" Acassusso 48 41/47 1605 Munro Prov. Buenos Aires Tel.: +54 (0)11 4756 01 40 Fax: +54 (0)11 4756 01 36 victor.jabif@boschrexroth.com.ar	Argentina - Argentinien NAKASE Servicio Tecnico CNC Calle 49, No. 5764/66 1653 Villa Balester Prov. - Buenos Aires Tel.: +54 (0) 11 4768 36 43 Fax: +54 (0) 11 4768 24 13 nakase@usa.net nakase@nakase.com	Brazil - Brasilien Bosch Rexroth Ltda. Av. Tégula, 888 Ponte Alta, Atibaia SP CEP 12942-440 Tel.: +55 (0)11 4414 56 92 +55 (0)11 4414 56 84 Fax sales: +55 (0)11 4414 57 07 Fax serv.: +55 (0)11 4414 56 86 alexandre.wittwer@rexroth.com.br	Brazil - Brasilien Bosch Rexroth Ltda. R. Dr.Humberto Pinheiro Vieira, 100 Distrito Industrial [Caixa Postal 1273] 89220-390 Joinville - SC Tel./Fax: +55 (0)47 473 58 33 Mobil: +55 (0)47 9974 6645 prochnow@zaz.com.br
Columbia - Kolumbien Reflutec de Colombia Ltda. Calle 37 No. 22-31 Santafé de Bogotá, D.C. Colombia Tel.: +57 1 368 82 67 +57 1 368 02 59 Fax: +57 1 268 97 37 reflutec@inter.net.co			

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